

OMS OMNEO Main Station

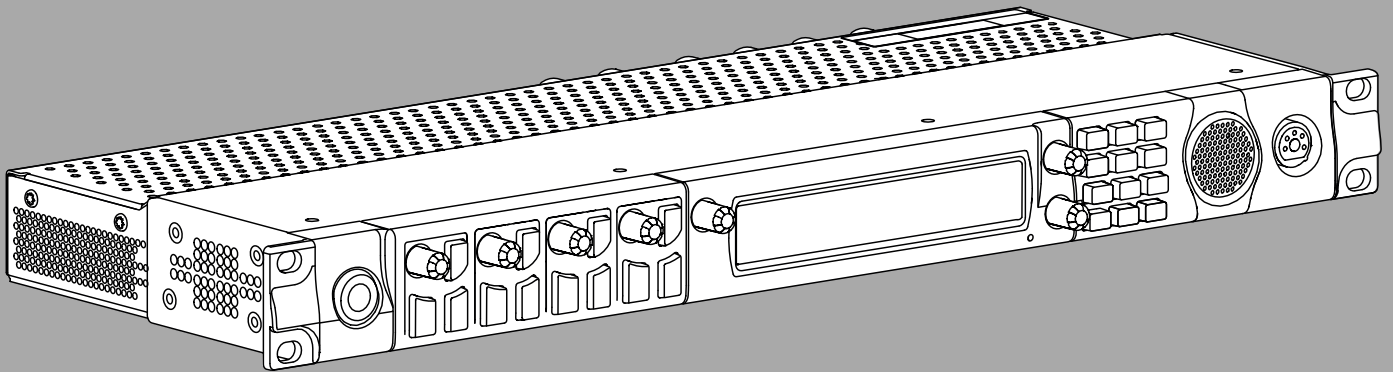


Table of contents

1	Safety	7
1.1	Copyright and Disclaimer	7
1.2	Notices	7
1.3	Important safety instructions	8
2	OMS Models	9
2.1	Applicable products	9
2.2	Model matrix	9
3	Introduction	11
4	OMS reference view	12
5	Keypad reference view	14
6	Installation	17
6.1	System Interface Requirements	17
6.2	Rack mounting instructions	18
7	Cables and cable requirements	19
7.1	Connector pinouts	19
7.2	TIF and legacy keypanel cable overview	23
7.3	RJ45 Ethernet connectors	23
7.4	Network port cabling	24
8	System configuration	25
8.1	Configure network ports	25
8.2	Configure the Control interface	25
8.3	Configure the OMNEO interface	26
8.4	Configure the RVON interface	27
9	Intercom configuration	28
9.1	Port configuration	28
9.1.1	Connect 2-Wire devices to OMS	28
9.1.2	Connect 4-wire analog devices to OMS	29
9.1.3	Connect OMNEO devices to OMS using Connect Devices	29
9.1.4	Connect OMNEO devices to OMS	30
9.1.5	Connect RVON devices to OMS	31
9.1.6	Add devices to the device catalog in IPedit	33
9.1.7	Configure an OMNEO channel for OMS using IPedit	34
9.1.8	Configure an OMNEO device to connect to OMS	36
9.1.9	Configure an RVON channel for OMS using IPedit	36
9.1.10	Configure an RVON keypanel to connect to OMS	37
9.1.11	Configure OMNEO keypanels using IPedit	38
9.1.12	Configure RVON keypanels using IPedit	39
10	Basic operation	40
10.1	Navigating the menu	40
10.2	Editing field data	42
10.3	Local keypanel icons	44
10.4	OMS menu icons and descriptions	46
10.5	Port status overview	58
10.6	Link status overview	59
10.7	Page change	60
10.8	Party Line Call window	61
10.9	Call waiting window	62
10.10	UPG	63

10.11	Mic kill	63
10.12	Info button	64
10.13	All call	65
10.14	All talk	65
10.15	Key assignment mode	65
10.16	SA keypad button	66
10.17	RSTP	67
10.18	Factory reset	67
10.19	Front panel reset button	67
11	Download firmware	69
11.1	Download firmware using AZedit	69
11.2	Download firmware using Firmware Upload Tool	70
11.3	Download splash screen	72
11.4	Download screen saver	73
11.5	Download licenses	74
12	Main menu access	77
13	Status System menu	78
13.1	OMS version	78
13.2	AZedit sessions	78
13.3	IPedit sessions	79
13.4	Size	79
14	Status Network menu	81
14.1	Control port	81
14.2	OMNEO (SFP)	81
14.3	OMNEO (RJ45)	83
14.4	RVON	83
15	Status Ports menu	85
15.1	OMNEO	85
15.2	RVON	86
15.3	AIO	87
15.4	2-Wire	88
15.5	Devices	89
15.6	TIF	89
16	Status Peripherals menu	91
16.1	GPIO-16	91
17	Status Intercom menu	92
17.1	GPIO	92
17.2	Crosspoint inspect	92
18	Status Hardware menu	94
18.1	Power supplies	94
18.2	Temperatures	95
18.3	Clock	96
19	Status Key Status menu	97
20	Configuration System menu	98
20.1	Intercom name	98
21	Configuration Network menu	99
21.1	Control port	99
21.2	OMNEO	99
21.3	RVON	100

22	Configuration Ports menu	102
22.1	Connect Devices	102
22.2	OMNEO channels	103
22.3	RVON channels	103
22.4	2-Wire ports	104
23	Configuration Audio menu	106
23.1	Headset Mic / Speaker	106
23.2	Panel mic / speaker	108
23.3	Filters	110
23.3.1	Panel mic	111
23.3.2	Headset mic	112
23.3.3	Speaker	113
23.3.4	Headset Speaker	114
23.4	Mic options	115
23.5	Tone generator	115
23.6	Key volumes	116
23.7	Miscellaneous	116
24	Configuration Local Keypanel menu	117
24.1	Key options	117
24.2	Auto dial	118
24.3	Panel Swap	119
24.4	Page Change	119
24.5	Call waiting window	120
24.6	Footswitch	120
24.7	Display Options	121
25	Configuration User Preferences menu	123
25.1	Brightness	123
25.2	Screen saver	123
25.3	Alpha size	124
25.4	Keypad	124
25.5	Options	125
25.6	Keypad hotkeys	126
25.7	Signaling	127
26	Configuration Advanced menu	128
26.1	Authentication menu	128
26.1.1	AZedit	128
26.1.2	IPedit	129
26.1.3	Front panel	129
26.1.4	Debug Shell	131
26.2	GPIO-16 menu	131
26.3	Clock Select	131
26.4	Soft Reset	132
26.5	Diagnostics	132
26.5.1	Test Panel	132
27	Intercom setup Party line membership	134
28	Intercom setup Stored Setups menu	137
28.1	Stored setups window	138
29	Intercom setup Devices menu	140
29.1	Key assignments	140

29.2	Setup pages	141
29.3	Scroll enables	142
30	Intercom setup Resources menu	144
30.1	Party line	144
30.2	IFB	145
30.3	Special list	147
30.4	Relay	148
30.5	ISO	148
31	Intercom setup Gains menu	150
31.1	I/O	150
31.2	Crosspoint	151
31.3	Party line	151
32	Intercom Setup Alphas menu	153
32.1	Alphas	153
33	Alarms menu	155
33.1	Alarms Unacknowledged	155
33.2	Alarms Active	156
33.3	Alarm troubleshooting	158
34	Technical data	162

1 Safety

1.1 Copyright and Disclaimer



All rights reserved. The product information and design disclosed herein were originated by and are the property of Bosch Security Systems, LLC. Bosch reserves all patent, proprietary design, manufacturing, reproduction, use and sales rights thereto, and to any article disclosed therein, except to the extent rights are expressly granted to others.

No part of this document may be reproduced or transmitted in any form by any means, electronic, mechanical, photocopying, recording, or otherwise, without the prior written permission of the publisher. For information on getting permission for reprints and excerpts, contact Bosch Security Systems, LLC.

All other trademarks are property of their respective owners.

The content and illustrations are subject to change without prior notice.

1.2 Notices

	<div style="background-color: black; color: white; padding: 2px; text-align: center; font-weight: bold;">CAUTION</div> <div style="border: 1px solid black; padding: 2px; text-align: center; font-size: small;">RISK OF ELECTRIC SHOCK DO NOT OPEN</div>	
<p>The lightning flash and arrowhead within the triangle is a warning sign alerting you of dangerous voltage inside the product.</p>	<p>Caution: To reduce the risk of electric shock, do not remove cover. No user-serviceable parts inside. Refer servicing to qualified service personnel</p>	<p>The exclamation point within the triangle is a warning sign alerting you of important instructions accompanying the product.</p>
<p>See marking on bottom/back of product.</p>		



Warning!

Apparatus shall not be exposed to dripping or splashing and no objects filled with liquids, such as vases, shall be placed on the apparatus.



Warning!

The main power plug must remain readily operable.





Caution!

To reduce the risk of electric shock, grounding of the center pin of this plug must be maintained.

**Warning!**

To reduce the risk of fire or electric shock, do not expose this apparatus to rain or moisture.

~	This product is AC only.
 	CE Compliant and UL Certified

**Warning!**

This is a CLASS A product. In a domestic environment, this product may cause radio interference, in which case the user may be required to take adequate measures.

1.3**Important safety instructions**

1. Read these instructions.
2. Keep these instructions.
3. Heed all warnings.
4. Follow all instructions.
5. Do not use this apparatus near water.
6. Clean only with a dry cloth.
7. Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.
8. Do not install near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produce heat.
9. Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade or the third prong is provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
10. Protect the power cord from being walked on or pinched particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.
11. Only use attachments/accessories specified by the manufacturer.
12. Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over.
13. Unplug the apparatus during lightning storms or when unused for long periods of time.
14. Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.

2 OMS Models

2.1 Applicable products

This manual is applicable to these products:

- OMS ANALOG 4M
- OMS ANALOG 4F
- OMS ANALOG 5F
- OMS PLUS 4M
- OMS PLUS 4F
- OMS PLUS 5F
- OMS BASIC 4M
- OMS BASIC 4F
- OMS BASIC 5F
- OMS INTERMED 4M
- OMS INTERMED 4F
- OMS INTERMED 5F
- OMS ADVANCED 4M
- OMS ADVANCED 4F
- OMS ADVANCED 5F

2.2 Model matrix

OMS allows the user to upgrade and expand the set of available features without any changes to the hardware. The features detailed are licensed and are available for purchase.

Feature	Analog	Analog Plus	Basic	Intermediate	Advanced
Analog 2-Wire ports (RTS/Audiocom/CC)	4	4	0	4	4
Number of Party Lines	4	16	16	16	16
2-Wire Mixing / Routing	Yes	Yes	No	Yes	Yes
4-Wire AIO ports	0	4	0	4	4
Tie Lines for system expansion	0	8	8	8	8
Maximum OMNEO Device Connections ¹	0	0	20	20	40
Digital belt packs	0	0	20	20	40
ROAMEO belt packs	0	0	0	20	40
RVON ports	0	0	0	0	4
Keypanel Capacity	0	4 (analog only)	4	4	8
OMNEO fiber interfaces	No	No	No	Yes	Yes

Tab. 2.1: Features and Models

¹ Both digital and wireless belt pack capacity comes out of this same pool of resources

To **determine the model running on the device**, do the following:

1. On the front of the OMS, press the **MENU button**.
The Main menu home screen displays the current model.



3 Introduction

The OMS Main Station is the beginning of a new era of intercom systems called RTS Digital Partyline. This powerful single system bridges legacy analog partyline users who wish to migrate to digital connectivity while using their existing equipment. Furthermore, OMS connects both wired and wireless intercom products. OMS represents an incredibly versatile and easy-to-use solution for a wide range of applications - a communications multi-tool for theaters, houses of worship, industrial, broadcast, and event venues.

Using OMNEO, OMS interconnects with the digital matrix products including keypanels, ROAMEO wireless and digital beltacks. OMNEO is an architectural approach to connecting devices that need to exchange information such as audio content or device control (Dante & control). In addition, OMS can serve as a stand-alone base station for ROAMEO, RTS' digital wireless communication solution based upon DECT.

The OMS is available in five licensed models; Analog, Analog Plus, Basic, Intermediate and Advanced. The OMS allows for increased capacity and functionality as business needs grow. The OMS has the easy-to-use RTS digital icon-based front panel display along with a simplified menu structure to allow system configuration and control from the front panel and display.

- Supports 4 ports of analog AIO 4-wire and 4 ports of analog 2-Wire (RTS / Audiocom / Clear-Com formats supported). Auto nulling (echo cancellation) capability available on 2-Wire interfaces.
- Supports up to 8 keypanels (any mix of analog/OMNEO/RVON) depending upon product licensing (maximum four analog).
- Supports up to 40 OMNEO or ROAMEO beltacks and up to 16 party lines. Ethernet connectivity through copper or fiber connections available.
- Up to 4 RVON channels available with the Advanced license for remote networking with other RVON capable equipment. G.711a, G.711 μ , G.729ab and G.722 codecs supported.
- Includes stage announce output and additional OMNEO expansion audio ports reserved for connecting and networking with other OMS units. These expansion ports allow additional system capacity and partyline capability as part of a distributed system.

4 OMS reference view

Front panel

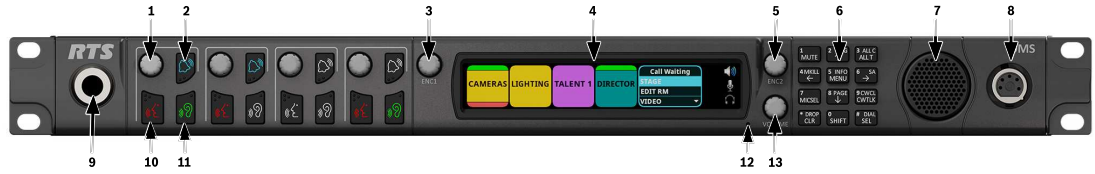


Figure 4.1: OMS front panel reference view

1	Key volume encoder knob	
2	Call button	
3	ENC1 encoder knob	Left encoder knob
4	High resolution LCD display	
5	ENC2 encoder knob	Right encoder knob
6	Keypad	
7	Speaker	
8	Headset connector	
9	Microphone connector	1/4" microphone plug
10	Talk button	
11	Listen button	
12	Reset switch	
13	Volume knob	

Rear panel

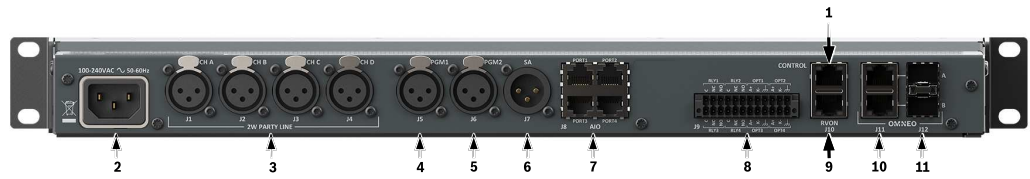


Figure 4.2: Rear panel reference view

1	Control port	Ethernet connector
2	AC power connector	
3	2W party line CH A, CH B, CH C, and CH D	3-pin XLR female connector
4	PGM 1 input	3-pin XLR female connector
5	PGM 2 input	3-pin XLR female connector
6	Stage announce output	3-pin XLR male connector
7	AIO analog connectors	4x (ports 1 through 4)
8	GPIO connector	24-position terminal block
9	RVON port	Ethernet connector
10	OMNEO port	2x Ethernet connectors
12	OMNEO port	2x Optical (fiber) connectors

5 Keypad reference view

There are three modes of operation for the keypad: Primary Mode and SHIFT Mode (DIAL mode is a secondary function of SHIFT Mode).



Figure 5.1: OMS Keypad

Primary Mode

Use **primary** mode for the most common keypad functions, such as CLR, SEL, and accessing the Main menu. There are no special keypad sequences to use these functions.

SHIFT Mode

Use **SHIFT** mode to access more utilities on the keypad. When the keypad is in SHIFT mode, pressing the keypad keys perform secondary functions. The SHIFT mode functions are located on the keypad keys. The SHIFT functions available: DROP, DIAL, PAGE, CWCL, MKILL, INFO, SA, UPG, and ALL C.

To **access SHIFT mode**,

1. Press the **SHIFT button**.
2. Press the **secondary function** desired.



Notice!

Once SHIFT mode is entered, exit the mode by pressing the SHIFT key again, without pressing any other keys. It also exits after a timeout.



Notice!

When **SHIFT + <keypad key>** appears in this manual, the user is instructed to press the SHIFT key followed by the next keypad key. The SHIFT key and the keypad key should not be pressed simultaneously.

If the user is instructed to press two keys simultaneously, this manual uses the phrase **press and hold**.

DIAL Mode

Use **DIAL** mode to complete telephone operations. When the OMS is in DIAL mode, the keypad keys support the standard telephone keypad configuration as a third tier function. The DTMF keypad is in the upper-left corner of the keypad keys.

To **access DIAL mode**, do the following:

1. Press the **SHIFT key**.
2. Press the **DIAL key**.
3. Press and hold one of the **OMS talk buttons**.
4. While holding the talk button, enter the **phone number using the keypad**.
5. Release the **talk button** when the phone number is entered.

Keypad Mode	Dial Mode	Shift Mode	Description
MUTE	1		The MUTE button mutes the panel microphone, headset microphone or both at the same time. The microphone mute operation can be configured as momentary, toggle or disabled.
↑	2	UPG	Use the UP button to navigate through menus. Use the UPG (User Programmable) function to configure changes to panel swap rows.
ALL T	3	ALL C	The ALL T button activates the talk on every party line assignment across every row of talk buttons. The ALL C button sends a call to every party line assignment across every row of listen buttons. Devices that are members of those party lines receive a notification. Notification types are a combination of visual, audible or haptic vibration.
←	4	MKILL	Use the LEFT button to navigate through menus. The MKILL function sends a mic kill command to other devices in the system. For every party line the OMS is talking to, the mic kill command is sent to all devices that are members of those party lines.
MENU	5	INFO	The MENU button accesses the top-level OMS main menu. The INFO function shows the port status overview screen.
→	6	SA	Use the RIGHT button to navigate through menus. Use the SA function to activate a voice page, where the audio is routed to a public address system connected to the SA output so announcements can be made to many users simultaneously.
MICSEL	7		Use the MICSEL button to switch between panel mic mode or headset mode.
↓	8	PAGE	Use the DOWN button to navigate through menus. Use the PAGE function to access a different setup page. There are four setup pages.
CWTLK	9	CWCL	Use the CWTLK button to answer a call in the CWW window. Use the CWCL button to clear a call entry in the window, or to open the window when it is closed.

Keypad Mode	Dial Mode	Shift Mode	Description
CLR	*	DROP	Use the CLR button as a back button when a menu is displayed. Pressing the CLR/DROP button when in TIF DIAL mode hangs up the TIF connection. To access the DROP function , do the following: Press the SHIFT button , and then the DROP button . Tap the key you want to drop the call.
SHIFT	0		The SHIFT (0) button accesses the secondary keypad actions, such as INFO, MKILL, etc.
SEL	#	DIAL	Use the SEL button to select options highlighted in the menu structure. Press SHIFT+DIAL and then press the TIF keys to enter TIF DIAL mode.

Tab. 5.2: Keypad operation at keypad home state

6 Installation

- If installed in a closed or multi-unit rack assembly, the operating ambient temperature of the rack environment may be greater than the room ambient temperature. Therefore, special consideration should be given to installing the equipment in an environment compatible with the specified maximum ambient operating temperature.
- The device is to be connected to mains socket outlet with a protective earth connection. Particular attention should be given to power supply connections other than direct connection to the mains socket. This includes using power strips with earth grounding.
- Consideration should be taken to ensure the mains power supply current and voltage meet the rating specified on the equipment name plate.



Notice!

OMS acts as a common connection point for the ground connections associated with the power supply.

6.1 System Interface Requirements

AZedit	V5.5.0 or later
IPedit	V3.7.0 or later
ODIN	V1.2.0 or later
KP Series	V2.5.0 or later
KP Series-RVON	V1.6.0 or later
RVON-KP / RVON-IO / RVON-16 / RVON-C	V2.7.0 or later
OMI	V6.6.0 or later
OKI	V6.6.0 or later
OEI-2	V2.6.0 or later
ROAMEO	V8.3.1 or later
DBP	V1.0.0 or later

6.2 Rack mounting instructions



Caution!

Ensure the device is securely mounted to avoid uneven mechanical loading.
Use all fasteners as defined in the instructions.

To **mount OMS in a rack**, do the following:

1. Use the four rack screws (not supplied) to **secure OMS into the rack**.



7 Cables and cable requirements

7.1 Connector pinouts

Front Panel Connectors



Panel Jack	Signal
Ring	Panel Mic -
Tip	Panel Mic +
Sleeve	Ground

Tab. 7.3: Front Panel Microphone Jack

Pin	Assignment
1	Headset Microphone (-)
2	Headset Microphone (+)
3	Ground
4	Headset Speaker

Tab. 7.4: 4-pin XLR connector (both female and male)

Pin	Assignment
1	Headset Microphone (-)
2	Headset Microphone (+)
3	Ground
4	Left Headset speaker
5	Right Headset Speaker
6	Push-to-Talk

Tab. 7.5: 6-pin XLR connector (compatible with 5-Pin)

Rear Panel Connectors



Pin	RTS	Audiocom	Clear-Com
1	Ground	Ground	Ground
2	Audio channel 1 (+30 V)	Audio Hi (+24 V)	(+30 V)
3	Audio channel 2 (Optional +30 V)	Audio Low (+24 V)	Audio
a. The device does not supply power			

Tab. 7.6: 2W Party Line: J1, J2, J3, and J4^a

Pin	Description
1	GND
2	Audio +
3	Audio -

Tab. 7.7: PGM1 & PGM2: J5 and J6





Pin	Description
1	GND
2	Audio +
3	Audio -

Tab. 7.8: SA: J7

Pin	Assignment
1	Data +
2	Data -
3	Audio Out +
4	Audio In +
5	Audio In -
6	Audio Out -
7	Data +
8	Data -

Tab. 7.9: AIO Connector (RJ45): J8 - x4

The AIO Connector is compatible with RJ12 connectors.

Pin	Assignment	Silkscreen
1	RELAY 1 common	C
2	RELAY 1 normally closed	NC
3	RELAY 1 normally open	NO
4	RELAY 2 common	C
5	RELAY 2 normally closed	NC
6	RELAY 2 normally open	NO
7	OPTO 1 anode	A+
8	OPTO 1 cathode	K-
9	Chassis ground	
10	OPTO 2 anode	A+
11	OPTO 2 cathode	K-
12	Chassis ground	
13	RELAY 3 common	C
14	RELAY 3 normally closed	NC
15	RELAY 3 normally open	NO
16	RELAY 4 common	C
17	RELAY 4 normally closed	NC
18	RELAY 4 normally open	NO
19	OPTO 3 anode	A+
20	OPTO 3 cathode	K-
21	Chassis ground	
22	OPTO 4 anode	A+
23	OPTO 4 cathode	K-
24	Chassis ground	

Tab. 7.10: GPIO Connector - J9

Pin	Assignment
1	Data 1 +
2	Data 1 -
3	Data 2 +
4	Data 3 +
5	Data 3 -
6	Data 2 -
7	Data 4 +
8	Data 4 -

Tab. 7.11: Control & RVON: J10
RJ45 x2 - supports 10/100/1000 Ethernet

Pin	Assignment
1	Data 1 +
2	Data 1 -
3	Data 2 +
4	Data 3 +
5	Data 3 -
6	Data 2 -
7	Data 4 +
8	Data 4 -

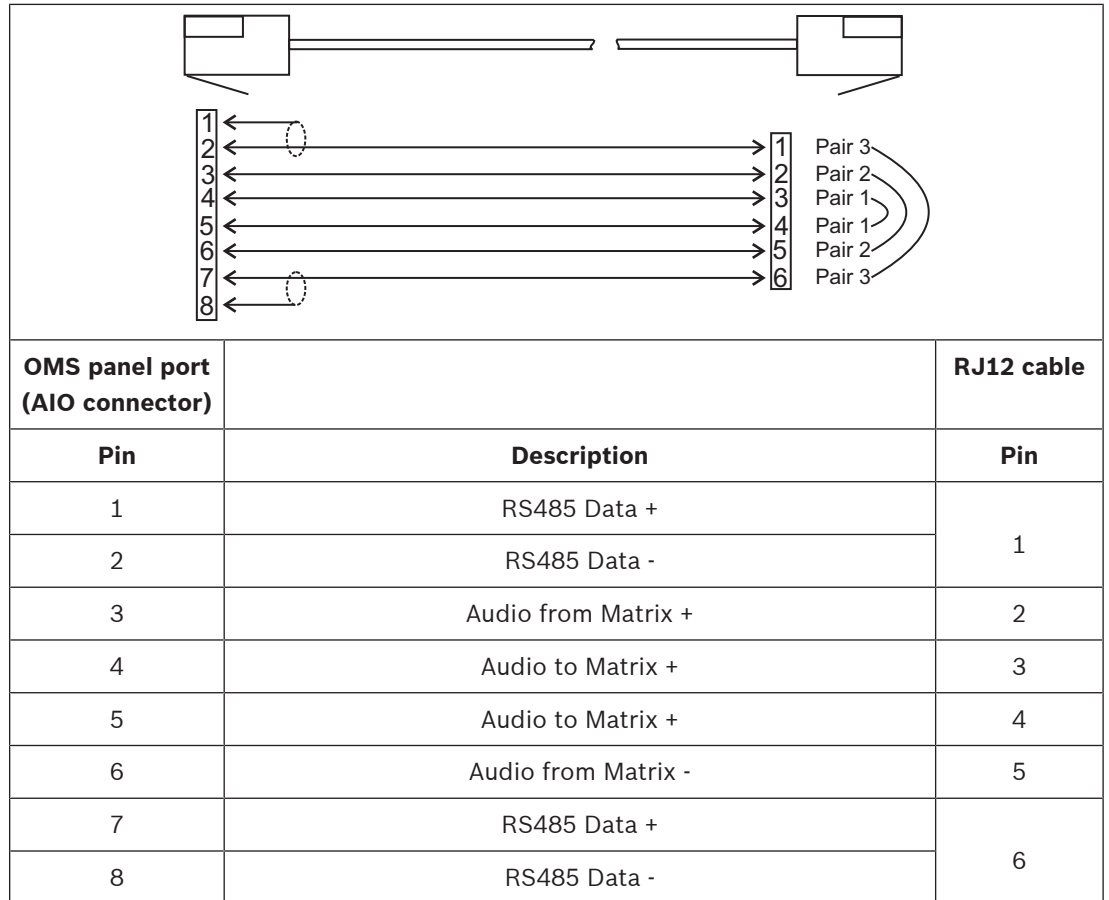
Tab. 7.12: OMNEO Ethernet: J11
RJ45 x2
Supports 1000 Ethernet

7.2 TIF and legacy keypanel cable overview

Each OMS system has unique requirements for cables, so it is not practical to apply these with the unit. Most of these cables need to be custom built.

Bosch recommends use of 22AWG, stranded, twisted pair cable for the connections. For most applications, unshielded cable is adequate. Shielded cable is only required when some condition in the environment is inducing noise into the intercom system. For legacy keypanels and the TIF, the cables should have three (3) twisted pairs. To connect 4-wire audio devices, you need two (2) twisted pair cables.

For additional pinouts, see *Connector pinouts, page 19*.



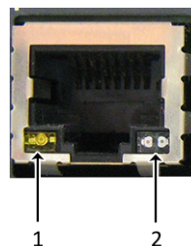
Tab. 7.13: OMS panel port (AIO Connector) to RJ12 intercom cable

Refer to

- *Connector pinouts, page 19*

7.3 RJ45 Ethernet connectors

Each RJ45 Ethernet connector has two LEDs:



<p>1 The left LED is orange and indicates a network link is established. It flashes on/off whenever there is network activity.</p>	<p>2 The right LED is bi-color (orange and green) and indicates the speed of the connection by the color displayed.</p> <ul style="list-style-type: none"> – A green LED indicates the port is operating at 1000 Mbps (1 Gbps). This is suitable for OMNEO and RVON networking. – An orange LED indicates the port is operating at 100 Mbps. – No LED color indicates the port is operating at 10 Mbps. This is not suitable for OMNEO nor RVON networking.
------------------------------------------------------------------------------------------------------------------------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

7.4 Network port cabling



Figure 7.1: Rear panel OMS

To **connect OMS to a network**, do the following:

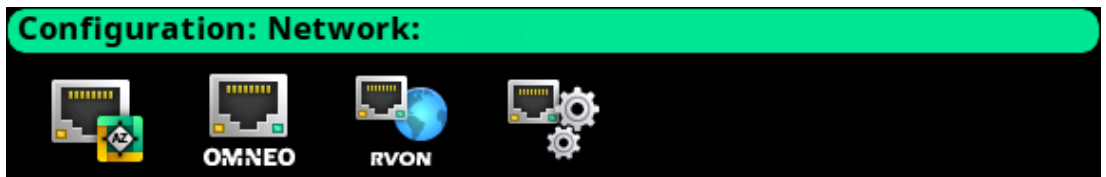
1. Connect an **Ethernet cable** to the J10 CONTROL connector.
OR
Connect an **Ethernet cable** to the J10 RVON connector.
OR
Connect an **Ethernet cable** to the J11 OMNEO A or B (RJ45) connector.
OR
Connect an **SFP fiber connector** to the J12 A or B (SFP) connector.
2. Connect the **other end of the cable** to a network switch.

8 System configuration

8.1 Configure network ports

To **access the network configuration menu**, do the following:

1. Connect a **power cord to the power connector** on the rear panel of the device.
The unit turns on, the display becomes active, and the device home screen appears.
2. Press the **MENU button** on the keypad.
The Menu Home screen appears.
3. Navigate to the **Configuration icon**.
4. Click the **ENC2 encoder knob**.
The Configuration menu appears.
5. Navigate to the **Network icon**.
6. Click the **ENC2 encoder knob**.
The Network menu appears.



8.2 Configure the Control interface

Use the **Control Port** screen to configure the network interface for AZedit.

To **configure the control port interface**, do the following:

1. Navigate to the **Control Port icon**.
2. Click the **ENC2 encoder knob**.
The Control Port Configuration screen appears.



3. Enter the **IP address of the control port**.
4. Enter the **Netmask**.
5. Enter the **Gateway address**, if applicable.
6. Enter the **DNS server address**, if applicable.
7. Click the **ENC1 encoder knob** to exit.
A confirmation to save or discard changes appears.
8. Rotate the **ENC2 encoder knob** to the **desired action**.
9. Click the ENC2 encoder knob to **confirm**.

8.3 Configure the OMNEO interface

To **configure the OMNEO interface from the front panel**, do the following:

1. Navigate to the **OMNEO icon**.
2. Click the **ENC2 encoder knob**.

The OMNEO Configuration screen displays.

The screenshot shows the 'Configuration : Network : OMNEO' screen with the following fields:

Control IP:	192.168.20.21	Device:	OMS-00019c
Audio IP:	192.168.20.22	Domain:	local
Netmask:	255.255.0.0	Use Static:	<input checked="" type="checkbox"/>
Gateway:	0.0.0.0	Use RSTP:	<input checked="" type="checkbox"/>
DNS Server:	0.0.0.0		

3. Enter the **Audio IP address** used to transmit and receive audio across the network.



Notice!

The Audio IP address and the Control IP address should be in the same subnet. OMS displays a warning message if these addresses are not on the same subnet.

4. Enter the **Control IP address** used by the OMNEO controller to access the network.
5. Enter the **Netmask address** for the OMNEO interface.
6. Enter the **Gateway address** for the OMNEO interface, if applicable.
7. Enter the **DNS Server address** to which the OMNEO has access.
8. Enter a **recognizable device name** for the OMNEO network connection.
9. Enter the **domain** for the OMNEO network. By default, the domain is left blank.
10. Select the **Use Static check box** to enable static IP addressing.



Notice!

If the Use Static check box is not selected, DHCP/Link-local is used and some of the remaining fields are automatically populated.

11. Click the **ENC1 encoder knob** to exit.
A confirmation to save or discard changes appears.
12. Rotate the **ENC2 encoder knob** to the **desired action**.
13. Click the ENC2 encoder knob to **confirm**.

8.4 Configure the RVON interface

To **configure the RVON interface from the front panel**, do the following:

1. Navigate to the **RVON icon**.
2. Click the **ENC2 encoder knob**.

The RVON Configuration screen displays.



3. Enter the **IP address** of the RVON interface.
4. Enter the **Netmask address** for the RVON interface.
5. Enter the **Gateway address** for the RVON interface, if applicable.
6. Click the **ENC1 encoder knob** to exit.
A confirmation to save or discard changes appears.
7. Rotate the **ENC2 encoder knob** to the **desired action**.
8. Click the ENC2 encoder knob to **confirm**.

9 Intercom configuration

9.1 Port configuration

9.1.1 Connect 2-Wire devices to OMS



Notice!

Applicable for Analog, Analog Plus, Intermediate, and Advanced models.

To **connect a 2-Wire device to OMS**, do the following:

1. Navigate to the **Configuration icon**.
2. Click the **ENC2 encoder knob**.
The Configuration menu displays.



3. Navigate to the **Ports icon**.
4. Click the **ENC2 encoder knob**.
The Ports menu displays.

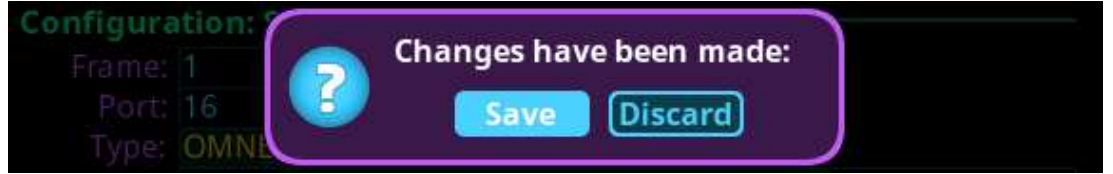


5. Navigate to the **2-Wire icon**.
6. Click the **ENC2 encoder knob**.
The 2-Wire Ports screen displays.

XLR	Port	Mode	Loop	Auto-Mute	Noise Gate
CH A	CHA4 / CHB4	RTS 1	✓	✓	-50 dB
CH B	CHA4 / CHB4	RTS 2	✓	✓	-50 dB
CH C	CH C	Audiocom	✗	✓	-50 dB
CH D	(Not mapped)	Off	✗	✓	-50 dB

7. Navigate to the **Mode field**.
8. Click the **ENC2 encoder knob**.
The Mode field becomes active.
9. Select the **desired mode**.
10. Press the **ENC2 encoder knob**.
11. Navigate to the **Loop field**. (Optional)
Modifications cannot be made to RTS 1 and RTS 2 modes.
12. Click the **ENC2 encoder knob**.
The field is immediately toggled.
13. Navigate to the **Auto-Mute field**. (Optional)
14. Click the **ENC2 encoder knob**.
The field is immediately toggled.

- 15. Click the **ENC1 encoder knob** to exit the screen.
A Changes Made confirmation message displays.



- 16. Navigate to the **desired action**.



Notice!

Alternately, the ENC1 encoder knob can be clicked or the CLR button can be pressed to cancel this prompt and go back to editing the underlying screen.

- 17. Click the ENC2 encoder knob to **confirm the selection**.
- 18. Connect the **2-Wire device to the configured XLR connector** on the rear panel of OMS.

9.1.2 Connect 4-wire analog devices to OMS



Notice!

Applicable for Analog Plus, Intermediate, and Advanced models.

To **connect an 4-wire analog device to OMS**, do the following:

- 1. Connect the **device to the AIO connector on the rear panel of OMS**.

9.1.3 Connect OMNEO devices to OMS using Connect Devices



Notice!

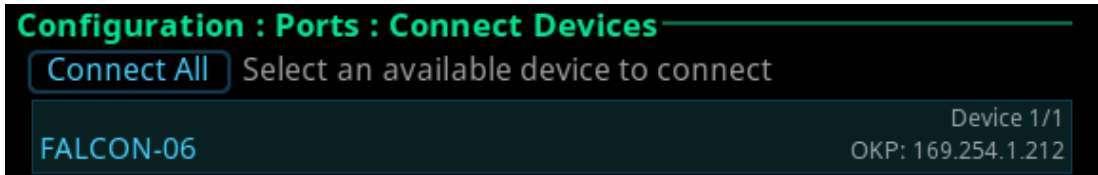
Applicable for Analog Plus, Basic, Intermediate, and Advanced models.

To **connect OMNEO devices to OMS using the Connect Devices menu**, do the following:

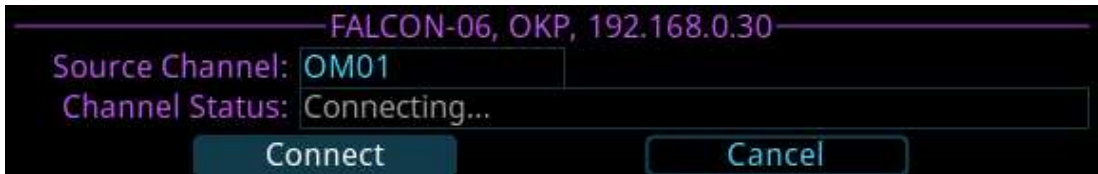
- 1. Navigate to the **Configuration icon**.
- 2. Navigate to the **Ports icon**.
- 3. Click the **ENC2 encoder knob**.
The Ports menu displays.



- 4. Navigate to the **Connect Devices icon**.
- 5. Click the **ENC2 encoder knob**.
OMS scans for available OMNEO devices, and then shows devices that support Easy Connect (KP-Series, DBP, OKI, etc.). Discoverable devices need to be powered on, connected to the network, and be on the same subnet.



6. Navigate to the **Connect All** button.
OR
Navigate to the **OMNEO** device.



7. Navigate to the **Connect** button.
8. Click the **ENC2** encoder knob.
The OMNEO devices or the selected OMNEO device connects to OMS.

9.1.4 Connect OMNEO devices to OMS



Notice!

Applicable for Analog Plus, Basic, Intermediate, and Advanced models.

To **connect OMNEO devices to OMS**, do the following:

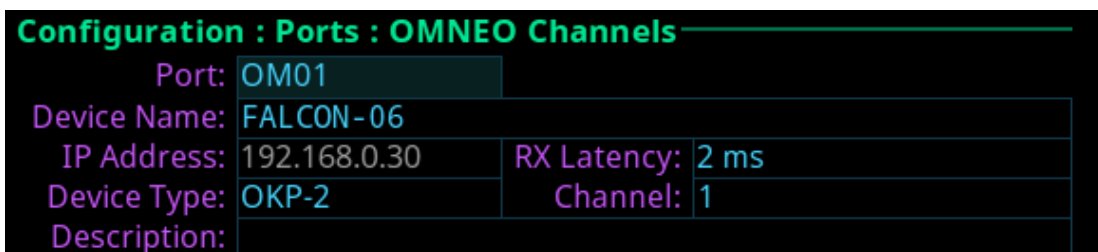
1. Navigate to the **Configuration** icon.
2. Click the **ENC2** encoder knob.
The Configuration menu displays.



