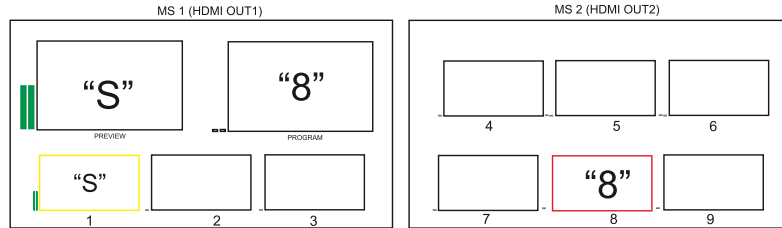


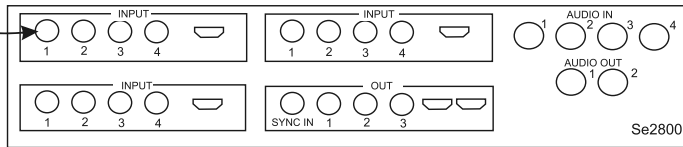
MULTISCREEN AUDIO = PVW

1

1. Source is selected as PVW
(Without Analog Audio Inputs) i



Source SDI EMBEDDED AUDIO



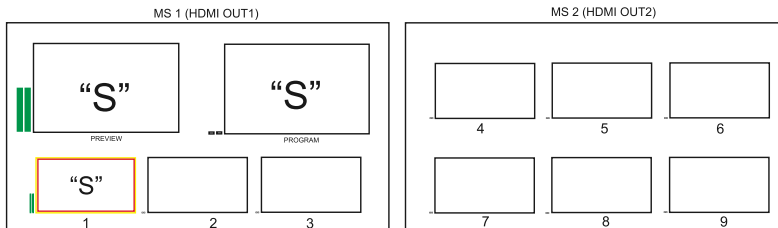
ANALOG AUDIO INPUT LEVEL IS:
0 dBu INPUT IMPEDANS 10 kOhm
ANALOG AUDIO OUTPUT LEVEL IS
0 dBu AT IMPEDANS 600 Ohm



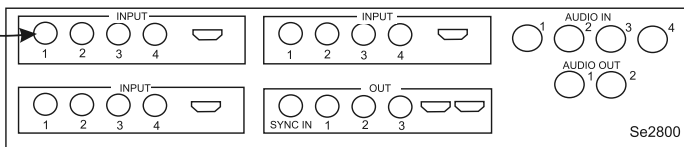
MULTISCREEN AUDIO = PVW

2

2. Source is selected as PVW + PGM
(without Analog Audio Inputs)



Source SDI EMBEDDED AUDIO



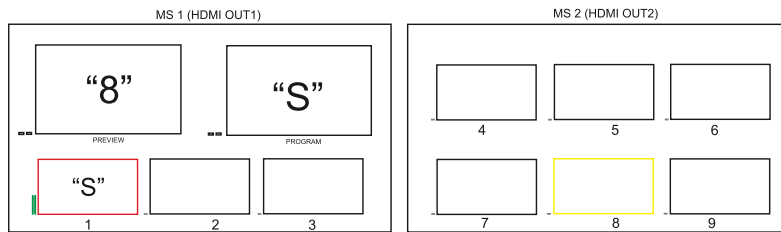
ANALOG AUDIO INPUT LEVEL IS:
0 dBu INPUT IMPEDANS 10 kOhm
ANALOG AUDIO OUTPUT LEVEL IS
0 dBu AT IMPEDANS 600 Ohm



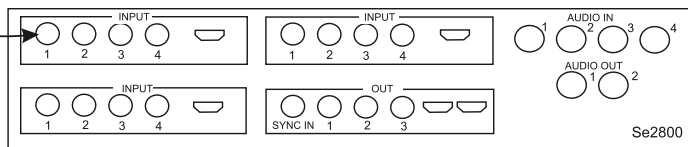
MULTISCREEN AUDIO = PVW

3

3. Source is selected as PGM (without Analog Audio Inputs)



Source SDI EMBEDDED AUDIO



ANALOG AUDIO INPUT LEVEL IS:
0 dBu INPUT IMPEDANS 10 kOhm
ANALOG AUDIO OUTPUT LEVEL IS
0 dBu AT IMPEDANS 600 Ohm

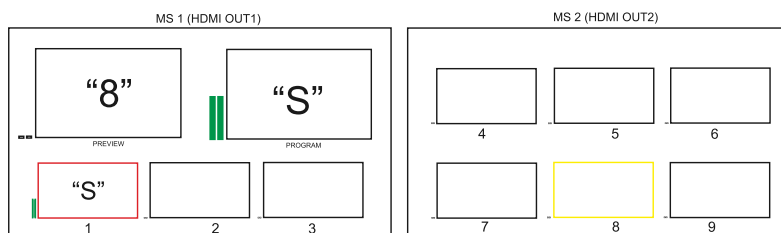
1 2 3 4 5 6 7 8 9 10 11 12 BG

1 2 3 4 5 6 7 8 9 10 11 12 BG

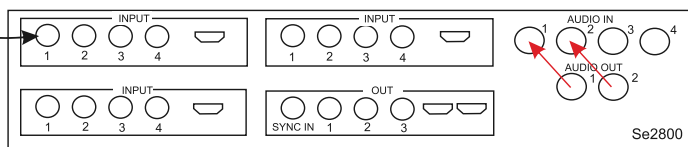
MULTISCREEN AUDIO = PVW

4

4. Source is selected as PGM (with Analog Audio Inputs)



Source SDI EMBEDDED AUDIO



ANALOG AUDIO INPUT LEVEL IS:
0 dBu INPUT IMPEDANS 10 kOhm
ANALOG AUDIO OUTPUT LEVEL IS
0 dBu AT IMPEDANS 600 Ohm

1 2 3 4 5 6 7 8 9 10 11 12 BG

1 2 3 4 5 6 7 8 9 10 11 12 BG