CS5 ConferControl

Computer based Controlling Program for Conference System CS5

User Manual

AKG Acoustics

CS5 ConferControl

Computer based Controlling Program for Conference System CS5

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1. INTRODUCTION

The task of computer based controlling program **CS5 ConferControl** is to control the conference system type **CS5** produced by **AKG Acoustics.**

The purpose of this program is to control in a comprehensive manner the conference system which provides the main functional possibilities listed below:

- switching on and off the microphones of the delegate units in each operation mode
- conducting different types of voting
- using the chip card for personal identification
- displaying the current status of the conference system on the screen
- displaying the conference related data and parameters on the screen (name, date and time of conference, data of participants, time and duration of speech, type and result of voting, etc.)
- storing all data and parameters of the held conferences in the database of PC which may be sent to external peripheries as well (printer, display, etc.).

2. SYSTEM REQUIREMENTS

For running the CS5 ConferControl program is needed a Personal Computer with Microsoft© Windows© XP (Service Pack 2) operation system. The PC needed for the optimal running of the program has to have at least the following parameters: processor frequency – 1600 MHz, 512 MB RAM, 150 MB free space on the hard disk for installing the program and an additional 50 MB is needed for storing the conferences held.

The minimum screen resolution needed for displaying the controlling program is 1024x768, while the recommended optimal resolution is 1280x1024.

The computer has to have either a free *«SERIAL»* or a free *«USB»* port for connection of the power supply unit to the similar type of connectors. **CS5 ConferControl** is compatible with Microsoft© Windows© Vista (32/64 bit) operation system as well, the necessary system requirements can be found in description of the given operation system.

Attention! It is indispensable to have a user level knowledge of Microsoft© Windows© XP or Microsoft© Windows© Vista for using this program.

Attention! **Under Microsoft© Windows© Vista we recommend to turn off the UAC (User Access Control) for avoiding the unexpected error which may occur.**

3. INSTALLATION

The CS5 ConferControl controlling program can be also handed over to the user on a CD disk.

If the controlling program is sold independently, then the user gets the CD disk that is needed for installing the software. The (*akg_install_1xx.exe*) executable file on this CD has to be started for installation. The installation program is multi-lingual and leads the user through the complete process of installation.

After inserting the installation CD a welcome screen is displayed. This can be seen on the following diagram.

Diagram 1: *Welcome screen of the installation CD*

The next step is the acceptance of the license agreement. The license agreement has to be accepted, otherwise installation cannot be continued.

The control program has the following 3 essential external components: a MySQL database engine, a MySQL ODBC interface and a BDE information tool.

The installation program continues installation with checking these components or with their installation. First the MySQL database engine is checked or installed (see Diagram 2 on the next page). Running the program requires at least version 5.0.27 or 5.1.27. The installation program checks the version number as well. If it finds an already installed MySQL server, then it displays its version number and asks its root user password. In the case of a database server that is installed with the present installation program there is no need to give the code and it is not even possible to give it. In the interest of avoiding complications it is recommended to install the conference controlling program on such a machine, on which there was no database server installed previously.

In the case of a new installation, the installation of the server and of the tables is automatically selected, however, if one had been already installed previously, then none of the installations is selected automatically.

Important! Installing the new tables deletes the former conference data! During installation be patient and pay attention to the messages that are displayed on the screen!

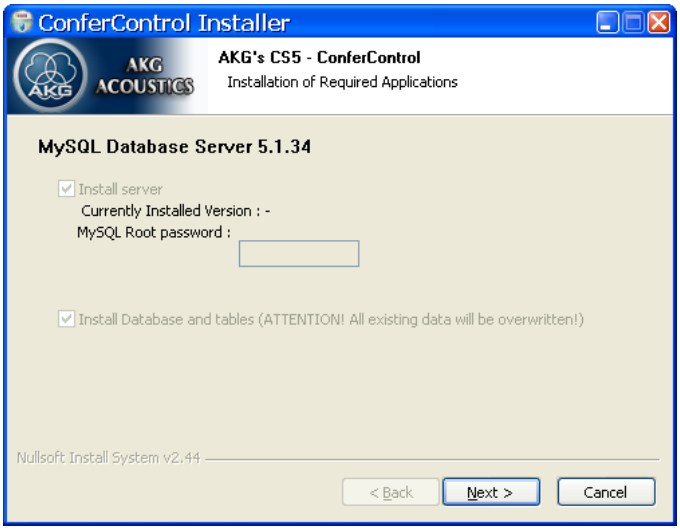

Diagram 2: *MySQL database engine installation program*

A warning sign about the correct procedure after the installation will appears during the first step of the installation of the server. You have to click on *«Next»* button 2 times when the installation accomplished.

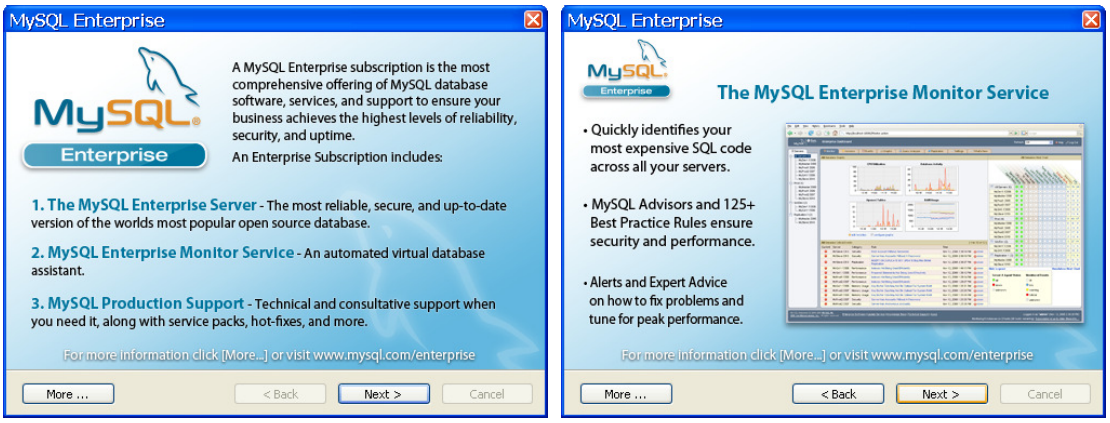

Diagram 2.1: *After the MySQL database engine installation*

After setting the database the next step is the installation of the MySQL ODBC interface (MySQL Connector/ODBC) (Diagram 3). The installation program in this case also checks for earlier installed instances and if needed it offers installing the interface. The ODBC parameters are set in each case.

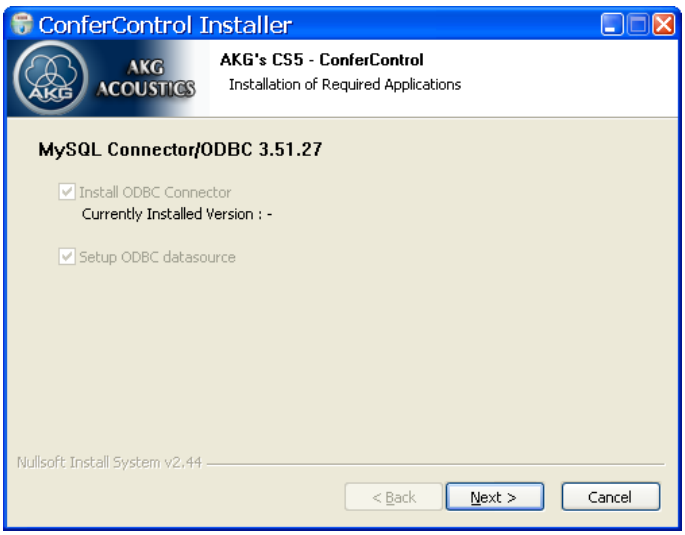

Diagram 3: *Installation of the MySQL ODBC interface*

This is followed by the installation of the BDE (see Diagram 4 on the next page). If it is already installed, then this is displayed on the screen and it is possible to continue with the installation.