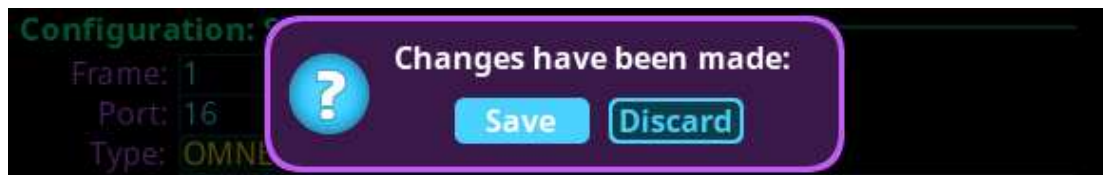
3. Navigate to the **Ports** icon.
4. Click the **ENC2** encoder knob.
The Ports menu displays.



5. Navigate to the **OMNEO** icon.
6. Click the **ENC2** encoder knob.
The OMNEO Channels screen displays.



7. Navigate to the **Port field**.
8. Click the **ENC2 encoder knob**.
The field becomes active.
9. Scroll to the **desired port**.
10. Click the **ENC2 encoder knob**.
The field is changed.
11. Navigate to the **Device Name field**.
12. Click the **ENC2 encoder knob**.
The field becomes active.
13. Enter the **device name of the partner device** to connect to this port.
14. Click the **ENC2 encoder knob**.
The field turns yellow (modification made, but not confirmed).
15. Navigate to the **Device Type field**.
16. Click the **ENC2 encoder knob**.
The field becomes active.
17. Scroll to the **OMNEO device type** of the partner device.
18. Click the **ENC2 encoder knob**.
The field turns yellow (modification made, but not confirmed).
19. Navigate to the **channel field**.
20. Click the **ENC2 encoder knob**.
The field becomes active.
21. Scroll to the **desired channel** on the partner device.
22. Click the **ENC2 encoder knob**.
The field turns yellow (modification made, but not confirmed).
23. (Optional) Enter a **description** for this connection.
24. (Optional) Select the **latency** to use for this connection. (1 ms is recommended for best quality, except for DBP. DBP needs 2 ms latency).
25. Click the **ENC1 encoder knob** to exit the screen.
A Changes Made confirmation message displays.



26. Navigate to the **desired action**.
27. Click the ENC2 encoder knob to **confirm the selection**.

9.1.5 Connect RVON devices to OMS



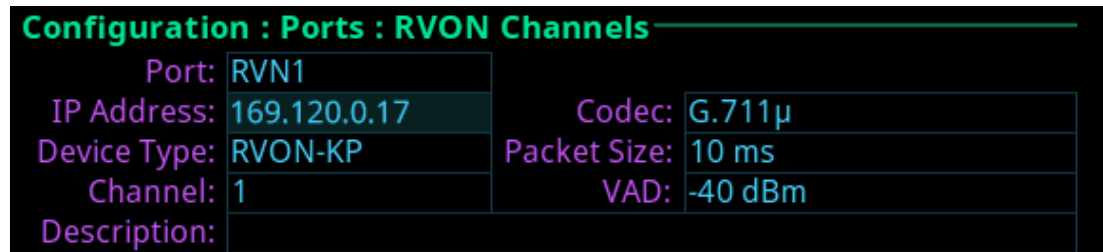
Notice!

Applicable for Advanced model only.

To **connect RVON devices to OMS**, do the following:

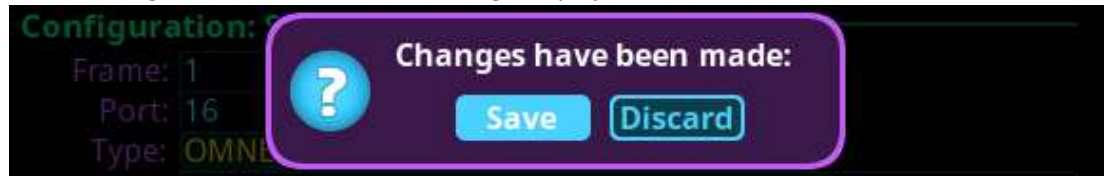
1. Navigate to the **Configuration icon**.
2. Click the **ENC2 encoder knob**.
The Configuration menu appears.
3. Navigate to the **Ports icon**.
4. Click the **ENC2 encoder knob**.
The Ports menu displays.

5. Navigate to the **RVON icon**.
6. Click the **ENC2 encoder knob**.
The RVON Channels screen displays.



7. Navigate to the **Port field**.
8. Click the **ENC2 encoder knob**.
The field becomes active.
9. Scroll to the **desired port**.
10. Click the **ENC2 encoder knob**.
The field is changed.
11. Navigate to the **IP Address field**.
12. Click the **ENC2 encoder knob**.
The field becomes active.
13. Enter the **IP Address of the partner device** to connect to this port.
14. Click the **ENC2 encoder knob**.
The field turns yellow (modification made, but not confirmed).
15. Navigate to the **Codec field**.
16. Click the **ENC2 encoder knob**.
The field becomes active.
17. Select the **codec** to use.
18. Click the **ENC2 encoder knob**.
The field turns yellow (modification made, but not confirmed).
19. Navigate to the **Device Type field**.
20. Click the **ENC2 encoder knob**.
The field becomes active.
21. Scroll to the **RVON device type** of the partner device.
22. Click the **ENC2 encoder knob**.
The field turns yellow (modification made, but not confirmed).
23. Navigate to the **Packet Size field**.
24. Click the **ENC2 encoder knob**.
The field becomes active.
25. Select the **packet size** to use.
26. Click the **ENC2 encoder knob**.
The field turns yellow (modification made, but not confirmed).
27. Navigate to the **channel field**.
28. Click the **ENC2 encoder knob**.
The field becomes active.
29. Scroll to the **Channel on the partner device**.
30. Click the **ENC2 encoder knob**.
The field turns yellow (modification made, but not confirmed).
31. Navigate to the **VAD field**.
32. Click the **ENC2 encoder knob**.
The field becomes active.

33. Select the **VAD threshold level to use** or to **Off**.
34. Click the **ENC2 encoder knob**.
The field turns yellow (modification made, but not confirmed).
35. (Optional) Enter a **description for this port connection**.
36. Click the **ENC1 encoder knob** to exit the screen.
A Changes Made confirmation message displays.



1. Navigate to the **desired action**.
2. Click the **ENC2 encoder knob** to **confirm**.



Notice!

Alternately, click the ENC1 encoder knob or press the CLR button to cancel this prompt and go back to editing on the underlying screen (for example, if the user is not ready to Save or Discard the modifications).

9.1.6 Add devices to the device catalog in IPedit

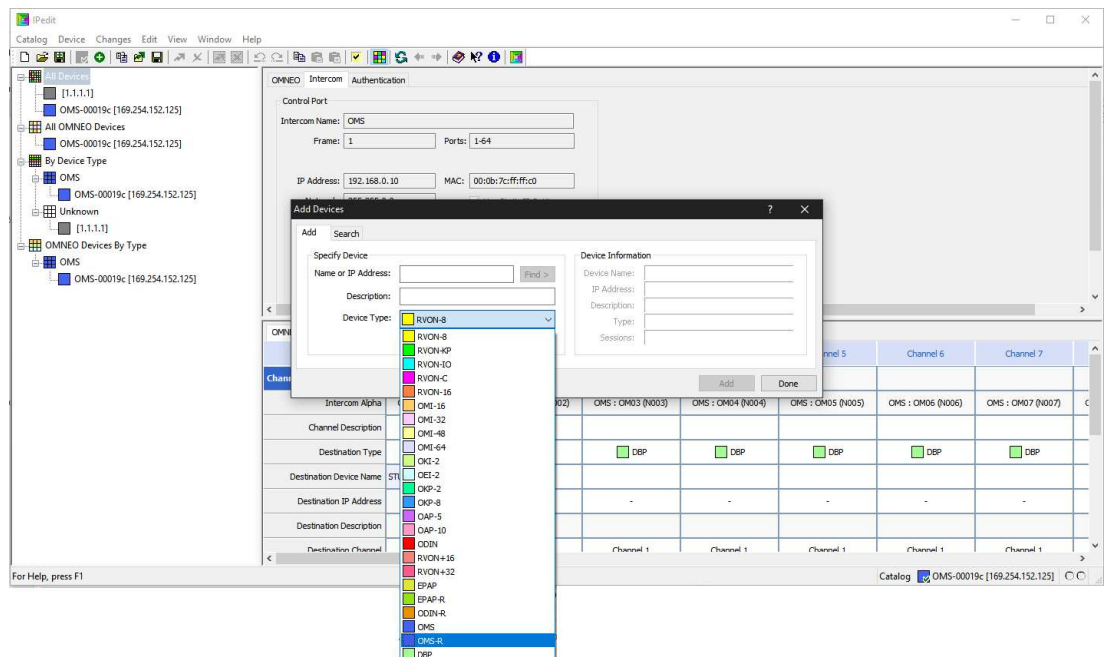


Notice!

Applicable for Analog Plus, Basic, Intermediate, and Advanced models.

To **add an OMS to IPedit**, do the following:

1. Open **IPedit**.
2. Select **Add from the Device menu**.
The Add Devices screen displays.



3. Select **one or more available devices**.
The Add button becomes active.



Notice!

OMS (OMNEO) and OMS-R (RVON) device types are shown as separate devices in IPedit. The OMNEO and RVON interfaces may be on the same network (in which case IPedit can talk to both devices at the same time) or, the network interfaces may be on separate networks (in which case, an IPedit session needs to be run on each network and each session sees either OMS or OMS-R, but not both), unless the PC has two network cards (one on each network) or the two networks are routable via a gateway.

4. Click the **Add button**.
The selected devices display in the device catalog.
5. Click the **Done button**.
The screen closes.

9.1.7

Configure an OMNEO channel for OMS using IPedit

Get the latest version of IPedit at <http://www.rtsintercoms.com/>.



Notice!

Applicable for Analog Plus, Basic, Intermediate, and Advanced models.

To **configure OMS using IPedit**, do the following:



Notice!

The Destination Type does not need to be selected if using the Browse window to select the device. It fills the type and IP Address automatically.

Using the Channel Configuration Pane

OMNEO	Tie Lines	Channels 1-16	Channels 17
		Channel 1	
Channel Configuration			
Intercom Alpha	OMS : OM01 (N001)		OM
Channel Description			
Destination Type	<input checked="" type="checkbox"/> OKP-2		
Destination Device Name	DIRECTOR		...
Destination IP Address	192.168.3.24		
Destination Description			
Destination Channel	Channel 1		
Destination Channel Description			
Channel Input Gain	0 dB		

1. In the Destination Device Name field, click the ... **button**.
The Discovered Devices screen displays.
2. Expand the **tree** to view the destination devices available.
3. Select the **desired device** for the destination.
4. Click **OK**.
The screen closes.
5. Select the **channel** to which the device connects.
6. (Optional) Enter the **channel description**.

Using the Device Configuration Pane

The screenshot shows the 'Configuration' pane for an OMNEO device. It includes the following fields and options:

- Device Name: OMS
- Domain: <local>
- Description: (empty)
- Version: OMNEO Main Station Advanced, Version 0.4.3, Jun 23 2020,
- Controller IP: 192.168.3.91 | MAC: 00:0b:7c:ff:ff:e0
- Audio IP: 192.168.3.250 | MAC: 00:1c:44:0d:9c:0c
- Netmask: 255.255.0.0 | Use Static IP Settings
- Gateway: 192.168.3.1 | Use RSTP
- DNS Server: (empty) | Preferred Master

1. (Optional) Enter a **description** for the device.
2. Send the **changes** to the device.

9.1.8 Configure an OMNEO device to connect to OMS



Notice!

Applicable for Basic, Intermediate, and Advanced models.

To **configure an OMNEO device to accept a connection offer from an OMS**, do the following:

1. Navigate to the **OMNEO Offers | Keypanel** menu.
2. Select an **OMNEO device**.
3. Press the **SEL** button.
A list of available OMNEO connection offers display.
4. Select the **OMNEO connection** to use.
An arrow displays next to the device.
5. Press **CLR** to exit menu mode.

9.1.9 Configure an RVON channel for OMS using IPedit



Notice!

Applicable for the Advanced model only.

To **configure OMS RVON using IPedit**, do the following:

1. Select the **OMS-R device** from the Device Catalog.

Using the Channel Configuration Pane

1. Select the **destination device type**.
2. Enter the **IP address of the destination device**.
3. Select the **channel** to which the device connects.
4. Select the **codec** to use.
5. Select the **packet size** to use.
6. Enter the **channel description**. (Optional)
7. Select the **VAD check box**. (Optional)

Using the Device Configuration Pane

1. (Optional) Enter a **description for RVON**.
2. Send the **changes** to the device.

9.1.10

Configure an RVON keypanel to connect to OMS



Notice!

Applicable for the Advanced model only.

To **configure an RVON keypanel to accept a connection offer from an OMS**, do the following:

1. On the RVON keypanel, navigate to **RVON Offers | Keypanel menu**.
2. Select the **Matrix connection type**.
3. Press the **SEL button**.
A list of available RVON connection offers display.
4. Select the **RVON connection**.
An arrow displays next to the connection.
5. Press **CLR** to exit menu mode.

9.1.11 Configure OMNEO keypanels using IPedit



Notice!

Applicable to the Basic, Intermediate and Advanced models.

To **configure OMNEO keypanel using IPedit**, do the following:
Using the Device Configuration Pane

1. Enter a **description for the device**, if desired.

Using the Channel Configuration Pane

OMNEO	Channels 1-2	
	Channel 1	Channel 2
Channel Configuration		
Intercom Alpha	OMS : OM01 (N001)	
Channel Description		
Destination Type	<input checked="" type="checkbox"/> OMS	<input type="checkbox"/> OMI-16
Destination Device Name	OMS	...
Destination IP Address	192.168.3.250	-
Destination Description		
Destination Channel	Channel 1	Channel 1
Destination Channel Description		

1. Enter a **channel description**, if applicable.
2. Select **OMS** from the destination type field.

3. Enter the **name of the OMS device** to which the channel will connect.
OR
Click the ... **button**.
The Discovered Devices screen displays.
4. Expand the **tree** to view the destination devices available.
5. Select the **desired device** for the destination.
6. Click **OK**.
The screen closes.
7. Select the **channel** to which the keypanel will connect.

**Notice!**

If present, the Enable AIO check box must be cleared in order for the keypanel to connect via OMNEO. If this option is selected, the keypanel connects via AIO and the OMNEO link becomes an auxiliary Input/Output.

8. Send the **changes** to the device.

9.1.12**Configure RVON keypanels using IPedit**

To **configure RVON devices using IPedit**, do the following:

Using the Device Configuration Pane

1. Enter a **description for the device**, if desired.

Using the Channel Configuration Pane

1. Enter a **channel description**, if applicable.
2. Select **OMS-R** from the Destination Type drop down menu.

**Notice!**

The Destination Type does not need to be selected if using the Browse window to select the device. It fills the type and IP Address automatically.

3. Select the **channel** to which the device connects.
4. Select the **codec** to use.
5. Select the **packet size** to use.
6. Select the **VAD check box**. (Optional)

**Notice!**

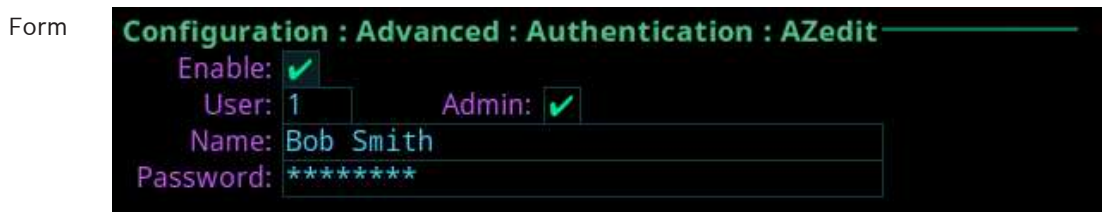
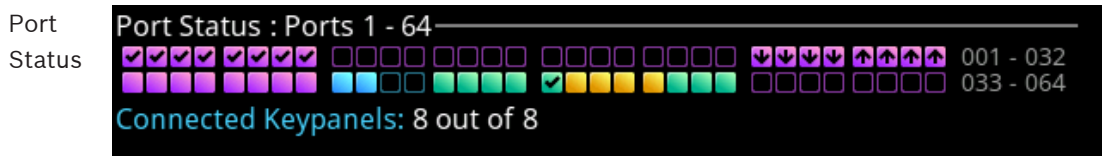
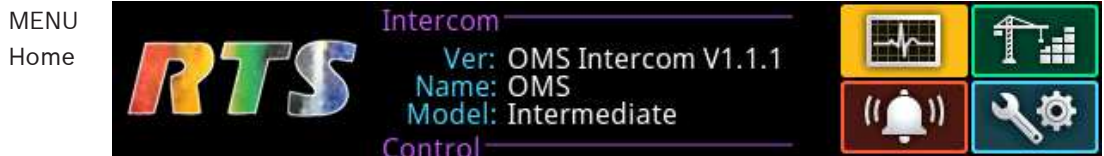
If present, the Enable AIO check box must be cleared in order for the keypanel to connect via OMNEO. If this option is selected, the keypanel connects via AIO and the OMNEO link becomes an auxiliary Input/Output.

7. Send the **changes** to the device.

10 Basic operation

10.1 Navigating the menu

The OMS menu structure separates into four logical sections: Status, Configuration, Intercom Setup, and Alarms. The menu is accessible using the keypad, the encoder knobs, or a combination of both.



Keypad Character/Mode	MENU Home screen	Port Status Overview	Menu	Form (navigating)	Form (navigating) + SHIFT
1/MUTE	Go to STATUS menu	Go to STATUS menu	Go to STATUS menu		
2/UP	Scroll info up	Scroll info up	Move to previous sibling menu	Move to previous field (up)	
3/ALL T	Go to CONFIG menu	Go to CONFIG menu	Go to CONFIG menu		
4/LEFT	Rotate icon highlight CCW		Move icon highlight left	Move to prev field (left)	
5/MENU		Go to Link Status Overview	Go to keypanel screen	Go to field (top/left)	

Keypad Character/Mode	MENU Home screen	Port Status Overview	Menu	Form (navigating)	Form (navigating) + SHIFT
6/RIGHT	Rotate icon highlight CW		Move icon highlight right	Move to next field (right)	
7/MICSEL	Go to ALARM menu	Go to ALARM menu	Go to ALARM menu		
8/DOWN	Scroll info down	Scroll info down	Move to next sibling menu	Move to next field (down)	
9/CWTLK	Go to SETUP menu	Go to SETUP menu	Go to SETUP menu		
0/SHIFT	Toggle SHIFT state	Toggle SHIFT state	Toggle SHIFT state	Toggle SHIFT state	
*/CLR	Go to keypad screen	Go to keypad screen	Move up one menu level	Exit form (prompt if changes)	Exit form (abort changes)
#/SEL	Select highlighted icon		Select highlighted icon	Initiate edit on selected field	Exit form (save changes)

Tab. 10.14: Keypad operation when MENU is active

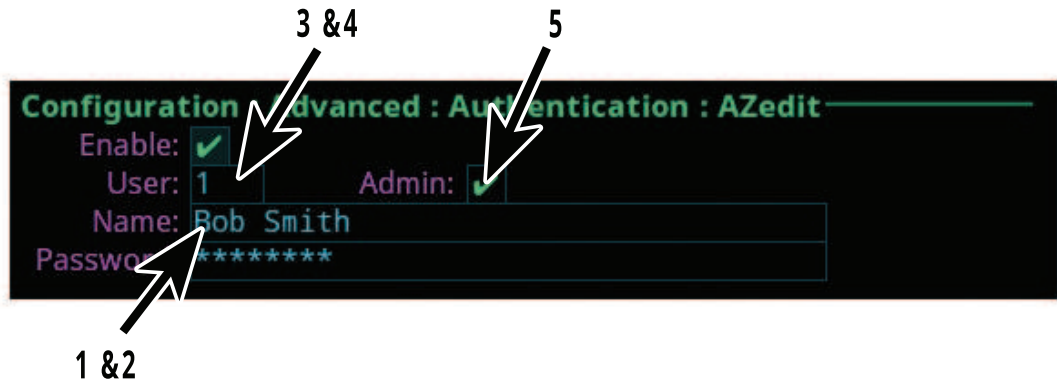
Action / Mode	Home	Port Status Overview	Menu	Form (navigating)	Form (navigating) + SHIFT
ENC1 (Left Encoder)					
Click	Go to keypad screen	Go to Link Status Overview	Move up one level	Exit form (prompt if changes)	
Double-click	Move to info top	Move to info top	Move up one level	Exit form (abort changes)	
Press + Hold	Activate screensaver	Activate screensaver	Activate screensaver	Activate screensaver	
Rotate	Scroll info up / down	Scroll info up / down	Move to next / prev sibling	Scroll form up / down	
ENC2 (Right Encoder)					
Click	Invoke highlighted icon		Invoke highlighted icon	Initiate edit on selected field	

Action / Mode	Home	Port Status Overview	Menu	Form (navigating)	Form (navigating) + SHIFT
Double-click	Go to keypad screen	Go up one level	Move up one menu level	Exit form (save changes)	
Rotate	Rotate icon highlight		Move icon highlight left / right	Move to next / prev field	

Tab. 10.15: Encoder knob operation

10.2 Editing field data

Throughout the front panel menu system are configuration forms. Forms can be viewed and modified using either the keypad, the encoder knobs, or a combination of both.



Keypad Character / Mode	Field: Text 1	Field+SHIFT: Text 2	Field: Spinner 3	Field: Pick List 4	Field: Check Box 5
1/MUTE					
2/UP	Change character at cursor	Insert new character at cursor	Increment value	Select next entry	Move to prev field (up)
3/ALL T					
4/LEFT	Change cursor location	Go to first character			Move to prev field (left)
5/MENU	Toggle letter case	Toggle between start of digits, start of lower case letters, and start of upper case letters	Select minimum value	Select first entry	Go to first field (top/left)

Keypad Character / Mode	Field: Text 1	Field+SHIFT: Text 2	Field: Spinner 3	Field: Pick List 4	Field: Check Box 5
6/RIGHT	Change cursor location	Go to end of text			Move to next field (right)
7/MICSEL					
8/DOWN	Change character at cursor	Delete character	Decrement value	Select previous entry	Move to next field (down)
9/CWTLK					
0/SHIFT	Toggle SHIFT state	Toggle SHIFT state	Toggle SHIFT state	Toggle SHIFT state	Toggle SHIFT state
*/CLR	Backspace (delete previous character and move backward)	Abort any changes	Abort changes	Abort changes	Exit form (prompt if changes)
#/SEL	Accept character at current location and move to the next character	Save changes	Save changes	Save changes	Toggle check state

Tab. 10.16: Keypad operation when editing fields

- Press CLR to backspace if the cursor is not at the start of a field. At the start of a field, CLR deletes the character at the cursor.
- Pressing CLR when there is no text in the field; aborts the changes.
- Pressing UP / DOWN from the end of text (when the cursor is shown as an underline) starts the character offerings at the spot of the previous character (to the left). For example, if the previous character was an M, pressing UP / DOWN displays an N.

Keypad Character / Mode	Form (editing): Text	Form (editing) + SHIFT: Text	Form (editing): Spinner	Form (editing): Pick List	Form: Check Box
Left Encoder					
Click	Delete character	Edit cancel (abort changes)	Edit cancel (abort changes)	Edit cancel (abort changes)	Exit form (prompt if changes)
Double-click	Edit cancel (abort changes)	Edit cancel (abort changes)	Edit cancel (abort changes)	Edit cancel (abort changes)	Exit form (abort changes)









Keypad Character / Mode	Form (editing): Text	Form (editing) + SHIFT: Text	Form (editing): Spinner	Form (editing): Pick List	Form: Check Box
Press + Hold	Activate screensaver	Activate screensaver	Activate screensaver	Activate screensaver	Activate screensaver
Rotate	Move character highlight	Move character highlight	Scroll form up / down	Scroll form up / down	Scroll form up / down
Right Encoder					
Click	Move to the next character	Edit done (save changes)	Edit done (save changes)	Edit done (save changes)	Toggle check state
Double-click	Edit done (save changes)	Edit done (save changes)	Edit done (save changes)	Edit done (save changes)	Exit form (save changes)
Rotate	Changes current character	Toggle letter case (current character)	Change value	Change selected entry	Move to next / previous









Tab. 10.17: Shaft encoder operation

10.3

Local keypanel icons

The OMS local keypanel uses the following icons:

Icon	Icon Name	Description
	Panel Mic Mute	The panel mic is muted.
	Panel Mic	The panel mic is enabled.
	Hot Mic	The hot mic is active. Others can listen to the OMS local keypanel user even when no talk keys are on.
	Headphone	The headphones are enabled.
	Headset Mic Mute	The headset mic is muted.
	Headset Speaker Mute	The headset speaker is muted.
	Headset	The headset is enabled.
	Panel Speaker Mute	The panel speaker is muted.

Icon	Icon Name	Description
	Panel Speaker	The panel speaker is enabled.
	Tone 1 kHz Enabled	Tone 1 kHz is enabled on the local keypanel.
	Tone 500 Hz Enabled	Tone 500 Hz is enabled on the local keypanel.
	Virtual Key Talk and Listen	Talk and listen are active on a virtual key row that is not currently visible.
	Virtual Key Listen	A listen key is active on a virtual key row that is not currently visible.
	Virtual Key Talk	A talk key is active on a virtual key row that is not currently visible.
	Footswitch Active	The footswitch is active.
	Footswitch Enabled	The footswitch is enabled, but not active. When a keypanel key is latched while the footswitch is enabled, the key tile turns amber to signify it is waiting for the footswitch.
	All Call	All Call is active. The icon displays as long as the key is pressed.
	All Talk	All Talk is active. The icon displays as long as the key is pressed.
	Mic Kill	Mic Kill is active. The icon displays for 3 seconds and then shuts off.
	Stage Announce	Stage Announce is active. The icon displays as long as the key is pressed.
	Alarm	An active alarm is present.
	Key Row 1 Active	The number in the icon indicates the active key row.
	Key Row 2 Active	The number in the icon indicates the active key row.
	Key Row 3 Active	The number in the icon indicates the active key row.
	Key Row 4 Active	The number in the icon indicates the active key row.

10.4 OMS menu icons and descriptions











Display panel icons






















Notice!












Some menus are only visible depending on the OMS model.










Icon			Icon Name	Description
			Status	Use the Status menu to view status information for the device.
			System	Use the System menu item to select the system status to view. See <i>Status / System menu, page 78</i> .
			OMS Versions	The OMS Versions menu item displays the version number for each OMS component (firmware or FPGA) currently installed on the device. See <i>OMS version, page 78</i> .
			AZedit Sessions	The AZedit Sessions menu displays the name (if available) and associated IP Address of each user connected to the frame via AZedit. See <i>AZedit sessions, page 78</i> .
			IPedit Sessions	The IPedit Sessions menu displays the name and associated IP Address of each user connected to the frame via IPedit. See <i>IPedit sessions, page 79</i> .
			Size	The Size menu displays the number of intercom resources available. See <i>Size, page 79</i> .
			Network	Use the Network menu item to select the network connection status to view. See <i>Status / Network menu, page 81</i> .
			Control Port	The Control Port menu item displays the status details for the Control Port. See <i>Control port, page 81</i> .


		OMNEO (SFP)	The OMNEO (SFP) menu item displays the status details for the OMNEO SFP fiber ports. <i>OMNEO (SFP)</i> , page 81.
		OMNEO (RJ45)	The OMNEO (RJ45) menu item displays status details for the OMNEO RJ45 ports. See <i>OMNEO (RJ45)</i> , page 83.
		RVON	The RVON menu item displays status details for the RVON RJ45 port. See <i>RVON</i> , page 83.
		Ports	Use the Ports menu item to select the port type status to view. See <i>Status Ports menu</i> , page 85.
		OMNEO	The OMNEO menu item displays status details for OMNEO ports. See <i>OMNEO</i> , page 85.
		RVON	The RVON menu item displays status details for RVON ports. See <i>RVON</i> , page 86.
		AIO	The AIO menu item displays status details for AIO ports. See <i>AIO</i> , page 87.
		2-Wire	The 2-Wire menu item displays status details for 2-wire ports. <i>2-Wire</i> , page 88.
		Devices	The Devices menu item displays status details for connected devices. See <i>Devices</i> , page 89.
		TIF	The TIF menu item displays status details for connected TIFs. See <i>TIF</i> , page 89.
		Peripherals	Use the Peripherals menu item to select the peripheral status to view. See <i>Status Peripherals menu</i> , page 91.
		GPIO-16	The GPIO menu item displays status details for any GPIO-16 connected to the device. See <i>GPIO-16</i> , page 91.









			Intercom	Use the Intercom menu item to select the type of intercom status to view. See <i>Status / Intercom menu, page 92</i> .
			GPIO	The GPIO menu items displays GPIO input and output states. See <i>GPIO, page 92</i> .
			Crosspoint Inspect	The Crosspoint Inspect menu item displays status of crosspoints for the selected input and output ports. See <i>Crosspoint inspect, page 92</i> .
			Hardware	Use the Hardware menu item to select the hardware status to view. See <i>Status / Hardware menu, page 94</i> .
			Power Supplies	The Power Supplies menu item displays the status information on the power in the device. See <i>Power supplies, page 94</i> .
			Temperatures	The Temperatures menu item displays status information of the temperature sensors in the device. See <i>Temperatures, page 95</i> .
			Clock	The Clock menu item displays the status of the system clock (PTP) for the device. See <i>Clock, page 96</i> .
			Key Status	The Key Status menu item displays the different key options configured on the keys. See <i>Status / Key Status menu, page 97</i> .
			Configuration	Use the Configuration menu for the initial configuration or reconfiguration of fundamental intercom settings (such as Intercom name, network configuration, port configuration, audio configuration, local keypanel configuration, user preferences, and authentication).











			System	Use the System menu to set or change the device name. See <i>Configuration System menu, page 98.</i>
			Intercom Name	Use the Intercom Name menu item to rename the intercom system. See <i>Intercom name, page 98.</i>
			Network	Use the Network menu to configure the network interfaces. See <i>Configuration Network menu, page 99.</i>
			Control Port	Use the Control Port menu item to configure the Ethernet network configuration for the Control Port. See <i>Control port, page 99.</i>
			OMNEO	Use the OMNEO menu item to configure the Ethernet network configuration for the OMNEO Ports. See <i>OMNEO, page 99.</i>
			RVON	Use the RVON menu item to configure the Ethernet network configuration for the RVON. See <i>RVON, page 100.</i>
			Ports	Use the Ports menu to select the type of ports for configuration. See <i>Configuration Ports menu, page 102.</i>
			Connect Devices	Use the Connect Devices menu item to discover and configure OMNEO device connections. See <i>Connect Devices, page 102.</i>
			OMNEO Channels	Use the OMNEO Channels menu item to configure connection parameters for the OMNEO channels. See <i>OMNEO channels, page 103.</i>
			RVON Channels	Use the RVON Channels menu item to configure connection parameters for the RVON channels. See <i>RVON channels, page 103.</i>













			2-Wire Ports	Use the 2-Wire Ports menu item to configure the operating mode for the 2-wire ports. See <i>2-Wire ports, page 104</i> .
			Audio	Use the Audio menu to configure local audio settings. <i>Configuration / Audio menu, page 106</i> .
			Headset Mic/Speaker	Use the Headset Mic/Speaker menu item configure headset settings. See <i>Headset Mic / Speaker, page 106</i> .
			Panel Mic/Speaker	Use the Panel Mic/Speaker menu item to configure settings for the panel microphone or the panel speaker. See <i>Panel mic / speaker, page 108</i> .
			Filters	Use the Filters menu item to add input and output bandpass filters or parametric equalization to the panel mic, headset mic, speaker and headset speaker. See <i>Filters, page 110</i> .
			Panel Mic	Use the Panel Mic menu item to configure settings for the panel mic filters. See <i>Panel mic, page 111</i> .
			Headset Mic	Use the Headset Mic menu item to configure settings for the headset mic filters. See <i>Headset mic, page 112</i> .
			Speaker	Use the Speaker menu item to configure settings for the speaker filters. See <i>Speaker, page 113</i> .
			Headset Speaker	Use the Headset Speaker menu item to configure settings for the headset speaker filters. See <i>Headset Speaker, page 114</i> .
			Mic Options	Use the Mic Options menu item to configure the panel or headset microphone, such as the mic mute mode and the gain. See <i>Mic options, page 115</i> .
			Tone Generator	Use the Tone Generator menu item to enable and configure the tone generator. The tone





				generator checks the audio path from a device to the matrix. See <i>Tone generator, page 115.</i>
			Key Volumes	Use the Key Volumes menu item to adjust minimum crosspoint listen gains. See <i>Key volumes, page 116.</i>
			Miscellaneous	Use the Miscellaneous menu item to configure the reference level. See <i>Miscellaneous, page 116.</i>
			Local Keypanel	Use the Local Keypanel menu to configure many options that appear on the local keypanel, such as key options, auto dial assignments, panel swap options, page change options, call waiting window actions, footswitch actions, and display options. See <i>Configuration Local Keypanel menu, page 117.</i>
			Key Options	Use the Key Options menu item to configure solo, exclusive and auto dial options. See <i>Key options, page 117.</i>
			Auto Dial	Use the Auto Dial menu item to assign auto dial numbers to available slots. See <i>Auto dial, page 118.</i>
			Panel Swap	Use the Panel Swap menu item to configure how the panel swap functionality works. See <i>Panel Swap, page 119.</i>
			Page Change	Use the Page Change menu item to configure different options associated with page change. See <i>Page Change, page 119.</i>
			Call Waiting Window	Use the Call Waiting Window menu item to configure how the CWW treats incoming calls. See <i>Call waiting window, page 120.</i>
			Footswitch	Use the Footswitch menu item to configure the footswitch actions. See <i>Footswitch, page 120.</i>

			Display Options	Use the Display Options menu item to configure panel volume and listen assignment displays. See <i>Display Options</i> , page 121.
			User Preferences	Use the User Preferences menu to configure device settings, such as front display and keypad brightness, screen saver setup, alpha size, keypad colors and operation. See <i>Configuration / User Preferences menu</i> , page 123.
			Brightness	Use the Brightness menu item to configure the brightness of the front panel LCD and the key brightness. See <i>Brightness</i> , page 123.
			Screen Saver	Use the Screen Saver menu item to modify screen saver settings and how the screen saver displays. See <i>Screen saver</i> , page 123.
			Alpha Size	Use the Alpha Size menu item to choose the number of characters in alphas. See <i>Alpha size</i> , page 124.
			Keypad	Use the Keypad menu item to configure the keypad settings (including LED colors and brightness for Keypad modes). See <i>Keypad</i> , page 124.
			Options	Use the Options menu item to configure various menu related options. See <i>Options</i> , page 125.
			Keypad Hotkeys	Use the Keypad Hotkeys menu item to enable or disable buttons on the front panel. See <i>Keypad hotkeys</i> , page 126.
			Signaling	Use the Signaling menu item to enable or disable call beeps. See <i>Signaling</i> , page 127.
			Advanced	Use the Advanced menu to select advanced configuration options to modify. See <i>Configuration / Advanced menu</i> , page 128.

			Authentication	Use the Authentication menu item to select different areas of the OMS device to configure security. See <i>Authentication menu, page 128.</i>
			AZedit	Use the AZedit menu item to restrict access to AZedit. See <i>AZedit, page 128.</i>
			IPedit	Use the IPedit menu item to restrict access to IPedit. See <i>IPedit, page 129.</i>
			Front Panel	Use the Front Panel menu item to configure access restrictions for the front panel. See <i>Front panel, page 129.</i>
			Debug Shell	Use the Debug Shell menu item to access the debug shell authentication form. This form is used to restrict access to the debug shell. See <i>Debug Shell, page 131.</i>
			GPIO-16	Use the GPIO-16 menu item to configure connections to GPIO-16 devices. See <i>GPIO-16 menu, page 131.</i>
			Clock Select	Use the Clock Select menu item to configure options for audio clock synchronization for OMNEO devices. See <i>Clock Select, page 131.</i>
			Soft Reset	Use the Soft Reset menu item to perform a soft reset on the frame. See <i>Soft Reset, page 132.</i>
			Diagnostics	Use the Diagnostics menu to select test panel mode. See <i>Diagnostics, page 132.</i>
			Test Panel	Use the Test Panel menu item to verify that all buttons, keys, and knobs on the front panel function properly. See <i>Test Panel, page 132.</i>

			Factory Reset	Use the Factory Reset menu item to reset the device to factory settings. By default, this icon is hidden. To display this icon, see <i>Factory reset, page 67</i> .
			Intercom Setup	Use the Intercom Setup menu to select the various intercom setup options such as resources, gains, and alphas.
			Party Line Membership	Use the Party Line Membership menu item to add and remove party line memberships. See <i>Intercom setup Party line membership, page 134</i> .
			Stored Setups	Use the Stored Setups menu to select the slot folder to store, modify, or delete intercom setup files. See <i>Intercom setup Stored Setups menu, page 137</i> .
			Stored Setup Slot Folders	Use the Store Setup Slot Folders to store, modify, or delete intercom setup files. Configure and save up to four setup (slots) in OMS.
				
				
				
			Devices	Use the Devices menu to select the various setup options such as Key Assignments, Setup Pages, and Scroll Enables. See <i>Intercom setup Devices menu, page 140</i> .
			Key Assignments	Use the Key Assignments menu to set up key assignments on keypad keys. See <i>Key assignments, page 140</i> .
			Setup Pages	Use the Setup Pages menu item to set up additional pages on a keypad port. See <i>Setup pages, page 141</i> .

			Scroll Enables	Use the Scroll Enables menu item to set up scroll enables and latch disables. See <i>Scroll enables, page 142</i> .
			Resources	Use the Resources menu item to select the assignment type to configure. See <i>Intercom setup Resources menu, page 144</i> .
			Party Line	Use the Party Line menu item to define party lines in the intercom system. See <i>Party line, page 144</i> .
			IFB	Use the IFB menu item to configure IFBs. See <i>IFB, page 145</i> .
			Special List	Use the Special Lists menu item to configure special lists. See <i>Special list, page 147</i> .
			Relay	Use the Relay menu item to configure a relay. See <i>Relay, page 148</i> .
			ISO	Use the ISO menu item to configure ISOs. See <i>ISO, page 148</i> .
			Gains	Use the Gains menu to select the type of gain modification to make. See <i>Intercom setup Gains menu, page 150</i> .
			I/O	Use the I/O menu item to set input and output gains for different ports. See <i>I/O, page 150</i> .
			Crosspoint	Use the Crosspoint menu item to set crosspoint gains in the system. See <i>Crosspoint, page 151</i> .
			Party Line	Use the Party Line menu item to set Party Line gains in the system. See <i>Party line, page 151</i> .
			Alphas	Use the Alphas menu to select the type of alpha assignment. See <i>Intercom Setup Alphas menu, page 153</i> .

