# **Lighting Control Consoles**

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Precise lighting control can be the difference between a good show and a spectacular event. The MC 24/48 lighting control console from Leviton-NSI gives you the powerful unification of advanced theatrical functions and sophisticated intelligent device control for capabilities never before available ... at such an economical price.

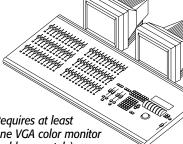
Easy-to-use display and control features seamlessly link intelligent and standard light fixtures to help you create any look you desire. Multiple fixture attributes may be controlled at once with Leviton-NSI's unique trackball and encoder inputs, while complete information is yours at a glance with the LCD display and up to two monitors. (monitor required, order separately)

#### Dimensional Data - in. [cm] lbs.[kg]

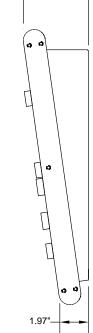
	MC 24/48	Monitor
Width	42.20 [107.1]	15.70 [39.88]
Depth	19.00 [48.2]	15.70 [39.88]
Height	4.50 [13.3]	16.20 [41.15]
Shipping Weight	45.00 [20.4]	38.00 [17.24]

### Applications

- College
- Middle/High School
- Trade Show
- TV Studio
- Houses of Worship
- Production
- Theater



Requires at least one VGA color monitor (sold separately)



4 46"

MC 24/48 Lighting Control Consoles



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Building a Connected World

## **Lighting Control Consoles**

## MC 24/48

No.

## **Console Capacity**

- 24 two scene or 48 single scene individual channel sliders
- 384 control channels for conventional dimmers
- 512 control channels for intelligent fixtures
- 24 submaster sliders
- 8 pages of submasters (24 each)
- 600 cue capacity
- 2,000 macros
- 1024 max dimmers

## **Display Screens**

 Stage, preview, device, cue sheet, track sheet, playback, patch, setup

#### Controls

- 2 pair of manual cross faders
- Master fader
- Go button
- Blackout button
- Hold/back buttons
- Rate buttons
- Bump buttons
- 7 encoder wheels for intelligent device personality traits
- Trackball for pan and tilt

#### Keypad

- · Cue numbering from .1 to 999.9
- Split up/down fade times
- Link to cue or macro
- Selective cue recording
- Modified rate recording
- Multi-part cues
- Proportional range editing of levels
- Programmable up/dwell/down times

#### **Submasters**

- · Independent submasters with bump buttons
- Overlapping inhibitive or pile-on functions

#### Effects

- Up to 600 level sensitive effects
- Programmable step times
- Effects may be loaded to cue or submaster
- · Range editing of step values and attributes

#### **Ports**

- 1 DMX512 in (5 pin XLR, male)
- 3 DMX512 out- 3 independent patchable ports (5 pin XLR, female)
- 1 DMX512 out- switch selectable 3 pin XLR to port A, B or C
- MIDI in/out/through (5 pin DIN)
- Remote go macro (9 pin D-Sub/DB9 female)
- Parallel printer port (25 pin D-Sub/ DB25 female)
- · Up to two VGA monitor outputs (high density 15 pin D-Sub/DB15 female)
- Hand held remote port (6 pin XLR female)
- Keyboard input (5 pin DIN)
- 2 worklight ports (BNC)

#### Intelligent Lighting

- Controls any DMX512 device
- · Control a variety of manufacturers' instruments simultaneously
- Pre-programmed library of popular fixtures
- User-definable attributes to custom create fixture personalities

#### **Real Time Event** Programmable

- Up to 500 event capability options
- SMPTE via MIDI

Description	Cat.
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MC 24/48 Console	FGP-02448-00
	101 02110 00

#### **Options**

Video Card for Second Monitor OPT-07003-0

#### Accessories

Gooseneck Worklights (two per console)	CTP-7-5052
Hand Held Remote (HHR)	CTP-7-2022
Black Monitor, Color VGA	CTP-7-2091
Dust Cover	CTP-7-5061
Monitor Dust Cover	CTP-7-5101

Specifications subject to change without notice

