## ET-D3LEF7

#### Description

This Fisheye lens is designed for use with Panasonic's applicable projectors.

The Fisheye Lens is ideal for projection to the dome screen.

NOTE: The lens cannot be used by itself.

It must be mounted onto the specified Panasonic projector (sold separately).

Specifications (Specifications and appearance are subject to change for improvement without notice.)

Maximum angle of view 91.6° (Max Lens shift diagonal)

WQXGA H:61.3 V:38.4 D:72.3 Projected angle

WUXGA H:65.7 V:41.1 D:77.5 Full HD H:66.0 V:37.1 D:75.7 SXGA+ H:60.7 V:45.5 D:75.9 WXGA H:59.5 V:33.4 D:68.2

Lens shift: WQXGA H:±17% V:±37%

> WUXGA H:±12% V:±27% Full HD H:±13% V:±35% H:±15% V:±25% SXGA+ H:±21% V:±54% WXGA

Focus adjustment function\*1 ves Optical masking\*2 yes Focal length(f): 9.0 mm

F value:

Auto Lens Identification function Compatible models: PT-RQ32K/RZ31K/RS30K/RQ22K/RZ21K/RS20K

Width 154 mm (6-1/16") (Excluding protrusions) Dimensions:

> Height 150 mm (5-29/32") Depth 529 mm (20-13/16")

Weight: Approx 7.1 kg\*3 (15.7 lbs\*3)

Applicable projector\*4: [Group A]

PT-DZ21K2/DS20K2/DW17K2/DZ16K2

[Group B]

PT-DZ13K/DS12K/DW11K/DZ10K

[Group C]

PT-RQ13K/RZ12K/RS11K

[Group D]

PT-RQ22K/RZ21K/RS20K

[Group E]

PT-RQ32K/RZ31K/RS30K

PT-RQ35K/RZ34K/RZ16K

For these projectors see the individual spec files of the projectors

<sup>\*1</sup> The focal balance between the center and periphery of the projected image changes depending on the size of the projected image. The lens is equipped with a focus balance adjustment function for the screen periphery.

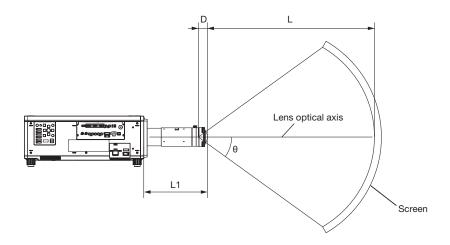
<sup>\*2</sup> Please contact your sales representative for further information.

<sup>\*3</sup> Average value. May differ depending on the actual unit.
\*4 Models other than the above may also be supported. Refer to the operating instructions for your projector.

### **Projection relationships**

Dimensional relationship diagram

The dimensional relationship between the screen and the projector is shown below.



- NOTE
   The indications of this illustration are premised on aligning the projected image size and position to the full screen.
   This illustration is not drawn to scale.

| θ Projected angle                                |                             |
|--|-----------------------------|
| L Projection distance (lens front end to screen) |                             |
| L1   | Projector to lens front end |
| D  | Exit pupil position         |

| Model                       | L1 dimension (m) |
|-----------------------------|------------------|
| PT-RQ32K/RZ31K/RS30K        | 0.355            |
| PT-RQ22K/RZ21K/RS20K/RQ13K/ |                  |
| RZ12K/RS11K/DZ21K2/         |                  |
| DS20K2/DW17K2/              | 0.385            |
| DZ16K2/DZ13K/DS12K/         |                  |
| DW11K/DZ10K                 |                  |

| 1 Tojection distance (L) range (m) | Projection distance (L) range (m) | 2 to ∞ |
|------------------------------------|-----------------------------------|--------|
|------------------------------------|-----------------------------------|--------|

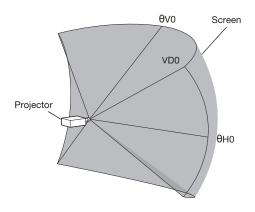
| Projected angle (θ) (degrees) | Exit pupil position (D) (m)* |
|-------------------------------|------------------------------|
| 10                            | 0.0232                       |
| 20                            | 0.0229                       |
| 30                            | 0.0224                       |
| 40                            | 0.0216                       |
| 50                            | 0.0206                       |
| 60                            | 0.0191                       |
| 70                            | 0.0173                       |
| 80                            | 0.0150                       |
| 91.6 (maximum)                | 0.0116                       |

