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1. GETTING STARTED

What's In The Box?

- 1 x Mikrokassette[™] Fixture
- 1 x IEC Power Cord
- Mounting Brackets & Locking Knobs

Getting It Out Of the Box

Congratulations on purchasing the fun-sized mikrokassette[™], RGBW LED wash fixture. Now that you've got mikrokassette[™], you should carefully unpack the box and check the contents to ensure that all parts are present and in good condition. If anything looks as if it has been damaged in transit, notify the shipper immediately and keep the packing material for inspection. Again, please save the carton and all packing materials. If a fixture must be returned to the factory, it is important that the fixture be returned in the original factory box and packing.

Powering Up!

All fixtures must be powered directly off a switched circuit and **cannot be run** off a rheostat (variable resistor) or dimmer circuit, even if the rheostat or dimmer channel is used solely for a 0% to 100% switch.

Warning! All fixtures must be connected to circuits with a suitable Ground (Earthing).

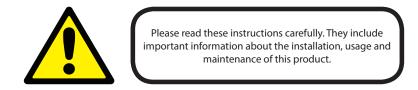
Getting A Hold Of Us

If something goes wrong, please visit www.blizzardpro.com/support and open a support ticket. We'll be happy to help, honest.

Disclaimer: The information and specifications contained in this document are subject to change without notice. Blizzard Lighting[™] assumes no responsibility or liability for any errors or omissions that may appear in this user manual. Blizzard Lighting[™] reserves the right to update the existing document or to create a new document to correct any errors or omissions at any time. You can download the latest version of this document from www.blizzardpro.com.

Author:	Date:	Last Edited:	Date:
J. Thomas	9/25/2020	J. Thomas	12/28/2020

Safety Instructions



• Please keep this User Guide for future use. If you sell the unit to someone else, be sure that they also receive this User Guide.

• ALWAYS make sure that you are connecting to the proper voltage, and that the line voltage you are connecting to is not higher than that stated on the decal or rear panel of the fixture.

- This product is intended for indoor use only.
- To prevent risk of fire or shock, do not expose fixture to rain or moisture.
- Make sure there are no flammable materials close to the unit while operating.

• The unit must be installed in a location with adequate ventilation, at least 20in (50cm) from adjacent surfaces. Be sure that no ventilation slots are blocked.

• ALWAYS disconnect from the power source before servicing or replacing fuse and be sure to replace with same fuse size and type.

• ALWAYS secure fixture using a safety chain. NEVER carry the fixture by its head. Use its carrying handles.

• DO NOT operate at ambient temperatures higher than 104°F (40°C).

• In the event of a serious operating problem, stop using the unit immediately. NEVER try to repair the unit by yourself. Repairs carried out by unskilled people can lead to damage or malfunction. Please contact the nearest authorized technical assistance center. Always use the same type spare parts.

- NEVER connect the device to a dimmer pack.
- Make sure the power cord is never crimped or damaged.
- Never disconnect the power cord by pulling or tugging on the cord.
- Avoid direct eye exposure to the light source while it is on.

Caution! There are no user serviceable parts inside the unit. Do not open the housing or attempt any repairs yourself. In the unlikely event your unit may require service, please open a support ticket at www.blizzardpro.com/support.

2. MEET MIKROKASSETTE™

Main Features

- Light source: 5* high-output 10W 4-in-1 RGBW LEDs
- Static colors, strobe, and color mixing, with or without DMX
- Flicker-free, constant current LED driver
- Beam angle: 25°
- Built-in microphone with sensitivity adjustments
- Variable electronic dimmer & strobe
- Built-in automated programs
- Built-in sound active programs
- Individual red, green, blue, and white LED dimming
- 4-button control panel with LED display
- Easy-to-use IR remote control
- 3-pin DMX input/output + IEC power in/out
- Compact black metal housing with mounting brackets