			Port	Use the Port menu item to view and edit the Alphas for each port assignment.
			Party Line	Use the Party Line menu item to view and edit the Alphas for each party line assignment.
			IFB	Use the IFB menu item to view and edit the Alphas for each IFB assignment.
			Special List	Use the Special List menu item to view and edit the Alphas for each special list assignment.
			Relay	Use the Relay menu item to view and edit the Alphas for each relay assignment.
			ISO	Use the ISO menu item to view and edit the Alphas for each ISO assignment.
			Alarms	Use the Alarms menu to access alarm notifications of events that occur in the intercom system. If the sound waves in the icon flash, there are unacknowledged alarms in the system.
			Unacknowledged	The Unacknowledged menu item displays alarms the user has not yet acknowledged. See <i>Alarms / Unacknowledged</i> , page 155.
			Active	The Active menu item displays all alarms that have occurred and are still active (for example, the fault has not gone away). See <i>Alarms / Active</i> , page 156.

Refer to

- *Factory reset*, page 67
- *Status | System menu*, page 78
- *OMS version*, page 78
- *AZedit sessions*, page 78
- *IPedit sessions*, page 79
- *Size*, page 79
- *Status | Network menu*, page 81
- *Control port*, page 81
- *OMNEO (SFP)*, page 81
- *OMNEO (RJ45)*, page 83

- *RVON, page 83*
- *Status | Ports menu, page 85*
- *OMNEO, page 85*
- *RVON, page 86*
- *AIO, page 87*
- *2-Wire, page 88*
- *Devices, page 89*
- *TIF, page 89*
- *Status | Peripherals menu, page 91*
- *GPIO-16, page 91*
- *Status | Intercom menu, page 92*
- *GPIO, page 92*
- *Crosspoint inspect, page 92*
- *Status | Hardware menu, page 94*
- *Power supplies, page 94*
- *Temperatures, page 95*
- *Clock, page 96*
- *Status | Key Status menu, page 97*
- *Configuration | System menu, page 98*
- *Intercom name, page 98*
- *Configuration | Network menu, page 99*
- *Control port, page 99*
- *OMNEO, page 99*
- *RVON, page 100*
- *Configuration | Ports menu, page 102*
- *Connect Devices, page 102*
- *OMNEO channels, page 103*
- *RVON channels, page 103*
- *2-Wire ports, page 104*
- *Configuration | Audio menu, page 106*
- *Headset Mic / Speaker, page 106*
- *Panel mic / speaker, page 108*
- *Filters, page 110*
- *Panel mic, page 111*
- *Headset mic, page 112*
- *Speaker, page 113*
- *Headset Speaker, page 114*
- *Mic options, page 115*
- *Tone generator, page 115*
- *Key volumes, page 116*
- *Miscellaneous, page 116*
- *Configuration | Local Keypanel menu, page 117*
- *Key options, page 117*
- *Auto dial, page 118*
- *Panel Swap, page 119*
- *Page Change, page 119*
- *Call waiting window, page 120*
- *Footswitch, page 120*
- *Display Options, page 121*

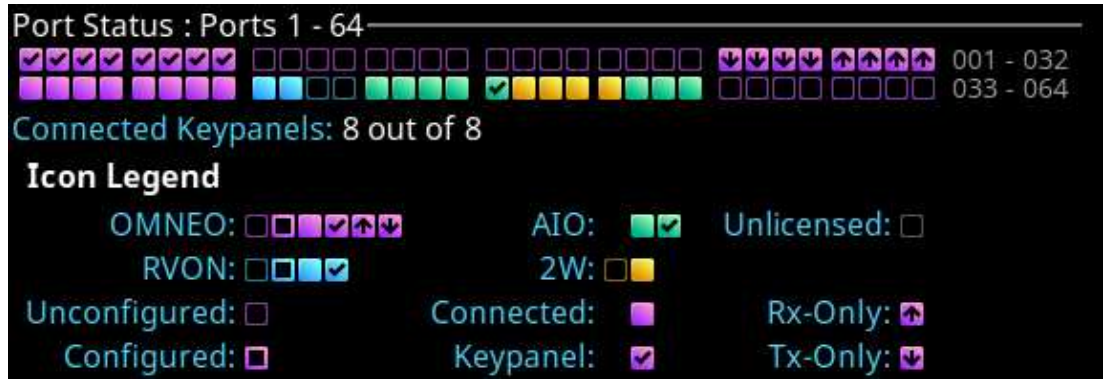
- *Configuration | User Preferences menu, page 123*
- *Brightness, page 123*
- *Screen saver, page 123*
- *Alpha size, page 124*
- *Keypad, page 124*
- *Options, page 125*
- *Keypad hotkeys, page 126*
- *Signaling, page 127*
- *Configuration | Advanced menu, page 128*
- *Authentication menu, page 128*
- *GPIO-16 menu, page 131*
- *AZedit, page 128*
- *IPedit, page 129*
- *Front panel, page 129*
- *Debug Shell, page 131*
- *Clock Select, page 131*
- *Soft Reset, page 132*
- *Diagnostics, page 132*
- *Test Panel, page 132*
- *Intercom setup | Party line membership, page 134*
- *Intercom setup | Stored Setups menu, page 137*
- *Intercom setup | Devices menu, page 140*
- *Key assignments, page 140*
- *Setup pages, page 141*
- *Scroll enables, page 142*
- *Intercom setup | Resources menu, page 144*
- *Party line, page 144*
- *IFB, page 145*
- *Special list, page 147*
- *Relay, page 148*
- *ISO, page 148*
- *Intercom setup | Gains menu, page 150*
- *I/O, page 150*
- *Crosspoint, page 151*
- *Party line, page 151*
- *Intercom Setup | Alphas menu, page 153*
- *Alarms menu, page 155*
- *Alarms | Unacknowledged, page 155*
- *Alarms | Active, page 156*

10.5 Port status overview

The **Port Status Overview** displays the status of all the ports in the frame. Different colored status boxes represent the different port types and port statuses.

To **display the port status screen**, do the following:

1. Press the **SHIFT+INFO button** on the keypad.
The Port Status screen displays.



Color	Description
Blue	RVON
Green	AIO
Gold	2-Wire
Magenta	OMNEO
Grey	Port not licensed

Icon	Description
[Grey square outline]	Not configured (displayed as a square outline in the Port Type color)
[Magenta square with checkmark]	Configured, not connected
[Blue square with checkmark]	Configured, connected, bi-directional audio
[Magenta square with checkmark]	Configured, connected, keypanel attached and communicating
[Magenta square with up arrow]	Configured, connected, OMNEO unidirectional receive
[Magenta square with down arrow]	Configured, connected, OMNEO unidirectional transmit
[Grey square outline]	Port is unlicensed (grey square outline)

10.6 Link status overview

The **Link Status Overview** screen displays the different system connections available on the device. The different color LEDs represent the different connection statuses.



Figure 10.1: Link Status Overview Screen

Ethernet Links

The **Ethernet Links** section shows link status for the CTRL, RVON, and OMNEO (4) interfaces.

	GREEN LED	RED LED	GREY LED
CONTROL RVON	The link is up.	The Control or RVON IP Address is specified, but none of the links are up (for RJ45). The LED is red when and IP address is defined, but there is no link.	The LED is grey when no IP address (Control or Audio) is specified but at least one of the other links is up.
OMNEO The status indicators are displayed to mimic the back panel			
	The link is up.	The Audio and /or Control interfaces have an IP Address but none of the four links are up. OR An SFP is installed and there is no link.	At least one OMNEO link is up. OR No SFP is installed.

Miscellaneous

The **Miscellaneous** section contains additional status information for Alarms, AZedit sessions, IPedit sessions, and PTP clock status.

Alarms	X/Y is shown, where X is the number of unacknowledged alarms and where Y is the total number of active alarms. <ul style="list-style-type: none"> - When shown in red, X is greater than 0 - When shown in yellow, X is equal to 0 and Y is greater than 0 - When shown in green, X and Y are equal to 0
AZedit	The number of active AZedit sessions. <ul style="list-style-type: none"> - When shown in green, there is at least one AZedit connection - When shown in yellow, there are no AZedit connections
IPedit	The number of active IPedit sessions. <ul style="list-style-type: none"> - When shown in green, there is at least one IPedit connection - When shown in yellow, there are no IPedit connections
CLK	The status of the OMNEO PTP clock. <ul style="list-style-type: none"> - When a green LED is displayed, the PTP clock is linked - When a red LED is displayed, the PTP clock is not linked

10.7

Page change

The **Page** button provides access to different setup pages on the device. Setup pages provide a quick method to reconfigure key assignments. There are four setup pages.

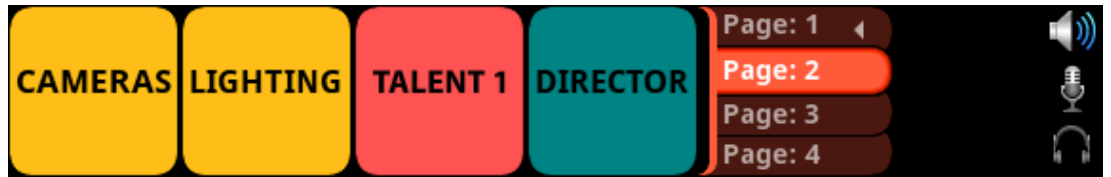


Figure 10.2: Page Change

To **change the page from the front panel**, do the following:

1. Press the **SHIFT button**.
2. Press the **PAGE button**.
The configured page tabs appear in the front panel display.
3. Press the **arrow buttons** to navigate to the desired page.
4. Press the **SEL button**.
The page changes.

To **remove a setup page assignment**, do the following:

1. Press the **SHIFT button**.
2. Press the **PAGE button**.
The configured page tabs appear in the front panel display.
3. Press the **arrow buttons** to navigate to the desired page.
4. Press the **SHIFT button**.
5. Press **CLR**.

10.8 Party Line Call window

The **Party Line Call** window keeps a history of party line callers and displays them in a scrollable graphical window. Three party line calls display in the window with a scroll arrow that appears if there are more than three calls in the list.



Figure 10.3: Party Line Call window

To **display the party line call window**, do the following:

- ▶ Click the **ENC 2 encoder knob**.
The party line window opens with the most recent call at the top of the list.

To **hide the party line call window**, do the following:

- ▶ Click the **ENC 2 encoder knob**.
The party line call window closes.



Notice!

If the party line window is visible and not empty, the window remains visible until the user hides it. If the party line window is visible, but empty, the window auto-hides after a five-second timeout.

Incoming Calls

When a call comes into the OMS front panel, the party line call window appears on the display. The party line window retains the call history for up to 16 calls. The most recent call inserts at the top of the graphical list and is highlighted. Other items in the list shift down, as necessary.

Call assignments in the list have a color code assigned to them.

The color representations are:

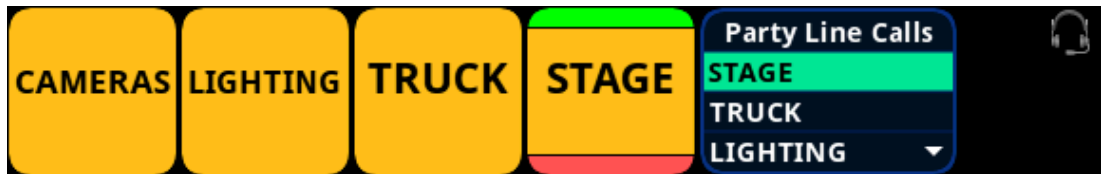
Color	Description
Dark blue	Non-selected call
Light blue	Selected call (not talking)
Green	Selected call (talking)

To **scroll the party line call list**, do the following:

- ▶ When the party line call list is visible, rotate the **ENC2 encoder knob** to move through the scroll list.

To **answer a call on the party line call list**, do the following:

1. Scroll to the **call**.
2. Press and hold the **CWTLK button**.



3. Release the **CWTLK button** to stop talking.

To **clear the party line call list**, do the following:

1. Select the **party line call** to clear from the list.
2. Press the **SHIFT button**.
3. Press the **CWCL button**.

10.9

Call waiting window

The **Call Waiting Window** feature can keep a history of the last nine point-to-point callers and display them in a scrollable, graphical window. The CWW (Call Waiting Window) displays three point-to-point calls at a time with a scroll arrow appearing if there are more than three calls in the list.

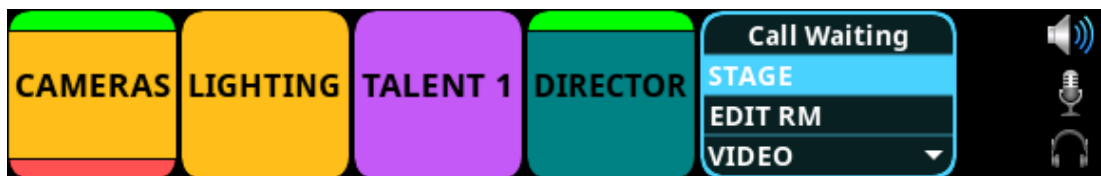


Figure 10.4: Call Waiting Window

To **display the CWW**, do the following:

1. Press the **SHIFT button**.
2. Press the **CWCL button**.

The CWW window appears on the front panel display.

To **hide the CWW**, do the following:

- ▶ Press the **CLR button**.

The CWW window closes.



Notice!

If the CWW list is visible and not empty, it remains visible until hidden. If the CWW list is visible, but empty, it auto-hides after a five-second timeout.

Incoming Calls

When a call comes into the keypanel, the graphical CWW list appears on the keypanel display. The CWW retains call history for up to nine calls. The most recent call inserts at the top of the graphical CWW list and is highlighted. Other items in the CWW list shift down, as necessary. When a new call arrives, the last call in the list drops, unless it is highlighted in the graphical CWW. In this case, it cannot shift off the CWW list.

Call assignments in the CWW list have a color code assigned to them.

The color representations are:

Color	Description
Dark blue	New call
Light blue	Selected call (not talking)
Green	Selected call (talking)
Very dark blue	Old call

To **scroll the CWW list**, do the following:

- ▶ When the CWW list is visible, press the **arrow up** or the **arrow down button**. The highlight moves through the scroll list.

To **answer a call on the CWW**, do the following:

1. Scroll to the **call**.
2. Press and hold the **CWTLK button**.
3. Release the **CWTLK button** to stop talking.

10.10

UPG

A **UPG** (User Programmable Button) gives the user the option to assign a panel swap to the UPG button on the keypad, eliminating the need to navigate through the menu structure to swap to a different panel (i.e., EKP).

To **assign the UPG key**, do the following:

1. Click the **MENU key**.
2. Navigate to the **Configuration menu**.
3. Click the **ENC2 encoder knob**.
4. Navigate to **Local Keypanel**.
5. Click the **ENC2 encoder knob**.
6. Navigate to **Panel Swap**.
7. Click the **ENC2 encoder knob**.
8. Verify the **# of EKPs is more than 0**.
9. Navigate to the **Keypad UPG field**.
10. Click the **ENC2 encoder knob**.
11. Turn the **ENC2 encoder knob to scroll through options**.
12. Click the **ENC2 encoder knob** to confirm the selection.
13. Click the **ENC1 to exit the menu**.

10.11

Mic kill

Mic Kill is an inaudible signal sent by the OMS that forces all devices on the affected party line to stop talking. This feature is useful when an unattended microphone is left in the on position and is causing unnecessary noise on the line. The mic kill keypad hotkey is enabled, by default. Mic kill does not affect the OMS local keypanel or any attached keypanel (like KP-Series and ROAMEO belt packs). Mic kill does affect digital party line devices, analog party line devices, and OMS tie lines.

The mic kill function does not work on Clear-Com analog belt packs.
 For information on disabling mic kill, please reference *Keypad hotkeys, page 126*.
 To **use mic kill**, do the following:

1. Enable the **Party Line Talk button** on the party line intended to receive the mic kill signal.



Notice!

Press multiple PL talk keys to send a signal to multiple party lines.

-
2. Press the **SHIFT button**.
 3. Press the **MKILL button**.
 A mic kill icon appears in the panel display.

Mic Kill All

A Mic Kill All executes the mic kill command for all party lines on any of the OMS keys (including virtual keys). For a mic kill all, the talk button does not need to be enabled.

To **use mic kill all**, do the following:

1. Enable the **Party Line Talk button** on the party line intended to receive the mic kill signal.



Notice!

Press multiple PL talk keys to send a signal to multiple party lines.

-
2. Press the **SHIFT button**.
 3. Press the **MKILL button**.
 A mic kill icon appears in the panel display.
 4. Press the **SHIFT button**.
 5. Press the **ALL T button** within three seconds.

Refer to

- *Keypad hotkeys, page 126*

10.12

Info button

The **INFO** button provides basic information on OMS such as Port Status and Link Status.

For more information on Port Status, please reference *Port status overview, page 58*.

For more information on Link Status, please reference *Link status overview, page 59*.

To **display INFO**, do the following:

1. Press the **SHIFT button**.
2. Press the **INFO button**. The screen shows Port Status.
3. Press the **INFO button**. The screen shows Link Status.
4. Press **CLR** to exit.

Refer to

- *Port status overview, page 58*
- *Link status overview, page 59*

10.13 All call

The **ALL CALL** button sends a call signal to party lines that are assigned to the OMS keys, including virtual keys not currently visible on the front panel. For devices connected to the OMS, ALL CALL causes an incoming call notification to the local user by a combination of visual, audio, or haptic notification. In this instance, ROAMEO beltpacks act as keypanels, with the notification being a flashing alpha or other configurable behaviors.

For partyline devices connected to OMS, pushing the ALL CALL button sends a notification to every device that is a member of the called party lines. For example, an OMS operator pushes the ALL CALL button prior to ALL TALK. The ALL CALL would serve as an alert to beltpack operators to put on their headsets and force the listen function on user stations so the user can hear the ALL TALK message.

For more information, please reference *All talk, page 65*.

To **use ALL CALL**, do the following:

1. Press the **SHIFT button**.
2. Press the **ALL C button**.
The listen indicators activate on all partyline assignments.
3. Release **ALL C button**, the call ceases.

Refer to

- *All talk, page 65*

10.14 All talk

The **ALL T** button activates the talk button on every OMS partyline assignment visible and virtual. **ALL TALK** is a momentary function only active when the user pushes the ALL T button. The user can use ALL TALK singularly or in conjunction with the ALL CALL feature.

ALL TALK connects the panel microphone or headset microphone audio of the OMS to party lines assigned to the OMS front panel, including party lines assigned to virtual keys not currently visible. This can include 2W analog beltpacks, digital beltpacks, ROAMEO beltpacks, keypanels, and tie line audio.

It is common to use ALL TALK in-line with ALL CALL.

For more information, please refer to *All call, page 65*.

To **use ALL TALK**, do the following:

1. Press the **ALL T button**.
Begin speaking.
2. Release the **ALL T button** to end transmission.

Refer to

- *All call, page 65*

10.15 Key assignment mode

Use **Key Assignment Mode** to display a scrollable list on the specific key. Key assignment allows the user to quickly change key assignments without entering a menu.

When a key is first put into Assignment mode, by default the key shows assignments available for the existing key assignment type. Press the left or right arrow on the keypad changes the assignment type, which allows the user to change the assignment type of the key.

The circles located at the bottom of each key signifies the number of lists available. The dark circle indicates the location of the list relative to the number of lists available.

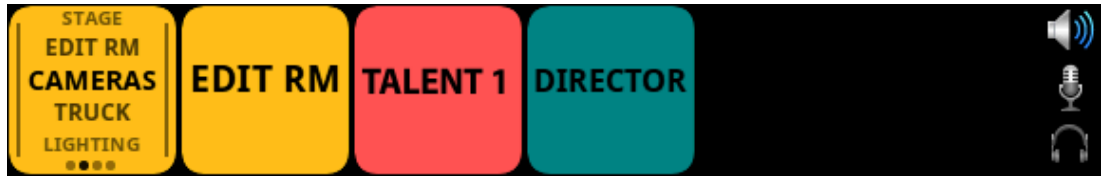


Figure 10.5: Assignment Selection Mode



Notice!

Use the key volume encoder knob associated with the key assignment to change the assignment on a specific key. For example, to change key 1, operate key volume encoder knob 1, to change key 2, operate key volume encoder knob 2, and so on.

To **modify the key assignment using key assignment mode**, do the following:

1. Press and hold or double-click the **key volume knob** until a scrollable list appears on the front panel display.
2. Turn the **encoder knob** to navigate to the key assignment.
3. Click the **encoder knob** to confirm the selection.

To **change the key assignment type using key assignment mode**, do the following:

1. Press and hold or double-click the **key volume knob** until a scrollable list appears on the front panel display.
2. Press the **right or left arrow button** on the keypad.
3. Turn the **encoder knob** to navigate to the key assignment.
4. Click the **encoder knob** to confirm the selection.

To **delete the key assignment**, do the following:

1. Press and hold or double-click the **key volume knob** until a scrollable list appears on the front panel display.
2. Press the **right or left arrow button** on the keypad until the unassigned assignment displays.
3. Click the **encoder knob** to confirm the selection.

10.16

SA keypad button

The **SA keypad button**, also known as Stage Announce, allows the OMS front panel user to make an announcement over a public address system. When the SA button is pressed, the active microphone audio is routed to the stage announce output port and removed from all other existing mixes for the duration the key is pressed.

The function of this key is set as momentary operation. This means that when the user presses the key, the function is active, and when the key is released, the device goes back to normal operation.

The SA key can never be set to latch on.

Other devices in the system can also perform a stage announce by assigning the SA special function key assignment to one of the device's keys. The SA key assignment operation in the same manner as the OMS SA keypad button.

To **send an announcement using the SA button**, do the following:

1. Press the **SHIFT button**.
2. Press and hold the **SA button** to make the announcement.
3. Release the **SA button** when done making the announcement.

10.17 RSTP

RSTP (Rapid Spanning Tree Protocol) is a fault tolerant Ethernet protocol, which allows the system to be set up with multiple Ethernet connection paths to the same access points. This provides a redundant connection if one connection path fails. The RSTP connection paths prevent the possibility of packets getting into an infinite loop.

RSTP is an IEEE standardized network protocol (802.1w) ensuring a loop-free topology for an Ethernet **LAN** (Local Area Network), evolved from **STP** (Spanning Tree Protocol). OMNEO fully supports RSTP IEEE802.1w. When using switches that support this technology, it is necessary to adjust the RSTP parameters of the switch according to the following:

Hello Time: 9 seconds

Maximum Age: 22 seconds

Forward Delay: 30 seconds

This is supported by the major switch brands.

10.18 Factory reset

Use the **Factory Reset** menu to set the device back to its original factory settings. The icon for the factory reset menu is hidden by default.

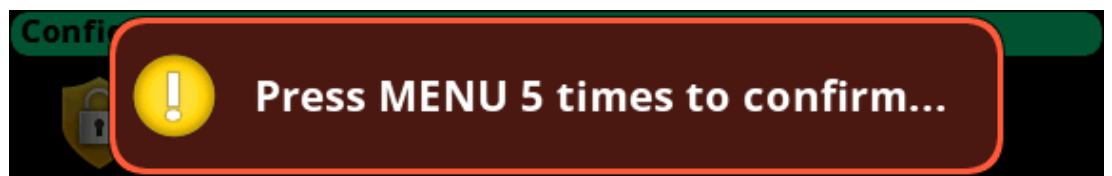
To **display the factory reset icon in the menu structure**, do the following:

- ▶ Press and hold the **ENC 1** and **ENC 2 encoder knobs** when powering on the device. Release the encoder knobs when the splash screen appears.

To **perform a factory reset**, do the following:

1. Navigate to the **Configuration menu**.
2. Click the **ENC2 encoder knob**.
3. Navigate to **Advanced**.
4. Click the **ENC2 encoder knob**.
5. Navigate to **Factory Reset**.
6. Click the **ENC2 encoder knob**.
The Factory Reset confirmation message appears.
7. Navigate to **Do Reset**.
8. Click the **ENC2 encoder knob**.

A countdown message gives direction to press the MENU key on the keypad 5 times.



9. Press the **MENU key five times**.
The device reboots.

10.19 Front panel reset button

Use the front panel reset button to reset the device without having to unplug the device. Use this function when the device is unresponsive. For example, if the keypad is not working properly and the menu system is inaccessible.

Refer to the *OMS reference view, page 12* for the front panel reset opening position.

To **use the front panel reset button**, do the following:

1. Insert a **straightened paperclip** into the front panel reset opening.
2. Push the **paperclip** until the switch clicks.
The device resets.

Refer to

- *OMS reference view, page 12*

11

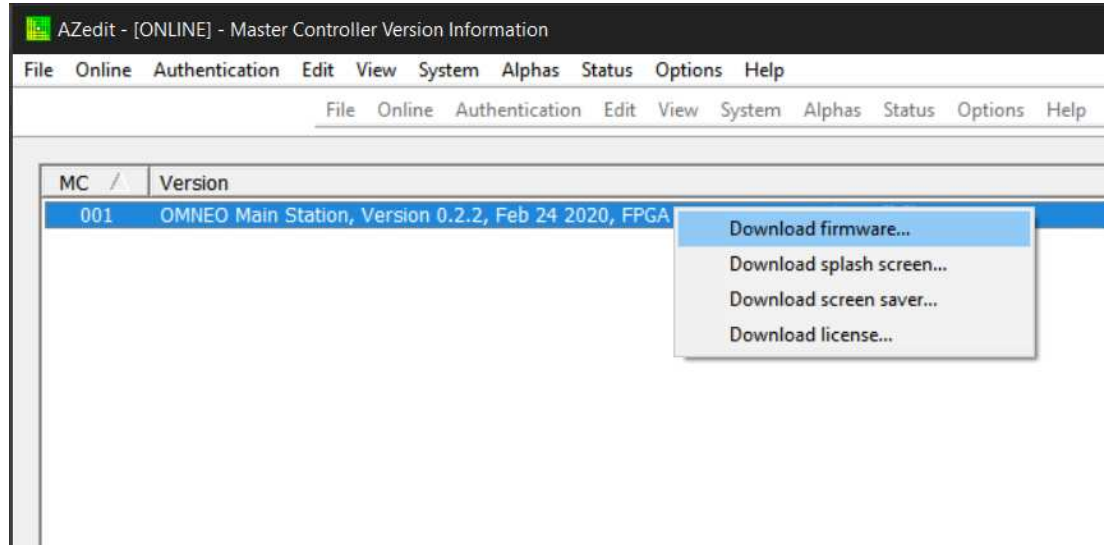
Download firmware

11.1

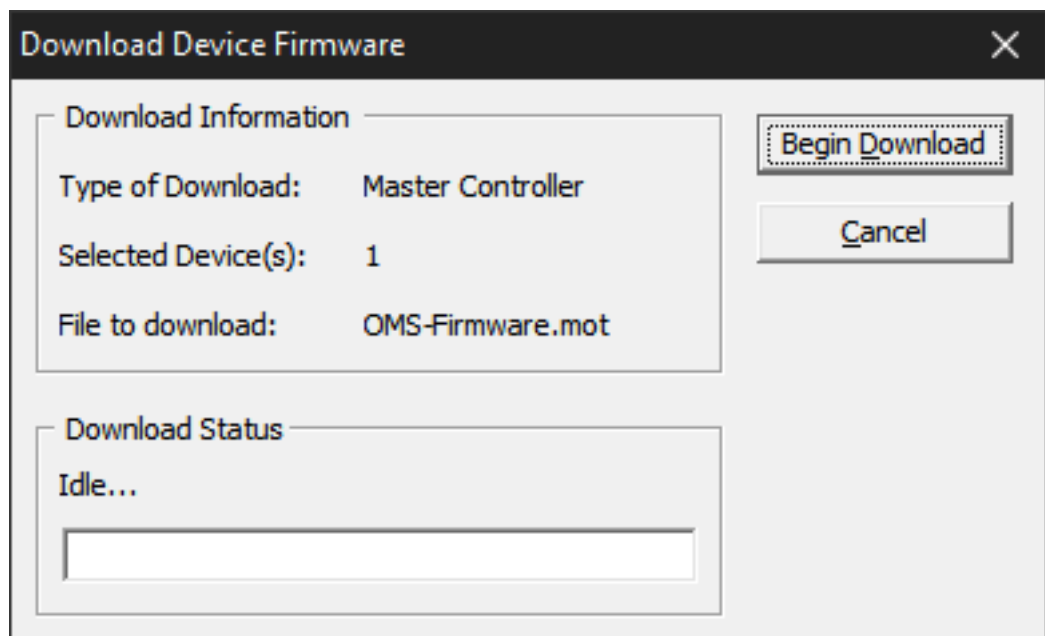
Download firmware using AZedit

To **download firmware to the device**, do the following:

1. Open **AZedit**.
2. Select **Software Versions | Master Controllers** from the Status menu.
The Master Controller Version Information screen displays.
3. Highlight the **device** to be updated.
4. Right-click the **highlighted selection**.
A popup menu displays.

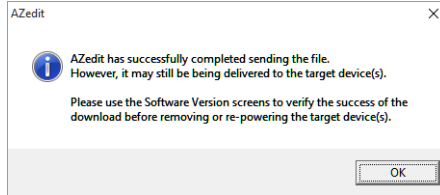


5. Select **Download firmware...** .
The Firmware Download screen displays.
6. Use the **browse button** to navigate to the firmware file.
7. Click **Open**.
The Download Device Firmware screen displays.



8. Click **Begin Download**.

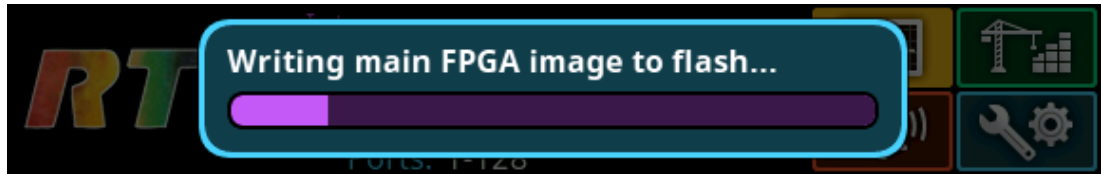
The download begins. Once the image loads, a success message displays.

9. Click **OK**.

The screen closes.

10. Verify the **firmware version is correct in the Master Controller Version Information screen**.

The flash programming progression status shows on the front panel of the device.

**Notice!**

The firmware.mot file contains four different components - Main firmware, main FPGA, LEC firmware, and Bootloader - that programs each one after the other. Multiple progression bars display.

11.2

Download firmware using Firmware Upload Tool

The Audio FPGA can only be upgraded using the Firmware Upload Tool.

**Notice!**

The firmware.capfw file includes all the components contained in the .mot file, plus the Audio FPGA.

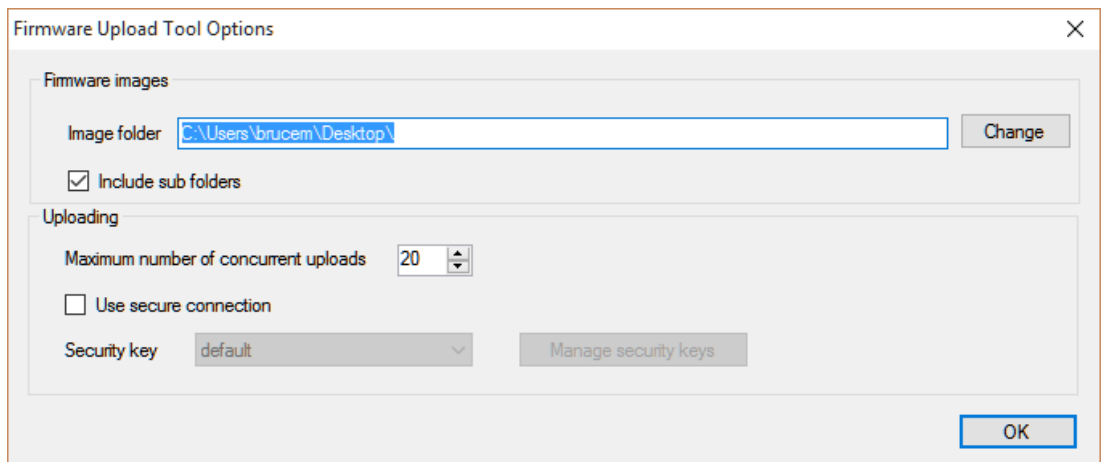
Required firmware version:

- FWUT V5.4.0 and above

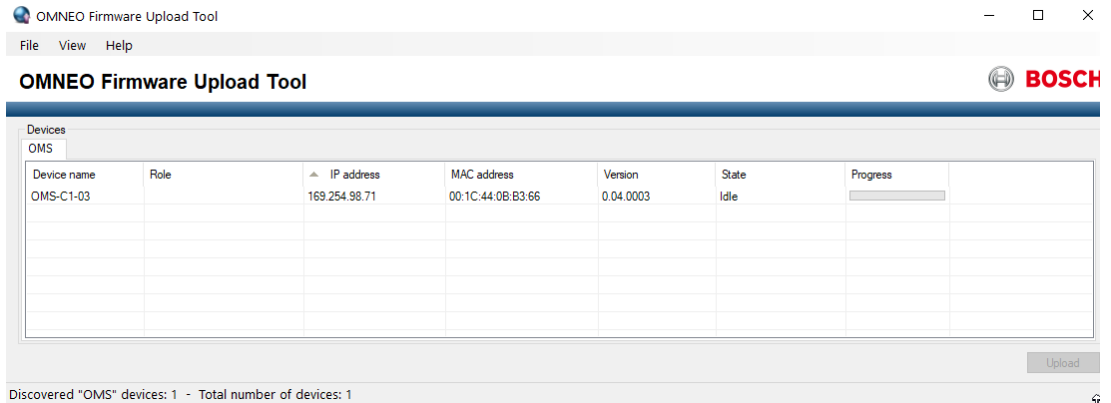
To **download firmware to the device**, do the following:

1. Open the **Firmware Upload Tool**.
2. Select **Options** from the File menu.

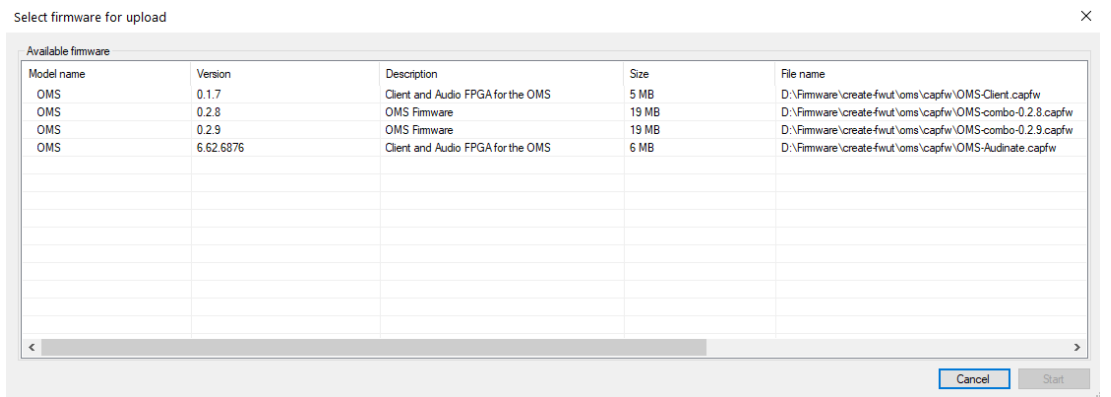
The Firmware Upload Tool Options window displays.



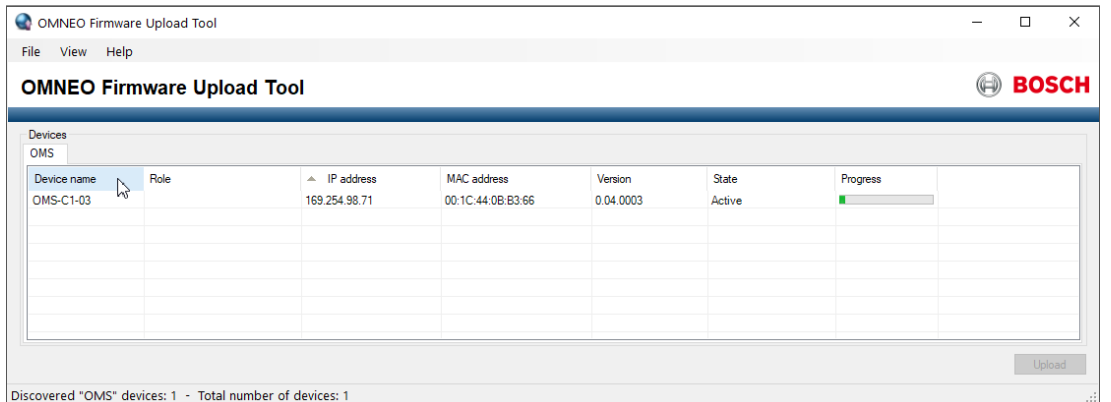
3. Click **Change**.
A network folder screen displays.
4. Navigate to the **folder containing the firmware files**.
5. Click **OK**.
6. Click **OK**.
The screen closes.
7. Select the **device to update** from the Device page.



8. Click **Upload**.
The Select Firmware for Upload screen displays.



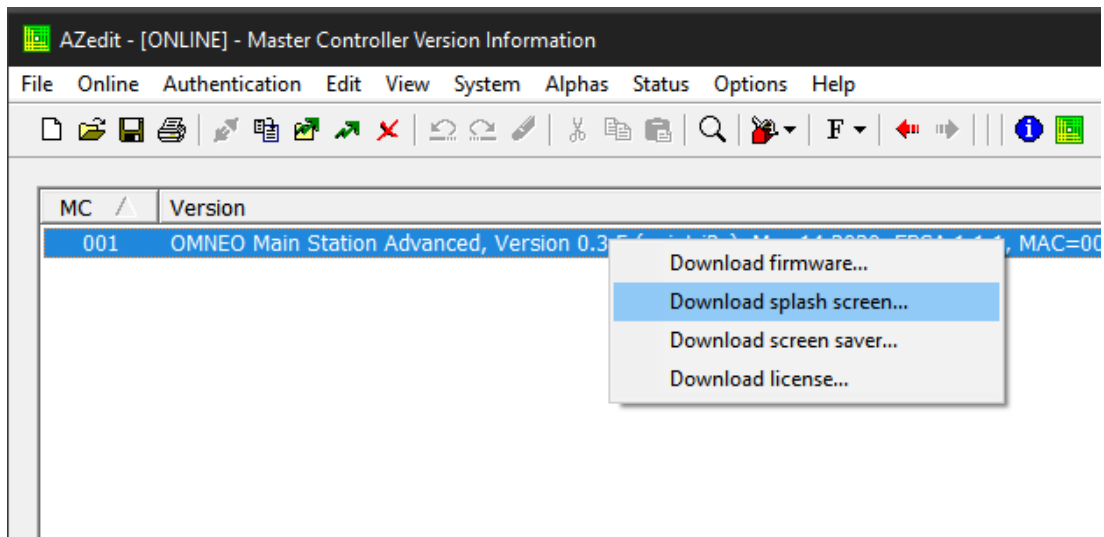
9. Select the **firmware** to download.
10. Click **Start**.
The Firmware Upload Tool main screen displays. A progression bar is available to track the firmware download progress. The device reboots automatically when all the firmware is updated.