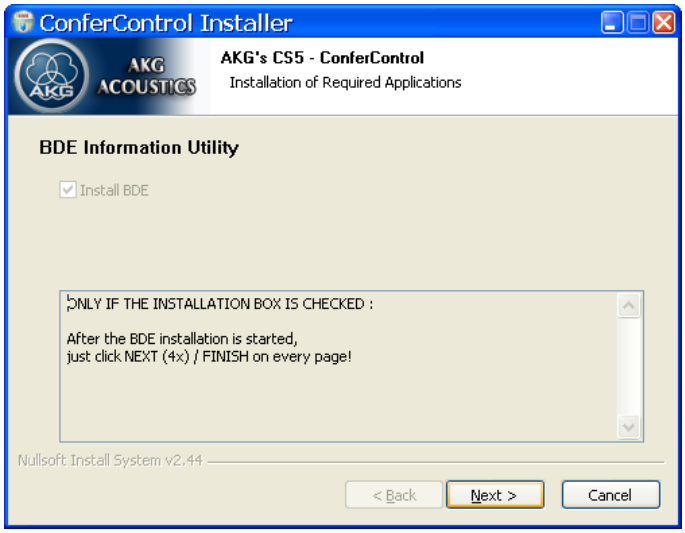

Diagram 4: *BDE installer*

However, if it is not installed yet, then the installation program will install it. During its installation in each case button *«Next»* has to be clicked (4 times and do not change any default settings) and *«Finish»* at the end.

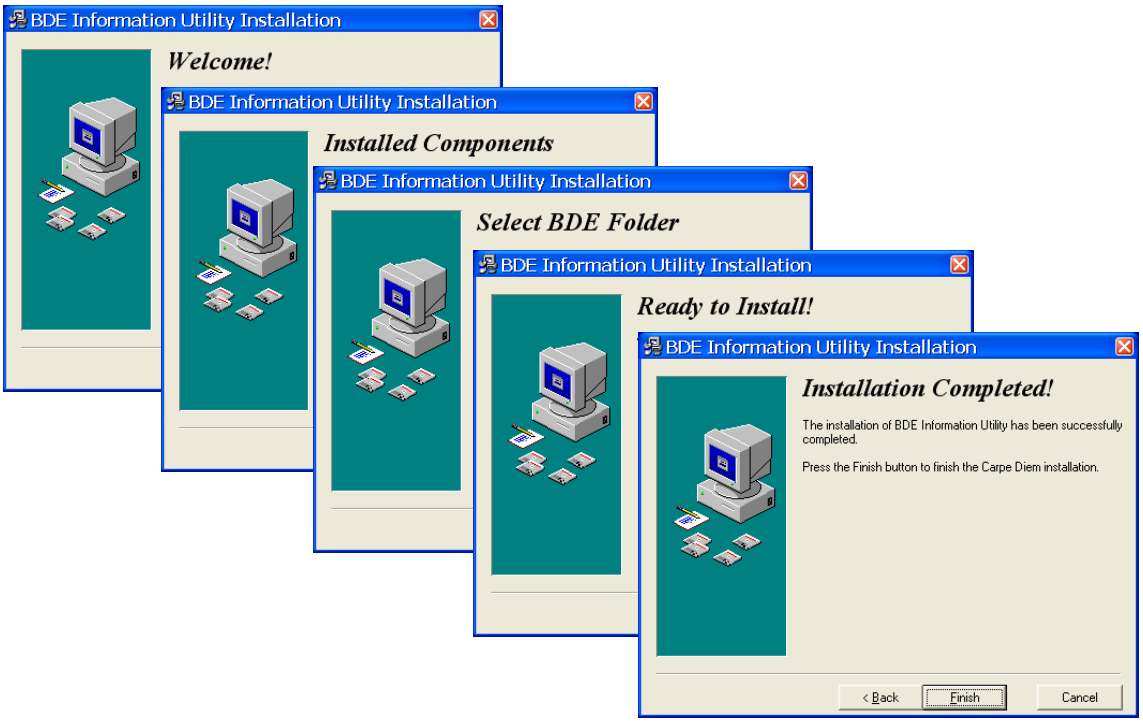

Diagram 4.1: *BDE Information Utility installer*

And finally the installation of the conference controlling program comes, where installation *«Full»* has to be selected (see Diagram 5).

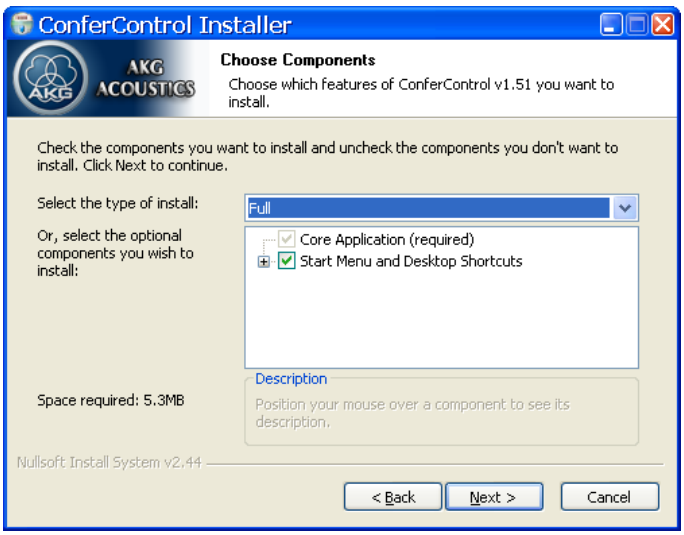

Diagram 5: *Installation of the conference controlling program*

The installation program contains an emulation program as well. This emulation program is for substituting real units, and with its aid it is possible to model the complete operation of the conference system. Installing the emulation program is not mandatory – for this reason it is not included among the recommended components – it has been included in the installation program specifically for demonstration purposes.

The program recommends for hard disk installation location *«C:\Program Files\AKG»*. It is practical to accept this and to step forward by pressing button *«Install»* (see Diagram 6 below).

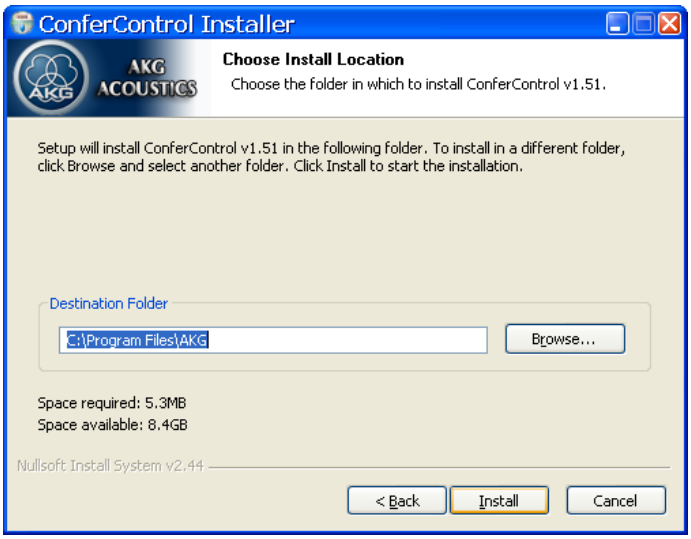

Diagram 6: *Giving the place of installation*

After successfully installing the conference controlling program the following screen – Diagram 7 – appears on the display. On this screen with the aid of the check box that is before label *«Readme»* it is possible to display the general introductory description of the system.

Diagram 7: *Finishing the installation*

Pressing button *«Finish»* completes installation and subsequently running the controlling program may be started.

4. DESCRIPTION OF THE CONTROLLING PROGRAM

For starting controlling program **CS5 ConferControl** either icon located on the Windows desktop has to be clicked twice or file *«AKGConferControl.exe»* has to be started.

4.1. FRONT PAGE (F.)

After loading the controlling program, basic window called «*Conference controlling program*» is displayed on the monitor. This is shown below in Diagram 8.

