

TRAKTOR KONTROL S2 MK3

New-generation play-anywhere 2-channel DJ system.

FACT SHEET

Pricing: \$ 299 (MAP)
Dimensions: 486 x 265 x 59 mm /
19.13" x 10.43" x 2.32"
Weight: 2.36 kg / 5.20 lbs
SKU: 25421



TRAKTOR PRO 3
SOFTWARE INCLUDED

KEY FEATURES

- **New large (14 cm / 5.5") smooth precision jog wheels** with two modes:
 1. **Jog mode:** Classic spin-to-nudge function, as well as scratch capability
 2. **Beatgrid adjust mode:** Use the jog wheel to manually adjust beatgrid in TRAKTOR
- **Club-standard layout** with identical deck design, 2-channel mixer, and fast control of key TRAKTOR features
- **16 RGB pads** for triggering Hotcues, loops, or samples
- **3-band EQs** with modeling of industry standard mixer EQs
- **New Mixer FX** for instant one-knob FX and filter control on each channel. Choose from eight FX and three filter types to assign to four hardware FX slots
- **Pro Mixer Layout** with redesigned monitoring section and four dedicated slots for Mixer FX plus filters
- **Full version** of TRAKTOR PRO 3 included
- **Connectivity:** 44.1/48 kHz / 24-bit audio interface, mic input (1/4" / 6.3 mm TRS), headphone out (1/8" / 3.5 mm TRS), 2x stereo main out (line and 1/8" / 3.5 mm TRS), USB port, iOS port, 12V DC Powered via USB 2.0 or with optional power supply unit.

INCLUDED SOFTWARE (provided as download upon hardware registration)

Includes the full version of TRAKTOR PRO 3 – the most stable and best-sounding version ever:

- Mix across four decks with the industry's tightest and most reliable looping and beatjump functions
- Scratch, sample, and re-edit tracks with Stems, Remix decks and over 40 deck effects
- New user interface with club-situation simplified layout
- Enhanced audio quality with mixer bypass mode and Elastique 3 time-stretching
- New dedicated Mixer FX
- Improved browser section

SYSTEM REQUIREMENTS

- Windows 10 (latest update, 64-bit)
- Mac OS X 10.12 or 10.13 (latest update)
- Intel Core i5 or equivalent CPU
- 4 GB RAM
- USB 2.0 or higher (cable included)
- Graphics card which supports OpenGL 3.3 or higher

 **NATIVE INSTRUMENTS**

THE FUTURE OF SOUND