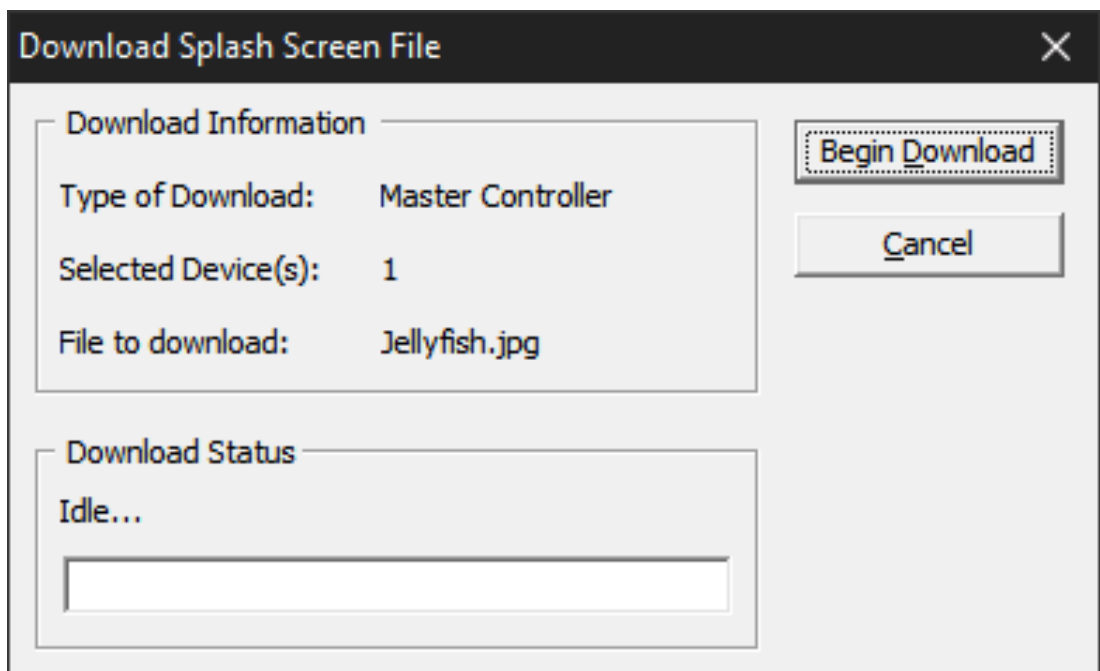
11.3 Download splash screen

To **download a splash screen image to the device**, do the following:

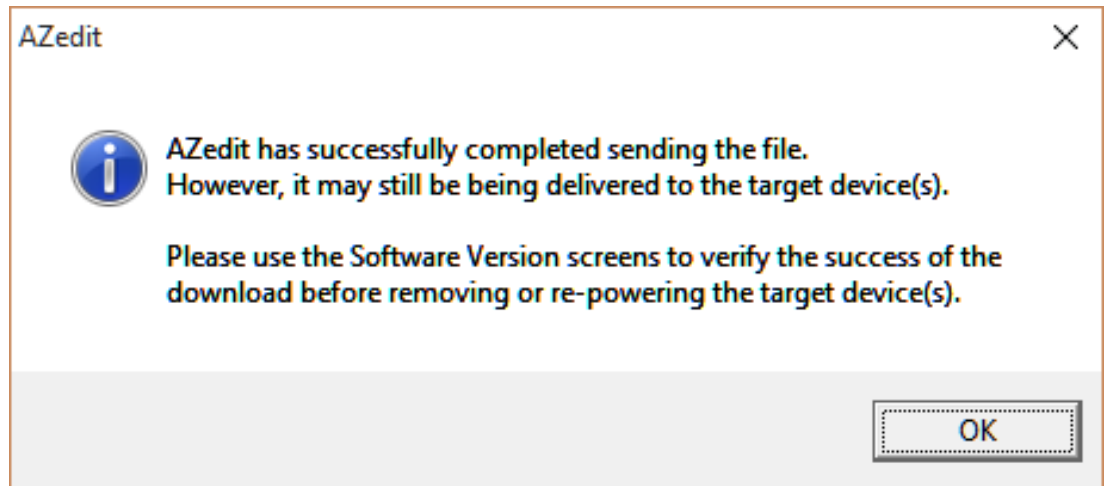
1. Open **AZedit**.
2. Select **Software Versions | Master Controllers** from the Status menu.
The Master Controller Version Information screen displays.
3. Highlight the **device** to be updated.
4. Right-click the **highlighted selection**.
A popup menu displays.



5. Select **Download splash screen...** .
The network folder opens.
6. Navigate to the **desired file**.
7. Click **Open**.
The Download Splash Screen File screen opens.



8. Click **Begin Download**.
The download begins. A progression bar appears to show the progress of the download. Once complete, a success message shows.

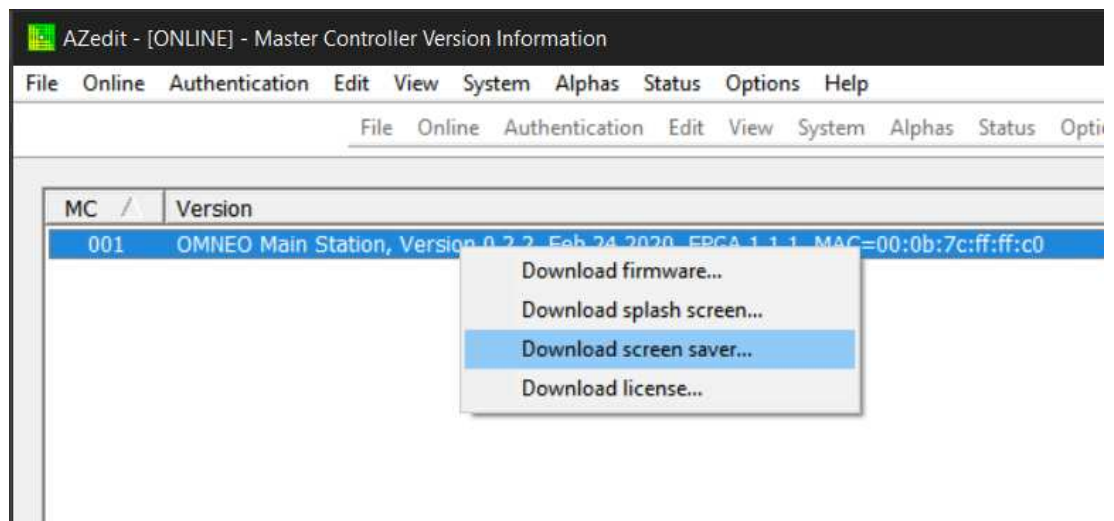


9. Click **OK**.
The message closes. The file is updated.

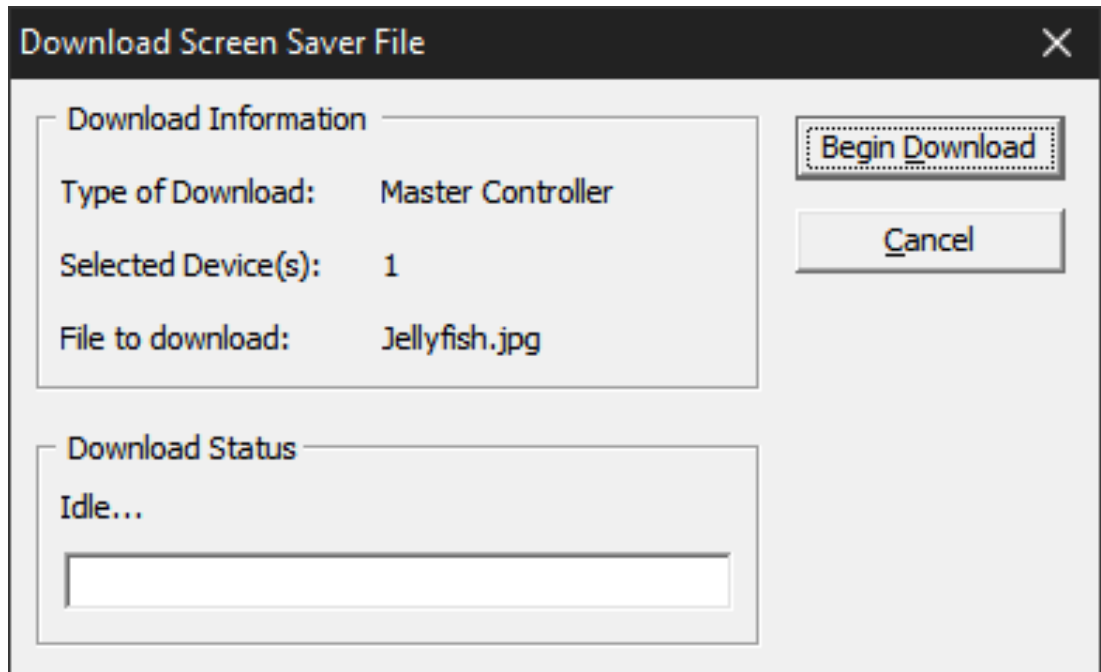
11.4 Download screen saver

To **download a screen saver image to the device**, do the following:

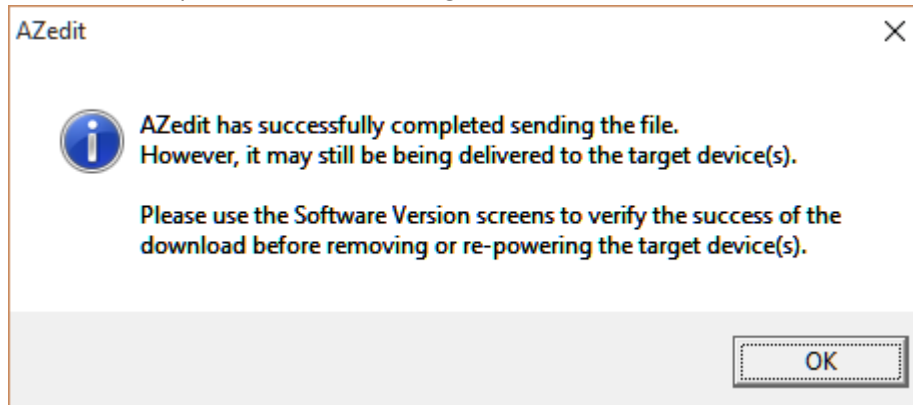
1. Open **AZedit**.
2. Select **Software Versions | Master Controllers** from the Status menu.
The Master Controller Version Information screen displays.
3. Highlight the **device** to be updated.
4. Right-click the **highlighted selections**.
A popup menu displays.



5. Select **Download screen saver...** .
The network folder opens.
6. Navigate to the **desired file**.
7. Click **Open**.
The Download Screen Saver File screen opens.



- Click **Begin Download**.
The download begins. A progression bar appears to show the progress of the download. Once complete, a success message shows.

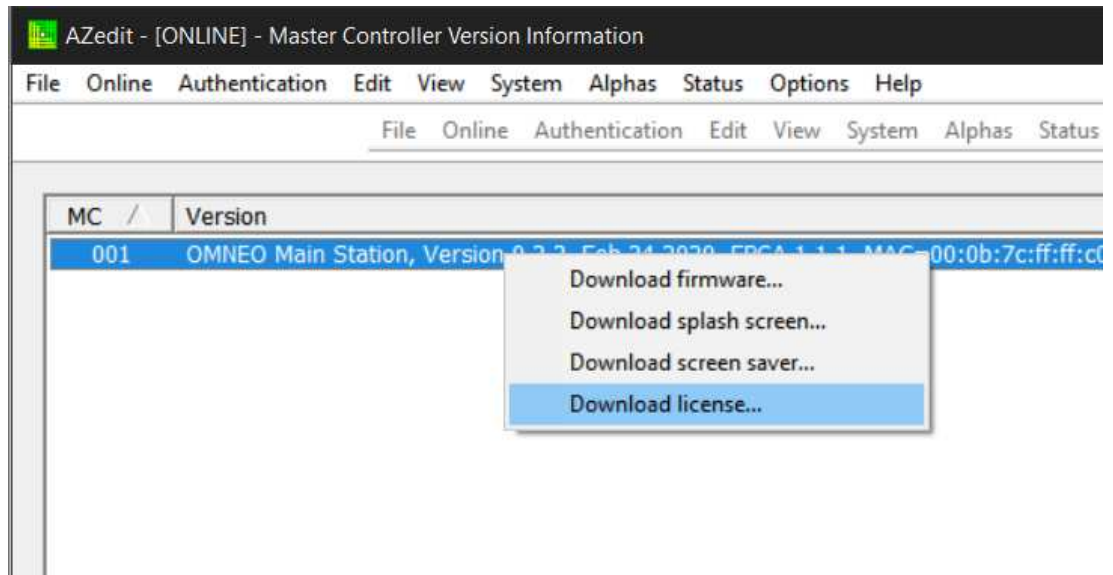


- Click **OK**.
The message closes. The file is updated.

11.5 Download licenses

To **download licenses to the device**, do the following:

- Open **AZedit**.
- Select **Software Versions | Master Controllers** from the Status menu.
The Master Controller Version Information screen displays.
- Highlight the **device** to be updated.
- Right-click the **highlighted selections**.
A popup menu displays.



- 5. Select **Download license...** .
The network folder opens.
- 6. Navigate to the **desired file**.
- 7. Click **Open**.
The Download License File screen opens.

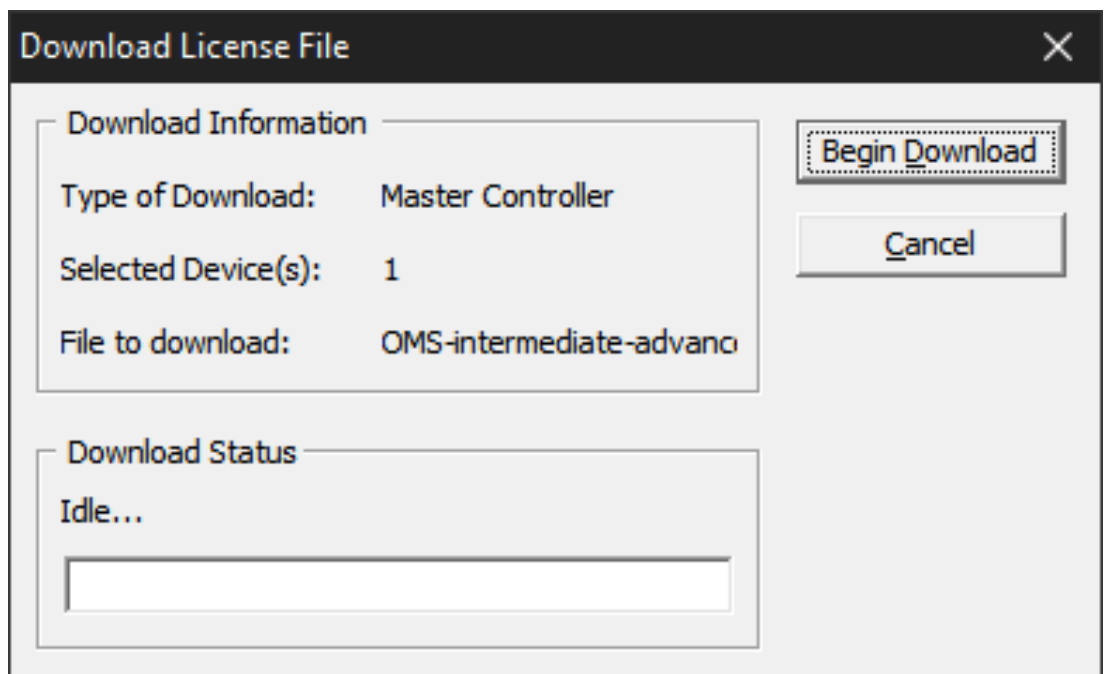
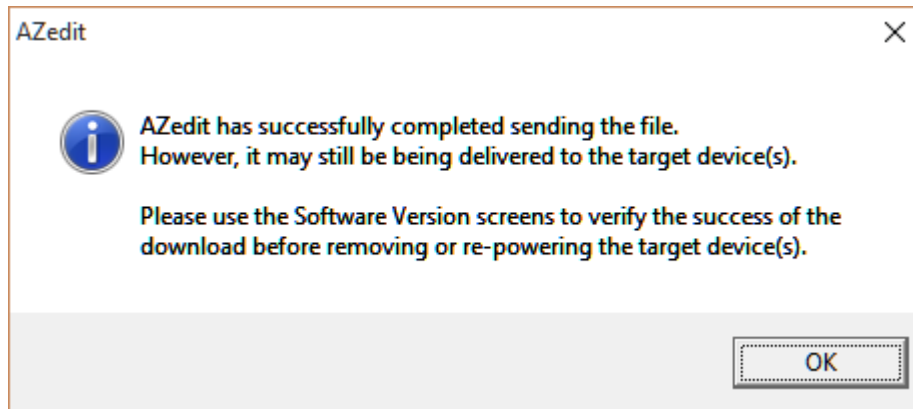


Figure 11.1:

- 8. Click **Begin Download**.
The download begins. A progression bar appears to show the progress of the download. Once complete, a success message shows.



1. Click **OK**.
The message closes. The license is applied.

12 Main menu access

The **Home Screen** is the top-most level of the menu structure.

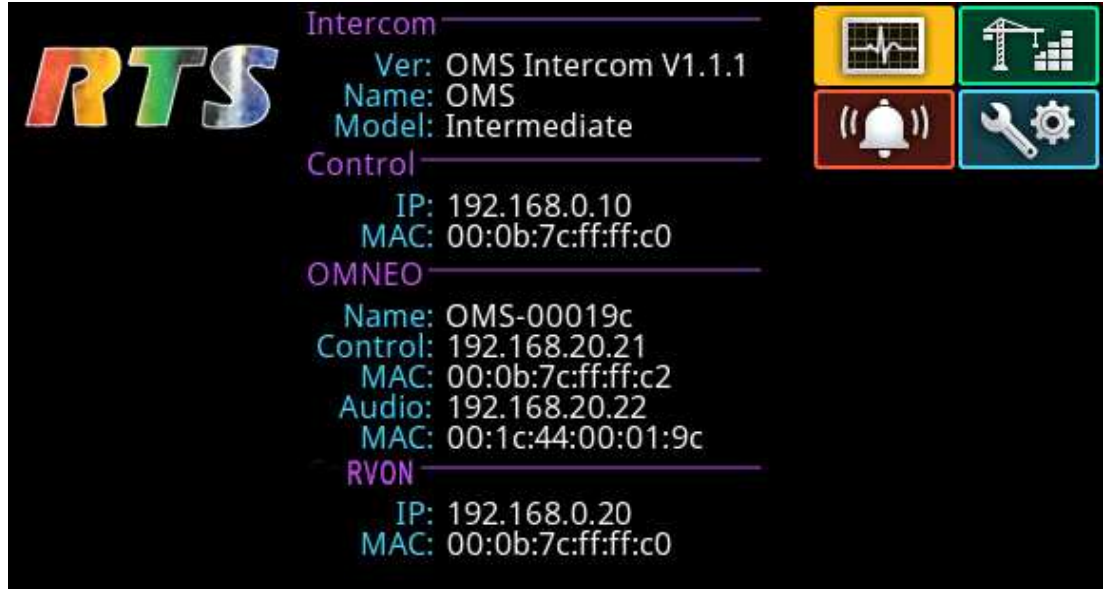






Figure 12.1: OMS Menu Home

Available selections for this menu are:

-  Status Menu
-  Configuration Menu
-  Intercom Setup Menu
-  Alarm Menu

For more information on the menu structure, refer to *OMS menu icons and descriptions*, page 46.



Notice!

For detailed instructions on using the front panel controls, see Navigating the menu and Editing form data.

To **access the main menu structure**, do the following:

1. Navigate to the **desired menu**.
2. Click the **ENC2 encoder knob** to access the selected menu.

To **access the main menu structure when at the keypad screen**, do the following:

- ▶ Press the **MENU button**.

13 Status | System menu

Use the **Status** menu to view status information related to system, network, ports, peripherals, intercom, hardware, and key status.



Figure 13.1: Status Menu

System menu

The **System** menu contains information about the firmware used in OMS, AZedit/IPedit sessions, and the intercom size.

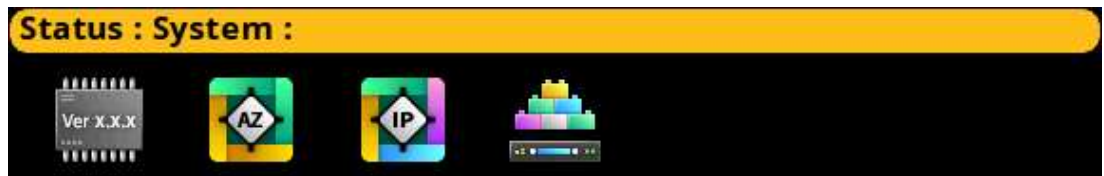


Figure 13.2: Status : System

13.1 OMS version

The **OMS Versions** screen displays the current versions for each firmware component in the system and the current licensed model.



Notice!

If RVON is not supported on OMS, then LEC (Line Echo Canceller) Application displays.



Figure 13.3: Status | System | OMS Versions Screen

13.2 AZedit sessions

The **AZedit Sessions** screen displays the user name (login name), if applicable, and network connection of each AZedit session connected to the device.

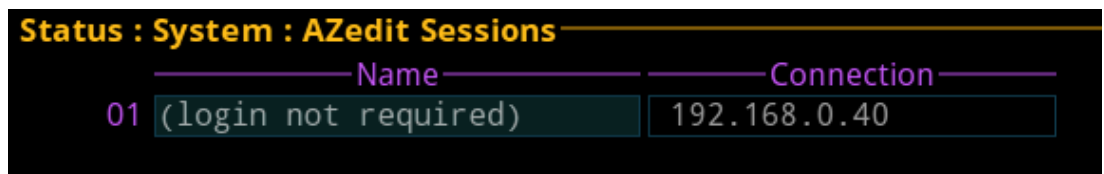


Figure 13.4: Status | System | AZedit Sessions Screen

Name Field

The **Name** field displays the authenticated user name of the user connected. A login name is only required if authentication is enabled.

Connection Field

The **Connection** field displays the IP address of the computer running AZedit.

13.3 IPedit sessions

The **IPedit Sessions** screen displays the user name (login name) and network connection (OMNEO or RVON Interface) of each IPedit session connected to the device.

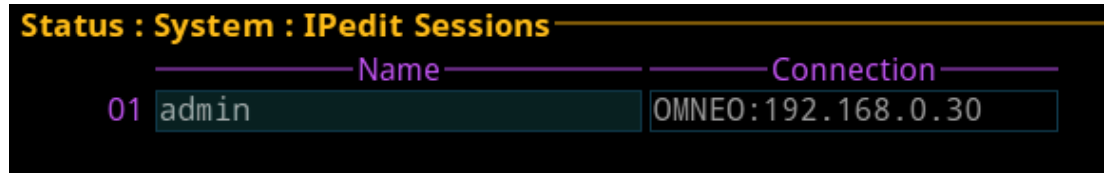


Figure 13.5: Status | System | IPedit Sessions Screen

Name Field

The **Name** field displays the authenticated user name of the user connected. A login name is only required if authentication is enabled.

Connection Field

The **Connection** field displays the IP address of the computer running IPedit and displays whether the session is communicating on the OMNEO or RVON Port.

13.4 Size

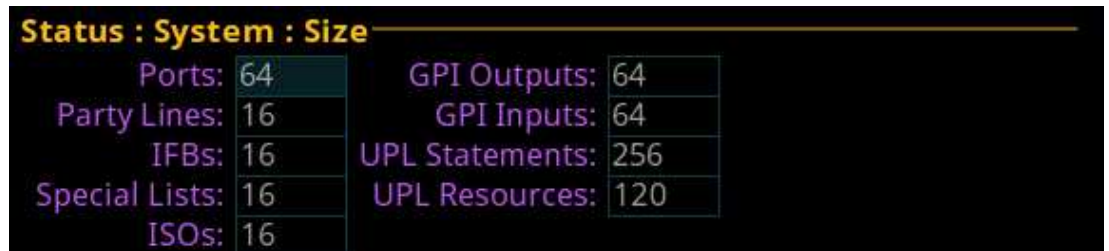


Figure 13.6: Status | System | Size Screen

Ports Field

The **Ports** field displays the number of ports in the intercom system.

Party Lines Field

The **Party Lines** field displays the number of party lines in the intercom system.

IFBs Field

The **IFBs** field displays the number of IFBs in the intercom system.

Special Lists Field

The **Special Lists** field displays the number of special lists in the intercom system.

ISOs Field

The **ISOs** field displays the number of ISOs in the intercom system.

GPI Outputs Field

The **GPI Outputs** field displays the number of GPI Outputs in the intercom system. OMS has four onboard GPIOs. OMS supports connecting up to four GPIO-16 devices.

GPI Inputs Field

The **GPI Inputs** field displays the number of GPI Inputs in the intercom system. OMS has four onboard GPIOs. OMS supports connecting up to four GPIO-16 devices.

UPL Statements Field

The **UPL Statements** field displays the number of UPL statements in the intercom system. The maximum number of UPL statements is 256.

UPL Resources Field

The **UPL Resources** field displays the number of UPL resources in the intercom system. The maximum number of UPL resources is 999.

14 Status | Network menu

The **Network** menu item is used to view information about the following network connections:

- Control Port
- OMNEO (SFP)
- OMNEO (RJ45)
- RVON



Figure 14.1: Status | Network | Menu

14.1 Control port

The **Control Port** screen is used to view the Control Port network status information. The Control Port is the physical interface for the computer running AZedit.

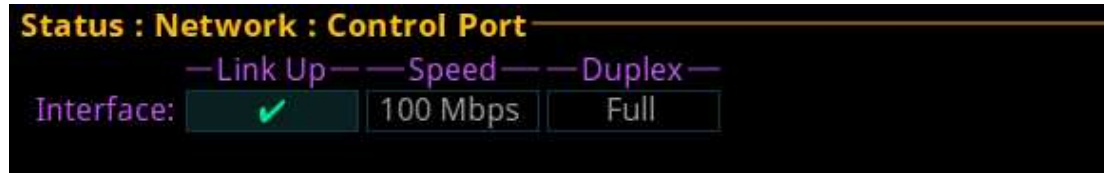


Figure 14.2: Status | Network | Control Port

Link Up Field

The **Link Up** field displays the status of data communication on the port. Available statuses are:

	The Ethernet link is up
	The port is configured (has an IP address) but the link is not up
	The control port is not configured (has no IP address)

Speed Field

The **Speed** field displays the transmission speed of the Control Port interface. There are three speeds the Ethernet links support: 10 Mbps, 100 Mbps, or 1 Gbps.

Duplex Field

The **Duplex** field displays the transmit mode the network is currently operating- Half or Full Duplex.

Available options for this field are:

Half-Duplex	Can either transmit or receive, but not both simultaneously
Full-Duplex	Can transmit and receive simultaneously

14.2 OMNEO (SFP)

The **OMNEO (SFP)** screen is used to view the OMNEO (SFP) network status.

Status : Network : OMNEO (SFP)		
Interface	Link A	Link B
Link Up:	✓	-
Speed:	1 Gbps	-
Duplex:	Full	-
SFP Installed:	✓	-
SFP Tx Fault:	-	-
Tx Power:	0.534 mW	-
Rx Power:	0.982 mW	-

Figure 14.3: Status | Network | OMNEO_SFP

Link A Column

The **Link A** column displays the status for the Link A OMNEO (SFP) fiber connection.




Link B Column

The **Link B** column displays the status for the Link B OMNEO (SFP) fiber connection.

Link Up Field

The **Link Up** field displays the status of the fiber link.

Available statuses are:

	The fiber module is installed and the link is connected
	The fiber module is installed, but the link is not connected
	The fiber module is not installed.

Speed Field

The **Speed** field displays the transmission speed over the OMNEO interface.

The OMNEO interfaces support 100 Mbps and 1 Gbps.

Duplex Field

The **Duplex** field displays the transmit mode the OMNEO network interface is currently operating.

Almost all Ethernet interfaces auto-negotiate to full duplex. If the interface displays half duplex mode, this typically signifies the auto-negotiate failed, resulting in network collisions and errors.

Available options for this field are:

Half-Duplex	Can either transmit or receive, but not both simultaneously
Full-Duplex	Can transmit and receive simultaneously

SFP Installed Field


The **SFP Installed** field displays whether the transceiver module is installed on the device.

This field is directly tied to the Link Up field. If a transceiver module is not installed the OMNEO (SFP) port cannot be used.

SFP Tx Fault Field

The **SFP Tx Fault** field displays if a fault has occurred.

Available statuses are:

	An error has occurred.
-------------------------------------------------------------------------------------	------------------------

	No errors detected
-----------------------------------------------------------------------------------	--------------------

Tx Power Field

The **Tx Power** field displays the amount of power used to transmit the outgoing optical signal.

Rx Power Field

The **Rx Power** field displays the amount of power being received from the incoming optical signal.

14.3

OMNEO (RJ45)

The **OMNEO (RJ45)** screen is used to view the OMNEO (RJ45) network status.

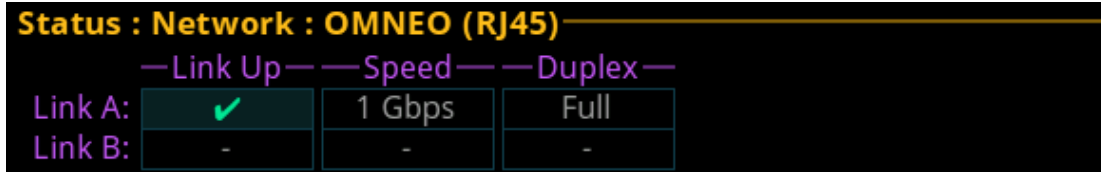


Figure 14.4: Status | Network | OMNEO (RJ45)

Link A Column

The **Link A** column displays the link status, connection speed, and duplex status for the Link A OMNEO (RJ45) connection.




Link B Column

The **Link B** column displays the link status, connection speed, and duplex status for the Link B OMNEO (RJ45) connection.

Link Up Field

The **Link Up** field displays the status of data communication on the OMNEO (RJ45) port.

Available statuses are:

	The link is up
	The link is not up, but an IP address is defined
	No IP address is defined

Speed Field

The **Speed** field displays the transmission speed over the OMNEO interface.

The OMNEO interfaces support 100 Mbps and 1 Gbps.

Duplex Field

The **Duplex** field displays the transmit mode the OMNEO network interface is currently operating.

Almost all Ethernet interfaces auto-negotiate to full duplex. If the interface displays half duplex mode, this typically signifies the auto-negotiate failed, resulting in network collisions and errors.

Available options for this field are:

Half-Duplex	Can either transmit or receive, but not both simultaneously
Full-Duplex	Can transmit and receive simultaneously

14.4

RVON

The **RVON** screen is used to view the status of the RVON network status.

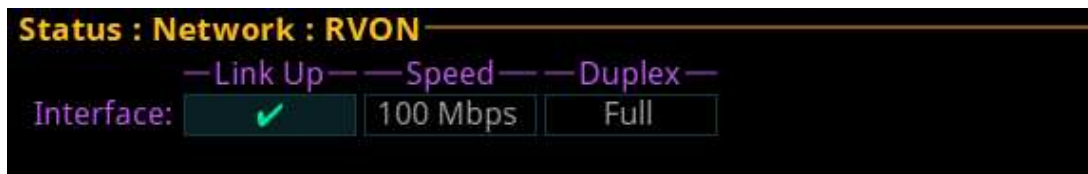





Figure 14.5: Status : Network : RVON screen

Link Up Field

The **Link Up** field displays the status of data communication on the RVON port. Available statuses are:

	The link is up
	The link is not up, but an IP address is defined
	No IP address is defined

Speed Field

The **Speed** field displays the transmission speed over the RVON port. The Ethernet links support 100 Mbps or 1 Gbps.

Duplex Field

The **Duplex** field displays the transmit mode the RVON network connection is currently operating. Almost all Ethernet interfaces auto-negotiate to full duplex. If the interface displays half duplex mode, this typically signifies the auto-negotiate failed, resulting in network collisions and errors. Available options for this field are:

Half-Duplex	Can either transmit or receive, but not both simultaneously
Full-Duplex	Can transmit and receive simultaneously

15 Status | Ports menu

Use the **Ports** menu to view port status for the following port and device types:

- OMNEO
- RVON
- AIO
- 2-Wire
- Devices
- TIF



Figure 15.1: Status | Ports | Menu Icons

15.1 OMNEO

The **OMNEO** screen displays the status for OMNEO ports.

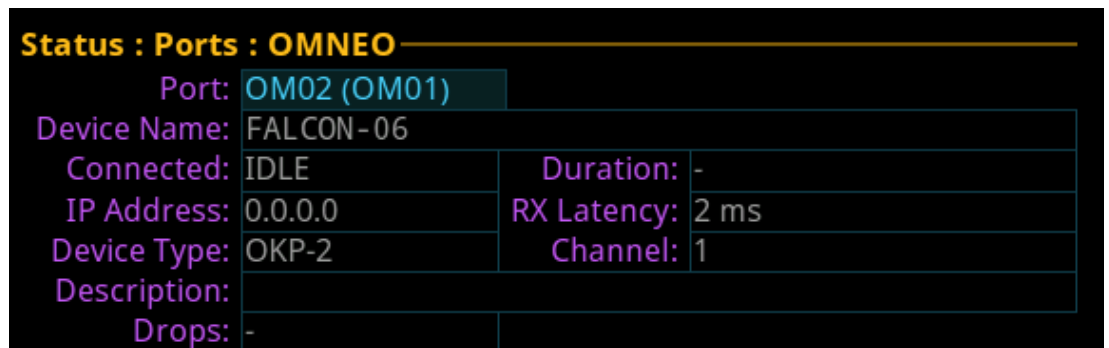


Figure 15.2: Status | Ports | OMNEO

Port Field

The **Port** field shows the port alpha and the port number.

Device Name Field

The **Device Name** field displays the name of the device to which this port is configured to connect.



Notice!

The device name always populates the field, unless the device connected to the port is a third party Dante device.

Connected Field

The **Connected** field is used to view the state of the connection. Typical states are Idle and Connected; however there can be transitional states during connection setup and tear down. The connection states available are Connected and Idle.

Duration Field

The **Duration** field is used to view the duration of the connection. This field is displayed in days and hh:mm:ss (for example, 3 days 02:32:23).

IP Address Field

The **IP Address** field displays the IP address of the OMNEO device to which this port is connected.

Rx Latency Field

The **Rx Latency** field displays the latency of receive audio for this connection.

Device Type Field

The **Device Type** field displays the type of device connected to the port.

Channel Field

The **Channel** field displays the channel number on the device to which this port is connected.

Description Field

The **Description** field displays the description of the channel.

Drops Field

The **Drops** field displays the number of times a connection has been disconnected.

15.2

RVON

The **RVON** screen displays the status for RVON ports.

Status : Ports : RVON			
Port:	RVN1	Duration:	-
Connected:	IDLE	Codec:	G.711μ
IP Address:	192.168.0.40	Packet Size:	10 ms
Device Type:	RVON-KP	VAD:	-40 dBm
Channel:	2		
Description:			
Drops:	-		

Figure 15.3: Status | Ports | RVON

Port Field

The **Port** field shows the port alpha and the port number.

Connected Field

The **Connected** field displays the state of the connection. Typical states are Idle and Connected; however, there can be transitional states during connection setup and tear down. The connection states available are Connected and Idle.

Duration Field

The **Duration** field displays the duration of the connection.

This field is displayed in days and hh:mm:ss (for example, 3 days 02:32:23).

IP Address Field

The **IP Address** field displays the IP address of the RVON device to which this port is connected.

Codec Field

The **Codec** field displays the codec type configured for the RVON port.

Device Type Field

The **Device Type** field displays the type of device connected to the port.

Packet Size Field

The **Packet Size** field displays the size of each audio packet. The packet size determines the amount of audio carried across the network in each transmitted packet.

Channel Field

The **Channel** field displays the channel number on the device to which this port is connected.

VAD Field

The **VAD** (Voice Activity Detection) field displays the threshold at which point audio transmits across the network.

Description Field

The **Description** field displays the description of the channel.

Drops Field

The **Drops** field displays the number of times an interruption in the connection occurs.

15.3

AIO

The **AIO** screen is used to displays the AIO port status, which includes keypad status and communication error counters.

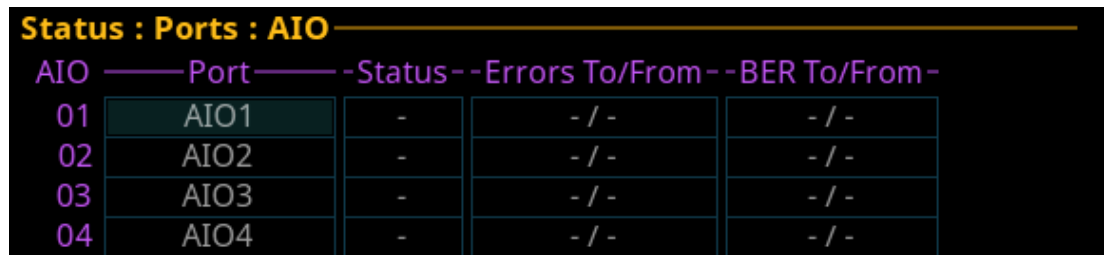


Figure 15.4: Status | Ports | AIO Screen

AIO Column

The **AIO** column displays the number of the physical AIO connector located on the back of the device.




Port Field

The **Port** field shows the port alpha and the port number.

Status Field

The **Status** field displays the connection status.

Available statuses are:

	The panel is connected
	The panel was connected, but is no longer connected.
	There is no connection.

Errors To / From Field

The **Errors To / From** field displays the number of errors that have occurred in sending and receiving messages via the AIO port.

BER To / From Field

The **BER (Burst Error Rate) To / From** field displays the number of errors that have occurred in the last 10 minutes, when sending or receiving messages via the AIO port. If the intercom has been running less than 10 minutes, it prorates the number of errors that would occur in a 10 minute period at the same rate. For example, three errors in five minutes would be shown as a BER of 6.

The maximum displayed BER value is 255.

15.4 2-Wire

The **2-Wire** screen displays status information for the four connectors, CH A, CH B, CH C, and CH D located on the rear panel of the device.

XLR	Port	Mode	Loop	Signal	Audio	PWR
CH A	CH A	Audiocom	✗	-		✗
CH B	CH B	Clear-Com	✗	-		✗
CH C	CH C / CH D	RTS 1	✓	-		✗
CH D	CH C / CH D	RTS 2	✓	-		✗

Figure 15.5: Status | Ports | 2-Wire Screen

Port Field

The **Port** field shows the port alpha and the port number.

Mode Field

The **Mode** field displays the operating mode of the channel.