<sup>\*</sup> There may be slight discrepancies in the exit pupil positions.

| Exit pupil position (D) formula | $D = -10^{-8} \times \theta^{3} - 3 \times 10^{-7} \times \theta^{2} - 1.73 \times 10^{-5} \times \theta + 0.02342$ |
|---------------------------------|---|

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#### Projected angle of view diagram



When the lens is centered

| θSV1      |        |
|-----------|--------|
|           | Screen |
|           |        |
| θsc       |        |
| θSD1      |        |
|           | θѕн    |
|           |        |
|           |        |
| θSV2      |        |
|           |        |
| Projector | θSD2   |

When the lens is shifted to the upward Vmax position

| θH0 | Maximum horizontal center angle of view |
|-----|---|
| θVO | Maximum vertical center angle of view   |
| θD0 | Maximum diagonal angle of view          |

| θSC  | Center angle of view  |
|------|---|
| θSV1 | Maximum vertical center angle of view   |
| θSV2 | Maximum angle of view on opposing side of vertical center ( $\theta$ SV1)     |
| θSH  | Maximum horizontal center angle of view                                       |
| θSD1 | Maximum diagonal angle of view  |
| θSD2 | Maximum angle of view on vertically opposing side of diagonal ( $\theta$ SD1) |

#### OPT-RQ32K/RQ22K/RQ13K

| <b>ӨНО</b> | θV0  | θD0  |
|------------|------|------|
| 61.3       | 38.4 | 72.3 |

| θSC  | θSV1 | θSV2 | θSH  | θSD1 | θSD2 |
|------|------|------|------|------|------|
| 28.4 | 66.6 | 10.0 | 67.5 | 90.8 | 62.1 |

#### OPT-RZ31K/RZ21K/RZ12K/DZ21K2/DZ13K/DZ10K

| 9H0  | θV0  | θD0  |
|------|------|------|
| 65.7 | 41.1 | 77.5 |

| θSC  | 0SV1 | θSV2 | θSH  | θSD1 | θSD2 |
|------|------|------|------|------|------|
| 22.3 | 63.2 | 19.0 | 69.3 | 91.4 | 68.4 |

#### $\bigcirc \mathsf{PT}\text{-}\mathsf{RS30K/RS20K/RS11K/DS20K2/DS12K}$

| 9H0  | θV0  | 9D0  |
|------|------|------|
| 60.7 | 45.5 | 75.9 |

| θSC  | θSV1 | θSV2 | θSH  | θSD1 | θSD2 |
|------|------|------|------|------|------|
| 22.8 | 68.3 | 22.8 | 64.8 | 91.5 | 64.8 |

#### ○PT-DZ16K2

| 9H0  | θV0  | 9D0  |
|------|------|------|
| 66.0 | 37.1 | 75.7 |

| θSC  | θSV1 | θSV2 | θSH  | θSD1 | θSD2 |
|------|------|------|------|------|------|
| 26.0 | 63.1 | 11.1 | 70.9 | 91.3 | 66.9 |

### OPT-DW17K2/DW11K

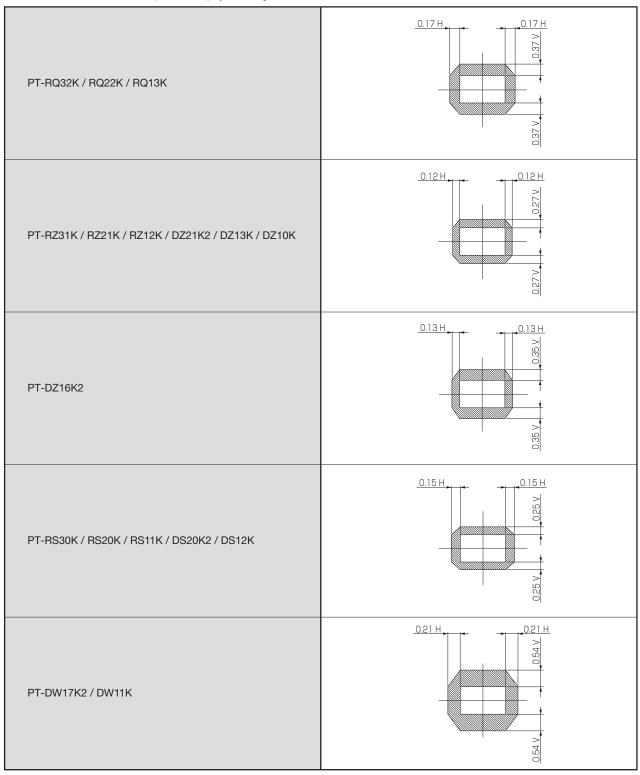
| θН0  | 0V0  | θD0  |
|------|------|------|
| 59.5 | 33.4 | 68.2 |