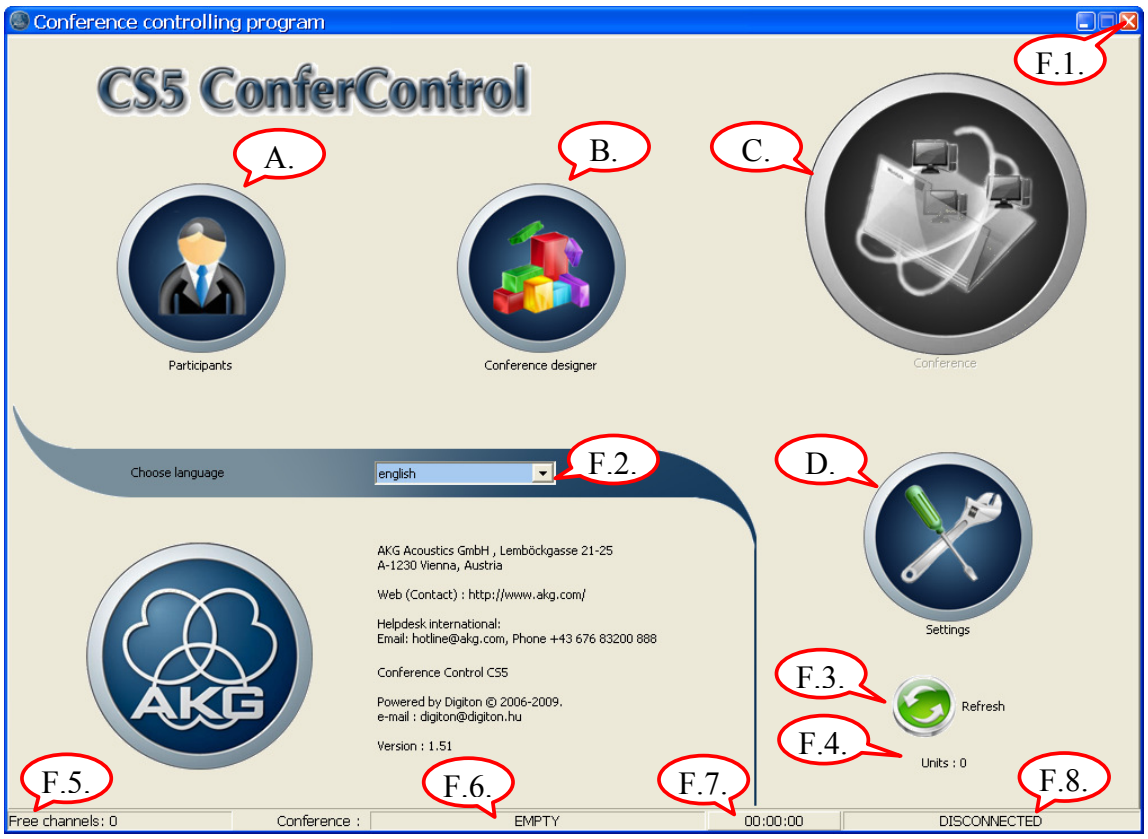

Diagram 8: *«Front Page» window (F.)*

On the *«Front Page» (F.)* it is possible to set the following essential parameters of the conference system:

- *«Participants» (A.)*
  This function is for entering and editing the data of the participants of the conference.
- *«Conference designer» (B.)*
  Here is possible to plan the conference and to enter all the data that are needed for the conference.
- *«Conference» (C.)*
  Here is possible to control the conference.

- *«Settings» (D.)*
  Here is possible to set the essential parameters of the conference system.
- *Exit (F.1.)*
  Here is possible to exit the conference controlling program. Before exiting, the program asks for confirmation, then closes everything properly and finally stops the running of the program.
- *«Choose language» (F.2.)*
  It is possible to select here the language of the controlling program. Three different languages (English, Russian and Hungarian) are factory defaults. It is also possible to install arbitrary additional languages. The procedure of installing new languages is introduced in detail in Section 4.4.11. *«Language Editor» (D.11.)*.
- *«Refresh» (F.3.)*
  When pressing this button the program checks and lists those ports to which a controllable CS5 conference system is connected.
- *«Units» (F.4.)*
  This label shows the number of the connected units.
- *«Free channels» (F.5.)*
  This function shows the number of channels that are authorized to forward speeches and which are currently still free. This number depends on the maximum number of microphones that may be switched on simultaneously (NOM LIMIT). This parameter may be set on the central unit of the conference system (Basic Unit - BU).
- *Conference status (F.6.)*
  Displays the current status of the conference, it may display the following texts: *«EMPTY»* – if there is no conference uploaded, *«LOADED», «RUNNING», «STOPPED», «PAUSED»*.
- *Time of Conference (F.7.)*
  Shows the time passed since the start of the conference.
- *System status (F.8.)*
  Displays whether the conference system is connected to the controlling computer. Thus depending on the status either the text *«CONNECTED»* or *«DISCONNECTED»* is displayed.

4.2. PARTICIPANTS (A.)

Clicking on button *«Participants» (A.)* the window presented below in Diagram 9. appears.

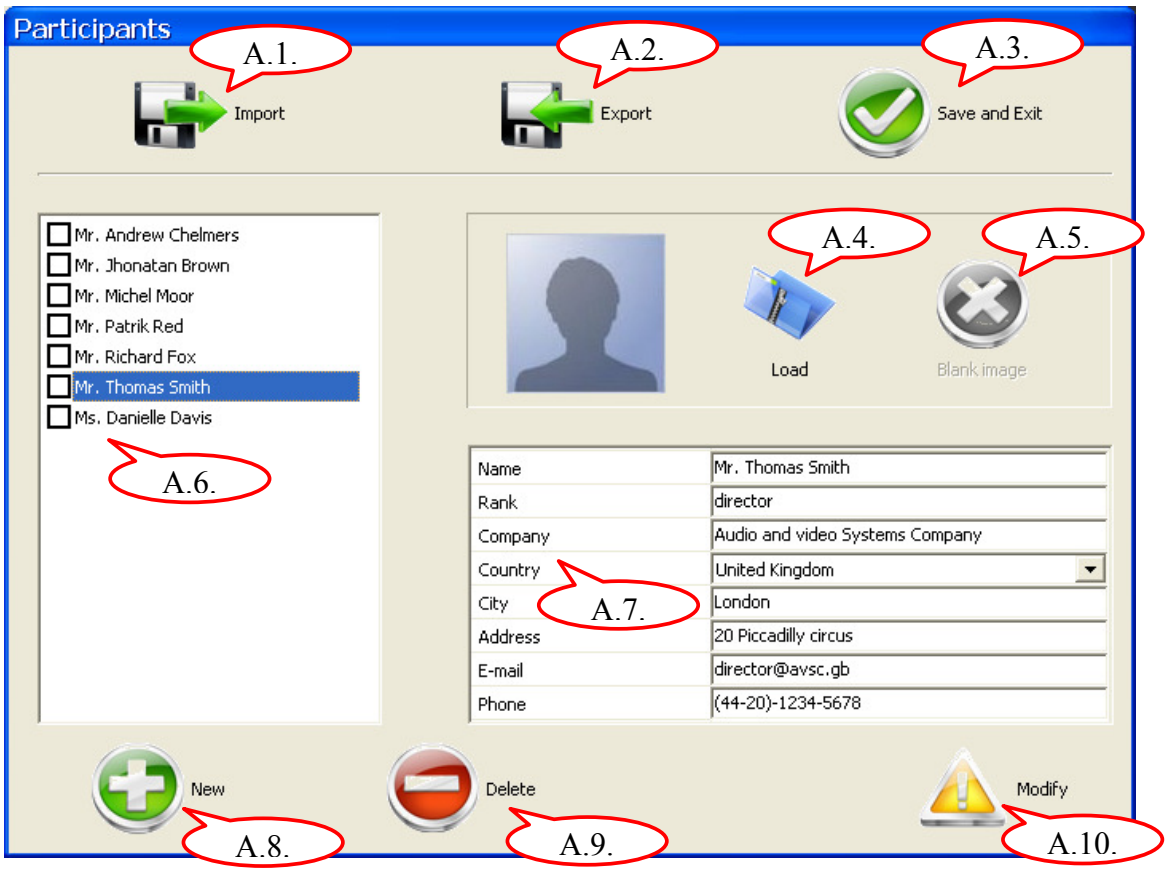

Diagram 9: *«Participants» window (A.)*

In this window the following functional options related to the participants are available:

4.2.1. IMPORT DATA OF PARTICIPANTS (A.1.)

After pushig button *«Import»* (*A.1.*) a dialog window appears and you can select a CSV file to load, containing the data of participants. All of this data will be inserted to the database without checking unique status. This CSV file is a simple text file, with tab separated columns in lines, which is default format in Microsoft© Excel. Is necessarily 8 collumns for each line, otherwise nothing will be inserted.

4.2.2. EXPORT DATA OF PARTICIPANTS (A.2.)

After pushig button *«Export» (A.2.)* a dialog window appears and you can select a CSV file to save all of the data of participants.

4.2.3. SAVE AND EXIT (A.3.)

After pushig this button *(A.3.)* if anyone is selected from the list *(A.6.)* the detailed data will be saved and the program return to *«Front Page» (F.)*

4.2.4. LIST OF PARTICIPANTS INCLUDED IN THE DATABASE (A.6.)

This table contains the name of all participants which are stored in alphabetical order in the database of the controlling program.

Attention! Before creating a conference, the data of some participants have to be recorded by all means, otherwise it is not possible to create a conference.

4.2.5. DETAILED DATA OF PARTICIPANT (A.7.)

The detailed data of the selected participant *(A.6.)* (name, rank, company, country, city, address, e-mail address, phone) appear in this table (*A.7.*).