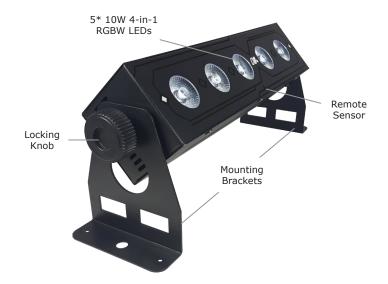
Control

- Protocol: USITT DMX-512
- DMX channel modes: 4/8-channels
- 4-button control panel, IR remote control
- Operating modes: DMX512, M/S, auto mode, sound active

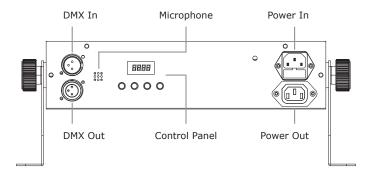
DMX Quick Reference (4/8-Channel Modes)

4CH	8CH	What It Does
	1	Dimmer (0% <> 100%)
1	2	Red Intensity (0% <> 100%)
2	3	Green Intensity (0% <> 100%)
3	4	Blue Intensity (0% <> 100%)
4	5	White Intensity (0% <> 100%)
	6	Strobe (slow <> fast)
	7	Mode Control (Static Color, Speed, Mic Sensitivity)
	8	Mode Select (DMX, Static Colors, Jump, Fade, Sound Active)

Mikrokassette[™] Pin-Up Picture



The Rear Connections



3. SETUP



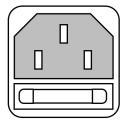
Before replacing a fuse, disconnect the power cord. ALWAYS replace with the same type and rating of fuse.

Fuse Replacement

With a flat head screwdriver, wedge the fuse holder out of its housing. Remove the damaged fuse from its holder and replace with exact same type fuse.

Connecting A Bunch of Mikrokassette's

You will need a serial data link to run light shows using a DMX-512 controller or to run shows on



two or more fixtures set to sync in master/slave operating mode. The combined number of channels required by all the fixtures on a serial data link determines the number of fixtures the data link can support.

Fixtures on a serial data link must be daisy chained in one single line. Also, connecting more than 32 fixtures on one serial data link without the use of a DMX optically-isolated splitter may result in deterioration of the digital DMX signal. The maximum recommended cable-run distance is 500 meters (1640 ft). The maximum recommended number of fixtures on a serial data link is 32 fixtures.

Data/DMX Cabling

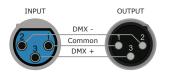
To link fixtures together you'll need data cables. You should use data-grade cables that can carry a high quality signal and are less prone to electromagnetic interference.

For instance, Belden© 9841 meets the specifications for EIA RS-485 applications. Standard microphone cables will "probably" be OK, but note that they cannot transmit DMX data as reliably over long distances. In any event, the cable should have the following characteristics:

2-conductor twisted pair plus a shield Maximum capacitance between conductors – 30 pF/ft. Maximum capacitance between conductor & shield – 55 pF/ft. Maximum resistance of 20 ohms / 1000 ft. Nominal impedance 100 – 140 ohms

Cable Connectors

Cables must have a male XLR connector on one end and a female XLR connector on the other end. (Duh!)



A Word on Termination:

DMX is a resilient communication protocol, however errors still occasionally occur. Termination reduces signal errors, and therefore best practices include use of a terminator in all circumstances. If you are experiencing problems with erratic fixture behavior, especially over long signal cable runs, a terminator may help improve performance.

To build your own DMX Terminator:

Obtain a 120-ohm, 1/4-watt resistor, and wire it between pins 2 & 3 of the last fixture. They are also readily available from specialty retailers.

CAUTION: Do not allow contact between the common and the fixture's chassis ground. Grounding the common can cause a ground loop, and your fixture may perform erratically. Test cables with an ohm meter to verify correct polarity and to make sure the pins are not grounded or shorted to the shield or each other.

3-Pin??? 5-Pin??? Huh?!?