Available modes are:

Off	No modes are active
RTS 1	RTS Channel 1 Mode
RTS 2	RTS Channel 2 Mode
Audiocom	Audiocom Mode (balanced)
Clear-Com	ClearCom Mode (unbalanced with DC call)

Loop Field

Use the **Loop** field to configure a pair of ports to act as a loop in and loop out connectors. CH B can be configured as a loop out connector for CH A. Additionally; CH D can be configured as a loop out connector for CH C.

Configuring a pair of connectors for looping allows greater flexibility when installing the 2-Wire wiring.

Signal Field

The **Signal** field displays whether a signal has been detected on the 2-wire port.

Signals displayed are: Mic Kill, Setup, Call, and DC Call.

Audio Field

The **Audio** field displays a real-time VU meter (audio signal strength) for each port. The segmented bar graph is used to show audio is present on the port and the strength of the audio. Audio signals below -4 dBu are shown in green, while signals between +4 dBu and +2 dBu dB are shown in yellow and signals greater than +2 dBu are shown in red.

PWR Field

The **PWR** field indicates whether OMS detects DC Power (for example, voltage) on the 2W line. In most systems, there is a power supply like a PS-20 on the 2W line, which provides power to the belt packs. This status indication could be useful to ensure that the system is set up correctly.

15.5 Devices

The **Devices** screen displays status information of connected devices.

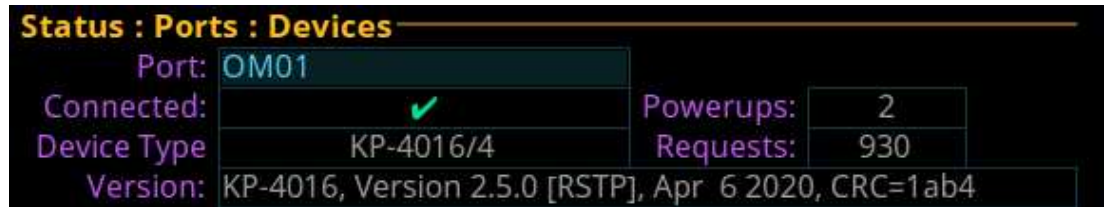


Figure 15.6: Status | Ports | Keypanel

Port Field

The **Port** field is used to select the port to view.

Connected Field

The **Connected** field displays the status information of the connection.

Available statuses are:

✓	The device is connected
✗	The device was connected, but is no longer connected.
-	There is no connection.

Devices Type Field

The **Devices Type** field displays the type of device is connected to the intercom.

Version Field

The **Version** field displays the firmware version currently loaded on the device.

Powerups Field

The **Powerups** field displays the number of times the device reboots or loses and then regains its connection.

Requests Field

The **Requests** field displays the number of device requests received by the intercom (for example, assigning a key, turning a listen key on/off, assigning a program source to an IFB, etc).

15.6 TIF

The **TIF** screen is used to view the status information of any TIFs connected to the selected device.



Figure 15.7: Status | Ports | TIF

TIF Field

The **TIF** field displays the ports with TIFs connected.

Port Field

The **Port** field displays the port to which the TIF is connected.

Status Field

The **Status** field displays the status of the TIF.

Available states are:

Off-hook

Ringing

- (on-hook/idle)

16 Status | Peripherals menu

Use the **Peripherals** menu to access the status of GPIO-16 devices.



Figure 16.1: Status : Peripherals Menu

16.1 GPIO-16

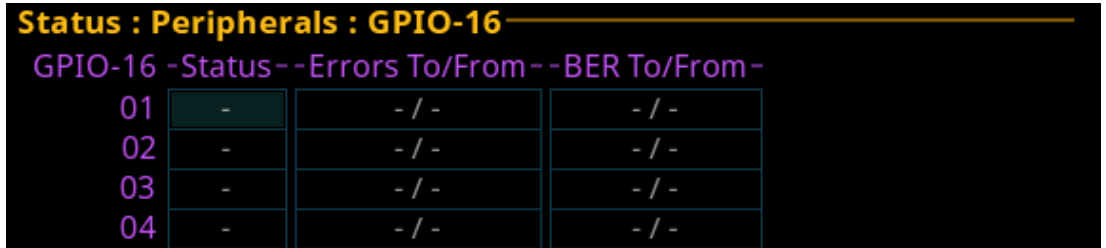


Figure 16.2: Status | Peripherals | GPIO16 Screen

GPIO-16 Column

The **GPIO-16** column displays the number of the GPIO-16.

Status Field

The **Status** field displays the GPIO-16 port communication status.

Available statuses are:

	The GPIO-16 is connected
	The GPIO-16 was connected, but is no longer connected
	There is no connection

Errors To / From Field

The **Errors To/From** field displays the number of errors to and from the GPIO-16.

BER To / From Field

The **BER To / From** field displays the number errors to and from the GPIO-16 in the last 10 minutes.

17 Status | Intercom menu

Use the **Intercom** menu to access the status pages for GPIOs and crosspoint inspections.



Figure 17.1: Status : Intercom Menu

17.1 GPIO

The **GPIO** screen displays status information for General Purpose Inputs and Outputs in the intercom.

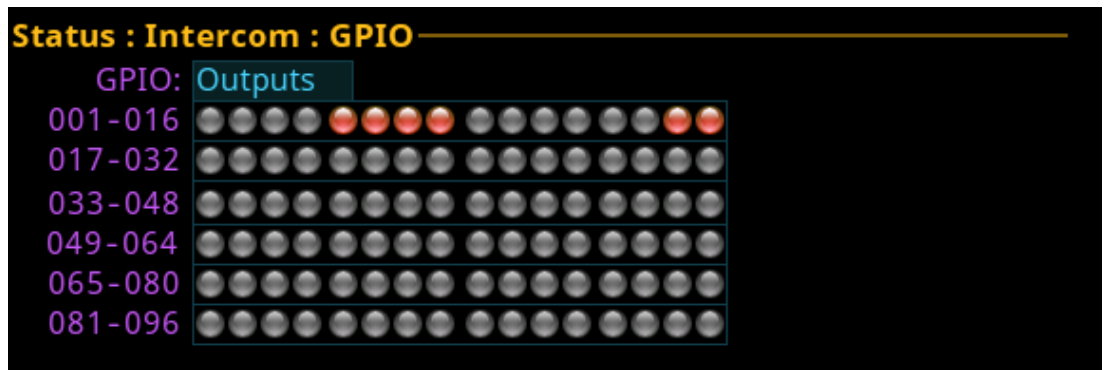


Figure 17.2: Status | Intercom | GPIO

GPIO Selection Field

The **GPIO** selection field is used to select whether Input status or Output status is displayed. Status LED descriptions are:

<input type="checkbox"/>	Active Inputs (green light)
<input checked="" type="checkbox"/>	Active Outputs (red light)
<input type="checkbox"/>	Inactive Inputs or Outputs (grey light)

17.2 Crosspoint inspect

The **Crosspoint Inspect** screen displays the crosspoint status for the selected input and output ports.

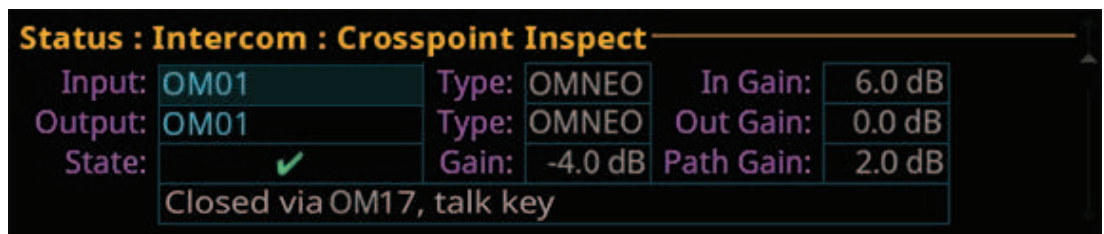


Figure 17.3: Status | Intercom | Crosspoint Inspect

Input Field

The **Input** field displays the input port alpha.



Notice!

To change the input port displayed, when the focus is on the input field, press the ENC2 encoder knob, and then turn the ENC2 encoder knob to scroll through port numbers.

Type Field

The **Type** field displays the port type.

In Gain Field

The **In Gain** field displays the input gain for the input port.

Output Field

The **Output** field displays the port on which output audio is sent.

Type Field

The **Type** field displays the port type.




Out Gain Field

The **Out Gain** field displays the output gain for the output port.

State Field

The **State** field displays the state of the crosspoint.

The available states are:

	The crosspoint is closed
	The crosspoint is inhibited (prevented from being closed, even if it would otherwise be closed).
	The crosspoint is open (no reason to close or inhibit).

Gain Field

The **Gain** field displays the crosspoint gain.

Path Gain Field

The **Path Gain** field displays the overall gain that takes into account the input and output gains, as well as the crosspoint gain.

18 Status | Hardware menu

Use the **Hardware** menu to access status information for power supplies, device temperatures, and clock operation.



Figure 18.1: Status : Hardware Menu

18.1 Power supplies

The **Power Supplies** menu item displays power supply parameters for the different power supplies used by the device. OMS self-monitors the power used and if it finds any power levels outside the recommended operating conditions, an alarm generates.

- If the power is within the normal operating range, the entry shows in green (Normal).
- If the power is outside the normal operating range, but not in the alarm state, the entry shows in yellow (Marginal).
- If the power is outside the marginal operating range, the value shows in red (Alarm).



Notice!

This information is for diagnostic purposes only.

Supply	-Voltage-	— Min —	— Max —	-Current-	— Min —	— Max —
5.0V	5.00V	5.00V	5.00V	1.94A	1.90A	2.23A
3.3V	3.30V	3.30V	3.30V	0.54A	0.44A	0.59A
24V	24.09V	24.09V	24.13V	0.59A	0.57A	0.65A

Figure 18.2: Status | Hardware | Power Supplies Screen

Supply Field

The **Supply** field displays the different power supply voltages.

Voltages include: 5.0 V, 3.3 V, and 24 V.

Voltage Field

The **Voltage** field displays the latest voltage reading.

Min Field

The **Min** field displays the minimum voltage the power supply has recorded.

This value resets at reboot.

Max Field

The **Max** field displays the maximum voltage the power supply has recorded.

This value resets at reboot.

Current Field

The **Current** field displays the latest current reading.

Min Field

The **Min** field displays the minimum current recorded on the power supply.

This value resets at reboot.

Max Field

The **Max** field displays the maximum current recorded on the power supply. This value resets at reboot.

18.2 Temperatures

The **Temperatures** menu item displays temperature readings for different components inside the device. The device has nine sensors that self-monitor across the board. If the temperatures are outside the recommended operating conditions, an alarm generates.

- If the temperature is within the normal operating range, the entry shows in green (Normal).
- If the temperature is outside the normal operating range, but not in the alarm state, the entry shows in yellow (Marginal).
- If the temperature is outside the marginal operating range, the value shows in red (Alarm).



Notice!

This information is for diagnostic purposes only.

Status : Hardware : Temperatures			
Sensor - Temperature	Min	Max	
CPU	+42°C	+41°C	+42°C
Audio FPGA	+44°C	+43°C	+44°C
OMNEO Ethernet	+40°C	+39°C	+40°C
2-Wire	+40°C	+38°C	+40°C
Speaker Driver	+45°C	+43°C	+45°C
AC/DC supplies	+41°C	+40°C	+42°C
Power Management IC	+52°C	+50°C	+52°C
5VDC Supply	+46°C	+45°C	+47°C
3.3VDC Supply	+47°C	+45°C	+48°C

Figure 18.3: Status | Hardware | Temperatures Screen

Sensor Field

The **Sensor** field displays the names of the different temperature sensors monitored on the device.

Temperature Field

The **Temperature** field displays the current temperature of the specific sensor. Temperatures only show in Celsius.

Min Field

The **Min** field displays the lowest recorded temperatures of the sensor from the time the device powers on.

Max Field

The **Max** field displays the highest recorded temperature of the sensor from the time the device powers on.

18.3

Clock

The **Clock** menu shows the status of the OMNEO audio synchronization clock. Operation of OMNEO audio requires that all devices on the network have a synchronized clock reference. The clock master sends a signal out to other networked devices for synchronization.



Figure 18.4: Status | Hardware | Clock

Clock Source Field

The **Clock Source** field displays the clock mode of the device. Devices can be either the clock master or the slave that receives the clock with which to synchronize.

Available states for this field are:

Network / Slave	OMS receives its PTP clock from another device on the network.
Internal / Master	OMS generates the PTP clock as the Master Clock for other devices on the network.

PTP Clock Status Field

The **PTP Clock Status** field displays the synchronization status of the device to other devices on the network. PTP (Precision Time Protocol) synchronizes clocks throughout the network. Available status for this field are Linked or Unlinked.

Preferred Master Check Box

The **Preferred Master** check box determines whether the device is the preferred master clock.

19 Status | Key Status menu

Use the **Key Status** screen to show various key configuration options on each key on the device.

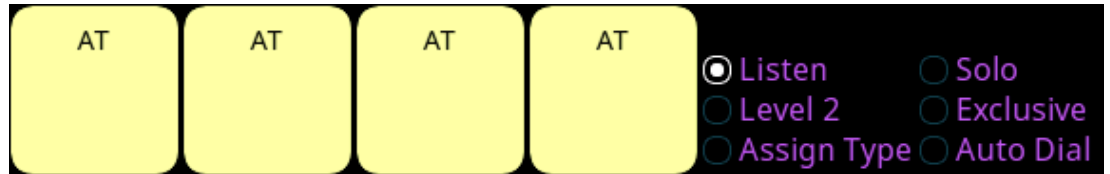


Figure 19.1: Status : Key Status Screen

Listen Radio Button

Use the **Listen** radio button to show the listen assignment on each key.

Level 2 Radio Button

Use the **Level 2** radio button to show the Level 2 assignments on the keys.

Assign Type Radio Button

Use the **Assign Type** radio button to show the assignment type of the key.

Solo Radio Button

Use the **Solo** radio button to show keys with the solo key option.

Exclusive Radio Button

Use the **Exclusive** radio button to show keys with the exclusive key option.

Auto Dial Radio Button

Use the **Auto Dial** radio button to show keys configured with an auto dial.

To **see the different assignments**, do the following:

1. Navigate to an **assignment type radio button**.
2. Click the **ENC 2 encoder knob**.

The assignments appear in the panel display.

20 Configuration | System menu

Use the **Configuration** menu to configure system, network, port, audio, local keypanel, user preferences, and advanced settings.



Figure 20.1: Configuration Menu

System menu

Use the **System** menu to access the Intercom Name screen.



Figure 20.2: Configuration : System Menu

20.1 Intercom name

Use the **Intercom Name** menu to assign a name to the Intercom system. Intercom names can be 4-, 6-, or 8-character names, giving the user an option for name length.



Notice!

The 8 Unicode field cannot be changed at the device. To make changes to the 8 Unicode field, use the AZedit configuration software.

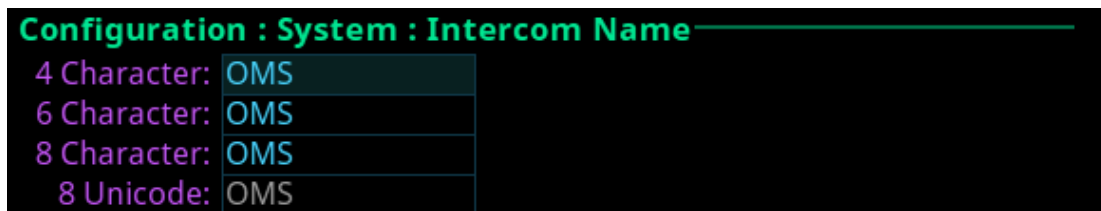


Figure 20.3: Configuration | System | Intercom Name

4 Character Field

Use the **4 Character** field to enter a four character intercom name.

6 Character Field

Use the **6 Character** field to enter a six character intercom name.

8 Character Field

Use the **8 Character** field to enter an eight character intercom name.

8 Unicode Field

The **Unicode** field displays the 8-character Unicode intercom name. This field is not editable. If the Unicode name is the same as the 8-character name, any changes to the 8 Character field ripple down to this field.

21 Configuration | Network menu

Use the **Network** menu to access the settings for the Control port, OMNEO port, and RVON port.



Figure 21.1: Configuration : Network Menu

21.1 Control port

The **Control Port** is used to configure the network connection to AZedit.



Figure 21.2: Configuration | Network | Control Port

IP Address Field

The **IP Address** field is used to enter the IP address assigned to the Control Port interface.

Network Field

The **Netmask** field is used to enter the netmask address.

Gateway Field

The **Gateway** field is used to enter the gateway address, if applicable.

DNS Server Field

The **DNS Server** field is used to enter the DNS server IP address, if applicable.

21.2 OMNEO

Use the **OMNEO** screen to configure the OMNEO network interface.

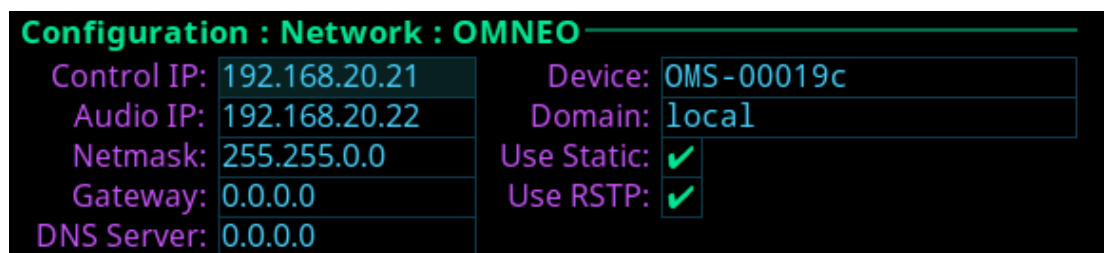


Figure 21.3: Configuration | Network | OMNEO

Control IP Field

Use the **Control IP** field to enter the IP address used by the OMNEO Control interface to access the network. The Controller sets up audio connections between two OMNEO configured ports. This address must be in the same subnet as the Audio IP.

By default, OMNEO interfaces use link local range address and are DHCP enabled. If there is a DHCP server on the network, it takes an IP address from the DHCP server.

The controller and the audio device are tightly coupled. Failure to communicate between the controller and the audio device may cause unexpected results.

Audio IP Field

Use the **Audio IP** field to enter the IP Address used to transmit and receive audio across the network.

By default, OMNEO interfaces use link local range addresses and are DHCP enabled. If there is a DHCP server on the network, it takes an IP Address from the DHCP Server. The controller and the audio device are tightly coupled and must be in the same subnet. Failure to communicate between the controller and the audio device may cause unexpected results.

Netmask Field

Use the **Netmask** field to enter the netmask address.

Gateway Field

Use the **Gateway** field to enter the gateway address, if applicable.

DNS Server Field

Use the **DNS Server** field to enter the DNS server address for the OMNEO interface.

Device Field

Use the **Device** field to enter the name of the OMS device used by other OMNEO devices.

Domain Field

Use the **Domain** field to enter the domain in which OMNEO resides. Leave this field blank if multiple domains are not used. This implies the .local domain is used.



Notice!

It is necessary to enter a DNS server address when providing a domain.

Use Static Check Box

Select the **Use Static** check box to determine whether the IP address for the OMNEO interface is fixed and manually entered.

Use RSTP Check Box

Select the **Use RSTP** check box to determine whether RSTP is used on the port. See *RSTP*, page 67.

21.3

RVON

Use the **RVON** screen to configure the RVON network interface.



Figure 21.4: Configuration | Network | RVON

IP Address Field

Use the **IP Address** field to enter the IP address of the RVON Port interface.



Notice!

The RVON Port can be on a different network from the OMNEO and Control Port interfaces.

Netmask Field

Use the **Netmask** field to enter the netmask address.

Gateway Field

Use the **Gateway** field to enter the gateway address, if applicable.

22 Configuration | Ports menu

Use the **Ports** menu to access configuration pages for OMNEO ports, RVON ports, and 2-wire ports.

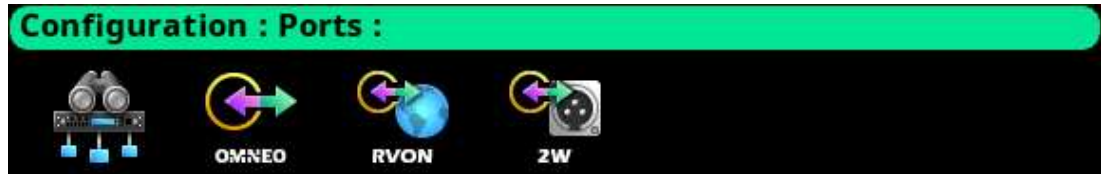


Figure 22.1: Configuration: Ports Menu

22.1 Connect Devices

Use the **Connect Devices** screen to search for and select available OMNEO devices to add to the system. OMS automatically searches the system for any available OMNEO devices and then lists them in the display window. It is possible to connect all devices to the OMS or select individual OMNEO devices to connect.

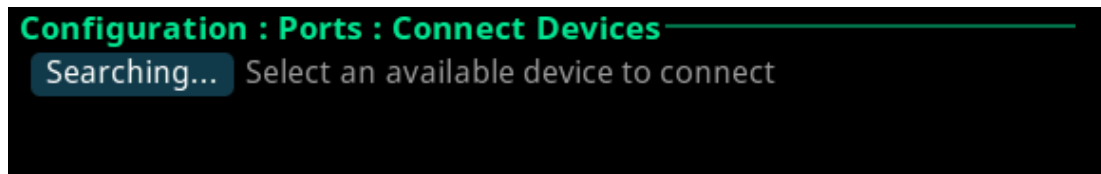


Figure 22.2: Searching Connect Devices

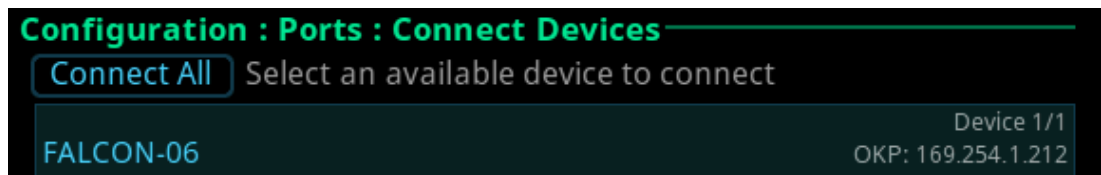


Figure 22.3: Configuration | Ports | Connect Devices Screen

Connect All Button

Use the **Connect All** button to confirm the addition of the discovered devices to the system. Selecting a device displays the Available Channel screen.

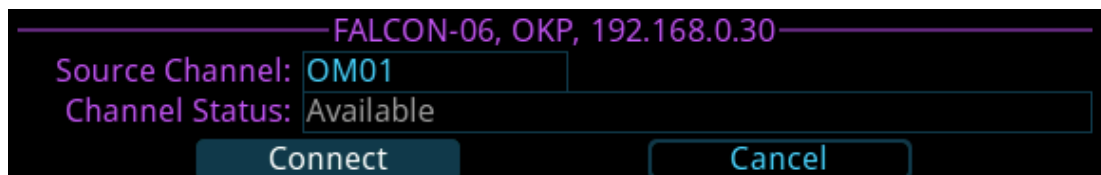


Figure 22.4: Available channel screen

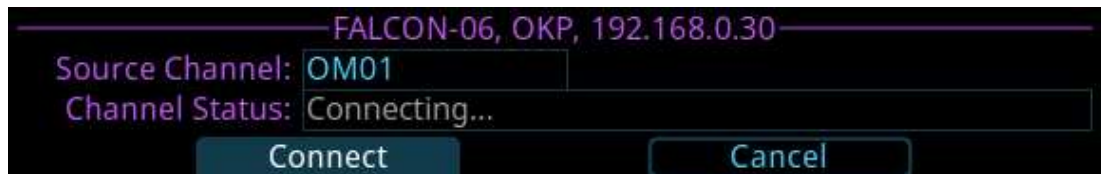


Figure 22.5: Connecting channel screen

Source Channel Field

Use the **Source Channel** field to view the name of the channel to which the device is connecting.

Channel Status Field

Use the **Channel Status** field to view the status of the channel to which the device is connecting.

For more information, please refer to *Connect OMNEO devices to OMS using Connect Devices, page 29.*

22.2 OMNEO channels

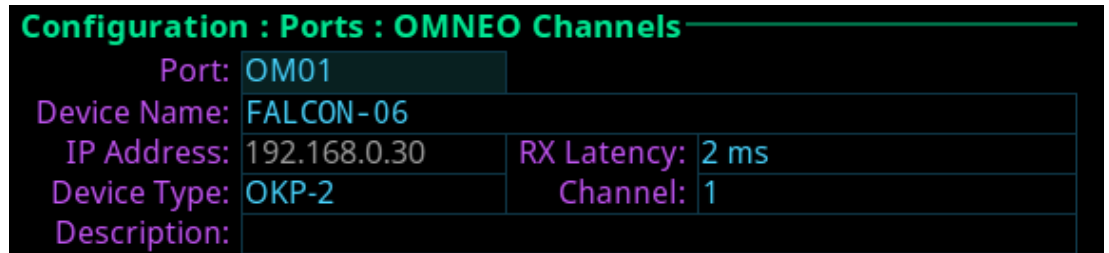


Figure 22.6: Configuration | Ports | OMNEO Channels

Port Field

Use the **Port** field to select which port to configure.

Device Name Field

Use the **Device Name** field to enter the name of an OMNEO device to which this port attempts to connect.

IP Address Field

The **IP Address** field displays the IP address of the device specified in the Device Name field.

Device Type Field

Use the **Device Type** field to select the type of device to which this port attempts to connect.

Rx Latency Selection Field

Use the **Rx Latency** selection field to set the latency threshold of the receive audio. This setting determines the delay between when a device transmits audio to when that audio is received on the connected device. It is sometimes necessary to use a higher latency setting in large networks to avoid brief audio disruptions.

Available options for this field are: 1 ms, 2 ms, 5 ms, 10 ms, 15 ms, and 20 ms.

The default value for this field is 2 ms.

Channel Field

Use the **Channel** field to select the channel on the partner device to which this port attempts to connect.

Description Field

The **Description** field displays the description of the port.

22.3 RVON channels

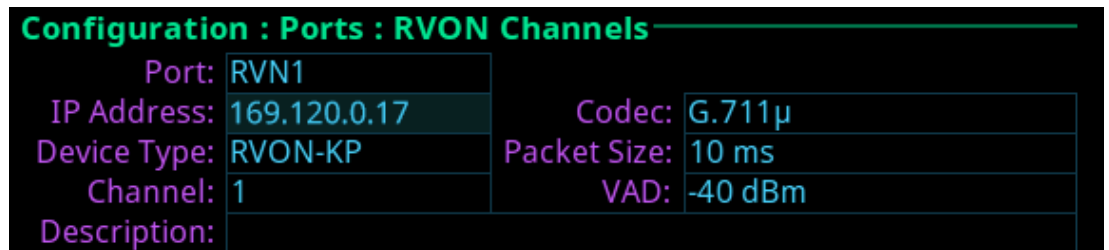


Figure 22.7: Configuration | Ports | RVON Channels Screen

Port Field

Use the **Port** field to select the port alpha for the RVON port.

IP Address Field

Use the **IP Address** field to enter the IP address of the RVON device to which this port should connect.

Codec Field

Use the **Codec** field to select the codec type for the RVON port.
Available options for this field is G.711a, G.711μ, G.722, and G.729A.

Device Type Field

Use the **Device Type** field to select the type of RVON device connected to the port.

Packet Size Field

Use the **Packet Size** field to select the size of each audio packet. The packet size depends on the codec selected.
Available options for G.711a, G.711μ, G.722 - 10 ms, 20 ms, and 30 ms; for G.729A - 10 ms, 20 ms, 40 ms, and 60 ms.

Channel Field

Use the **Channel** field to select the channel number on the device to which this port is connected.

VAD Field

Use the **VAD** field to select the threshold at which point audio transmits across the network. The range for this field is -60 dBm to -30 dBm, or Off.

Description Field

Use the **Description** field to enter a description for the channel.

22.4

2-Wire ports

XLR	Port	Mode	Loop	Auto-Mute	Noise Gate
CH A	CH A / CH B	RTS 1	✓	✓	-50 dB
CH B	CH A / CH B	RTS 2	✓	✓	-50 dB
CH C	CH C	Audiocom	✗	✓	-50 dB
CH D	CH D	Clear-Com	✗	✓	-50 dB

Figure 22.8: Configuration | Ports | 2-Wire

XLR Field

The **XLR** field displays the four 2-Wire channels (CH A, CH B, CH C, and CH D).

Port Field

The **Port** field displays the port and alpha assigned to the 2W channel.
Changes cannot be made to this field.

Mode Field

Use the **Mode** field to select the channel operation mode.
Available options are:

Off

Audiocom Balanced Audio, shared power and audio

Clear-Com Unbalanced, separate power and audio

RTS1 CH 1 Unbalanced, shared power and audio

RTS2 CH 2 Unbalanced, shared power and audio

Balanced and unbalanced refer to the type of audio signal being used.

Unbalanced Audio	uses ground reference signaling
Balanced Audio	uses differential signaling

By default, this field is set to Off.

Loop Field

Use the **Loop** field to configure a pair of ports to act as a loop in and loop out connectors. CH B can be configured as a loop out connector for CH A. Additionally; CH D can be configured as a loop out connector for CH C.

Configuring a pair of connectors for looping allows greater flexibility when installing the 2-Wire wiring.

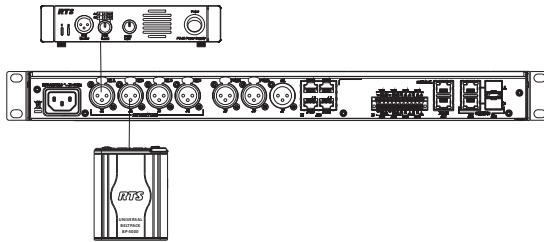


Figure 22.9: Loop configuration for CH A and CH B



Notice!

When XLR-A and XLR-B are looped, this means both connectors are supporting the same pair of RTS-1 and RTS 2 channels and these ports to the intercom are port CH A and port CH B.

Auto-Mute Field

Use the **Auto-Mute** field to determine whether the 2W port automatically mutes. If the setting is enabled, the 2W port is muted whenever OMS detects the absence of DC power on the line (typically, because the cable on the 2W port was removed).

By default, the Auto-Mute is enabled.

23 Configuration | Audio menu

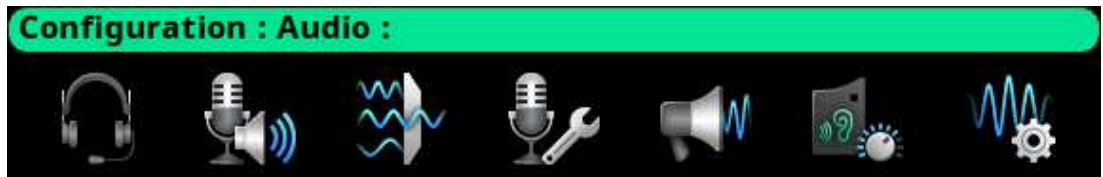


Figure 23.1: Configuration : Audio Menu

23.1 Headset Mic / Speaker

Use the **Headset Mic / Speaker** screen to configure how the headset microphone and speaker operates



Figure 23.2: Configuration | Audio Menu | Headset Mic/Speaker Screen

Microphone Section

The microphone section configures where the audio is coming from and the type of microphone used.

By default, if a headset is not detected, the headset mic input mutes to avoid noise getting to the system.

Auto-Mute Check Box

The **Auto-Mute** check box determines whether the mic input automatically mutes when a headset mic is not detected.

Mode Field

Use the **Mode** field to select the state of the headset mic.

Available options are:

Disabled

Enabled

Switched (default) When set to Switched, the Mic Sel key controls the state of the headset mic.

Type Field

Use the **Type** field to select the type of microphone or allow the device to detect automatically the type of microphone connected.

Available options are:

- Auto-Detect (default)
- Dynamic
- Electret

LEC Enable Check Box

Use the **LEC Enable** check box to determine whether **LEC** (Line Echo Cancellation) is enabled on the microphone.

LEC prevents echo and feedback from occurring between the microphone and the speaker.

AGC Attack Field

Use the **AGC Attack** field to set the speed at which the microphone gets to the activation threshold, the point where the circuit determines if sound is present. The smaller the attack time, the faster the mic turns on.

Available options are:

- 0.5 ms
- 1.0 ms (default)
- 2.0 ms

AGC Decay Field

Use the **AGC Decay** field to set the speed at which the gain transitions to silence during release.

Available options are:

- 500 ms
- 750 ms (default)
- 1000 ms

Noise Gate Field

Use the **Noise Gate** field to enable or disable an audio level at which the mic turns on. When enabled, the microphone audio only turns on when the audio level exceeds the configured threshold. When disabled, the microphone is always on.

Compression Field

Use the **Compression** field to change the audio's dynamic gain, meaning audio above the noise gate threshold changes according to the compression ratio selected. The compression changes the dynamic range of the mic input. In other words, loud sounds soften, while soft sounds amplify.

Available options are:

- 1:1
- 2:1
- 3:1 (default)
- 4:1
- 5:1
- 6:1

Headset Speaker Section

The Headset Speaker section controls the headset detection functions: auto-transfer, which detects if a headset is present, and mode, which determines when and where the user hears audio.

Mode-Left Field

The **Mode Left** field sets the state of the left headphone of the headset.

Available options are:

- Enabled
- Disabled
- Switched (default) - Switched operation means the Mic Select key controls the state of the headset speaker.

Mode Right Field

The **Mode Right** field sets the state of the right headphone of the headset.

Available options are:

- Enabled
- Disabled
- Switched (default) - Switched operation means the Mic Select key controls the state of the headset speaker.

Auto Transfer Check Box

The **Auto Transfer** check box determines automatically if a headset is present.

Dim Volume Field

Use the **Dim Volume** field to set the amount, in dB, to diminish the volume at the speaker. Activating any talk key causes the speaker volume at the keypanel to reduce by the amount specified.

Min Volume Field

Use the **Min Volume** field to set the minimum volume level, in dB, for the headset speaker. This is the minimum volume level available when using the Main Volume control knob.

Max Volume Field

Use the **Max Volume** field to set the maximum volume level, in dB, for the headset speaker. This is the maximum volume level available when using the Main Volume control knob.

Sidetone Mode Field

The **Sidetone Mode** field configures when sidetone activates on the headset speaker. Sidetone is the sound of your voice heard in the headset.

Available options are:

- Always On
- Disabled
- Switched (default) - the user's voice is heard only when a talk key is active.

Sidetone Level Field

Use the **Sidetone Level** field to set the level, in dB, at which the user hears their own voice. Most people prefer some amount of sidetone to overcome the muffled sensation when talking, especially when wearing a dual-sided headset.

23.2

Panel mic / speaker

Use the **Panel Mic / Speaker** screen to configure how the panel microphone and speaker operates.

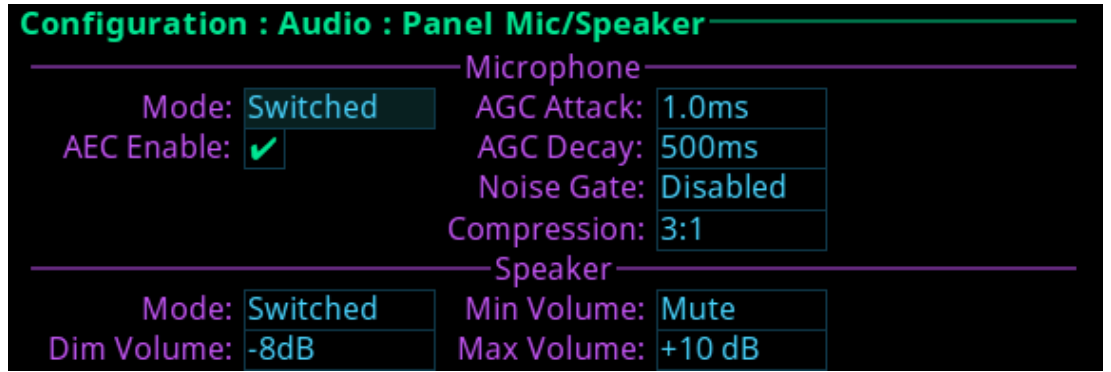


Figure 23.3: Configuration | Audio | Panel Mic/ Speaker Screen

Microphone Section

The **Microphone** section configures the panel microphone.

Mode Field

Use the **Mode** field to select the state of the panel mic.

Available options are:

Disabled

Enabled

Switched (default) When set to Switched, the Mic Sel key controls the state of the panel mic.

AEC Enable Check Box

The **AEC Enable** check box determines whether AEC (Acoustic Echo Cancellation) is active on the panel mic.

Use AEC to prevent echo and feedback from occurring between the microphone and the speaker. By default, the AEC is enabled.

AGC Attack Field

Use the **AGC Attack** field to set the speed at which the microphone gets to the activation threshold, the point where the circuit determines if sound is present. The smaller the attack time, the faster the mic turns on.

Available options are:

- 0.5 ms
- 1.0 ms (default)
- 2.0 ms

AGC Decay Field

Use the **AGC Decay** field to set the speed at which the gain transitions to silence during release.

Available options are:

- 500 ms
- 750 ms (default)
- 1000 ms

Noise Gate Field

Use the **Noise Gate** field to enable or disable an audio level at which the mic turns on. When enabled, the microphone audio only turns on when the audio level exceeds the configured threshold. When disabled, the microphone is always on.

Compression Field

Use the **Compression** field to change the audio's dynamic gain, meaning audio above the noise gate threshold changes according to the compression ratio selected. The compression changes the dynamic range of the mic input. In other words, loud sounds soften, while soft sounds amplify.

Available options are:

- 1:1
- 2:1
- 3:1 (default)
- 4:1
- 5:1
- 6:1

Speaker Section

The **Speaker** section configures the panel speaker.

Mode Field

Use the **Mode** field to select the state of the panel speaker.

Available options are:

Disabled

Enabled

Switched (default) When set to Switched, the Mic Sel key controls the state of the panel speaker.

Dim Volume Field

Use the **Dim Volume** field to set the dim volume for the panel speaker. When a talk key is enabled, the speaker volume will be reduced by the dim amount to reduce the echo and feedback.

Min Volume Field

Use the **Min Volume** field to set the minimum volume level, in dB, for the panel speaker. This is the minimum volume level available when using the main volume control knob, located on the front of the device.

Max Volume Field

Use the **Max Volume** field to set the maximum level, in dB, for the panel speaker. This feature prevents incoming audio being too loud.

The range for this field is Mute, -48 dB to +10 dB.

The default setting is +10 dB.

23.3

Filters

Use **Filters** to add input and output band pass filters and parametric equalization to local microphones and speakers.