4.2.6. CREATE A NEW PARTICIPANT (A.8.)

For creating a new participant one has to click on button *«New» (A.8.*). After this a new line with the value *«New Participant»* is inserted into the list of the participants *(A.6.).* It is possible to enter the data of the new participants with the aid of the keyboard into the blank white fields of the *«Detailed List of Participant»* (*A.7.*), also possible to select the country of the participant from the roll-down country list, but the changes only saved after push the *«Modify» (A.10.)* button.

To save the photo of the participant with the aid of press button *«Load» (A.4.)*, while the neighboring *«Blank Image» (A.5.)* button is for deleting the photo that was saved previously. In the place of the photo the silhouette of the unknown person is displayed if there is no photo of the participant.

4.2.7. DELETING PARTICIPANT (A.9.)

It is possible to delete one or more participants from the list of the participants (*A.6.*) with the aid of button *«Delete» (A.9.)*. For this, you must select one or more persons by check-in the corresponding checkbox.

4.2.8. MODIFYING THE DATA OF A PARTICIPANT (A.10.)

After select a participant from the list of the participants (*A.6.*) the details will be loaded into the *«Detailed List of Participant»* (*A.7.*). All of this data and the photo too, can be modified, but the changes only saved into the database after push the *«Modify»* button (*A.10.*).

4.3. CONFERENCE DESIGNER (B.)

When the participants database is not empty, you can click on button *«Conference designer» (B.)* and the window presented below in Diagram 10 opens.

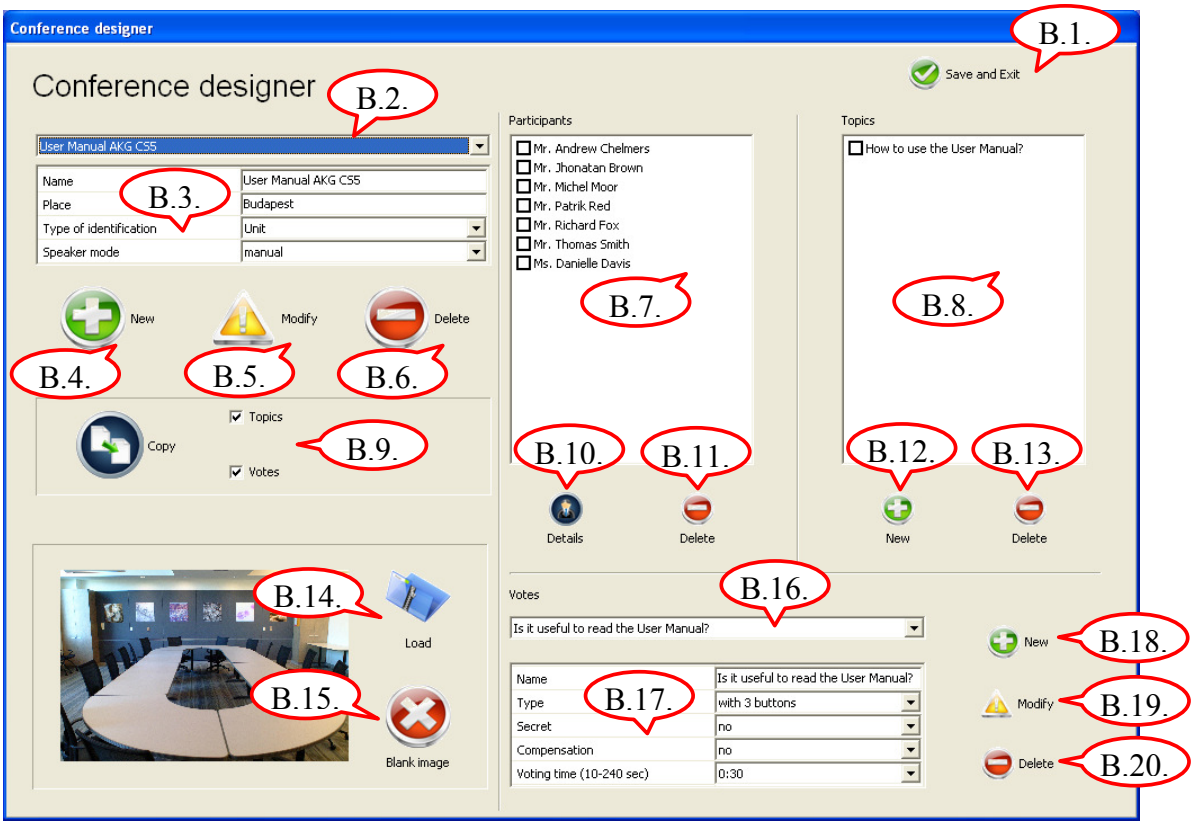

Diagram 10: «*Conference designer*» *window (A.10.)*

In the window introduced in the above diagram there are the following conference planning related functional options available:

4.3.1. SAVE AND EXIT (B.1.)

After pushing this button (*B.1.*) if anyone is selected from the list *(B.2.)* the detailed data will be saved and the program return to *«Front Page» (F.)*

4.3.2. LIST OF CONFERENCES (B.2.)

In this combo box there are the names of all the planned conferences. After selecting a conference all the information which belongs to the given conference are displayed in the other tables included in the window.

If the selected conference is finished or deleted, the data appears as read-only and the mark ([F]_ : finished, [D]_ : deleted) appears in front of their title.

4.3.3. DETAILS OF THE CONFERENCE (B.3.)

The detailed data of the selected conference *(B.2.)* - name, place, type of identification, method of giving the word - appear in this table *(B.3.)*.

4.3.4. PLANNING A NEW CONFERENCE (B.4.)

For creating a new conference one has to click on button *«New» (B.4*.). After this a new line inserted into the list of the conferences (*B.2*.) with the following value *«New Conference».* With the aid of the keyboard is possible to enter the data of the new conference into the blank fields of the *«Detailed List of Conference»* (*B.3.*). It is possible to select the type of identification and the type of giving word from the roll-down list, but the changes are saved only after *«Modify»* button (*B.5.*) is pushed.

With the aid of buttons *«Load»(B.14.)* and *«Blank Image» (B.15.)* located down on the left part of the window is possible to upload and store a background image, which appears in the case of graphic conference control. Here can be modified or deleted a background image stored previously.

This creating procedure assign automatically assign a participant to the new conference, and create a default topic. Every conference must have this minimal properties.

4.3.5. MODIFYING THE PARAMETERS OF A CONFERENCE (B.5.)

After selectig a conference from the list of the conferences (*B.2.*) the details will be loaded into the *«Detailed List of Conferences»* (*B.3.*). All of this data and the photo too, can be modified, but the changes saved into the database only after pushing the *«Modify»* button (*B.5.*).

4.3.6. DELETING A CONFERENCE (B.6.)

The conference selected from the list containing the conference list *(B.2.)* can be deleted by clicking on button *«Delete» (B.6.)*. The following question *«Are you sure you want to delete it?»* appears for asking for your confirmation. After pressing button *«OK»* the given conference is marked as deleted and will be read only.

4.3.7. LIST OF PARTICIPANTS (B.7.)

This list contains the participants who are assigned to the selected conference *(B.2.).*

4.3.8. LIST OF TOPICS (B.8.)

This is the list of Topics of the selected conference, where you can edit the name of the topics directly. After the values are modified and confirmed with the *«Enter»* button this ones are saved automatically in the database.

4.3.9. COPY CONFERENCE (B.9.)

In order to copy the already existing selected conference, button *«Copy» (B.9.)* has to be clicked. For copying the topics and the voting events of the conference, before pressing button *«Copy» (B.9)* the boxes located next to *«Topics»* and *«Votes»* have to be marked.

The name of the copied conference is identical with the original one, only it is supplemented with the word *«Copy»*.

4.3.10. ALLOCATING THE PARTICIPANTS (B.10.)

The list of the participants of the selected conference is displayed in table *«Participants» (B.7.)*. By activating button *«Details» (B.10.)* located under the table, the window *«Assign participants»* appears. See Diagram 11.