If you use a controller with a 5-pin DMX output connector, you will need to use a 5-pin to 3-pin adapter. If you'd like to build your own, the chart below details a proper cable conversion:

Conductor	3-Pin Female (Output)	5-Pin Male (Input)
Ground/Shield	Pin 1	Pin 1
Data 1- (Primary Data Link)	Pin 2	Pin 2
Data 1+ (Primary Data Link)	Pin 3	Pin 3
Data 2- (Optional Secondary Data Link)		Pin 4 - Do Not Use
Data 2+ (Optional Secondary Data Link)		Pin 5 - Do Not Use

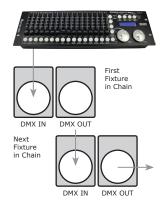
Take It To The Next Level: Setting Up DMX Control

Step 1: Connect the male connector of the DMX cable to the female connector (output) on the controller.

Step 2: Connect the female connector of the DMX cable to the first fixture's male connector (input).

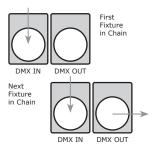
Note: It doesn't matter which fixture address is the first one connected. We recommend connecting the fixtures in terms of their proximity to the controller, rather than connecting the lowest fixture number first, and so on.

Step 3: Connect other fixtures in the chain from output to input as above. Place a DMX terminator on the output of the final fixture to ensure best communication.



Fixture Linking (M/S Mode)

1. Connect the male connector side of the DMX cable to the output female connector of the first fixture.



2. Connect the end of the cable coming from the first fixture which will have a female connector to the input connector of the next fixture consisting of a male connector. Then, proceed to connect from the output as stated above to the input of the following fixture and so on.

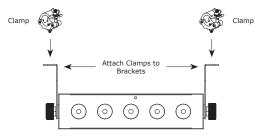
A quick note: Often, the setup for Master-Slave and Standalone operation requires that the first fixture in the chain be initialized for this purpose via either settings in the control panel or DIP-switches. Secondarily, the fixtures that follow may also require a slave setting.

Check the "**Operating Adjustments**" section in this manual for complete instructions for this type of setup and configuration.

Mounting & Rigging

This fixture may be mounted in any SAFE position provided there is enough room for ventilation. The fan or vent pathway must never be obstructed.

IMPORTANT: Regardless of the rigging option you choose for your fixtures, always be sure to secure your fixture with a safety cable.



Mount the fixture using a suitable "C" or "O" type clamp. The clamps should be rated to hold at least 10x the fixture's weight to ensure structural stability. Do not mount to surfaces of unknown strength, and ensure properly rated rigging is used when mounting fixtures overhead.

Overhead mounting requires extensive experience, which includes calculating working load limits, knowledge of the installation material being used, and periodic safety inspections. If you lack these qualifications, do not attempt the installation yourself. Improper installation can result in bodily injury.

4. OPERATING ADJUSTMENTS

The Control Panel

All of the features and different modes possible with the mikrokassette[™] are accessed by using the control panel on the rear of the fixture. There are 4 control buttons under to the LED display which allow you to navigate through the various control panel menus.

<MENU>

Is used to navigate to the previous higher-level menu item.

<UP>

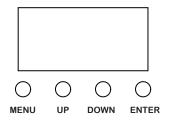
Scrolls through menu items and numbers in ascending order.

<DOWN>

Scrolls through menu items and numbers in descending order.

<ENTER>

Is used to select and confirm/store the current selection.



The control panel LED display shows the menu items you select from the menu map on page #11. When a menu function is selected, the display will show immediately the first available option for the selected menu function. To select a menu item, press **<ENTER>**.

Use the **<UP>** and **<DOWN>** buttons to navigate the menu options. Press the **<ENTER>** button to select the menu function currently displayed, or to enable a menu option. To return to the previous option or menu without changing the value, press the **<MENU>** button.