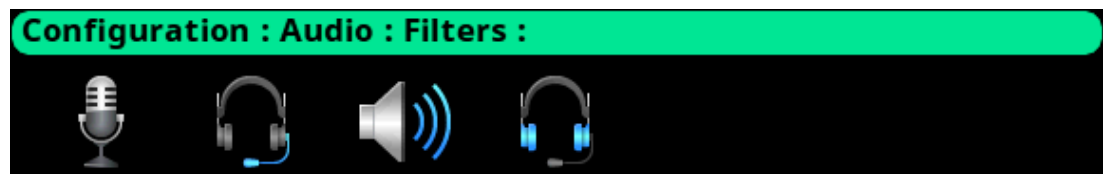


Figure 23.4: Configuration | Audio | Filters Menu

23.3.1

Panel mic

Use the **Panel Mic** screen to configure a parametric equalizer on the panel mic.

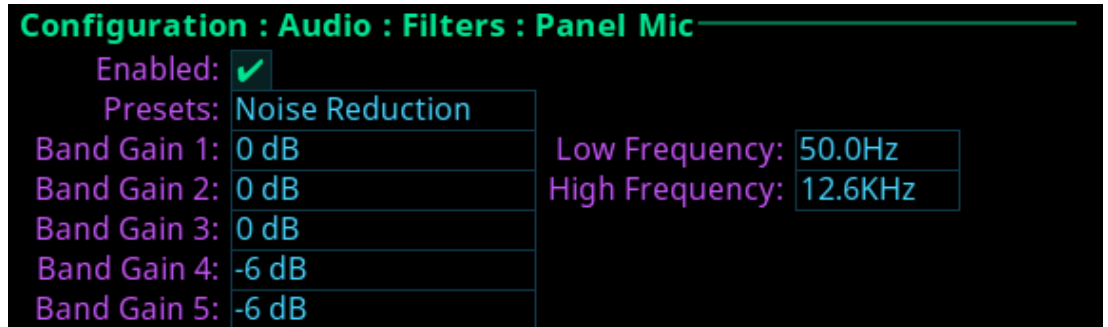


Figure 23.5: Configuration | Audio | Filters | Panel Mic Screen

Enabled Check Box

The **Enabled** check box determines whether the parametric equalizer is enabled.

Presets Field

Use the **Presets** field to select one of five equalization settings. The equalization presets are predefined settings that modify the frequency envelope of an audio channel. This device has a 5-band equalizer. Each preset provides a different EQ to apply to the audio. When presets are used, band gains do not need to be set individually.

Available selections for this field are:

Default	0 dB (15 Hz to 20 kHz)
Hiss Reduction	0 dB (15 Hz to 2 kHz) -6 dB (2 kHz to 12.6 kHz)
Rumble Reduction	0 dB (50 Hz to 20 kHz)
Noise Reduction	0 dB (50 Hz to 2 kHz) -6 dB (2 kHz to 8 kHz) -80 dB (8 kHz to 12.6 kHz)
None	

Adjustable 5-band Equalizer

An adjustable 5-band equalizer gives you the ability to adjust the low and high frequency cutoff filters and the gain for each band. This is in addition to the preset equalization settings on the local keypad.

1		2		3		4		5	
Low	High	Low	High	Low	High	Low	High	Low	High
15.6 Hz	125 Hz	125 Hz	500 Hz	500 Hz	2000 Hz	2000 Hz	8000 Hz	8000 Hz	12.6 kHz
31.3 Hz									15.8 kHz
50.0 Hz									20.0 kHz

- Band 1 has three options for low cut-off frequency
- Bands 2, 3, and 4 have fixed frequencies
- Band 5 has three options for high cut-off frequency

Band Gains 1 through 5 Field

Use the **Band Gains** fields to adjust the gain for the selected frequency band.
Available selections for this field: -6.0 dB to 0.0 dB.

Low Frequency Field

Use the **Low Frequency** field to set the low point of the frequency band.
Available selections for this field: 50.0 Hz, 31.3 Hz, or 15.6 Hz.

High Frequency Field

Use the **High Frequency** field to set the high point of the frequency band.
Available selections for this field: 20.0 kHz, 15.9 kHz, or 12.6 kHz.

23.3.2

Headset mic

The **Headset Mic** option allows the user to configure where audio is coming from and the type of microphone used.

By default, if no headset is detected, the headset mic input is muted to avoid unwanted noise to the system.



Figure 23.6: Configuration | Audio Filters | Headset Mic

Enabled Check Box

The **Enabled** check box determines whether users are able to modify presets, frequencies, and gain settings.

Presets Field

Use the **Presets** field to select one of five equalization settings. Equalizations are predefined settings that modify the frequency envelope of an audio channel. This device has a 5-band equalizer. Each preset provides a different EQ to apply to the audio. When presets are used, band gains do not need to be set individually.

Available selections for this field are:

Default	0 dB (15 Hz to 20 kHz)
Hiss Reduction	0 dB (15 Hz to 2 kHz) -6 dB (2 kHz to 12.6 kHz)
Rumble Reduction	0 dB (50 Hz to 20 kHz)
Noise Reduction	0 dB (50 Hz to 2 kHz) -6 dB (2 kHz to 8 kHz) -80 dB (8 kHz to 12.6 kHz)
None	

Adjustable 5-band Equalizer

An adjustable 5-band equalizer gives you the ability to adjust the low and high frequency cutoff filters and the gain for each band. This is in addition to the preset equalization settings on the local keypanel.

1		2		3		4		5	
Low	High	Low	High	Low	High	Low	High	Low	High
15.6 Hz	125 Hz	125 Hz	500 Hz	500 Hz	2000 Hz	2000 Hz	8000 Hz	8000 Hz	12.6 kHz
31.3 Hz									15.8 kHz
50.0 Hz									20.0 kHz

- Band 1 has three options for low cut-off frequency
- Bands 2, 3, and 4 have fixed frequencies
- Band 5 has three options for high cut-off frequency

Band Gains 1 through 5 Field

Use the **Band Gains** fields to adjust the frequency gain for the selected band. Available selections for this field: +6 dB to 0.0 dB.

Low Frequency Field

Use the **Low Frequency** field to set the low point of the frequency band. Available selections for this field: 50.0 Hz, 31.3 Hz, or 15.6 Hz.

High Frequency Field

Use the **High Frequency** field to set the high point of the frequency band. Available selections for this field: 20.0 kHz, 15.9 kHz, or 12.6 kHz.

23.3.3

Speaker

Use the **Speaker** screen to configure the frequency response of the speaker.



Figure 23.7: Configuration | Audio | Filters | Speaker

Enabled Check Box

The **Enabled** check box determines whether users are able to modify presets, frequencies, and gain settings.

Presets Field

Use the **Presets** field to select one of five equalization settings. Equalizations are predefined settings that modify the frequency envelope of an audio channel. This device has a 5-band equalizer. Each preset provides a different EQ to apply to the audio. When presets are used, band gains do not need to be set individually.

Available selections for this field are:

Default	0 dB (15 Hz to 20 kHz)
Hiss Reduction	0 dB (15 Hz to 2 kHz) -6 dB (2 kHz to 12.6 kHz)
Rumble Reduction	0 dB (50 Hz to 20 kHz)
Noise Reduction	0 dB (50 Hz to 2 kHz) -6 dB (2 kHz to 8 kHz) -80 dB (8 kHz to 12.6 kHz)
None	

Adjustable 5-band Equalizer

An adjustable 5-band equalizer gives you the ability to adjust the low and high frequency cutoff filters and the gain for each band. This is in addition to the preset equalization settings on the local keypanel.

1		2		3		4		5	
Low	High	Low	High	Low	High	Low	High	Low	High
15.6 Hz	125 Hz	125 Hz	500 Hz	500 Hz	2000 Hz	2000 Hz	8000 Hz	8000 Hz	12.6 kHz
31.3 Hz									15.8 kHz
50.0 Hz									20.0 kHz

- Band 1 has three options for low cut-off frequency
- Bands 2, 3, and 4 have fixed frequencies
- Band 5 has three options for high cut-off frequency

Band Gains 1 through 5 Field

Use the **Band Gains** fields to adjust the frequency gain for the selected band. Available selections for this field: +6 dB to 0.0 dB.

Low Frequency Field

Use the **Low Frequency** field to set the low point of the frequency band. Available selections for this field: 50.0 Hz, 31.3 Hz, or 15.6 Hz.

High Frequency Field

Use the **High Frequency** field to set the high point of the frequency band. Available selections for this field: 20.0 kHz, 15.9 kHz, or 12.6 kHz.

23.3.4

Headset Speaker

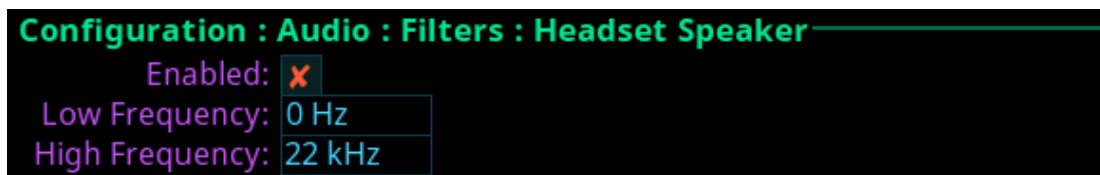


Figure 23.8: Configuration | Audio | Filters | Headset Speaker

Enabled Check Box

The **Enabled** check box determines whether the bandpass filter is applied to the headset speaker.

Low Frequency Field

Use the **Low Frequency** field to set the low point of the frequency band. Available selections for this field: 50.0 Hz, 31.5 Hz, 15.6 Hz, or 0 Hz.

High Frequency Field

Use the **High Frequency** field to set the high point of the frequency band. Available selections for this field: 22.0 kHz, 16 kHz, 8 kHz, or 4 kHz.

23.4

Mic options

The **Mic Options** screen is used to configure various mic settings.

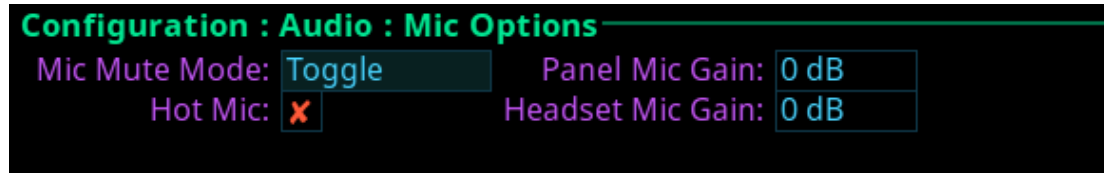


Figure 23.9: Configuration | Audio | Mic Options Screen

Mic Mute Mode Field

Use the **Mic Mute Mode** field to select the actions of the Mic Mute key. Available selections for this field are:

Disabled	By disabling the mic mute key, users are not able to mute the microphone from the front panel.
Momentary	The mic is muted for only as long as the mic mute key is held on.
Toggle (default)	The mic mute key is enabled. In this mode, pressing the mic mute key toggles the mic mute state on and off.

Hot Mic Check Box

The **Hot Mic** check box determines whether hot mic is active on the device. When enabled, audio from the mic goes out to the matrix without regard to the talk key state.

Panel Mic Gain Field

Use the **Panel Mic Gain** field to set the gain level the panel mic operates.

Headset Mic Gain Field

Use the **Headset Mic Gain** field to set the gain level the headset mic operates.

23.5

Tone generator

The **Tone Generator** checks the audio path from the device to the matrix. Use this screen to enable or disable the tone and set the frequency of the tone.

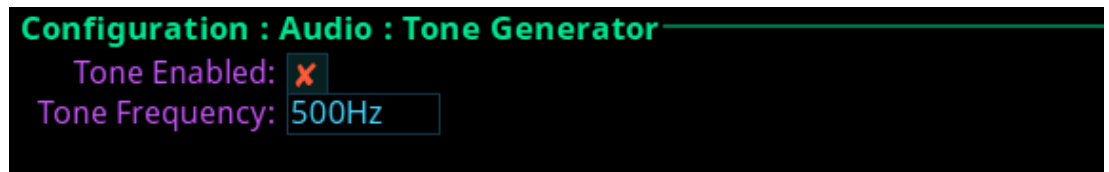


Figure 23.10: Configuration | Audio | Tone Generator Screen

Tone Enabled Check Box

The **Tone Enabled** check box determines if the tone generator is on or off.

Tone Frequency Field

Use the **Tone Frequency** field to set the tone frequency sent across the audio path. Available options are:
– 500 Hz (default)

– 1 kHz

23.6 Key volumes

Use the **Key Volumes** menu to enable or disable the ability to adjust crosspoint listen gains. If enabled, users can adjust the listen gains for Matrix crosspoints using the key volume encoder knobs on the front panel. To adjust the minimum volume of each key, rotate the key volume encoder knob. As you rotate each knob, the associated key tile updates.



Figure 23.11: Configuration | Audio | Key Volumes Screen

Key Volume Adjust Check Box

The **Key Volume Adjust** check box determines whether users can adjust crosspoint listen gains.

23.7 Miscellaneous



Figure 23.12: Configuration | Audio | Miscellaneous Screen

Reference Level Field

Use the **Reference Level** field to set the audio level the device automatically adjusts. The device normalizes audio paths in the system using this level as a reference.

24 Configuration | Local Keypanel menu

Use the **Local Keypanel** menu to access key options, auto dial, panel swap, page change, call waiting window, and display option configuration pages.



Figure 24.1: Configuration | Local Keypanel Menu

24.1 Key options

Use the **Key Options** menu to configure key operation options for Solo keys, Exclusive keys, and Auto Dial.

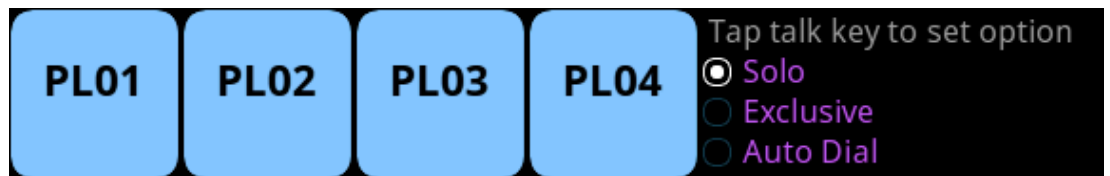


Figure 24.2: Configuration | Local Keypanel Menu | Key Options Screen

Solo Keys

Solo gives the user the ability to set up a single key on the device that causes all other keys to turn off when activated. However, when the solo key releases, the keys turned off by the solo key turn back on.

The device allows only one solo key assignment

To assign a solo key to the device, do the following:

1. Navigate to the **Configuration icon**.
2. Click the **ENC2 encoder knob**.
3. Navigate to the **Local Keypanel icon**.
4. Click the **ENC2 encoder knob**.
5. Navigate to the **Key Options icon**.
6. Click the **ENC2 encoder knob**.
7. Turn the **ENC2 encoder knob** to move the focus to Solo.
8. Click the **ENC2 encoder knob**.
9. Tap the desired **talk key** to assign the solo key option.

The key tile highlights with a red bar indicating which key is configured with the solo key option.

Exclusive Keys

Exclusive gives the user the ability to set up keys that cause other exclusive keys to turn off when activated. Unlike the solo option, when the exclusive key is released, the other exclusive keys turned off by the exclusive key do not turn back on.

The device allows multiple exclusive keys.

To **assign an exclusive key on the device**, do the following:

1. Navigate to the **Configuration icon**.
2. Click the **ENC2 encoder knob**.
3. Navigate to the **Local Keypanel icon**.
4. Click the **ENC2 encoder knob**.
5. Navigate to the **Key Options icon**.

6. Click the **ENC2 encoder knob**.
7. Turn the **ENC2 encoder knob** to move the focus to Exclusive.
8. Click the **ENC2 encoder knob**.
9. Tap the desired **talk key** to assign the exclusive assignment.
The key tile highlights with a red bar indicating which key is configured with the exclusive key option.

Auto Dial

Auto Dial stores commonly used phone numbers in the auto dial list locally on the device.

You can configure 1-Touch TIF Auto Dial numbers and configure those saved numbers to a device key. Once configured, pressing the assigned key causes the TIF to go off-hook and auto dial the configured number.

To **assign an auto dial to a device key**, do the following:

1. Navigate to the **Configuration icon**.
2. Click the **ENC2 encoder knob**.
3. Navigate to the **Local Keypanel icon**.
4. Click the **ENC2 encoder knob**.
5. Navigate to the **Key Options icon**.
6. Click the **ENC2 encoder knob**.
7. Turn the **ENC2 encoder knob** to move the focus to Auto Dial.
8. Click the **ENC2 encoder knob**.
9. Tap the desired **talk key** to assign the auto dial assignment.
10. Turn the **ENC2 encoder knob** or press **the up arrow key** to select the desired auto dial.
The key tile highlights with a red bar indicating which key is configured with an auto dial number.

24.2

Auto dial

Auto dial stores commonly used phone number in the auto dial list locally on the device.

To configure a key on the device to have an auto dial number, refer to *Key options, page 117*.

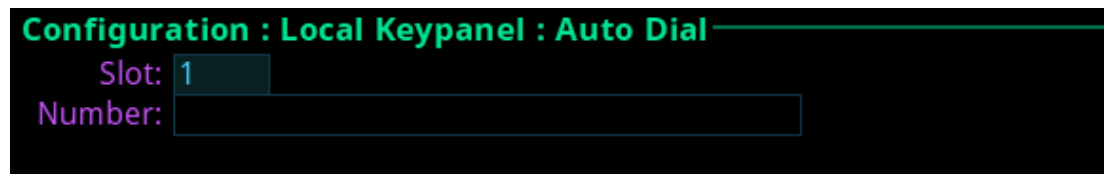


Figure 24.3: Configuration | Local Keypanel | Auto Dial Screen

Slot Field

Use the **Slot** field to select the entry number for the auto dial number. This number does not need to follow sequence.

Number Field

Use the **Number** field to enter a phone number to assign as an auto dial.

The device allows up to 100 auto dial entries.

To **store an auto dial number**, do the following:

1. Navigate to the **Configuration icon**.
2. Click the **ENC2 encoder knob**.
3. Navigate to **Local Keypanel**.
4. Click the **ENC2 encoder knob**.
5. Navigate to **Auto Dial**.
6. Click the **ENC2 encoder knob**.
7. Turn the **ENC2 encoder knob** or press the **up arrow key** on the keypad to select the desired slot.

8. Click the **ENC2 encoder knob**.
9. Turn the **ENC2 encoder knob** to move the focus to the Number field.
10. Click the **ENC2 encoder knob**.
11. Enter the desired **phone number**.
12. Click the **ENC2 encoder knob**.
13. Click the **ENC1 encoder knob**.
14. With the Save option highlighted, click the **ENC2 encoder knob**.

24.3 Panel Swap

Panel Swap gives users the ability to quickly access up to 16 virtual keys, allowing them to easily communicate with more people. Panel swap is different from changing setup pages because the keys can stay active even when they are no longer visible on the main display. When Panel Swap is enabled, users can switch to different key rows. With four key rows and each key row supporting four keys, there are 16 virtual keys. Turn the ENC1 encoder knob to change the active key row. Panel swap can also be activated by (or triggered by) a UPG key.




Figure 24.4: Configuration | Local Keypanel | Panel Swap Screen

of Key Rows Field

Use the **# of Key Rows** field to select the number of key rows necessary.

Key States Field

Use the **Key States** field to define what happens to the key states when a row of keys is not currently visible. There are two possible modes of operation:

Force Off	Talk and listen are forced off when the row of keys is not visible.
Retain	Talk and listen key states are retained when the row of keys is not visible, the following icon shows in the panel display when a virtual key is active on a key row not currently shown in the display. 

Keypad UPG Field

Use the **Keypad UPG** field to select what panel swap action occurs. There are four actions available:

Cycle To	Cycle to the next or previous key row.
Switch To	Switch to a specific key row.
Toggle To	Toggle between key row 1 and another key row.
Unassigned	UPG does not control key row changes.

24.4 Page Change

Use the Page Change screen to set the action of setup pages while talk keys are active.



Figure 24.5: Configuration | Local Keypanel | Page Change Screen

Mode Field

Use the **Mode** field to select the action of the setup pages when talk keys are active. By default, page changes are allowed when talk keys are active.

Available options:

Always Allow	Page changes are allowed while Talk Keys are active.
No Talk Keys	Page changes are not allowed while Talk Keys are active. When page changes are restricted due to an active talk key, the page change interface is shown in grey.

24.5

Call waiting window

Use the **CWW** menu to configure the CWW. There are two configuration options; how many calls show in the CWW and what happens when a new call comes in.

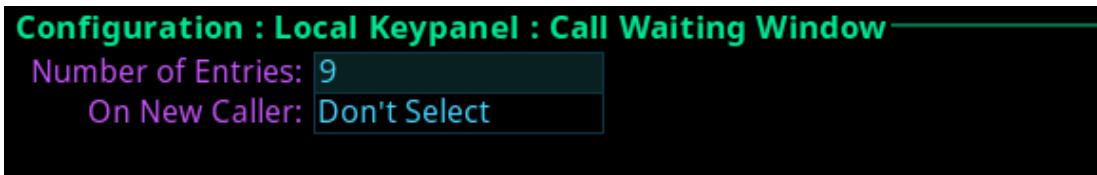


Figure 24.6: Configuration | Local Keypanel | Call Waiting Window Screen

Number of Entries Field

Use the **Number of Entries** field to define the number of calls shown in the CWW. The maximum number of entries is nine, while the minimum is three.

On New Caller Field

Use the **On New Caller** field to select what action occurs in the CWW when a new call enters the queue.

The options available are:

Select New Call	When a new call enters the CWW queue, it goes to the top of the list and selects the new call. The highlight moves to this item.
Don't Select (default)	When a new call enters the CWW queue, it goes to the top of the queue, but the highlighted item does not change.
Select If Idle	When a new call comes into the CWW queue, it goes to the top of the queue list and the highlight moves to the new call only if the user has not interacted with the CWW in the last five seconds or if the CWW window is not visible.

24.6

Footswitch

Use the **Footswitch** menu to enable the footswitch feature and configure how a latched talk key behaves when the user releases the footswitch. In normal footswitch operation, latched talk keys go into a ready state waiting for the footswitch press. When the footswitch is pressed, the latched talk keys become active. Then, when the footswitch releases, the latched talk keys go back into a ready state. The device can be configured so latched talk keys become

unlatched when the footswitch releases. In this mode, the footswitch is a one-time operation. Pressing the footswitch turns the keys on and releasing the footswitch turns the keys off, unlatching them so the keys are unable to come on again with the next press of the footswitch. To use the footswitch again, the desired keys must be re-latched. A footswitch is a foot-triggered switch used to activate keypanel keys. OMS provides two methods for activating the footswitch feature:

- Opto-isolated input #1 on the GPIO terminal block, located on the rear panel.

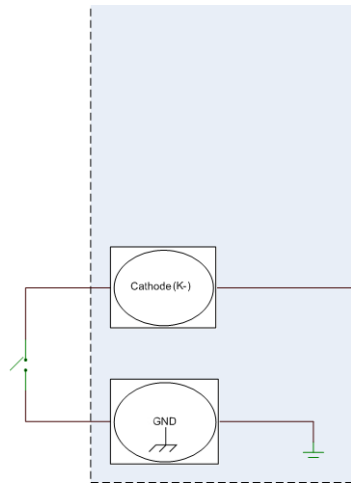


Figure 24.7: Footswitch Cabling

- Pin 6 on the headset connector.
- By default, the footswitch is disabled.



Figure 24.8: Configuration | Local Keypanel | Footswitch Screen

Enable Footswitch Check Box

The **Enable Footswitch** check box determines whether to enable the footswitch for the device.

Unlatch Keys on Release Check Box

The **Unlatch Keys on Release** check box determines whether latched talk keys become unlatched when the user releases the footswitch.

24.7

Display Options

Use the Display Options page to configure panel volume and listen assignment display options.



Figure 24.9: Configuration | Local Keypanel | Display Options Screen

Show Panel Volume Check Box

The **Show Panel Volume** check box determines whether the speaker/headset volume window permanently displays, otherwise the window only appears when adjusting the volume.

Show Listen Assignment Field

Use the **Show Listen Assignment** field to enable or disable displaying listen assignments on the panel display.

25 Configuration | User Preferences menu

Use the **User Preference** menu to access user preference configuration options such as brightness, screen saver usage, alpha display, keypad state color, information display options, keypad hotkeys, and signaling options.



Figure 25.1: Configuration | User Preferences Menu

25.1 Brightness

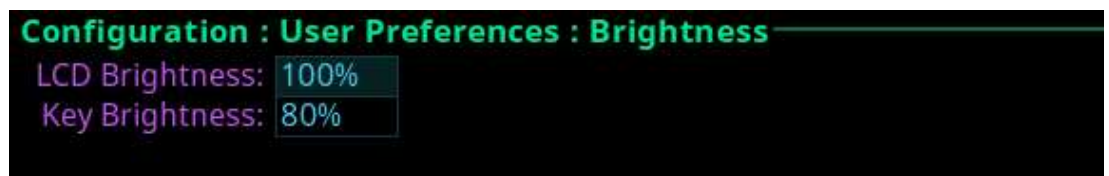


Figure 25.2: Configuration | User Preferences | Brightness Screen

LCD Brightness

Use the **LCD Brightness** field to set the brightness of the panel. Brightness ranges from 0% to 100%. By default, the brightness is set at 100%.

Key Brightness

Use the **Key Brightness** field to set the brightness of the key backlights. Brightness ranges from 0% to 100%. By default, the brightness is set at 100%.

25.2 Screen saver

Use the **Screen Saver** screen to configure the way the screen saver operates.



Figure 25.3: Configuration | User Preferences | Screen Saver

Mode Field

Use the **Mode** field to select the type of screen saver desired. Available options are Bitmap, Text (default), or Blank.

Movement Field

Use the **Movement** field to select the type of movement the screen saver is to perform. Available options are Bounce (default) or Scroll.

Activation Delay Field

Use the **Activation Delay** field to set the amount of time before the screen saver starts. Available options for this field are Disabled, 12 hours, 10 hours, 8 hours, 6 hours, 4 hours, 2 hours, 1 hour (default), and 30 minutes.

LCD Dim Delay Field

Use the **LCD Dim Delay** field to set the amount of time before the LCD dims. When the screen saver or brightness dim mode becomes active, the key backlights also get dimmed.

Available option for this field are Disabled, 12 hours, 10 hours, 8 hours, 6 hours, 4 hours, 2 hours, 1 hour (default), and 30 minutes.

LCD Dim Percent Field

Use the **LCD Dim Percent** field to set the brightness of the panel display when the LCD dims, from 0 to 100%. This setting is a percentage of the current LCD brightness. For example, if the backlight is configured for 60%, then in this menu, 100% is equal to 60% and 0% is equal to 35%.

The default for this field is 25%

25.3 Alpha size

Use the **Alpha Size** screen to configure the alpha size (length) displayed when alphas are displayed on the front panel.

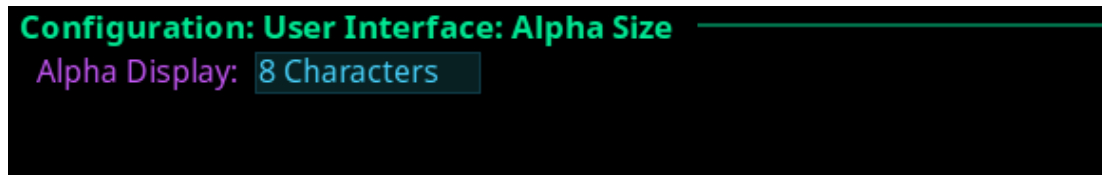


Figure 25.4: Configuration | User Interface | Alpha Size

Alpha Size Field

Use the **Alpha Size** field to select the size of alphas displayed on the front panel.

Available sizes are 4 Characters, 6 Characters, 8 Characters, and 8 Unicode.

25.4 Keypad

Use the **Keypad** screen to configure how and when the keypad backlight activates and the color and brightness of the keypad backlight LEDs display in each keypad mode.



Figure 25.5: Configuration | User Interface | Keypad

Backlight Mode Field

Use the **Backlight Mode** field to select how and when the keypad backlight activates.

Available options are:

Activated (swallow first keypress)	The first keypad key pushed when the keypad is inactive is only used to activate the keypad. The actual keypad key push event is not acted upon.
Activated (process first keypress) (default)	The first keypad key pushed when the keypad is inactive activates the keypad and is processed.
Always Active	The keypad backlight is always in the active state.

Always Inactive	The keypad backlight is always in the inactive state. When selected, the LED color/brightness does not change when SHIFT is pressed, even if the keypad is in SHIFT mode.
-----------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------



Notice!

When the front panel menu is not active, the backlight stays lit for 5 seconds of inactivity before returning to the inactive state. However, when the front panel menu is active, the backlight stays lit for one minute before exiting the menu system and returning to the inactive state.

Inactive State LED Color Field

Use the **Inactive State LED Color** field to select the LED backlight color when the keypad is in the inactive state.

Available options are Blue and White (default).

Active State LED Color Field

Use the **Active State LED Color** field to select the LED backlight color when the keypad is in the active state.

Available options are Blue and White (default).

Shift State LED Color Field

Use the **Shift State LED Color** field to select the LED backlight color when the keypad is in the Shift state.

Available options are Blue (default) and White.

LED Brightness Field

Use the **LED Brightness** field to set the brightness of the keypad backlight LEDs.

Brightness ranges from 0% to 100%.

By default, brightness is set for 30% for the Inactive state; and 100% for the Active and Shift states.

25.5

Options

Use the **Options** screen to configure advanced user interface options.

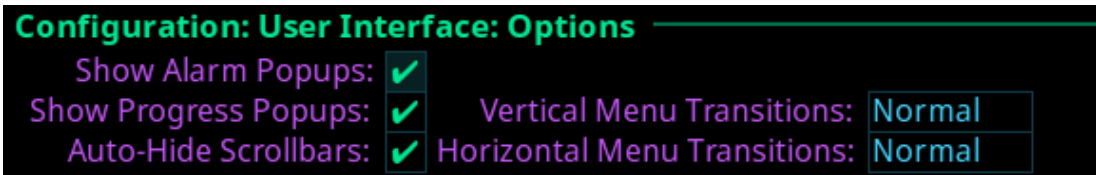


Figure 25.6: Configuration | User Interface | Options

Show Alarm Popups Check Box

The **Show Alarm Popups** check box determines whether popup messages display when alarms trigger.

By default, Show Alarm Popups is enabled.

Show Progress Popups Check Box

The **Show Progress Popups** check box determines whether progress bars display on the front panel when writing new firmware, fonts, or resources to the intercom.

By default, Show Progress Popups is enabled.

Auto-Hide Scroll Bars Check Box

The **Auto-Hide Scroll Bars** check box determines whether a scroll bar shown on the right side of some screens auto-hides after a few seconds or if it is always visible.

**Notice!**

Not all screens have scroll bars. Only screens with more information than can fit on one display have the scroll bar capability.

By default, Auto-Hide Scroll Bars is enabled.

Vertical Menu Transitions Field

Use the **Vertical Menu Transitions** field to set the speed of or disable the vertical menu transitions. Vertical menu navigation, or sibling menu navigation, navigates the menu structure by moving between branches of the menu without having to go up one level and then back down again. For example, if the menu structure is at the top-level Configuration menu screen, turning the ENC1 encoder knob to the right one notch moves the menu structure to the top-level Intercom Setup menu.

If the focus of the menu is within a top-level menu structure, turning the ENC1 encoder knob to the right one notch moves the menu structure to the next menu item within the same top-level menu. For example, if the menu focus is at Configuration | Network, turning the left encoder knob to the right one notch moves the menu structure to Configuration | Ports.

Available options for this field are:

Disabled	No vertical transitions allowed.
None	No transition animation is seen. Navigation is seen as jumps.
Normal	The entire menu rolls up and down smoothly to reveal a new sibling.
Fast	The entire menu rolls up and down faster than normal; however, it may not be as smooth.

The default for this field is Normal.

Horizontal Menu Transitions Field

Use the **Horizontal Menu Transitions** field to set the speed of horizontal transitions within a menu. Horizontal menu transitions are movements within a menu structure to the next / previous menu item using the ENC2 encoder knob to navigate.

Available options for this field are:

None	No transition animation is seen. Navigation is seen as jumps. The purple focus frame jumps to a new menu item.
Normal	The purple focus frame smoothly slides horizontally from icon to icon.
Fast	The purple focus frame slides horizontally from icon to icon faster than normal; however, it may not be as smooth.

The default for this field is Normal.

25.6**Keypad hotkeys**

Use the **Keypad Hotkeys** screen to disable certain keypad functions such as the call keys, all-call, all-talk, mic kill, and stage announce functionality.

Figure 25.7: Configuration : User Preferences : Keypad Hotkeys Screen

Key 1 Call Enabled Check Box

The **Key 1 Call Enabled** check box determines whether the key 1 call button operates.

Key 2 Call Enabled Check Box

The **Key 2 Call Enabled** check box determines whether the key 2 call button operates.

Key 3 Call Enabled Check Box

The **Key 3 Call Enabled** check box determines whether the key 3 call button operates.

Key 4 Call Enabled Check Box

The **Key 4 Call Enabled** check box determines whether the key 4 call button operates.

All-Call Enabled Check Box

The **All-Call Enabled** check box determines whether the all-call button on the keypad is active.

All-Talk Enabled Check Box

The **All-Talk Enabled** check box determines whether the all-talk button on the keypad is active.

Mic Kill Enabled Check Box

The **Mic Kill Enabled** check box determines whether the mic kill button on the keypad is active.

Stage Announce Enabled Check Box

The **Stage Announce Enabled** check box determines whether the SA button on the keypad is active.

25.7

Signaling

Use the **Signaling** page to define call beep and mic kill usage.

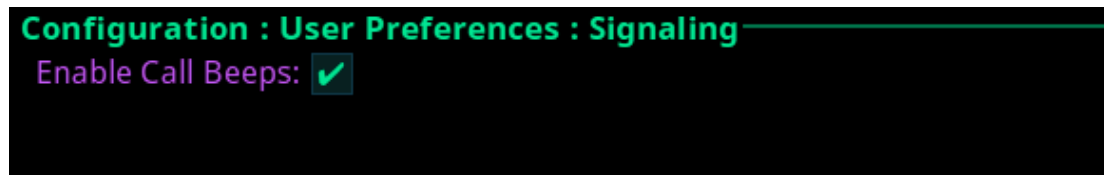


Figure 25.8: Configuration | User Preferences | Signaling

Enable Call Beeps Check Box

The **Enable Call Beeps** check box determines whether audible notifications can be heard when calls come into the device.

26 Configuration | Advanced menu

Use the Advanced menu to access configuration options for authentication, GPIO-16, clock, soft reboot, and diagnostics. There is a factory reset menu item that allows the device to be reset to factory defaults. To enable the factory reset menu item, refer to *Factory reset, page 67*.



Figure 26.1: Configuration | Advanced Menu

26.1 Authentication menu

Authentication is the process of determining someone's identity. Intercoms that support authentication may require a username and password for each AZedit/IPedit session. Use the Authentication menu to configure authentication parameters for AZedit, IPedit, and the keypad. Use the debug menu item to enable or disable the ability to run debug on the device.



Figure 26.2: Configuration | Advanced | Authentication Menu

26.1.1 AZedit

Use the **AZedit Authentication** screen to define whether authentication for AZedit is required. Up to 20 different user profiles can be created for different port authentication rules with user names, passwords, and admin rights.



Figure 26.3: Configuration | Authentication | AZedit

Enable Check Box

The **Enable** check box determines whether AZedit authentication is required. The Enable check box must be selected to enable authentication for AZedit. The default for this field is enabled.



Notice!

If authentication is enabled and no users are defined, it is possible to become locked out of the intercom system. If this occurs, contact technical support for instructions on authentication bypass to gain access to the front panel where changes to the authentication settings can be made.

User Field

Use the **User** field to select which user profile to view and modify.
Up to 20 user profiles can be created.

Admin Check Box

The **Admin** check box determines whether the user profile has administrative rights.
The default for this field is the admin rights are enabled.

Name Field

Use the **Name** field to enter the name of a user or group. For example, the name could be an individual user such as John Adams; or the name could be a group, such as comms, where a group of users can use the same profile.

Password Field

Use the **Password** field is to enter a password for logging in. This field is optional.

26.1.2

IPedit

Use the **IPedit Authentication** screen to define the access privileges (read, write, or admin) for each user profile defined. When the Write and Admin check boxes both display red Xs, Read privilege is applied.

Up to five user profiles can be created in the authentication table.

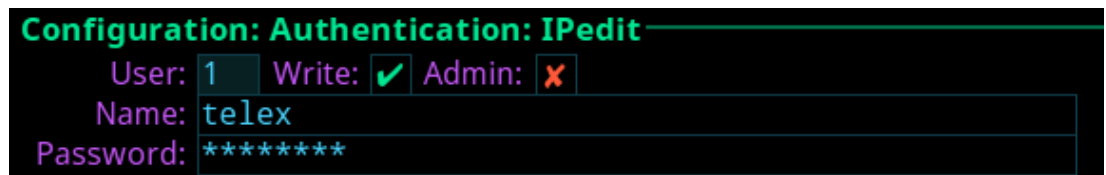


Figure 26.4: Configuration | Authentication | IPedit

User Field

Use the **User** field to select which user profile to view and modify.

Write Check Box

The **Write** check box determines whether the user profile has Write privileges.

Admin Check Box

The **Admin** check box determines whether the user profile has administrative rights.

Name Field

Use the **Name** field to enter the name of a user or group. For example, the name could be an individual user such as John Adams; or the name could be a group, such as comms, where a group of users can use the same profile.

Password Field

Use the **Password** field to enter a password used to log into IPedit with the defined user profile.

The field is optional.

26.1.3

Front panel

Use the **Front Panel** screen to configure different access areas on the device, such as Front Panel access, Status menu access, Setup menu access, and Configuration menu access.



Notice!

PINs are hierarchical. Whenever a PIN is entered, access to the highest level of PIN entered is granted. If all three PINs are set, front panel access is PIN protected because a Status PIN is defined. However, if the Setup PIN is set, access to Status is granted, but access to the Configuration menu is not. If the user knows the Config PIN full access is granted.



Figure 26.5: Configuration | Authentication | Front Panel



Notice!

If the PIN is set, and then forgotten go to AZedit | Options | OMS Front Panel to reset the PIN.

Access Field

Use the **Access** field to set the level of security for the OMS front panel.

Available options are:

Unrestricted (default)	The front panel has full access without any restrictions
Read Only	The front panel is read only. No modifications can be made to any menu items.
Authenticated	The user must enter a PIN to access the front panel.
Disabled	The front panel has no access.

Timeout Field

Use the **Timeout** field to set the amount of time the front panel is idle before the user must re-enter a PIN when access is set to authenticated and a PIN is set.



Notice!

The front panel can be forced to logout (or forget a PIN has been entered) by manually activating the screen saver. To do this, press and hold the ENC1 encoder knob.

Available options are 1 minute to 15 minutes.

The default for this field is 2 minutes.

Status PIN Field

Use the **Status PIN** field to enter a numeric PIN used to access the Status menu. If a Status PIN is set, the user must enter the PIN to access any area on the front panel (for example, the Alarms menu is inaccessible without PIN).