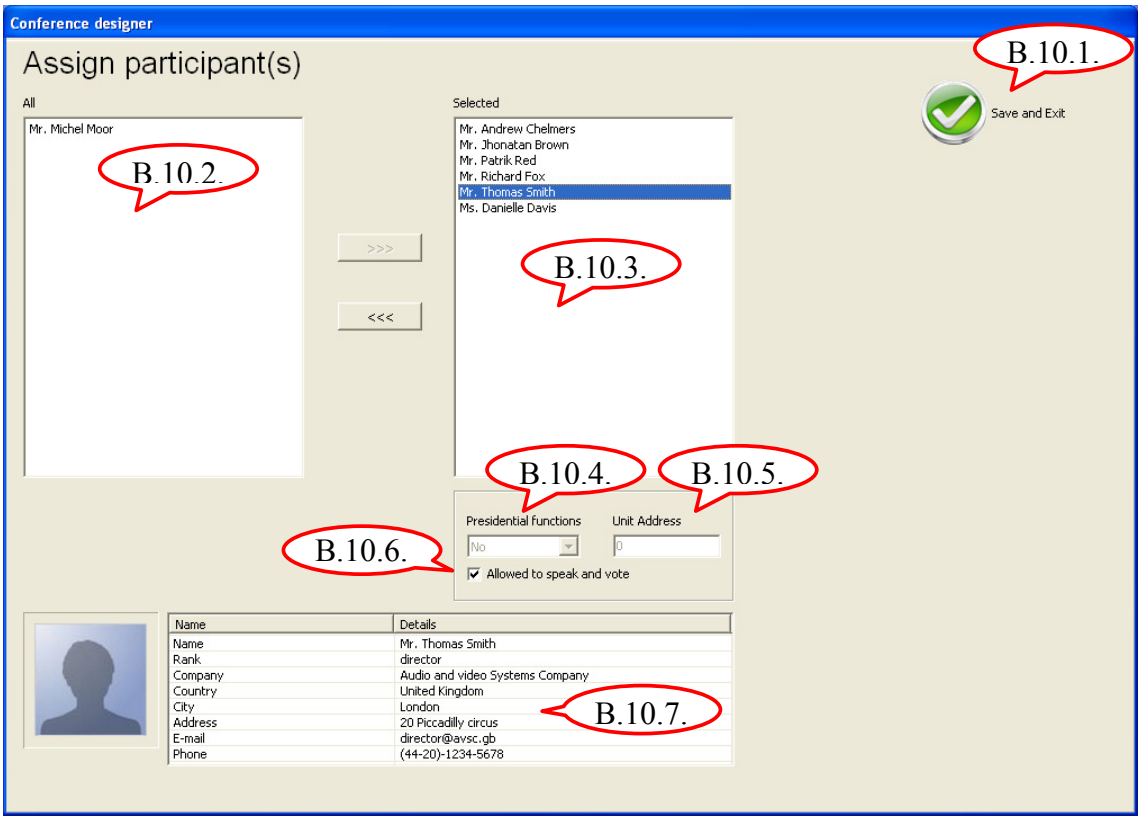

Diagram 11: *«Assign participants» window (B.10.)*

In the left top table of the given menu the list of all the participants included in the database of the controlling program can be seen under the title *«All» (B.10.2.)*, while the left side table with the title of *«Selected» (B.10.3.)* contains the list of those participants that have been already selected for the given conference.

Moving the participants from one table to the other one is acceptable with drag'n'drop method, or with the "arrow" button in the middle.

The detailed data of the participants selected in the above tables are displayed in table *(B.10.7.)* located in the bottom section.

Fields *«Presidential functions» (B.10.4.)* and *«Unit Address» (B.10.5.)* in case of device assisted (delegate unit) identification cannot be filled in, because they are inactive.

In the case of card based identification it can be set in field *(B.10.4.)* whether the given participant or the card allocated to him/her may have president functions (priority and starting votes), which is to be done by selecting *«Yes»* or *«No»* from the roll-down box.

Important! In the case of card based identification the special functions of the president unit may be used exclusively if there is such a card inserted into the president device in the case of which in the field of *«Presidential functions» (B.10.4.) «Yes»* had been set. In the lack of this only the delegate unit functions of the president unit will operate.

The number of that card has to be entered with the aid of the keyboard into the neighboring *«Card number» (B.10.5.)* field, which belongs to the participant that is selected in table *(B.10.3.)*. In case of copying a conference the card number that belongs to the given participant - already entered previously for the conference that is to be copied - is displayed automatically in this field, and therefore modifying this is needed only if for the copied conference for the given participant an other card had been issued.

Important! When entering the card number special attention has to be paid to giving the proper card to that participant to whose name it has been recorded.

With the aid of box *«Allowed to speak and vote» (B.10.6.)* it is possible to permit for a given person the possibility of speaking and voting.

With the button *«Save and Exit» (B.10.1.)* you can return to the *«Conference Designer» (B.)* if have not any problems. In other case, there will be a warning sign showing the occured problems.You must correct them before to return.

4.3.11. DE-ASSIGN PARTICIPANT (B.11.)

It is possible to delete a participant or more from the list of the participants *(B.7.)* with the aid of button *«Delete» (B.11.)*. For this, you must select a person or more by check-in the checkbox situated before them. One participant will remain always on the list, cannot be deleted.

4.3.12. CREATE NEW TOPIC (B.12.)

The *«New» (B.12.)* button is for creating a new topic. It is always available. The default topic name is *«New Topic».*

4.3.13. DELETING TOPICS (B.13.)

Before deleting the topics, you must check-in the checkboxes coresponding to the topic names you want to delete. After that, you can delete them with the button *«Delete» (B.13.)* and confirm the deleting procedure.

One topic will remain always on the list, cannot be deleted.

4.3.14. LIST OF VOTES (B.16.)

For creating a new vote one has to click on button *«New» (B.18*.). After this a new line is inserted into the list of the votes *(B.16.)* with the following value: *«New Vote».* The data of the new vote can be entered into the blank fields of the *«Detailed List of Votes» (B.17.)* with the aid of the keyboard. Also is possible to select others from the roll-down list, but the changes will be saved only after push the *«Modify»* button *(B.19.).*

The *«Voting Time»* parameter may be set between 10 and 240 seconds. There is 3 types of Voting, with 1, 3, and 5 buttons. You can set the type of the vote. If you choose *«Yes» at* the *«Secret»* parameter the vote will be secret otherwise the vote will be "open".

If *«Compensation»* is marked as *«Yes»* it means that the number of abstaining participants is added to the number of *«No»* votes.

4.3.15. MODIFY VOTES (B.19.)

After select a vote from the list of the votes *(B.16.)* the details will be loaded into the *«Detailed List of Votes» (B.17.)*. All of this data can be modified, but the changes saved into the database only after pushing the *«Modify»* button *(B.19.)*.

4.3.16. DELETE VOTES (B.20.)

With the aid of this button *(B.20.)* it is possible to delete the selected vote after the confirmation for deleting procedure.

4.4. *SETTINGS (D.)*

This screen – Diagram 12 - appears when you click on the *«Settings» (D)* button on the *«Front Page» (F.).*