Control Panel Menu Structure

BCH 8-channel DMX mode SLAU <enter> Slave mode SOUn Sd01 - Sd08 Mic sensitivity (decrease <> increase) JUNP JU01 - JU15 Color jump (slow <> fast) JF-0 - JF-4 Strobe (slow <> fast) FAdE Fd01 - Fd15 Color fade (slow <> fast) AUTO <enter> Auto mode COLO C000 - C255 Gradual color change CF-0 - CF-4 Strobe (slow <> fast) NAnU r000 - r255 Red intensity (0% <> 100%) G000 - G255 Green intensity (0% <> 100%) b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) dISP No Display normal</enter></enter>	Addr	A001 - A512	To choose the starting DMX address	
SLAU Slave mode SOUn Sd01 - Sd08 Mic sensitivity (decrease <> increase) JUNP JU01 - JU15 Color jump (slow <> fast) JF-0 - JF-4 Strobe (slow <> fast) FAdE Fd01 - Fd15 Color fade (slow <> fast) AUTO <enter> Auto mode COLO C000 - C255 Gradual color change CF-0 - CF-4 Strobe (slow <> fast) NAnU r000 - r255 Red intensity (0% <> 100%) G000 - G255 Green intensity (0% <> 100%) b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) dISP No Display normal</enter>	CHnd	4CH	4-channel DMX mode	
SOUn Sd01 - Sd08 Mic sensitivity (decrease <> increase) JUNP JU01 - JU15 Color jump (slow <> fast) JF-0 - JF-4 Strobe (slow <> fast) FAdE Fd01 - Fd15 Color fade (slow <> fast) AUTO <enter> Auto mode COLO C000 - C255 Gradual color change CF-0 - CF-4 Strobe (slow <> fast) NAnU r000 - r255 Red intensity (0% <> 100%) G000 - G255 Green intensity (0% <> 100%) b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) dISP No Display normal</enter>		8CH	8-channel DMX mode	
JUNP JU01 - JU15 Color jump (slow <> fast) JF-0 - JF-4 Strobe (slow <> fast) FAdE Fd01 - Fd15 Color fade (slow <> fast) AUTO <enter> Auto mode COLO C000 - C255 Gradual color change CF-0 - CF-4 Strobe (slow <> fast) NAnU r000 - r255 Red intensity (0% <> 100%) G000 - 6255 Green intensity (0% <> 100%) b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) MISP No Display normal</enter>	SLAU	<enter></enter>	Slave mode	
JF-0 - JF-4 Strobe (slow <> fast) FAdE Fd01 - Fd15 Color fade (slow <> fast) AUTO Auto mode COLO C000 - C255 Gradual color change CF-0 - CF-4 Strobe (slow <> fast) NAnU r000 - r255 Red intensity (0% <> 100%) G000 - G255 Green intensity (0% <> 100%) b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) dISP No Display normal	SOUn	Sd01 - Sd08	Mic sensitivity (decrease <> increase)	
FAdE Fd01 - Fd15 Color fade (slow <> fast) AUTO <enter> Auto mode COLO C000 - C255 Gradual color change CF-0 - CF-4 Strobe (slow <> fast) NAnU r000 - r255 Red intensity (0% <> 100%) G000 - G255 Green intensity (0% <> 100%) b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) dISP No Display normal</enter>	JUNP	JU01 - JU15	Color jump (slow <> fast)	
AUTO <enter> Auto mode COLO C000 - C255 Gradual color change CF-0 - CF-4 Strobe (slow <> fast) NAnU r000 - r255 Red intensity (0% <> 100%) G000 - G255 Green intensity (0% <> 100%) b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) dISP No Display normal</enter>		JF-0 - JF-4	Strobe (slow <> fast)	
COLO C000 - C255 Gradual color change CF-0 - CF-4 Strobe (slow <> fast) NAnU r000 - r255 Red intensity (0% <> 100%) G000 - G255 Green intensity (0% <> 100%) b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) dISP No Display normal	FAdE	Fd01 - Fd15	Color fade (slow <> fast)	
CF-0 - CF-4 Strobe (slow <> fast) NAnU r000 - r255 Red intensity (0% <> 100%) G000 - G255 Green intensity (0% <> 100%) b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) dISP No Display normal	AUTO	<enter></enter>	Auto mode	
NAnU r000 - r255 Red intensity (0% <> 100%) G000 - G255 Green intensity (0% <> 100%) b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) dISP No Display normal	COLO C000 - C255 Gradual color change		Gradual color change	
G000 - G255 Green intensity (0% <> 100%) b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) dISP No		CF-0 - CF-4	Strobe (slow <> fast)	
b000 - b255 Blue intensity (0% <> 100%) U000 - U255 White intensity (0% <> 100%) dISP No Display normal	NAnU	r000 - r255	Red intensity (0% <> 100%)	
U000 - U255 White intensity (0% <> 100%) dISP No Display normal		G000 - G255	Green intensity (0% <> 100%)	
dISP No Display normal		b000 - b255	Blue intensity (0% <> 100%)	
		U000 - U255	White intensity (0% <> 100%)	
Yes Invert the LED display by 180°	dISP	No	Display normal	
		Yes	Invert the LED display by 180°	