This field can contain up to 20 digits.

Setup PIN Field

Use the **Setup PIN** field to enter a numeric PIN used to access the Intercom Setup menu.

This field can contain up to 20 digits.

Config PIN Field

Use the **Config PIN** field to enter a numeric PIN used to access the Configuration menu.

This field can contain up to 20 digits.

26.1.4 Debug Shell

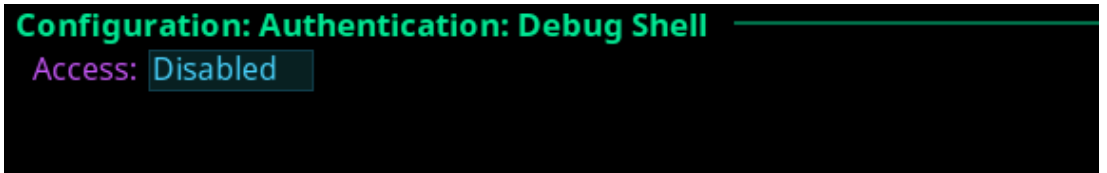


Figure 26.6: Configuration | Authentication | Debug Shell

Access Field

Use the **Access** field to grant access to the debug.

Telnet is available on the Control Port.

Available options are Enabled and Disabled (default).

26.2 GPIO-16 menu

Use the **GPIO-16** menu to set the IP addresses of the GPIO-16 devices. OMS uses the Control Port to communicate to GPIO-16 devices.

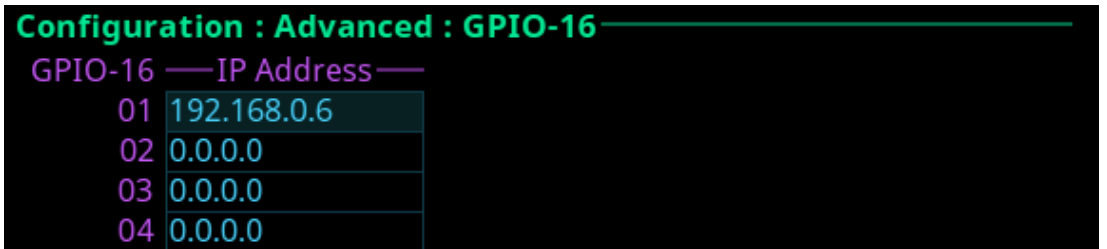


Figure 26.7: Configuration | Advanced | GPIO-16 Screen

To **configure the GPIO-16 IP address**, do the following:

1. Navigate to the **desired position**.
2. Click the **ENC2 encoder knob**.
The field becomes active.
3. Set the **IP address**.
4. Click the **ENC2 encoder knob**.
5. Click the **ENC1 encoder knob to exit the screen**.
A Changes Made message appears.
6. Navigate to the **desired action**.
7. Click the **ENC2 encoder knob to confirm**.

26.3 Clock Select

Use the **Clock Select** screen to configure the OMNEO audio PTP clock used to synchronize audio in an intercom system.

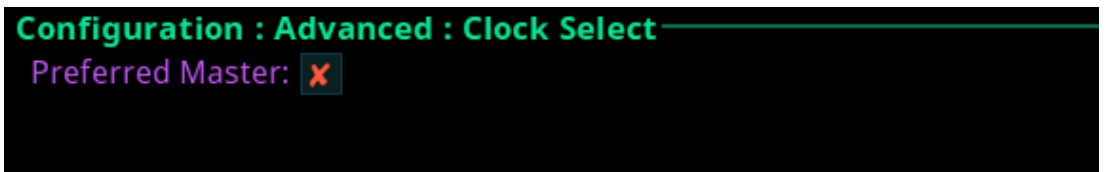


Figure 26.8: Configuration | Advanced | Clock Select

Preferred Master Check Box

The **Preferred Master** check box determines whether the device is configured as the preferred master clock for other OMNEO devices on the network.

By default the Preferred Master field is not selected.

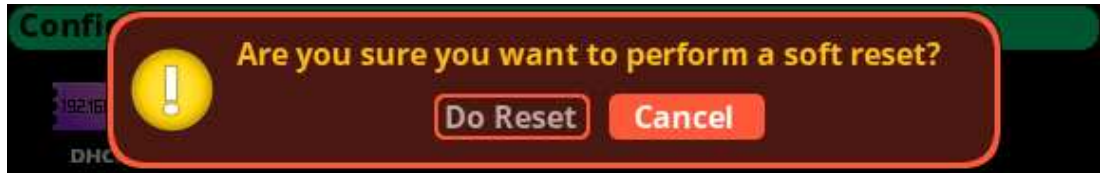
26.4 Soft Reset

Use the **Soft Reset** screen to reboot the device without resetting any of the configurations.

To **perform a soft reset**, do the following:

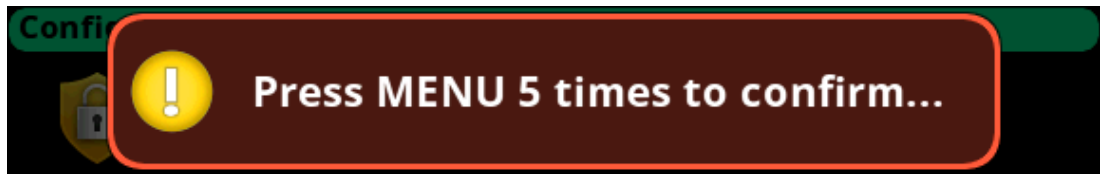
1. Navigate to the **Soft Reset icon**.
2. Click the **ENC2 encoder knob**.

The Soft Reset Confirmation message appears.



3. Move the **button focus to Do Reset**.
4. Click the **ENC2 encoder knob**.

A countdown message gives direction to press the MENU key on the keypad 5 times.



5. Press the **MENU key five times**.
- The device reboots.

26.5 Diagnostics

26.5.1 Test Panel

Use the **Test Panel** screen to check the operation of all physical controls on the front panel.



Figure 26.9: Configuration : Advanced : Diagnostics : Test Panel

Last Input on Front Panel field

The **Last Input on Front Panel** field displays the last physical control input after entering the test panel mode.

Keystroke Count Field

The **Keystroke Count** field displays the number of times the selected input is pressed, clicked, or tapped. For example, the D Talk button tapped three times displays the numeric three in the Keystroke Count field.



Notice!

The Keystroke Count field keeps a running tally of presses in memory until system restart.

To **use the test panel function**, do the following

1. Navigate to the **Configuration icon**.
2. Click the **ENC2 encoder knob**.
3. Navigate to **Advanced**.
4. Click the **ENC2 encoder knob**.

5. Navigate to **Diagnostics**.
6. Click the **ENC2 encoder knob**.
7. Navigate to **Test Panel**.
8. Click the **ENC2 encoder knob**.
The Test Panel screen opens.
9. Press **any button** on the front panel to test.
10. Press **CLR** to exit Test mode.

27 Intercom setup | Party line membership

Use **Intercom setup** to configure party line memberships, stored setups, devices, intercom resources, gains, and alphas.



Notice!

Changes made to the front panel settings save to flash immediately. However, it can take up to five minutes for changes made to the Intercom Setup to take effect.

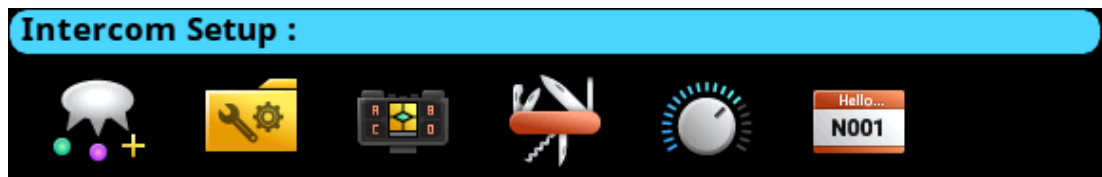


Figure 27.1: Intercom | Setup Menu Icons

Party Line Membership

Use the **Party Line Membership** menu item to configure groups of devices that need to communicate simultaneously. Typically, party line audio is full duplex; meaning transmit and receive occur at the same time.

All ports can be members of a single party line.

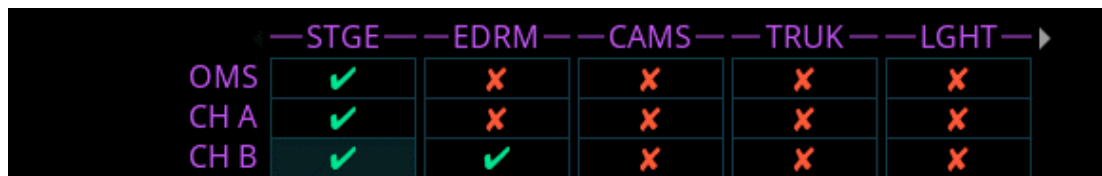


Figure 27.2: Party line membership screen

Depending on the OMS model, the number of party lines and the type of ports may differ.

The possible port types are:

- 40 OMNEO ports
- 4 Two-Wire ports
- 4 RVON ports
- 2 PGM ports
- 4 AIO ports
- 1 SA port
- 1 OMS port
- 8 TIE ports

Keys View

Use the **Keys View** to assign party line memberships to the different keys of the device. Different key states can occur when assigning keys in the Keys View.

Key State	Description
White outline	The assignment will be added
Red outline	The assignment will be deleted.
Blinking	The current assignment (which is about to be deleted) and the proposed new assignment (which takes the place of the current assignment). ¹ When blinking: <ul style="list-style-type: none"> - The current assignment is shaded darker - The proposed new assignment is shown in the unshaded color.

Key State	Description
	¹ If the current assignment is being removed from the key and not being replaced, the current assignment toggles with a Null assignment (blue key with dashes).

Tab. 27.18: Key assignment states for Party Line Membership Keys View screen

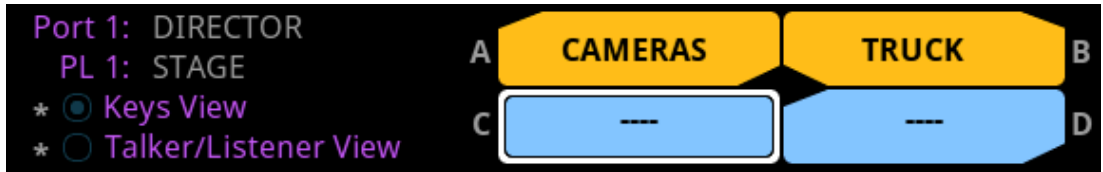


Figure 27.3: Party line configuration screen



Notice!

An asterisk next to the Keys View or Talker/Listener View radio button signifies there is already a membership configured.

To **configure a party line membership using the keys view**, do the following:

1. Navigate to the **Party Line Membership menu item**.
2. Press **SEL**.
The Party Line Membership matrix grid displays.
3. Use the arrow keys to navigate to the **desired port and party line**.
4. Press **SEL**.
The Keys View appears.
5. Use the arrow keys to **navigate to the desired key**.
The Party Line Membership assignment key appears with a white outline.
6. Press **SEL**.
The Party Line Membership assignment is configured and the Party Line Membership matrix grid appears.

To **remove a party line membership assignment using the keys view**, do the following:

1. Navigate to the **Party Line Membership menu item**.
2. Press **SEL**.
The Party Line Membership matrix grid displays.
3. Use the arrow keys to navigate to the **desired port and party line**.
4. Press **SEL**.
The Keys View appears with the assignment outlined in red and blinking.
5. Press **SEL**.
The assignment is removed from the key and from the assignment grid.

Talker/Listener View

Use the **Talker/Listener View** to configure devices as permanent talkers, permanent listeners, both, or to clear the party line memberships. Two-wire ports, program inputs, stage announce, and TIE lines use the Permanent Talker/Listener screen exclusively for configuration of the party line memberships.

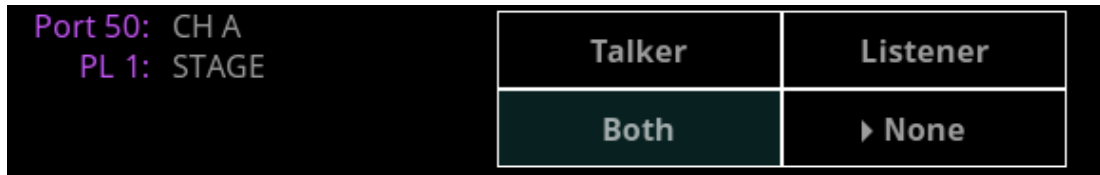


Figure 27.4: Permanent talker/listener screen

There are four configuration options for this screen.

Assignment	Description
Talker	The party line membership assignment is always talking.
Listener	The party line membership assignment is always listening.
Both	The party line membership assignment is always talking and listening.
None	The party line membership assignment is cleared from the key.

Tab. 27.19: Configuration Options for Permanent Talker/Listener Screen

To **configure a party line membership using the permanent talker/listener view**, do the following:

1. Navigate to the **Party Line Membership menu item**.
2. Press **SEL**.
The Party Line Membership matrix grid displays.
3. Use the arrow keys to navigate to the **desired port and party line**.
4. Press **SEL**.
The Talker/Listener View appears.
5. Use the arrow keys to select **Talker, Listener, or Both**.
6. Press **SEL**.
The assignment is made and the Party Line Membership matrix grid appears with the configured party line membership.

To **clear a party line membership from the talker/listener view**, do the following:

1. Navigate to the **Party Line Membership menu item**.
2. Press **SEL**.
The Party Line Membership matrix grid displays with the assignment configured.
3. Use the arrow keys to navigate to the **desired port and party line**.
4. Press **SEL**.
The Talker/Listener View appears.
5. Use the arrow keys to select **None**.
6. Press **SEL**.
The assignment is removed and the Party Line Membership matrix grid screen appears with the membership removed.

28 Intercom setup | Stored Setups menu

Stored Setups are full AZedit setup files that are stored locally in the device and are recalled from the front panel (or AZedit) without having to send the file from AZedit. The device can configure, store, and save up to four setups (Slots).

The following is performed from the Stored Setups menu:

- Confirm slot validation
- Save the current setup to a slot
- Restore the setup from a valid slot
- Delete a valid setup
- Update the description of a valid setup.

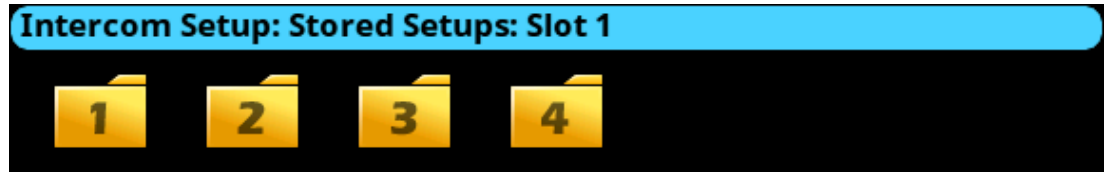


Figure 28.1: Intercom Setup | Stored Setups Menu Icons

Slot 1 through Slot 4



Figure 28.2: Intercom Setup | Stored Setups | Slot 1

Valid Check Box

The **Valid** check box indicates whether there is a saved setup in the slot. If the slot is not valid, Restore, Delete and Update Description cannot be performed.

Description Field

Use the **Description** field to enter a detailed description of the Stored Setup (for example, "WeeknightNews").

This field can contain up to 130 characters.

Save Button

The **Save** button saves the current Intercom Setup to the selected slot (Slot 1, Slot 2, Slot 3, or Slot 4). Once the Save button is selected, a message appears in the display confirming the Save Action.

Restore Button

The **Restore** button loads and activates a setup file. For example, entering the Slot 3 Setup file menu option and selecting the Restore button replaces the current setup file with the Slot 3 stored setup file.

Delete Button

The **Delete** button erases the selected Stored Setup.

Update Description Button

The **Update Description** button confirms and updates the changes made to the description of the Stored Setup. Changes to the description can also be made in AZedit on the Stored Setups window (ONLINE | Stored Setups).

**Notice!**

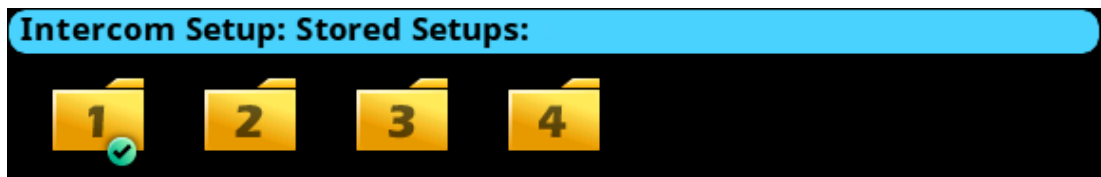
The contents of a stored setup from OMS cannot be viewed. The Description field is used to describe in detail the saved setup parameters.

To **save a setup**, do the following:

1. Click the **Stored Setups icon**.
The four setup slot folders display.
2. Click the **slot to store the setup file**.
3. Enter a **description** for the stored setup.
4. Click the **Save button**.
The Save current setup to slot <n> message displays.



5. Click the **Proceed button**.
The Stored Setup menu displays. The Saved Setup Slot folder shows with a green check mark.

**28.1****Stored setups window**

The **Stored Setups** window in AZedit is used to view and verify setup files as well as update descriptions.

To navigate to the Stored Setups screen in AZedit, select Stored Setups from the ONLINE menu.

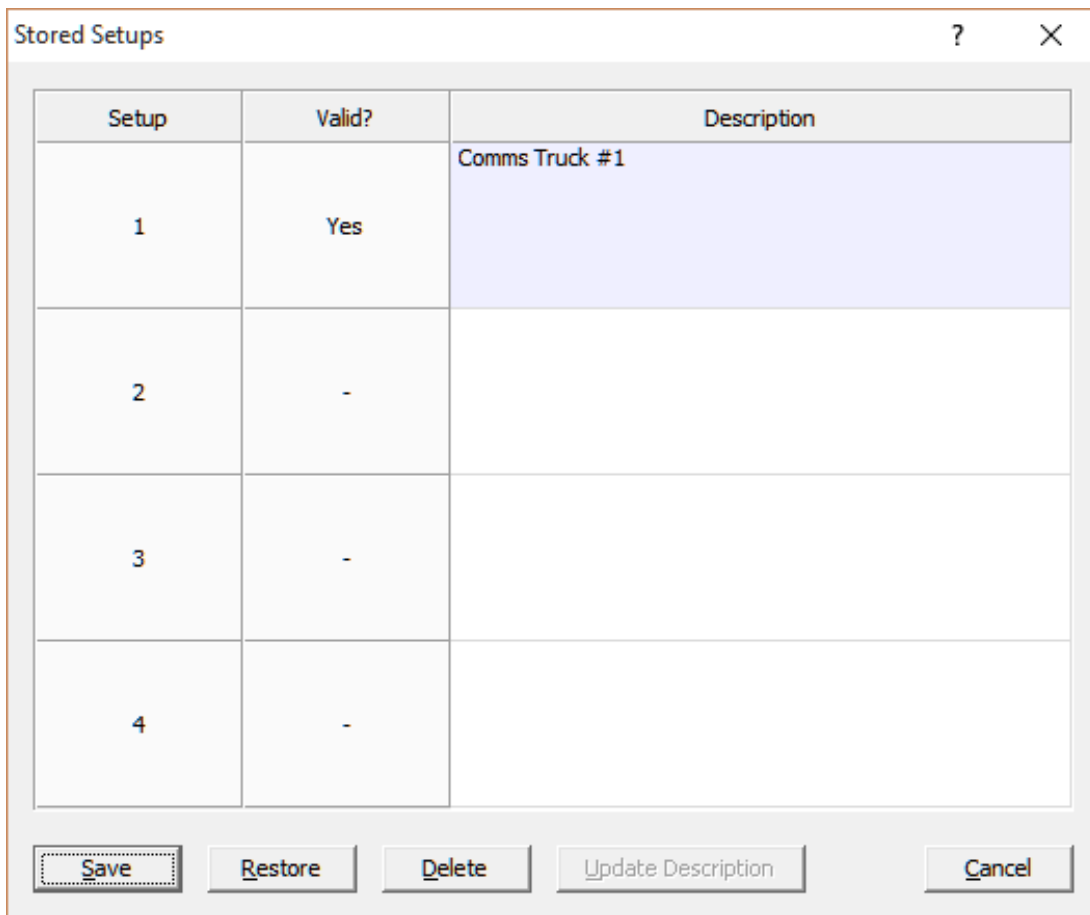


Figure 28.3: Stored Setups screen from AZedit



Notice!

The Save, Restore, Delete, and Update Description buttons perform the same actions via AZedit as described for the front panel.

29 Intercom setup | Devices menu

The **Devices** menu is used to configure keypanel assignments, key options and setup pages in the intercom system.



Figure 29.1: Intercom Setup | Devices Menu

29.1 Key assignments

The **Key Assignments** screen configures key assignments on the device keys.



Figure 29.2: Intercom Setup | Devices | Key Assignments

Port Field

Use the **Port** field to select the desired port where the key assignment is to be assigned.

Page Field

Use the **Page** field to select the setup page where the key assignment is to be assigned.

Key Field

Use the **Key** field to select the key on the selected setup page where the key assignment is to be assigned.

Type Field

Use the **Type** field to select the key assignment type.

Selections for this field can include SPCL, PP, PL, IFB, SL, RY, ISO, and UR.

SPCL	Special
PP	Point-to-Point
PL	Party Line
IFB	Interrupted Fold Back
SL	Special List
RY	Relay
ISO	Camera Isolate
UR	UPL Resource

Alpha Field

Use the **Alpha** field to select the desired alpha to assign to the key. The alpha selection only shows the available instances of the selected type.

Latch Disable Check Box

The **Latch Disable** check box indicates the keypanel user cannot latch on the key. Clear the check box to enable latching capabilities. When Latching is enabled, the talk function stays on after the talk key is pressed briefly. Otherwise, the talk function only works when the button is pressed.



Notice!

A key only latches when pressed and released within 0.5 seconds. Otherwise, the key always turns off.

Key Restrict Check Box

The **Key Restrict** check box indicates the device key is restricted and modifications are disabled. Use this option to prevent a user from changing the key assignment.

To **change key assignments**, do the following:

1. Navigate the **Port field**.
2. Click the **ENC2 encoder knob**.
3. Turn the **ENC2 encoder knob** to select the port.
4. Click the **ENC2 encoder knob** to confirm the selection.
5. Navigate to the **Type field**.
6. Click the **ENC2 encoder knob**.
The field becomes active.
7. Rotate the **ENC2 encoder knob** to select the new assignment.
8. Click the **ENC2 encoder knob** to confirm the selection.
9. Click the **ENC1 encoder knob** to exit the screen.
A Changes Made confirmation message displays,
10. Navigate to the **desired action**.
11. Click the **ENC2 encoder knob** to confirm the selection.

29.2

Setup pages

Setup pages gives access to more key assignments than physical keys on the device. This is useful for sharing a device because setup pages can be used to swap between the key assignments used for each person.

Up to 4 setup pages per keypanel, port can be configured.

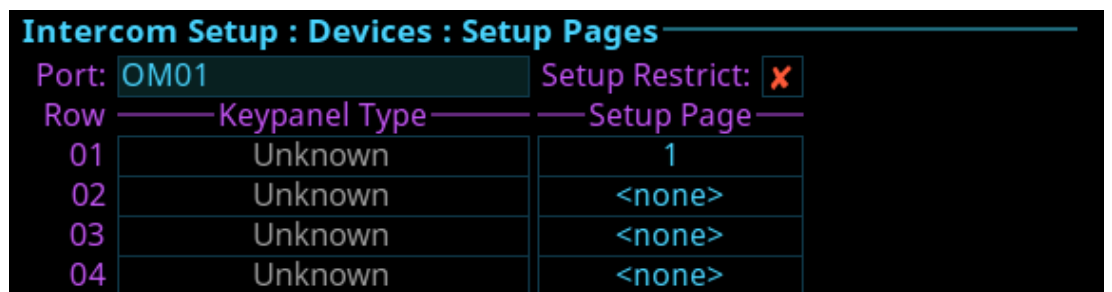


Figure 29.3: Intercom Setup | Devices | Setup Pages

Port Field

Use the **Port** field to select the desired port for the setup page assignment.

Setup Restrict Check Box

The **Setup Restrict** check box indicates the user is restricted from changing the setup pages.

**Notice!**

By default, modifications to setup pages are not allowed.

Row Field

The **Row** field displays the number of physical keys supported divided by 16. For example, a 64 key intercom shows four rows. A setup page can be configured for each row.

Keypanel Type Field

The **Keypanel Type** field identifies the type of device or expansion panel.

Setup Page Field

Use the **Setup Page** field to select the setup page for the selected keypanel or expansion panel.

To **set up a setup page**, do the following:

1. Navigate to the **Port field**.
2. Click the **ENC2 encoder knob**.
The field becomes active.
3. Turn the **ENC2 encoder knob to scroll through the ports**.
4. Click the **ENC2 encoder knob to select the desired port**.
5. Navigate to the **Keypanel Type field**.
6. Click the **ENC2 encoder knob**.
The field becomes active.
7. Select the **keypanel type desired**.
8. Click the **ENC2 encoder knob to confirm**.
9. Navigate to the **Setup Page field**.
10. Click the **ENC2 encoder knob**.
The field becomes active.
11. Select the **desired setup page**.
12. Click the **ENC2 encoder knob to confirm**.
13. Click the **ENC1 encoder knob to exit the screen**.
A Changes Made confirmation message displays.
14. Navigate to the **desired action**.
15. Click the **ENC2 encoder knob to confirm the selection**.

29.3

Scroll enables

Use the **Scroll Enables** screen to configure selected ports for scroll enable and/or latch disable.

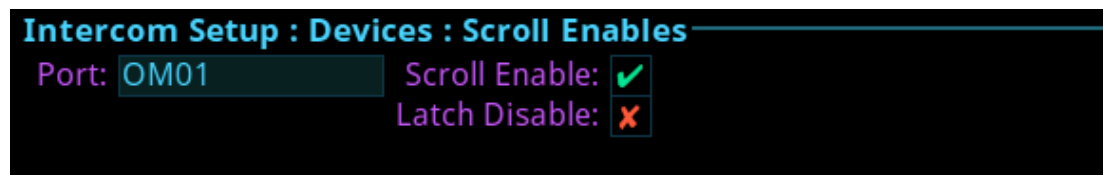


Figure 29.4: Intercom Setup | Devices | Scroll Enables

Port Field

Use the **Port** field to select the port where scroll enable and latch disable is to be enabled or disabled.

Scroll Enable Check Box

The **Scroll Enable** check box determines whether the selected port is visible in scroll lists.

Latch Disable Check Box

The **Latch Disable** check box determines whether the selected device, when assigned to a key, causes the key to become latch disabled. Override this by clearing the latch disable for the key after the assignment is made.

To **configure scroll enables**, do the following:

1. Navigate to the **Port field**.
2. Click the **ENC2 encoder knob**.
The field becomes active.
3. Select the **desired port**.
4. Click the **ENC2 encoder knob**.
5. Navigate to the **Scroll Enable check box**.
6. Click the **ENC2 encoder knob to enable or disable scroll enables**.
7. Navigate to the **Latch Disable check box**.
8. Click **the ENC2 encoder knob to enable or disable latch disable**.
9. Click the **ENC1 encoder knob to exit the menu**.
A Changes Made confirmation message appears.
10. Navigate to the **desired action**.
11. Click the **ENC2 encoder to confirm the selection**.

30 Intercom setup | Resources menu

Use the **Resources** menu to setup intercom resources in the intercom.

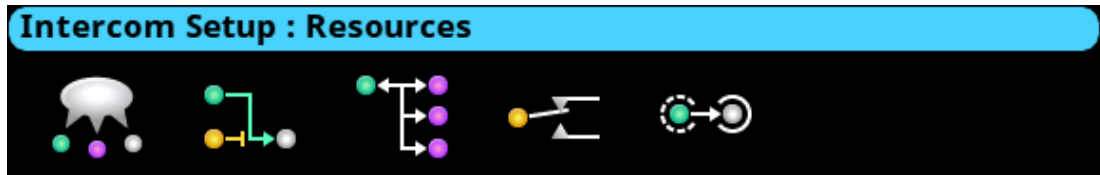


Figure 30.1: Intercom Setup | Resources

30.1 Party line

Use the **Party Line** screen to configure party line membership and options. A party line system is a system in which a number of participants are involved in the same conversation. Party line systems are full-duplex conversations, meaning each person involved in a call talk simultaneously with others. It is a public conversation.



Figure 30.2: Intercom Setup | Resources | Party Line

PL Field

Use the **PL field** to select the party line to configure.

Port Field

Use the **Port** field to select the port to view or modify the party line membership.

Talker Check Box

The **Talker** check box designates the selected port as a permanent talker on the current party line. This means the port is always talking. The permanent talkers are usually only used with devices that cannot turn talk keys on and off. Keypansels normally do not have this option configured.

Listener Check Box

The **Listener** check box designates the select port as a permanent listener on the current party line assignment. This means the port is always listening. The permanent listeners are usually only used with devices that cannot turn listen keys on and off. Keypansels normally do not have this option configured.

Scroll Enable Check Box

The **Scroll Enable** check box determines whether the current PL is visible in the local scroll list.

Latch Disable Check Box

The **Latch Disable** check box determines whether the party line, when assigned to a key, causes the key to become latch disabled. Clear the latch disable for the key after making the assignment to disable this option.

Tally Enable Check Box

The **Tally Enable** check box determines whether the party line, if enabled, keypanel keys that have this key assignment tally when a user talks to the party line.

To **configure a party line**, do the following:

1. Navigate to **the PL field**.

2. Click the **ENC2 encoder knob**.
The field becomes active.
3. Select the **desired party line**.
4. Click the **ENC2 encoder knob to confirm**.
5. Navigate to the **Scroll Enable check box**.
6. Click the **ENC2 encoder knob to enable or disable scroll enable**.
7. Navigate to the **Port field**.
8. Click the **ENC2 encoder knob**.
The field becomes active.
9. Select the **desired port**.
10. Click the **ENC2 encoder knob to confirm**.
11. Navigate to the **Latch Disable check box**.
12. (Optional) Click the **ENC2 encoder knob to enable or disable latch disable**.
13. Navigate to the **Talker check box**.
14. (Optional) Click the **ENC2 encoder knob to enable the party line as talker**.
15. Navigate to the **Listener check box**.
16. (Optional) Click the **ENC2 encoder knob to enable the party line as listener**.
17. Navigate to the **Tally Enable check box**.
18. (Optional) Click the **ENC2 encoder knob to enable tallies for the party line**.
19. Click the **ENC1 encoder knob to exit the screen**.
A Changes Made message appears.
20. Navigate to the **desired action**.
21. Click the **ENC2 encoder knob to confirm the selection**.

30.2

IFB

Use the **IFB** screen to configure IFB definitions and options. **IFB** (Interrupted Fold Back) is a system in which there is one-way communication from a director to on-air talent or a remote location. An example of an IFB system is a remote reporter needs to hear the news feed to know their cue to report and a director needs to interrupt the news feed to tell the reporter information, such as how much time is left before commercial break.

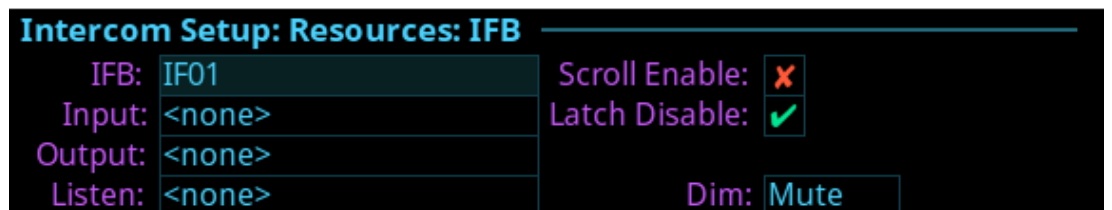


Figure 30.3: Intercom Setup | Resources | IFB

IFB Field

Use the **IFB** field to select the desired IFB to configure.

Input Field

Use the **Input** field to select the IFB program input port. The program input always routes to the IFB output (except when interrupting the IFB).

Output Field

Use the **Output** field to select the IFB output port. The IFB Output is the audio heard by the talent. Audio from the input port (typically, program input audio) is routed to this output port, except when the IFB is interrupted.

Listen Field

Use the **Listen** field to select the listen source port. The listen source is what a keypanel operator would hear when they listen to an IFB (if the listen assignment is an AT, Auto-Table). Use the talent's pre-fade mic as the listen source so the keypanel operator can always hear the talent.

Scroll Enable Check Box

The **Scroll Enable** check box determines whether the current IFB is visible in the local scroll list.

Latch Disable Check Box

The **Latch Disable** check box determines whether the IFB, when assigned to a key, causes the key to become latch disabled. Clear the check box to override the latch disable for the key.

Dim Field

Use the **Dim** field to select how much the program input dims when an interruption occurs on the IFB port.

The range for this field is -1.0 dB to -80dB, and Mute.

The default for this field is Mute.

To **configure an IFB**, do the following:

1. Navigate to the **IFB field**.
2. Click the **ENC2 encoder knob**.
The field becomes active.
3. Select the **desired IFB**.
4. Click the **ENC2 encoder knob to confirm**.
5. Navigate to the **Scroll Enable check box**.
6. Click the **ENC2 encoder knob to enable or disable scroll enable**.
7. Navigate to the **Input field**.
8. Click the **ENC2 encoder knob**.
The field becomes active.
9. Select the **desired input port**.
10. Click the **ENC2 encoder knob to confirm**.
11. Navigate to the **Latch Disable check box**.
12. (Optional) Click the **ENC2 encoder knob to enable or disable latch disable**.
13. Navigate to the **Output field**.
14. Click the **ENC2 encoder knob**.
The field becomes active.
15. Select the **desired output port**.
16. Click the **ENC2 encoder knob to confirm**.
17. Navigate to the **Listen field**.
18. Click the **ENC2 encoder knob**.
The field becomes active.
19. Select the **desired listen port**.
20. Click the **ENC2 encoder knob to confirm**.
21. Navigate to the **DIM field**.
22. Click the **ENC2 encoder knob**.
The field becomes active.
23. Select the **DIM amount**.
24. Click the **ENC2 encoder knob to confirm the selection**.
25. Click the **ENC1 encoder knob to exit the screen**.
A Changes Made message appears.
26. Navigate to the **desired action**.

27. Click the **ENC2 encoder knob to confirm the selection.**

30.3 Special list

Use the **Special List** screen to configure Special List membership and options. A special list is a way for a keypanel operator to talk or listen to several destinations using a single key. This assignment type is useful for group calls or for paging.

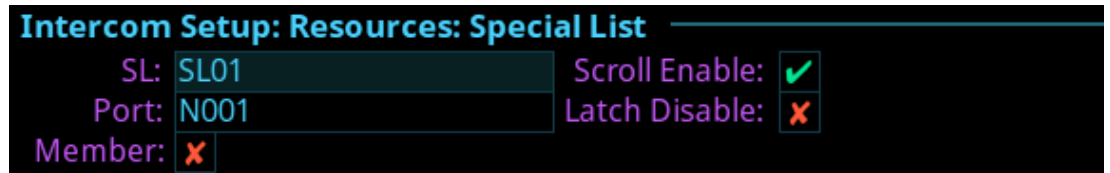


Figure 30.4: Intercom Setup | Resources | Special List

SL Field

Use the **SL** field to select the special list assignment to configure.

Port Field

Use the **Port** field to select the port whose SL membership to view or modify.

Member Check Box

The **Member** check box determines whether the selected port is a member of the special list. If selected, the port belongs to the special list.

Scroll Enable Check Box

The **Scroll Enable** check box determines whether the current SL is visible in the local scroll list.

Latch Disable Check Box

The **Latch Disable** check box determines whether the SL, when assigned to a key, causes the key to be latch disabled. Clear the latch disable for the key after the assignment is made to disable this option.

To **configure an SL**, do the following:

1. Navigate to **the SL field**.
2. Click the **ENC2 encoder knob**.
The field becomes active.
3. Select the **desired SL**.
4. Click the **ENC2 encoder knob to confirm**.
5. Navigate to the **Scroll Enable check box**.
6. Click the **ENC2 encoder knob to enable or disable scroll enable**.
7. Navigate to the **Port field**.
8. Click the **ENC2 encoder knob**.
The field becomes active.
9. Select the **desired port**.
10. Click the **ENC2 encoder knob to confirm**.
11. Navigate to the **Latch Disable check box**.
12. (Optional) Click the **ENC2 encoder knob to enable or disable latch disable**.
13. Navigate to the **Member check box**.
14. Click the **ENC2 encoder knob to enable or disable SL Membership**.
15. Click the **ENC2 encoder knob to confirm the selection**.
16. Click the **ENC1 encoder knob to exit the screen**.
A Changes Made message appears.
17. Navigate to the **desired action**.

18. Click the **ENC2 encoder knob to confirm the selection.**

30.4

Relay

Use the **Relay** screen to configure Relay definitions and options.

Relay definitions must be made for each input port and an output port. The associated relay activates when the input port and output port crosspoint closes. If there is only an input port definition or an output port definition, but not both, the definition is incomplete and the relay does not activate. In addition, UPL statements can activate relays.

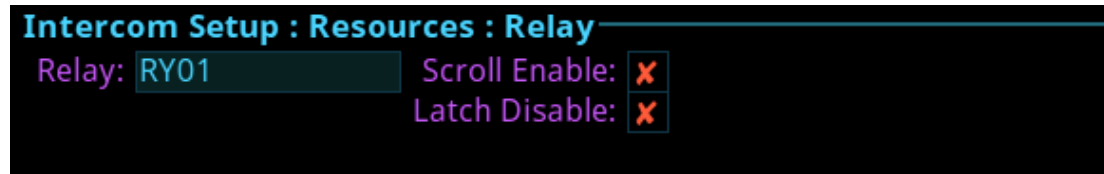


Figure 30.5: Intercom Setup | Resources | Relay

Relay Field

Use the **Relay** field to select the relay to configure.

Scroll Enable Check Box

The **Scroll Enable** check box determines whether the current relay is visible in the local scroll list.

Latch Disable Check Box

The **Latch Disable** check box determines whether the Relay, when assigned to a key, causes the key to become latch disabled. After making the assignment, clear the latch disable to override the latch disable for the key.

To **configure a relay**, do the following:

1. Navigate to **the Relayfield.**
2. Click the **ENC2 encoder knob.**
The field becomes active.
3. Select the **desired relay.**
4. Click the **ENC2 encoder knob to confirm.**
5. Navigate to the **Scroll Enable check box.**
6. Click the **ENC2 encoder knob to enable or disable scroll enable.**
7. Click the **ENC2 encoder knob to confirm.**
8. Navigate to the **Latch Disable check box.**
9. (Optional) Click the **ENC2 encoder knob to enable or disable latch disable.**
10. Click the **ENC2 encoder knob to confirm the selection.**
11. Click the **ENC1 encoder knob to exit the screen.**
A Changes Made message appears.
12. Navigate to the **desired action.**
13. Click the **ENC2 encoder knob to confirm the selection.**

30.5

ISO

Use the **ISO** (Isolate) screen to configure settings for ISOs in the intercom system. ISO is a means for a keypanel operator to isolate a particular intercom port for private communication. While the intercom port is isolated, it only hears audio from the keypanel operator. In television broadcasting, it is typical to ISO a member of the camera party line. The isolated camera can then receive directions without disruption from other audio traffic on the party line.