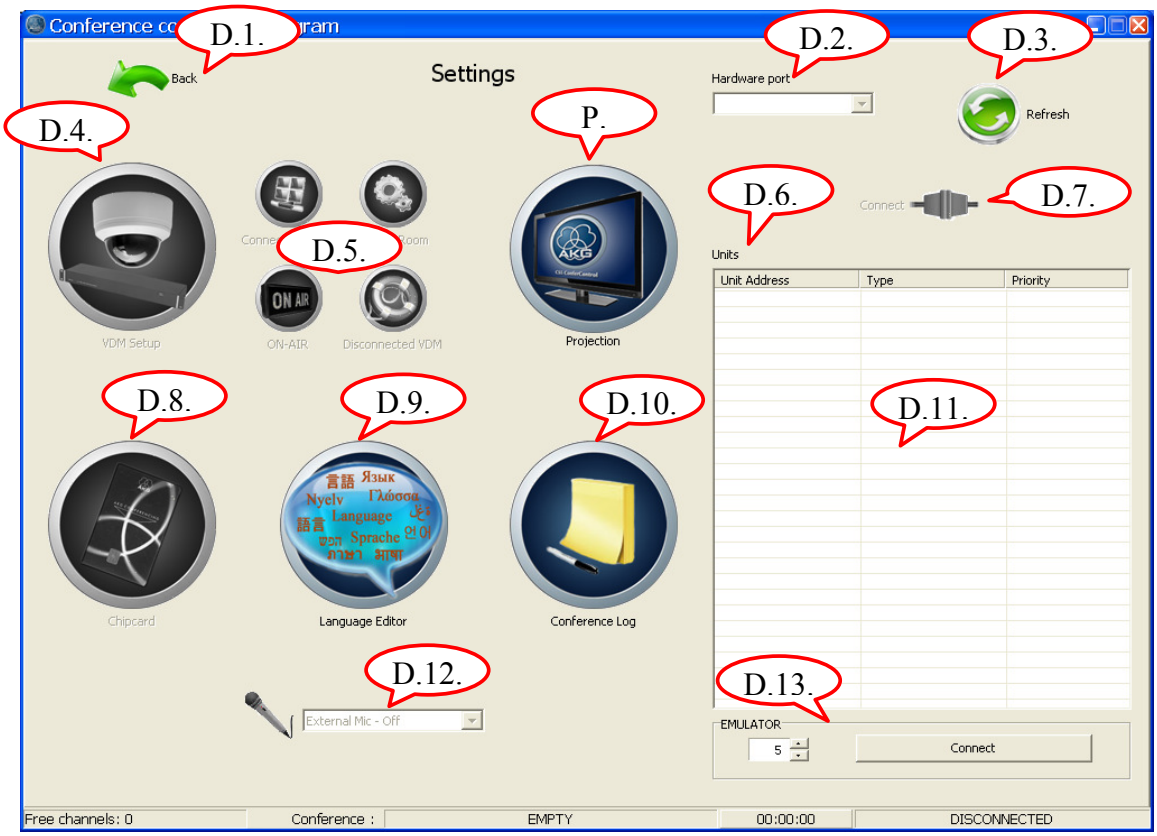

Diagram 12: *«Settings» window (D.)*

Under the *«Settings» (D.)* screen is possible to set the following essential parameters of the conference system:

4.4.1. *RETURN TO FRONT PAGE (D.1.)*

Clicking on button *«Back» (D.1.)* you can return to the *«Front Page» (F.)*

4.4.2. *HARDWARE PORT (D.2.)*

The list of those ports suitable for connection is displayed here, to which a controllable conference system is connected.

4.4.3. REFRESH (D.3.)

When pressing this button the program checks and lists those ports to which a controllable CS5 conference system is connected.

4.4.4. VDM SETUP (D.4.) - OPTIONAL

After clicking on this button, a window appears, and you can connect to the VDM. This feature only works with the optional VDM system. For more details of this function, see the independent manual of this system.

4.4.5. VDM SYSTEM CONTROL (D.5.) - OPTIONAL

With this 4 buttons you can control the VDM system, setup the video connections, camera positions and control the cameras during the conference. This feature only works with the optional VDM system. For more details of this function, see the independent manual of this system.

4.4.6. NUMBER OF UNITS (D.6.)

This label shows the number of the connected units.

4.4.7. CONNECT / DISCONNECT (D.7.)

If there is a port suitable for connection, then after clicking on this button the controlling program will be connected to the conference system and logg in its units. This button remains inactive till the end of the process. After ending the conference it is possible to get disconnected from the system with the aid of the same button.

4.4.8. CHIPCARD (D.8.)

In window *«Settings» (D.)* (see Diagram 12) after pushing the *«Chipcard»* button *(D.8.)* the following window opens (see Diagram 13) on the next page.

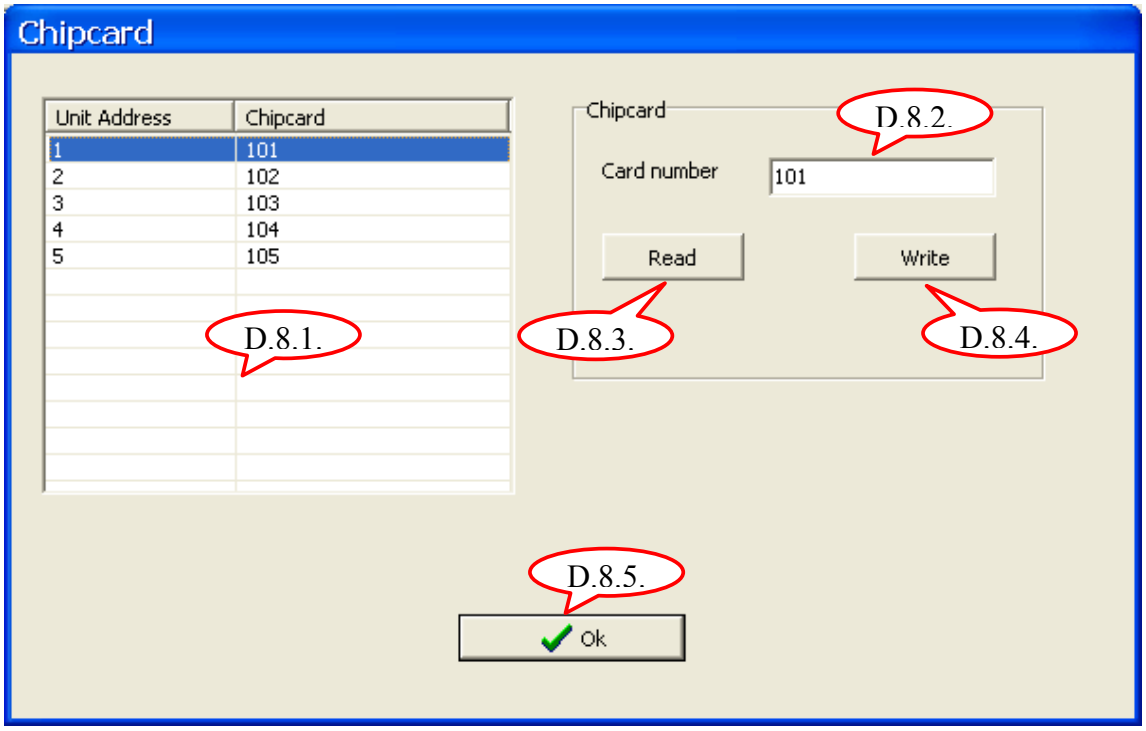

Diagram 13: *«Chip card» window (D.8.)*

The following functional options are available:

4.4.8.1. Table of Chipcards (D.8.1.)

The address of those units can be seen here into which a chip card has been inserted and were connected to the system. The left side column of the table contains the unit addresses of the delegate units, while the right side column shows the identification number of the chipcard inserted into the given unit.

When the chipcard is pulled out from the unit the line containing the address of the given unit and the identification number of the card pulled out is deleted. When a chipcard is inserted a new line appears in the table, in which the address of the given unit and the identification number of the inserted card can be seen.

4.4.8.2. Chipcard number (D.8.2.)

After selecting a line from table *(D.8.1.)* in the field of *«Card number» (D.8.2.)* the identification number of the card included in the selected line is displayed. Buttons *«Read» (D.8.3.)* and *«Write» (D.8.4.)* are activated simultaneously.

4.4.8.3. Reading and writing a chipcard (D.8.3. and D.8.4.)

With the aid of press button *«Read» (D.8.3.)* it is possible to read the identification number of the card inserted into the card reader of the unit selected from the table *(D.8.1.)*. For changing the identification number of the card the appropriate number has to be entered with the keyboard into the *«Card number» (D.8.2.)* field, then button *«Write» (D.8.4.)* has to be pressed. At this point the old card number is deleted and the new number is recorded, and it is simultaneously displayed in the table *(D.8.1.)*.

Attention! ***During re-writing the identification number of the card it is strictly forbidden to remove the card from the unit. The removal of the card may destroy both the card and the unit.***

4.4.8.4. Exit (D.8.5.)

With clicking on button *«OK» (D.8.5.)* it is possible to return to the *«Settings» (D.)* page of the *«Conference controlling program»* window (Diagram 12).

After getting connected to the conference system, but before loading the current conference, it is possible to enter or re-enter the number of the chipcards.

4.4.9. LANGUAGE EDITOR (D.9.)

With the aid of this press button it is possible to generate the controlling program in any arbitrary language. It is possible to execute here the rewriting or modifying of all the labels that are displayed on the screen, in line with the demand of the user.

In order to activate the language editor push the *«Language Editor»* button *(D.9.)* in the *«Settings»* page *(D.)*. *(*See Diagram 12).