The Remote Control

The remote control has 2 modes, dimming mode & static mode. To switch between these modes, press the 0 button. Depending on the mode you are in, the functionality of the R, G, B, and W buttons change.

Black Out	Turns light on/off
Auto	Auto show
Sound	Sound active mode
Strobe	Used with color jump and static colors (functions with any colored button)
Fade/Jump	Switches from gradual color change to color jump
Sensitivity	Mic sensitivity adjustment
R	Red dimmer (dimming mode)
G	Green dimmer (dimming mode)
В	Blue dimmer (dimming mode)
R, G, B, A, UV, W, & buttons 1-9	15 static colors (in static color mode, displays CL00-CL14)
W	White dimmer (dimming mode)
+	Increase parameters
-	Decrease parameters
0	Function switch (dimming or static mode)



DMX Mode

Allows the unit to be controlled by any universal DMX controller.

Starting DMX Address

1.) Navigate the main menu until you reach **Addr**, and press the **<ENTER>** button. Then use the **<UP/DOWN>** buttons to select a starting DMX address ranging from 1-512, and press **<ENTER>**.

DMX Channel Mode

1.) Navigate the main menu to **CHnd**, and press the **<ENTER>** button. Then use the **<UP/DOWN>** buttons to select **4Ch**, or **8Ch**, and press the **<ENTER>** button to confirm.

M/S Mode

- 1.) Daisy chain the DMX input/output connections of the fixtures.
- 2.) On the secondary fixtures, navigate to **SLAU** and press **<ENTER>**.
- 3.) Your secondary fixtures will now follow the first fixture.

Auto, Sound Active, & Manual Adjustments

Allows a single or daisy chained units to run factory installed programs.

Auto Mode

1.) Navigate the menu until you reach **AUTO**, and press **<ENTER>**.

Color Jump & Color Fade

1.) Navigate the menu until you reach **JUNP** (color jump), or **FAdE** (color fade), and press **<ENTER>**.

2.) Use the **<UP/DOWN>** buttons to highlight **01-15** (slow <--> fast effect speed), and press **<ENTER>**.

3.) To add strobe (color jump only), use the **<UP/DOWN>** buttons to select **JF-0** to **JF-4** (slow to fast), and press **<ENTER>**.

Sound Active Mode

1.) Navigate the menu until you reach **SOUn**, and press **<ENTER>**.

2.) Then to adjust mic sensitivity, use the **<UP/DOWN>** buttons to select from **Sd00 - Sd08** (decrease <--> increase).

Manual Color Adjustments

1.) Navigate to ${\bf NAnU}$ (RGBW color mixing), or ${\bf COLO}$ (gradual colors), and press ${\bf < ENTER >}.$

2.) For color mixing in NAnU, adjust the Red (r), Green (G), Blue (b), and White (U) intensity levels from 0-255, and press <ENTER>.
3.) In COLO, use the <UP/DOWN> buttons to highlight any value from 0-255 and press <ENTER>.

4.) To add strobe, use the **<UP/DOWN>** buttons to select **CF-0** to **CF-4** (slow to fast), and press **<ENTER>**.