| θSC  | 0SV1 | θSV2 | θSH  | θSD1 | θSD2 |
|------|------|------|------|------|------|
| 36.1 | 69.6 | 2.7  | 69.6 | 91.5 | 59.5 |

- The illustrations of projectors in this manual are for informational purposes only and do not represent a specific projector model. Configurations may vary with the model.
  As the front end of the lens approaches closer to a spherical or column-shaped screen center, uniformity of the total focus and total brightness of the projected image is enhanced.
  The angle of view values indicated in the tables are lens optical axis angles.

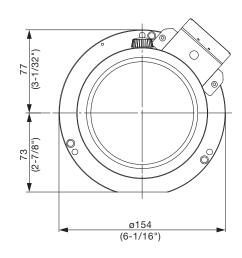
#### Lens shift ranges

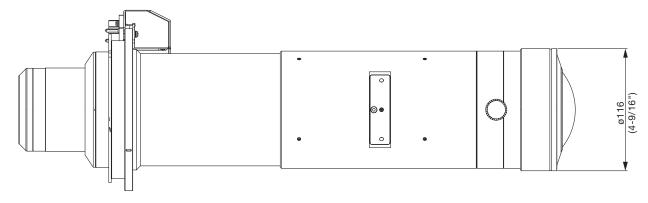
Lens shift function allows to shift the position of a projected image as shown below.

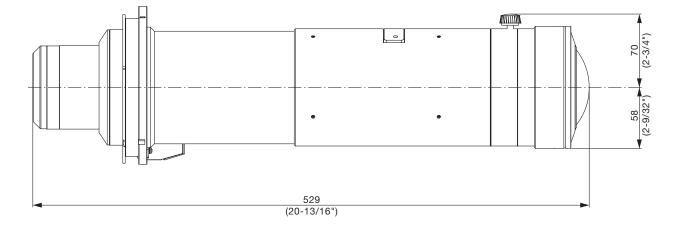


• The lens shift ranges that are shown indicate the positional relationships between the projector's display panel (DLP chip) and lens. The screen position of the image projected on the screen does not move in proportion to the screen size. For details on the relationship between the lens shift and the projected angle of view, see "Projection relationships (P2)"

#### **Dimensions**

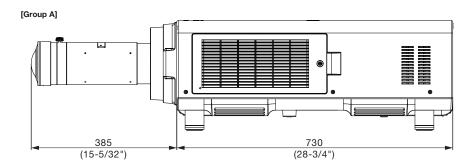


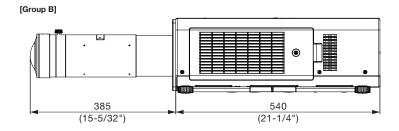


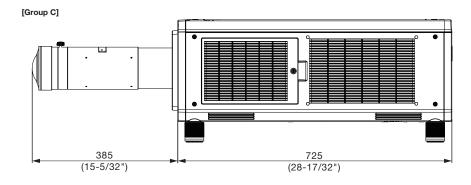


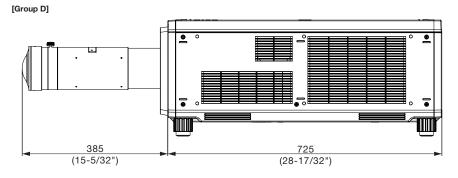
# ET-D3LEF70

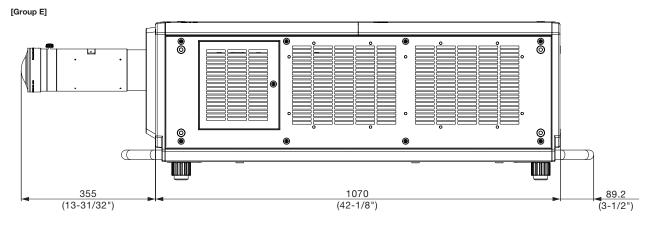
### Fisheye Lens











unit : mm (inch) NOTE: This illustration is not drawn to scale.