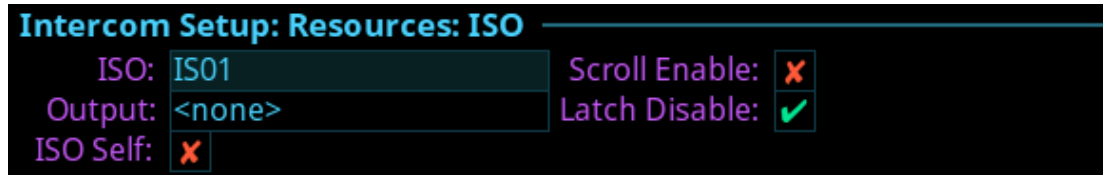


Figure 30.6: Intercom Setup | Resources | ISO

ISO Field

Use the **ISO** field to select the ISO to configure.

Output Field

Use the **Output** field to enter the port number of the port to isolate when the ISO key is pressed.

ISO Self Check Box

The **ISO Self** check box determines whether the ISO caller is isolated (as well as the target) so both ends only hear each other. Normal intercom operation automatically restores after releasing the ISO key.

Scroll Enable Check Box

The **Scroll Enable** check box determines whether the current ISO is visible in the local scroll list.

Latch Disable Check Box

The **Latch Disable** check box determines whether the ISO, when assigned to keys, causes the key to become latch disabled. After making the assignment, clear the latch disable to override the latch disable for the key.

To **configure an ISO**, do the following:

1. Navigate to **the ISO field**.
2. Click the **ENC2 encoder knob**.
The field becomes active.
3. Select the **desired ISO**.
4. Click the **ENC2 encoder knob to confirm**.
5. Navigate to the **Scroll Enable check box**.
6. Click the **ENC2 encoder knob to enable or disable scroll enable**.
7. Navigate to the **Output field**.
8. Click the **ENC2 encoder knob**.
The field becomes active.
9. Select the **desired output port**.
10. Click the **ENC2 encoder knob to confirm**.
11. Navigate to the **Latch Disable check box**.
12. (Optional) Click the **ENC2 encoder knob to enable or disable latch disable**.
13. Click the **ENC2 encoder knob to confirm**.
14. Navigate to the **ISO Self? check box**.
15. Click the **ENC2 encoder knob to enable or disable ISO Self**.
16. Click the **ENC2 encoder knob to confirm the selection**.
17. Click the **ENC1 encoder knob to exit the screen**.
A Changes Made message appears.
18. Navigate to the **desired action**.
19. Click the **ENC2 encoder knob to confirm the selection**.

31 Intercom setup | Gains menu

Use the **Gains** menu to set I/O gains, crosspoint gains, and party line gains.



Figure 31.1: Intercom Setup | Gains Menu Icons

31.1 I/O

Use the **I/O** screen to configure input and output gain for selected ports in the intercom system. When an intercom port interfaces with an external device operating at a different audio level than the intercom system, input and output gain adjustments are made to align the audio levels.

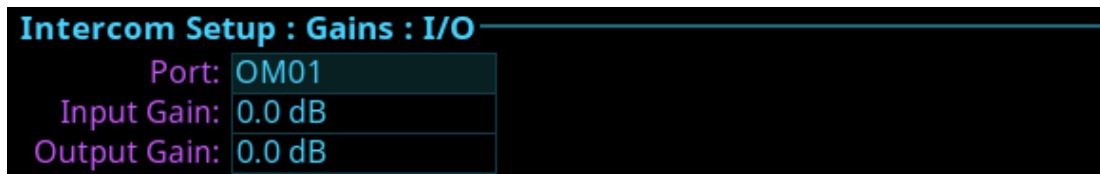


Figure 31.2: Intercom Setup | Gains | I/O

Port Field

Use the **Port** field to select the desired port's gain to view or modify.

Input Gain Field

Use the **Input Gain** field to set the amount of gain, in dB, applied to the selected port's input audio.

The range for this field is +20 dB to -20 dB.

Output Gain Field

Use the **Output Gain** field to set the amount of gain, in dB, applied to the selected port's output audio.

The range for this field is +20 dB to -20 dB.

To **adjust the I/O gain**, do the following:

1. Navigate to **the Port field**.
2. Click the **ENC2 encoder knob**.
The field becomes active.
3. Select the **desired port**.
4. Click the **ENC2 encoder knob to confirm**.
5. Navigate to the **Input Gain field**.
6. Click the **ENC2 encoder knob**.
The field becomes active.
7. Select the **desired input gain amount**.
8. Click the **ENC2 encoder knob to confirm**.
9. Navigate to the **Output Gain field**.
10. Click the **ENC2 encoder knob**.
The field becomes active.
11. Select the **desired output gain amount**.
12. Click the **ENC2 encoder knob to confirm**.

13. Click the **ENC1 encoder knob to exit the screen.**
A Changes Made message appears.
14. Navigate to the **desired action.**
15. Click the **ENC2 encoder knob to confirm the selection.**

31.2 Crosspoint

Use the **Crosspoint Gains** screen to configure individual gain levels for crosspoints within the intercom system. Crosspoint gain adjustments adjust the level between two specific intercom ports.

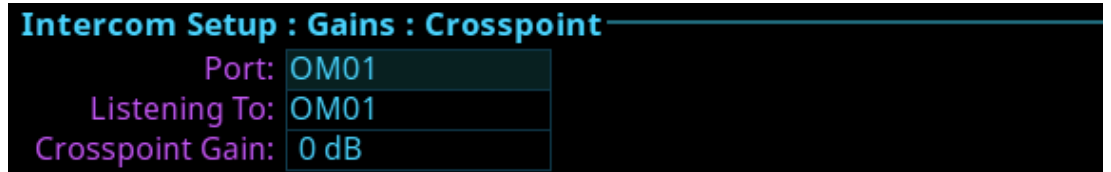


Figure 31.3: Intercom Setup | Gains | Crosspoint

Port Field

Use the **Port** field to select the desired output port's crosspoint listen gains to view or modify.

Listening To Field

Use the **Listening To** field to select the input port to which the selected output port is listening.

Crosspoint Gain Field

Use the **Crosspoint Gain** field to select the gain at which the selected port hears the selected input port.

The range for this field is -80 dB to +6.0 dB, and Mute.

To **adjust the crosspoint gain**, do the following:

1. Navigate to **the Port field.**
2. Click the **ENC2 encoder knob.**
The field becomes active.
3. Select the **desired port.**
4. Click the **ENC2 encoder knob to confirm.**
5. Navigate to the **Listening To field.**
6. Click the **ENC2 encoder knob.**
The field becomes active.
7. Select the **desired listening to port.**
8. Click the **ENC2 encoder knob to confirm.**
9. Navigate to the **Crosspoint Gain field.**
10. Click the **ENC2 encoder knob.**
The field becomes active.
11. Select the **desired crosspoint gain amount.**
12. Click the **ENC2 encoder knob to confirm.**
13. Click the **ENC1 encoder knob to exit the screen.**
A Changes Made message appears.
14. Navigate to the **desired action.**
15. Click the **ENC2 encoder knob to confirm the selection.**

31.3 Party line

Use the **Party Line** screen to set the gain level for ports listening to party lines.

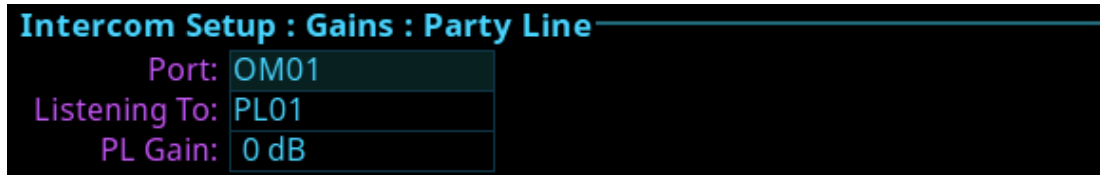


Figure 31.4: Intercom Setup | Gains | Party Line

Port Field

Use the **Port** field to select the desired port's party line listen gains to view or modify.

Listening To Field

Use the **Listening To** field to select the party line to which the selected port is listening.

PL Gain Field

Use the **PL Gain** field to select the gain at which the selected port hears the selected party line.

The range for this field is -80 dB to +6.0 dB, and Mute.

To **adjust the party line gain**, do the following:

1. Navigate to **the Port field**.
2. Click the **ENC2 encoder knob**.
The field becomes active.
3. Select the **desired port**.
4. Click the **ENC2 encoder knob to confirm**.
5. Navigate to the **Listening To field**.
6. Click the **ENC2 encoder knob**.
The field becomes active.
7. Select the **desired listening to gain amount**.
8. Click the **ENC2 encoder knob to confirm**.
9. Navigate to the **PL Gain field**.
10. Click the **ENC2 encoder knob**.
The field becomes active.
11. Select the **desired output gain amount**.
12. Click the **ENC2 encoder knob to confirm**.
13. Click the **ENC1 encoder knob to exit the screen**.
A Changes Made message appears.
14. Navigate to the **desired action**.
15. Click the **ENC2 encoder knob to confirm the selection**.

32

Intercom Setup | Alphas menu

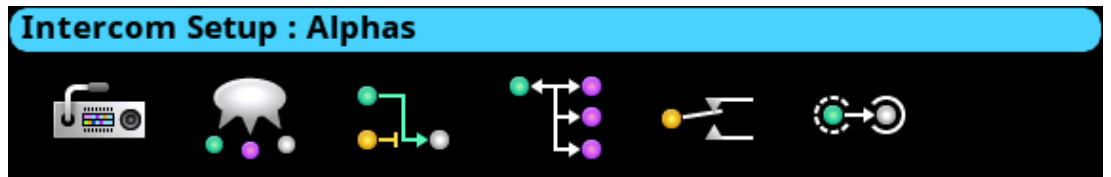


Figure 32.1: Intercom Setup | Alphas Menu

Use the **Alphas** menu to view and modify the alphas for key assignment resource types. Configurable assignment types are Ports, Party Lines, IFBs, Special Lists, Relays, and ISOs. Alpha modifications change the current alpha size, plus all larger sizes where that alpha is the same as the currently modified alpha. For example, the 4-character alpha TEST, the 6-character alpha is TEST, and the 8-character alpha is SEAN. Changes made to the 4-character alpha are made to the 6-character alpha, but not to the 8-character alpha. Available options are:

- 4 Character
- 6 Character
- 8 Character
- 8 Unicode

32.1

Alphas

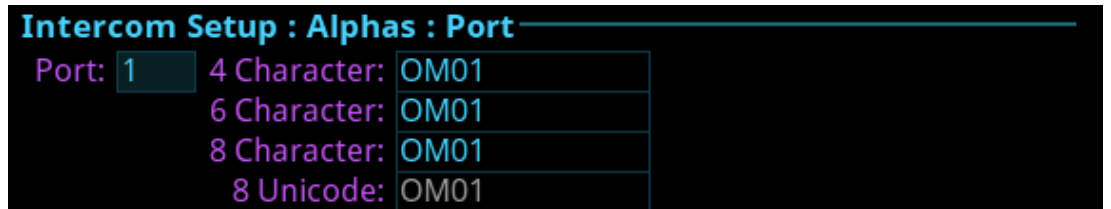


Figure 32.2: Intercom Setup | Alphas | Port

Port Field

The **Port** field is used to select the port for which to configure Alpha text.

4 Character Field

The **4 Character** field is used to enter a four character alpha.

6 Character Field

The **6-Character** field is used to enter a six character alpha.

8 Character Field

The **8 Character** field is used to enter an eight character alpha.

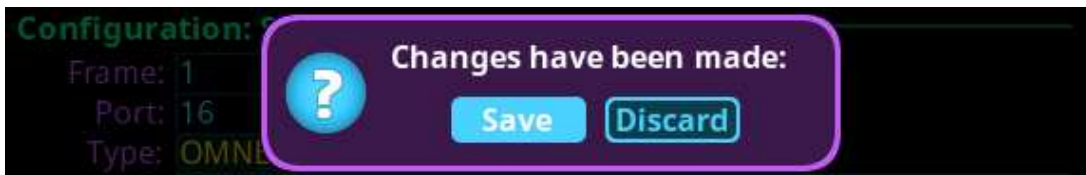
8 Unicode Field

The **8 Unicode** field displays the eight character Unicode port alpha. Changes cannot be made to this field.

To **configure the alpha size**, do the following:

1. Navigate to the **desired assignment type**.
2. Click the **ENC2 encoder knob**.
The Alpha Configuration form displays.
3. Navigate to the **Port field**.
4. Click the **ENC2 encoder knob**.
The Port field becomes active.
5. Scroll to the **port** desired.

6. Click the **ENC2 encoder knob**.
7. Navigate to the **4 Character, 6 Character, 8 Character, or 8 Unicode field**.
8. Click the **ENC2 encoder knob**.
9. Enter the **desired Alpha** in the active port field.
10. Click the **ENC1 encoder knob**.
A confirmation message appears.



11. Verify the **Save** button has the focus.
12. Click the **ENC2 encoder knob**.
The modifications are saved and the screen closes.

33 Alarms menu

The **Alarms** menu is used to access alarm notifications of events that occur in the intercom system.



Figure 33.1: Alarms Menu

When an alarm occurs, an Alarm Notification message appears on the front display. To clear this message, press the CLR button on the keypad. The CLR button hides the popup, but the alarm remains unacknowledged. Pressing the SHIFT button, and then the CLR button on the popup, automatically acknowledges all of the new alarms (33 as shown below). The number of new alarms display in the upper right corner of the popup window. Use the ENC2 encoder knob or the left/right arrow buttons to scroll through the alarms.

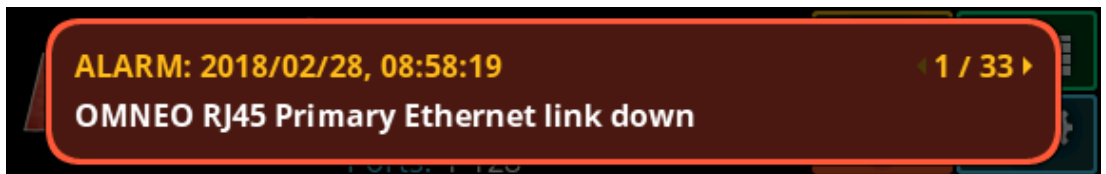


Figure 33.2: Alarm Popup Message

When an alarm occurs when the local keypanel screen is active, instead of getting a popup, an alarm icon appears on the right side of the display screen.

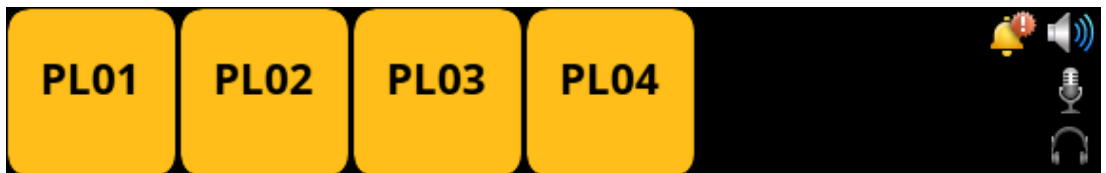


Figure 33.3: Alarm - Local Keypanel

33.1 Alarms | Unacknowledged

Unacknowledged Alarms are alarms that have not been acknowledged. These alarms appear in the Alarms | Unacknowledged screen.



Figure 33.4: Alarms | Unacknowledged

The Acknowledged and Active Alarms list can have up to 20 alarms displayed and scrollable. More than 20 alarms are pushed to a new page.

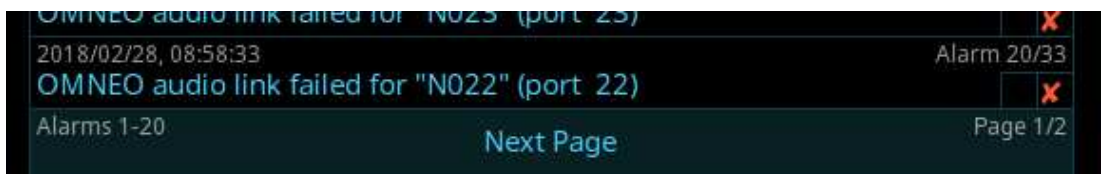


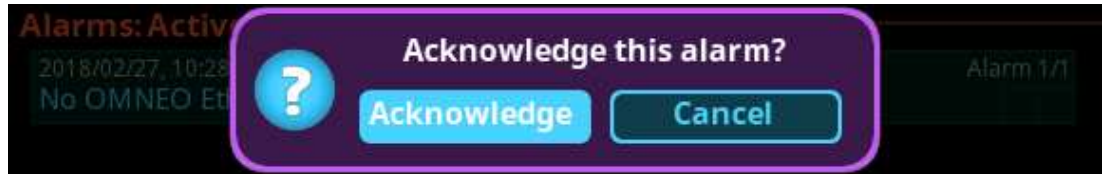
Figure 33.5: Alarms Next Page Button

To **acknowledge an alarm**, do the following:

1. Navigate to the **Unacknowledged Alarms icon**.
2. Click the **ENC2 encoder knob**.
The Unacknowledged Alarms list displays.



3. Navigate to **the desired alarm to acknowledge**.
4. Click the **ENC2 encoder knob** to **confirm**.



5. Navigate to the **Acknowledge button**.
6. Click the **ENC2 encoder knob**.
The alarm is acknowledged and cleared from the unacknowledged alarm list. A green check mark can be seen in the Active Alarm list indicating it is acknowledged.



Notice!

Press the SHIFT+SEL buttons to prompt acknowledgment of ALL alarms at once.

33.2

Alarms | Active

Active Alarms are alarm notifications that are currently active. There are two types of alarms seen on this screen: clearable and non-clearable alarms.

Clearable Alarms	Non-serious issues that are more notification than alarm. Clearable alarms display a red X icon at the right edge. These alarms are removable from the alarm list.
Non-Clearable Alarms	More serious issues that must be resolved and are not removable from the alarm list until the problem is fixed.



Notice!

The first check box indicates if the alarm has been acknowledged.



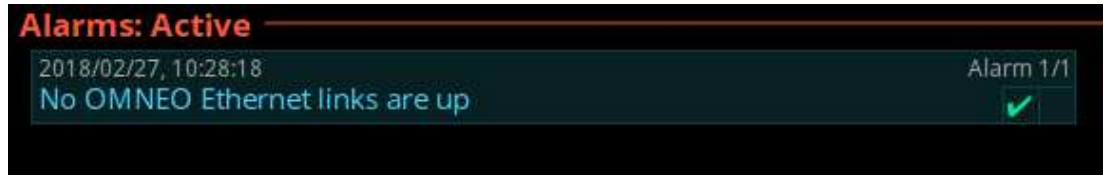


Figure 33.6: Alarms | Active and Clearable and Non-Clearable Alarms

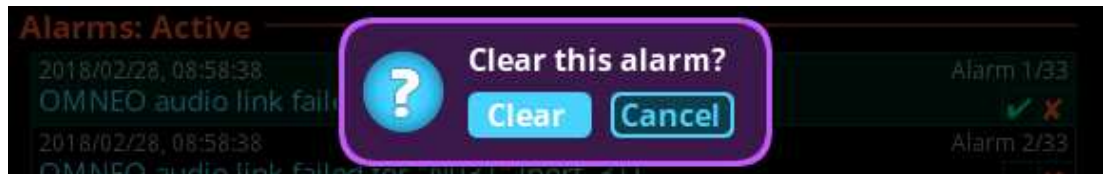
To **clear alarms from the Active alarm list**, do the following:

1. Navigate to the **Active icon**.
2. Click the **ENC2 encoder knob**.

The Active list shows.



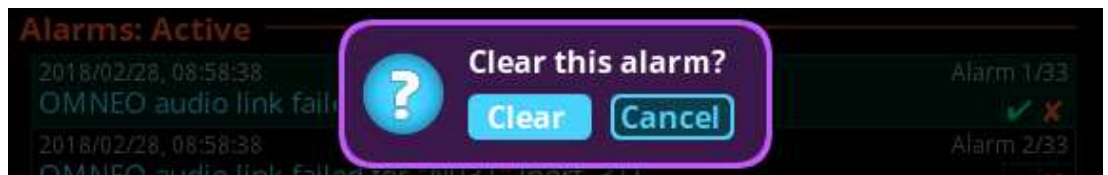
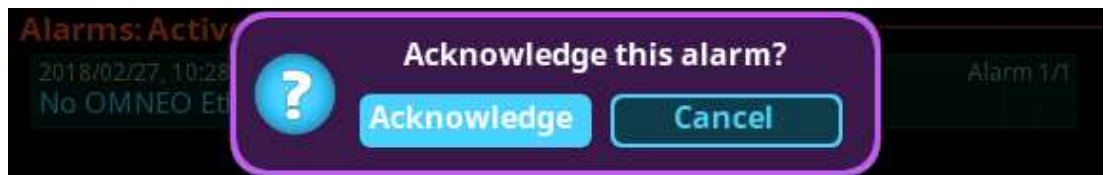
3. Navigate to the **desired alarm to clear**.
4. Click the **ENC2 encoder knob** to **confirm**.



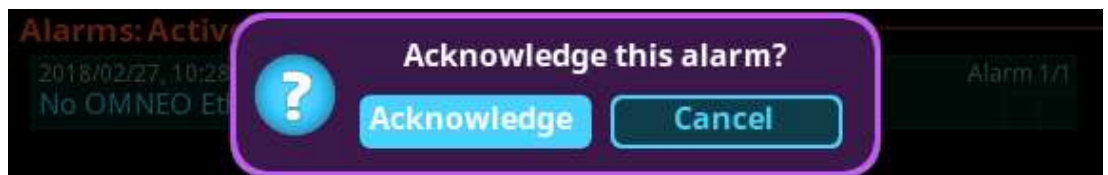
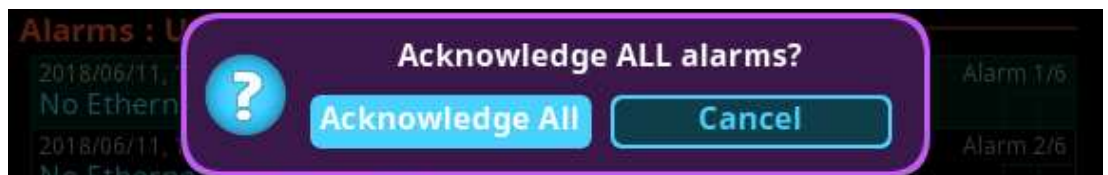
5. Click the **Clear button**.

The alarm is cleared and removed from the Active List.

When viewing all alarms, and an alarm is not acknowledged and not cleared, and then when the SEL button is pressed a prompt to Acknowledge or Clear is displayed.



When viewing all alarms and pressing SHIFT+SEL buttons (or SHIFT+Right-click) prompts to Acknowledge All or Clear All (clearable) alarms at once.



33.3 Alarm troubleshooting

Alarm Popup	Description	Solution Check if:
Lost contact with keypanel <port alpha> (port <port number>)	Lost contact with keypanel	<ul style="list-style-type: none"> - The device powered off. - The device was physically removed from network (e.g. bad cable, loose connection, cable accidentally removed) or the network configuration is no longer in the same network subnet as OMS.
Control Port Ethernet link down	For each Ethernet connector, a separate alarm stating that the link went down (e.g. cable accidentally unplugged).	<ul style="list-style-type: none"> - There is a bad cable - There is a loose/intermittent cable connection - The switch or some other device in the network powered-off.
OMNEO RJ45 Link A Ethernet link down	A redundant OMNEO network link went down.	<ul style="list-style-type: none"> - There is a bad cable - There is a loose/intermittent cable connection. - The switch or some other device in the network powered-off.
Excessive power-ups for keypanel <port alpha> (port <port number>)	A keypanel has disconnected/reconnected at an unusual rate.	<ul style="list-style-type: none"> - Power-cycle the device and/or OMS. - Check for bad cabling.
OMNEO audio link failed for <port alpha> (port <port number>)	An OMNEO or RVON audio link went down.	<ul style="list-style-type: none"> - The device powered off. - The device was physically removed from network (e.g. bad cable, loose connection, cable accidentally removed) or the network configuration is no longer in the same network subnet as OMS.
Keypanel <port alpha> (port <port number>) is babbling	A keypanel is pressing keys at an unusual rate.	<ul style="list-style-type: none"> - Power cycle the device.
Excessive communication errors for <port alpha> (port <port number>)	Excessive communication errors in the keypanel data link.	<ul style="list-style-type: none"> - Power cycle the device and/or OMS. - Check for bad cabling.

Alarm Popup	Description	Solution Check if:
keypanel <port alpha> (port <port number>) FPGA mismatch	Keypanel has a mismatch between OMNEO and RVON firmware components.	<ul style="list-style-type: none"> - If the version string is appended with "R" (e.g. 1.6.0R) then download the RVON Audinate image with the Firmware Upload Tool. - If the version string does not have an "R" then download the OMNEO Audinate image with the Firmware Upload Tool.
Temperature above recommended operating conditions	OMS is running outside of recommendation operating conditions (too hot)	<p>Reduce the ambient temperature by:</p> <ul style="list-style-type: none"> - Increase airflow around OMS. - Ensure that OMS has breathing room around the top/bottom/sides. - Move OMS to a different room. - Move any nearby heat sources away from OMS <p>Use the temperature status menu to monitor changes to the temperature. If the temperature readings appear incorrect, one of the sensors may be damaged, service is required.</p>
Temperature below recommended operation conditions	OMS is running outside of recommendation operating conditions (too cold)	<p>Increase the ambient temperature by:</p> <ul style="list-style-type: none"> - Move OMS to a different room. - Move any nearby cold sources away from OMS. - Add a heat source near OMS. <p>Use the temperature status menu to monitor changes to the temperature. If the temperature readings appear incorrect, one of the sensors may be damaged, service is required.</p>
2-Wire and RVON channels not available	Second CPU is dead.	<ul style="list-style-type: none"> - Power-cycle the OMS. - Download an older version of the firmware.

Alarm Popup	Description	Solution Check if:
No MAC address defined for Control port	Depending on which MAC address is missing, that network interface would not be operational.	<ul style="list-style-type: none"> - Power-cycle the OMS.
OMNEO PTP clock synchronization unlocked	The OMNEO synchronization clock was lost.	<ul style="list-style-type: none"> - Ensure the OMNEO clock master is always powered-on. You can select an OMNEO device as the "preferred master" and ensure that device is always powered-on. - Check that the network switches adhere to the recommended OMNEO switch settings. For more information, refer to https://products.rtsintercoms.com/binary/OMNEONetworkRequirementsAndConsiderations.pdf.
No OMNEO links are up	None of the four OMNEO connectors has network links.	<ul style="list-style-type: none"> - There is a bad cable. - There is a loose/intermittent cable connection. - The switch or some other device in the network powered-off.
OMNEO network interfaces are on different subnets	OMNEO Control and Audio interfaces are on different subnets.	<p>Check the OMNEO network settings in the menu Configuration Network OMNEO:</p> <ul style="list-style-type: none"> - If using static IP addresses, change one or both of the addresses so the subnets match. - If using DHCP, check the DHCP server settings and ensure OMS and the DHCP server can communicate on the network. - Power-cycle OMS. <p>For more information on Subnets and Network Masks, refer to https://support.microsoft.com/en-us/help/164015/understanding-tcp-ip-addressing-and-subnetting-basics.</p>

Alarm Popup	Description	Solution Check if:
OMNEO device name change	Dante Controller changed the OMS's OMNEO device name.	<ul style="list-style-type: none"> - If unintentional, change the name back using the front panel, IPedit, or AZedit. - If OMS has existing OMNEO connections, the change in device name will break those connections. To restore the connections, either revert the name back or reconfigure the connections with the new device name.
OMNEO interface - IP address conflict detected	Duplicate IP address conflict detected.	<ul style="list-style-type: none"> - If using a DHCP server, check the settings and ensure all devices on the network can reliably communicate with the DHCP server. - If using static IP addressing, change the IP address to an address that is not in use. - Power-cycle OMS.
OMNEO software corrupted, recover with Firmware Upload Tool	OMNEO software in the Audinate FPGA is corrupt.	<ul style="list-style-type: none"> - Connect a PC on the same network as the OMS OMNEO network, and then open the Firmware Upload Tool on the PC. The Firmware Upload Tool should automatically detect the OMS OMNEO software is corrupt and download a recovery image. A popup window should appear with status updates.
More keypanels connected than allowed by licenses	Number of connected keypanel exceeds license limit.	<ul style="list-style-type: none"> - Ensure the number of keypanels connected to OMS is within the limit per the licensed model type. - Contact sales to purchase additional keypanel seats. The max number allowed by OMS is eight keypanels.
Invalid key assignment deleted for <port alpha> (port <port number>)	User tried to configure a key assignment on DBP which is not allowed (e.g. a point-to-point assignment)	<ul style="list-style-type: none"> - Partyline devices can only have PL, UR, RY, special function assignment types.

34 Technical data

Power Supply	
Type :	Locking IEC 320 C14 style connector
AC Input:	100 VAC - 240 VAC, 60/50 Hz, 0.46 A / 0.24 A
Maximum Power Consumption:	30 W (based on 120 VAC)
Environmental	
Operating Temperature:	0 °C to +45 °C (+32 °F to +113 °F)
Storage Temperature:	-20 °C to +70 °C (-4 °F to +158 °F)
Dimensions (W x H x D):	482.6 mm w/ rack ears (446.1 mm w/o rack ears) W x 43.7 mm H x 196.1 mm D (including connectors) (19 in. w/ rack ears [17.56 in. w/o rack ears] W x 1.7 in H x 7.72 in. D [including connectors])
Weight	
OMS device:	2.4 kg (5.29 lbs)
AIO 4-Wire Analog	
Connectors:	4, RJ45 connectors
Signal Format:	Differential RX/TX audio with differential RS-485 control data
Wiring Scheme:	Both 568B and USOC supported
A/D and D/A Resolution:	24 bits
Maximum Input Level (balanced):	20 dBu without clipping
Digital Input Gain:	Programmable (-20 dB to +20 dB)
Input Frequency Response:	+1 dB / -3 dB from 100 Hz to 20 kHz
THD+N (8 dBu input, unity gain)	0.025% non-weighted @ 1 kHz < 0.075% non-weighted, 100 Hz to 20 kHz
Nominal Input Impedance:	> 22 k Ω
Nominal Output Level:	8 dBu
Digital Output Gain:	Programmable (-20 dB to +20 dB)
Maximum Output Level (balanced):	20 dBu without clipping
Output Frequency Response:	+1 dB / -3 dB from 100Hz to 20 kHz
Output Noise Floor:	< -65 dBu
Crosstalk Isolation:	> 80 dB
PGM1 & PGM2	3-pin XLR female

Signal Format	Differential RX/TX audio
A/D Resolution	24 bits
Max Input Level (balanced)	+20 dBu w/o clipping
Digital Input Gain	Programmable (-20 dB to +20 dB)
Input Frequency Response	+1 dB/-3 dB from 100 Hz to +20 kHz
THD+N (8 dBu input, unity gain)	0.025% non-weighted@1 kHz <0.075% non-weighted, 100 Hz to +20 kHz
Nominal Input Impedance	> 22 k Ω
Nominal Output Level	8 dBu
Digital Output Gain	Programmable (-20 dB to +20 dB)
SA (Stage Announce)	3-pin XLR male
Signal Format	Differential RX/TX audio
D/A Resolution	24 bits
Max Input Level (balanced)	+20 dBu w/o clipping
Digital Input Gain	Programmable (-20 dB to +20 dB)
Maximum Output Level (balanced)	20 dBu w/o clipping
Output Frequency Response	+1 dB / -3 dB from 100 Hz to +20 kHz
Output Noise Floor	<-65 dBu
Crosstalk Isolation	>80 dB
2-Wire Party Line Analog	
Connector:	Four, 3-pin female XLR connectors
Modes / Ports Supported:	RTS CH1, RTS CH2 Audiocom (4 channels) Clear-Com
4W / 2W Echo Return Loss:	> 45 dB
Unbalanced Operation (RTS/Clear-Com)	
Expected Termination Impedance:	200 Ω
Noise Floor Contribution:	< -70 dBu
THD+N (with nominal input):	< 0.5%, 200 Hz to 7.5 kHz
Bridging Impedance:	> 10 k Ω
CALL Signaling:	20 kHz (RTS Mode) 12 VDC (Clear-Com Mode)
MIC KILL Signaling:	24 kHz (RTS Mode)

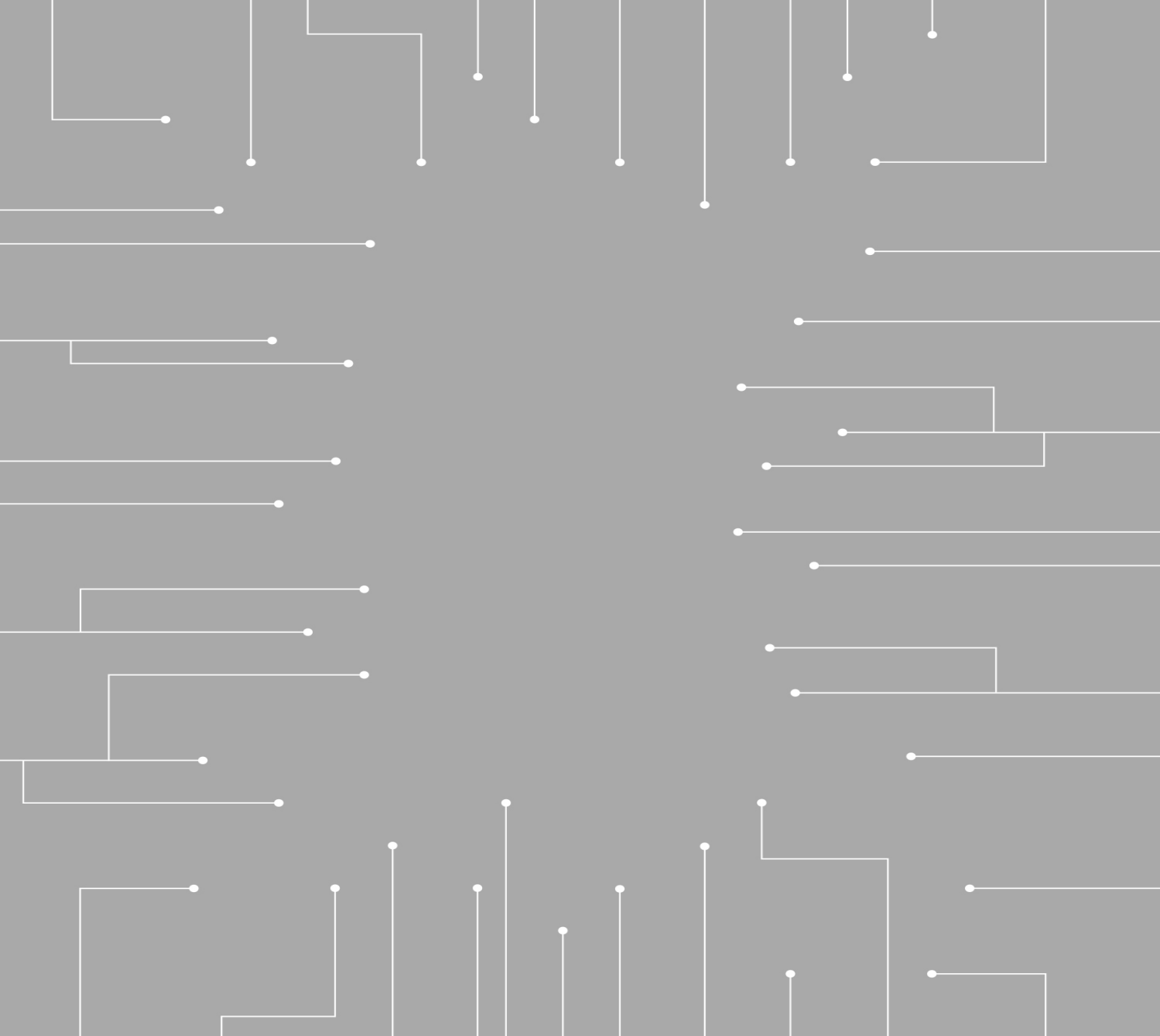
Balanced Operation (Audiocom)			
Expected Termination Impedance:	300 Ω		
Noise Floor Contribution:	< -70 dBu		
THD+N (with nominal input):	<0.5%, 200 Hz to 7.3 kHz		
Bridging Impedance:	> 10 k Ω		
CALL Signaling:	20 kHz (Audiocom Mode)		
MIC KILL Signaling:	24 kHz (Audiocom Mode)		
General Purpose Input/Output Ports			
Relays (4 Relays)			
Type:	Single Pole Double Throw		
Contacts:	Common (C) Normally Closed (NC) Normally Open (NO)		
Contact Rating:	1 A @ 48 VDC		
Inputs (4 Inputs)			
Type:	Optically Coupled		
Input Voltage ¹ :	5 VDC to 12 VDC on anode		
Control Port			
Connector:	RJ45		
Format:	IEEE 802.3 compliant		
Speed:	10/100/1000 Mbps		
LEDs:	Speed and Link/Activity		
OMNEO Port (Link A and Link B)			
Maximum Capacity:	48 Full-duplex ports		
Copper Connector Type:	RJ45		
Format:	IEEE 802.3 compliant		
Copper Ethernet Speed:	100/1000 Mbps		
LEDs:	Speed and Link/Activity		
Fiber Connector Type:	Small Form Factor Pluggable (SFP) ²		
Multimode:	Finisar FTLF8519P3BNL 500 m / 2.125 Gbps		
Single Mode:	Finisar FTLF1421P1BTL 15 km / 2.67 Gbps		
Fiber Speed:	100/1000 Mbps		
LED Indicator:	Optical Signal Present		
RVON³			
Compression	G.711	G.729AB	G.722

Bit Rate	64 kbps	8 kbps	64 kbps
Coding Delay	125 µs	10 µs	4 µs
Playout Delay	20-60 ms	20-120 ms	20-60 ms
Bandwidth	160-224 kbps	32-112 kbps	160-224 kbps
Sample Rate	8 kHz	8 kHz	16 kHz
TFT Display			
Active Area (WxH):	120.10 mm x 18.77 mm		
Dot Resolution:	576 x 90 pixels		
Color Resolution:	16-bit (64 K) RGB color		
View Angle:	80° (typical, all directions)		
Protective Lens:	Anti-Glare / Anti-Reflective		

¹Anode is internally pulled to +5 VDC. Connect K- to chassis ground to activate.

² SFF-8472 fiber diagnostics supported.

³ The Playout Delay and Bandwidth depend on the configured amount of audio per packet.



RTS

12000 Portland Avenue South
Burnsville MN 55337
USA

www.rtsintercoms.com

© Bosch Security Systems, LLC, 2021