DMX Values In-Depth (4-Channel Mode)

4-channel	Value	What It Does
1	000 <> 255	Red Intensity (0% <> 100%)
2	000 <> 255	Green Intensity (0% <> 100%)
3	000 <> 255	Blue Intensity (0% <> 100%)
4	000 <> 255	White Intensity (0% <> 100%)

DMX Values In-Depth (8-Channel Mode)

8-channel	Value	What It Does
1	000 <> 255	Dimmer (0% <> 100%)
2	000 <> 255	Red Intensity (0% <> 100%)
3	000 <> 255	Green Intensity (0% <> 100%)
4	000 <> 255	Blue Intensity (0% <> 100%)
5	000 <> 255	White Intensity (0% <> 100%)
6	000 <> 255	Strobe (slow <> fast)
		*Functions with ch8 static & jump change (does not function with gradual change)
7	000 <> 255	Mode Control (static color, jump/gradual speed, or mic sensitivity)
8		Mode Select:
	000 <> 059	Custom control by DMX512
	060 <> 119	Static mode
	120 <> 179	Jump change mode
	180 <> 239	Gradual change mode
	240 <> 255	Sound active mode

5. APPENDIX

Keeping Your Mikrokassette[™] As Good As New

The fixture you've received is a rugged, tough piece of pro lighting equipment, and as long as you take care of it, it will take care of you. That said, you'll need to take care of it if you want it to operate as designed. You should keep the fixture clean, especially if you are using it in an environment with a lot of dust, fog, haze, wild animals, wild teenagers or spilled drinks.

Cleaning the optics routinely with a suitable glass cleaner will greatly improve the quality of light output. Keeping the fans free of dust and debris will keep the fixture running cool and prevent damage from overheating.

In transit, keep the fixtures in cases. You wouldn't throw a prized guitar, drumset, or other piece of expensive gear into a gear trailer without a case, and similarly, you shouldn't even think about doing it with your shiny new light fixtures.

Common sense and taking care of your fixtures will be the single biggest thing you can do to keep them running at peak performance and let you worry about designing a great light show, putting on a great concert, or maximizing your client's satisfaction and "wow factor." That's what it's all about, after all!

Returns (Gasp!)

We've taken a lot of precautions to make sure you never even have to worry about sending a defective unit back, or sending a unit in for service. But, like any complex piece of equipment designed and built by humans, once in a while, something doesn't go as planned. If you find yourself with a fixture that isn't behaving like a good little fixture should, you'll need to obtain a Return Authorization (RA).

Don't worry, this is easy. Just visit www.blizzardpro.com/support and open a support ticket, and we'll issue you an RA. Then, you'll need to send the unit to us using a trackable, pre-paid freight method. We suggest using USPS Priority or UPS. Make sure you carefully pack the fixture for transit, and whenever possible, use the original box & packing for shipping.

When returning your fixture for service, be sure to include the following:

- 1.) Your contact information (Name, Address, Phone Number, Email address).
- 2.) The RA# issued to you
- 3.) A brief description of the problem/symptoms.

We will, at our discretion, repair or replace the fixture. Please remember that any shipping damage which occurs in transit to us is the customer's responsibility, so pack it well!

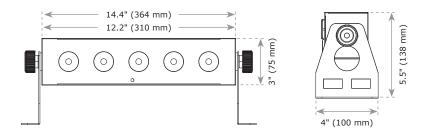
Shipping Issues

Damage incurred in shipping is the responsibility of the shipper, and must be reported to the carrier immediately upon receipt of the items. Claims must be made within seven (7) days of receipt.

Tech Specs!

Weight & Dimension	S	
Width	14.4 inches (364 mm)	
Depth	4 inches (100 mm)	
Height	5.5 inches (138 mm)	
Weight	4.1 lbs. (1.85 kg)	
Power		
Operating Voltage	100-240VAC, 50-60 Hz	
Power Consumption	36W, 0.49A, PF: .64	
Fuse	3A, 250V	
Light Source		
LED	5* 10W 4-in-1 RGBW LEDs	
Beam Angle	25°	
Luminance	1,085 lux @ 2.5M, 248 lux @ 5M	
Thermal		
Max. Operating Temp.	104 degrees F (40 degrees C) ambient	
Control		
Protocol	USITT DMX-512	
DMX Channels	4/8-channel	
Input/Output	3-pin XLR male/female	
Other Operating Modes	DMX512, M/S, Auto, Sound Active	
Warranty	2-year limited warranty, does not cover malfunction caused by damage to LEDs.	

Dimensional Drawings





Enjoy your product! Our sincerest thanks for your purchase! --The team @ Blizzard Lighting