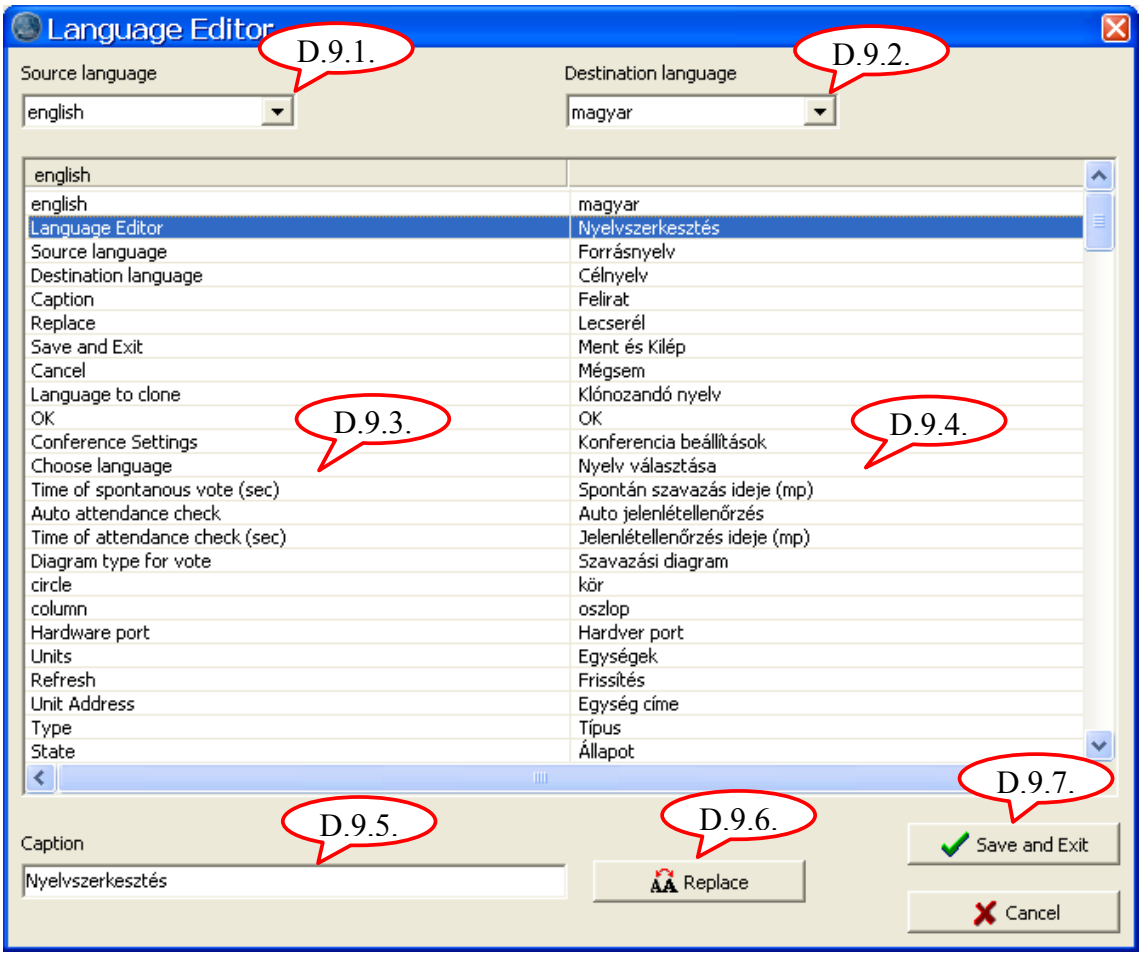

Diagram 14: *«Language Editor» window (D.9.)*

With the aid of this menu a controlling program of an arbitrary language may be created. This is the place where it is possible to change or edit the words and expressions that are used in the existing controlling program.

The following functional options listed below are available:

4.4.9.1. Source language (D.9.1.)

It is possible to select here from the roll-down list the source language that serving as the basis of the new language to be created. There are three different languages (English, Russian and Hungarian) asfactory defaults.

After selecting the appropriate source language the words belonging to the given language are displayed in table (*D.9.3*.).

4.4.9.2. Destination language (D.9.2.)

It is possible to select from the roll-down list either the new language which is to be created or a language already existing. In case a non existing language, that is a language to be created is selected, then the word-list table marked *(D.9.4.)* is left blank, but only if in the dialogue window opened no language to be cloned had been selected. If in the dialogue window an already existing language is selected, then table *(D.9.4.)* will contain the word-list of the language selected for cloning.

4.4.9.3. Caption (D.9.5.)

After selecting a line in tables (*D.9.3.* and *D.9.4.*) the word included in table *(D.9.4.)* appears in the blank field that is located below it *«Caption» (D.9.5.)* as well, where it is possible to modify it or it is possible to enter the meaning of the given word in an other language. This field is left blank, if nothing is written in the line that is selected in table *(D.9.4.)*, however, even in this case, it is possible to enter an arbitrary word.

4.4.9.4. Replace (D.9.6.)

For recording the modification or the new word that is entered into the blank field located under *«Caption» (D.9.5.)* button *«Replace» (D.9.6.)* has to be pressed, which at the same time records the new version into table *(D.9.4.)* as well.

4.4.9.5. Save and Exit (D.9.7.)

For saving the changes that have been made in the tables press the button *«Save and Exit» (D.9.7.)*

Before a new language to be cloned is selected in field *(D.9.2.)* a dialogue window opens asking confirmation for saving the changes that have been made previously. This window appears only if previously changes have been made.

4.4.10. CONFERENCE LOG (D.10.)

It is for viewing the data of the completed conferences (name of conference, its topic, date and time, name of participants and their data, time and duration of speeches, name of voting events, their method and results, etc.)

When button *«Conference Log» (D.10.)* in menu *«Conference controlling program»* window *«Front Page» (F.)*presented in Diagram 8 is clicked, then the window containing the list of conferences that had been held so far opens. If one conference is selected with the mouse from this list, then the following window will appear (Diagram 15) displaying all the information related to the given conference.

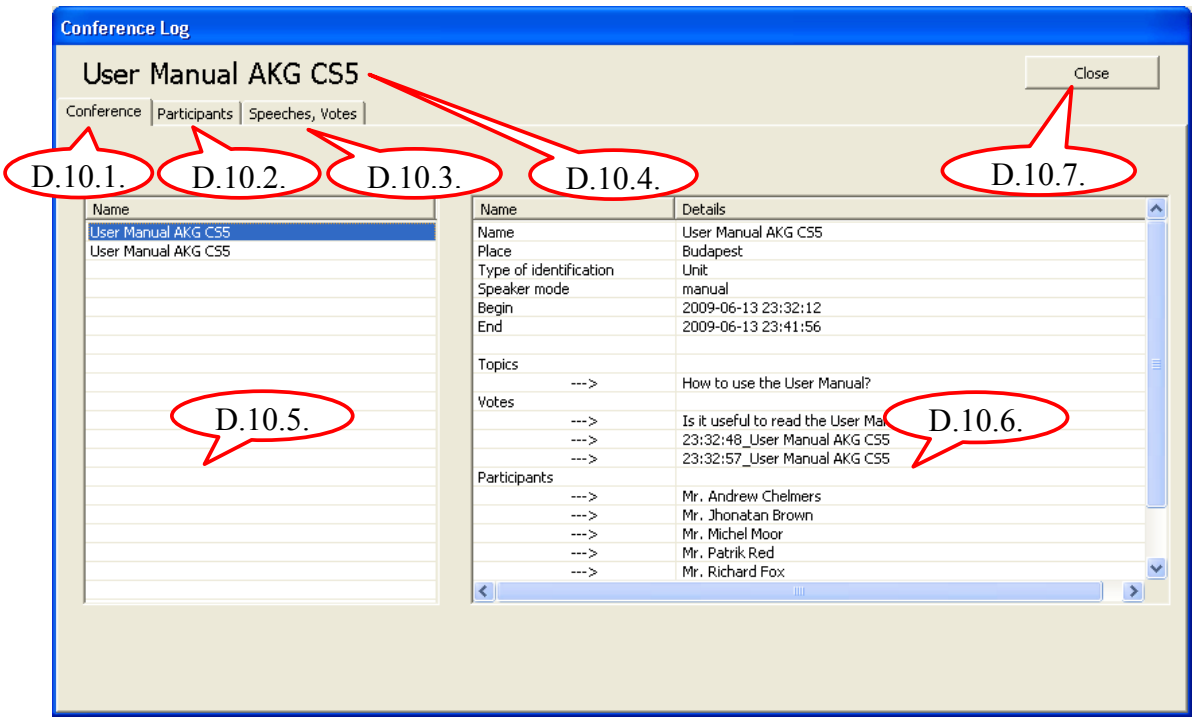

Diagram 15: *«Conference Log» window - «Conference» tab (D.10.1.)*

The following functions are available in the window presented in the above diagram:

4.4.10.1. *Conference* tab *(D.10.1.)*

After opening the *«Conference Log»* window the *«Conference» (D.10.1.)* tab is displayed. On the left side there is table *(D.10.5.)*, which contains the list of conferences that had been held and closed so far. The detailed data of the conference that is selected in this table are displayed in table *(D.10.6.)* located next to it.

At the same time in the window one may also see the *«Participants» (D.10.2.)* tab and *«Speeches, Votes» (D.10.3.)* tab, and above this the name of the selected conference is displayed with highlighted letter size *(D.10.4.)*.

Clicking with the mouse on button *«Close» (D.10.7.)* it is possible to return to menu item *«Settings» (D.)* of window *«Conference controlling program»* (Diagram 12).

4.4.10.2. «Participants» tab (D.10.2.)

Upon clicking on the *«Participants» (D.10.2.)* tab, the window introduced below in Diagram 16 appears.

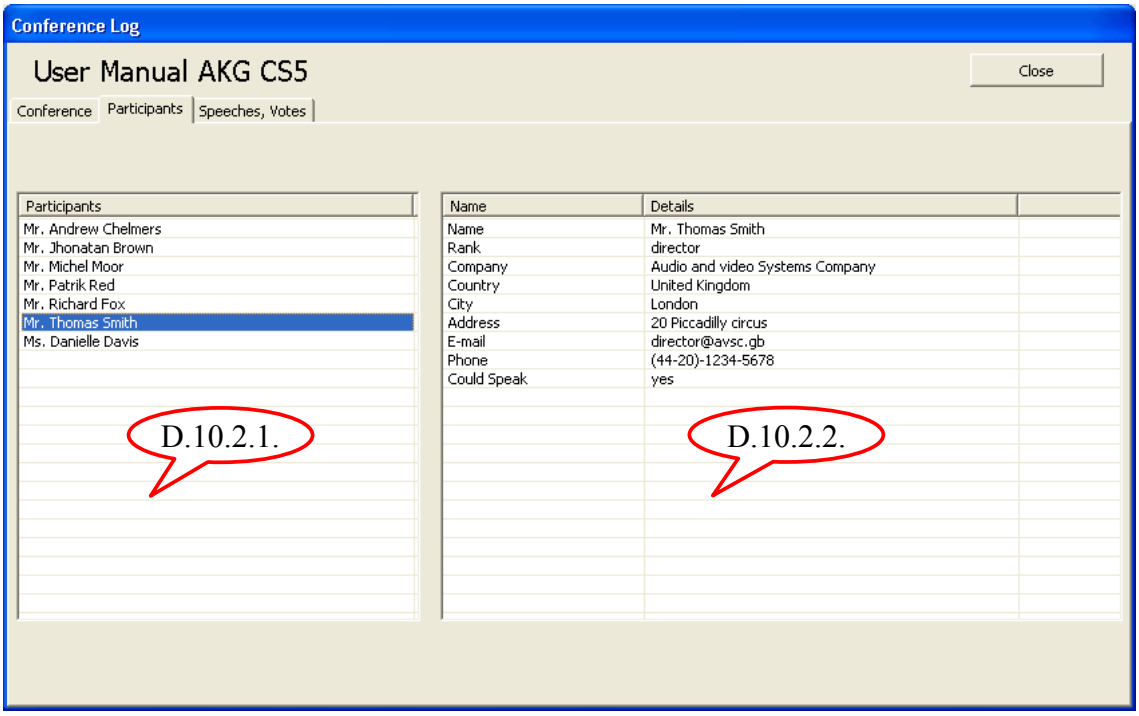

Diagram 16: *«Conference Log» window - «Participants» tab (D.10.2.)*

On the left side *«Participants» (D.10.2.1.)* table there is the list of the participants of the selected conference. Upon selecting a line in this table, in the right side table *(D.10.2.2.)* the detailed data that correspond to the given participant are displayed.

4.4.10.3. «Speeches, Votes» tab (D.10.3.)

When clicking on the *«Speeches, Votes» (D.10.3.)* tab, the following window is displayed (see Diagram 17).

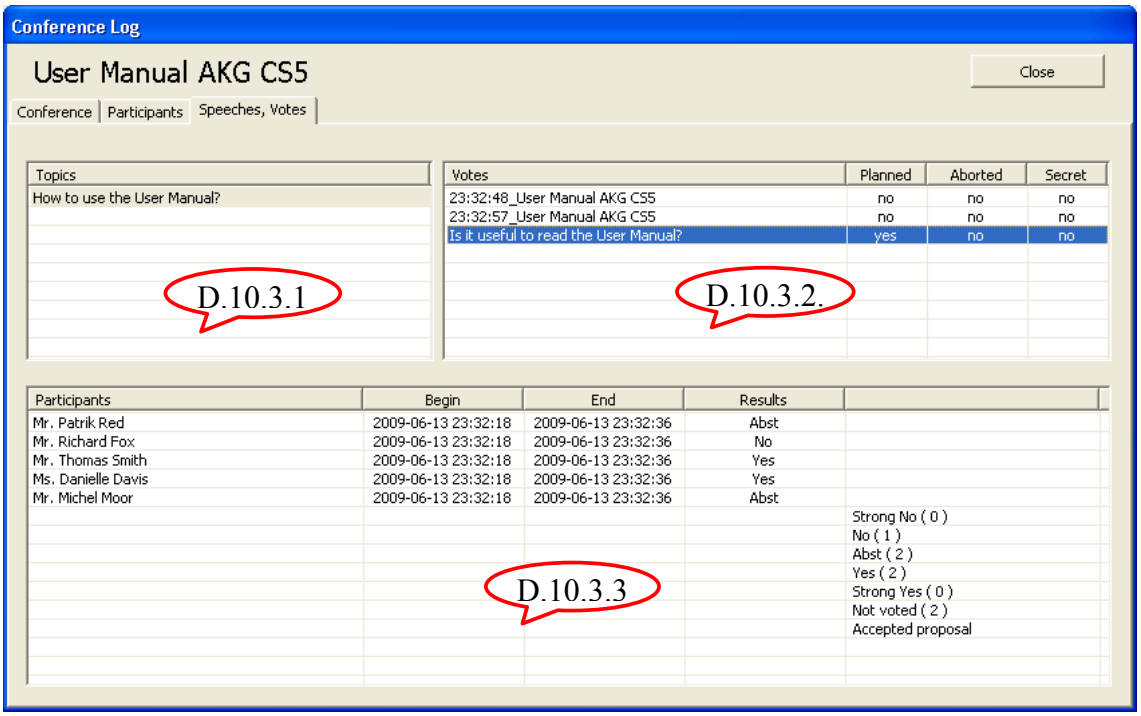

Diagram 17: *«Conference Log» window - «Speeches, Votes» tab (D.10.3.)*

In the left top table *(D.10.3.1.)* of the given window the topics of the selected conference are listed. Upon clicking on a topic, in the bottom table *(D.10.3.3.)* the names of the participants, who contributed to the given topic are displayed together with the starting and ending time of their contributions.

The top right side table *(D.10.3.2.)* contains the time and form (planned, interrupted, secret) of the votes that had been conducted. If a line of the table is selected, then in the bottom table *(D.10.3.3.)* the result of the given vote is displayed. In the case of "open" vote the complete list of the voters can be seen together with the result of vote by name, while in the case of secret vote the list of the voters can be also seen, however, in the place of the result of the vote there will be only «*****» displayed.

In the last column of the table the result of the vote can be seen, together with the total of each vote types.

From the aspect of counting the votes of those participants are included among the *«Not voted»*, who were allocated to the conference, but who were not present or who did not cast a vote.

4.4.11. LIST OF UNITS (D.11.)

The address, the types (president, participant) and the priority levels (0-1) of the logged in units are displayed in this table.

4.4.12. EXTERNAL MICROPHONE SETUP (D.12.)

The external microphone is switched off as default and in the list this is indicated also. If it is switched on, then it can be switched on in two ways: with priority or without priority. The external microphone will operate in its switched on condition as a participant of the conference, it will appear the same way among the participants. It is possible to give it the word, to take the word away from it, it can be managed according to its priority, however, it cannot vote and it cannot give any indication during attendance checking. The status of the microphone can be seen only before loading the conferences.

4.4.13. EMULATOR (D.13.)

The purpose of this function is to emulate the units of the system for testing the CS5 ConferControl software without hardware.

Before starting the emulator with the *«Connect»* button is possible to select the number of the emulated units.

When running the emulator, the connection with CS5 hardware is denided.

During the installation of the CS5 ConferControl the short guide of the emulator is also installed (Readme – Usage of Emulator).

4.4.14. PROJECTION - SECONDARY DISPLAY (P.)

By clicking on button *«Projection» (P.)* of the *«Setting»page (D.)* (see Diagram 12.), a new screen showed in Diagram 18. appears.

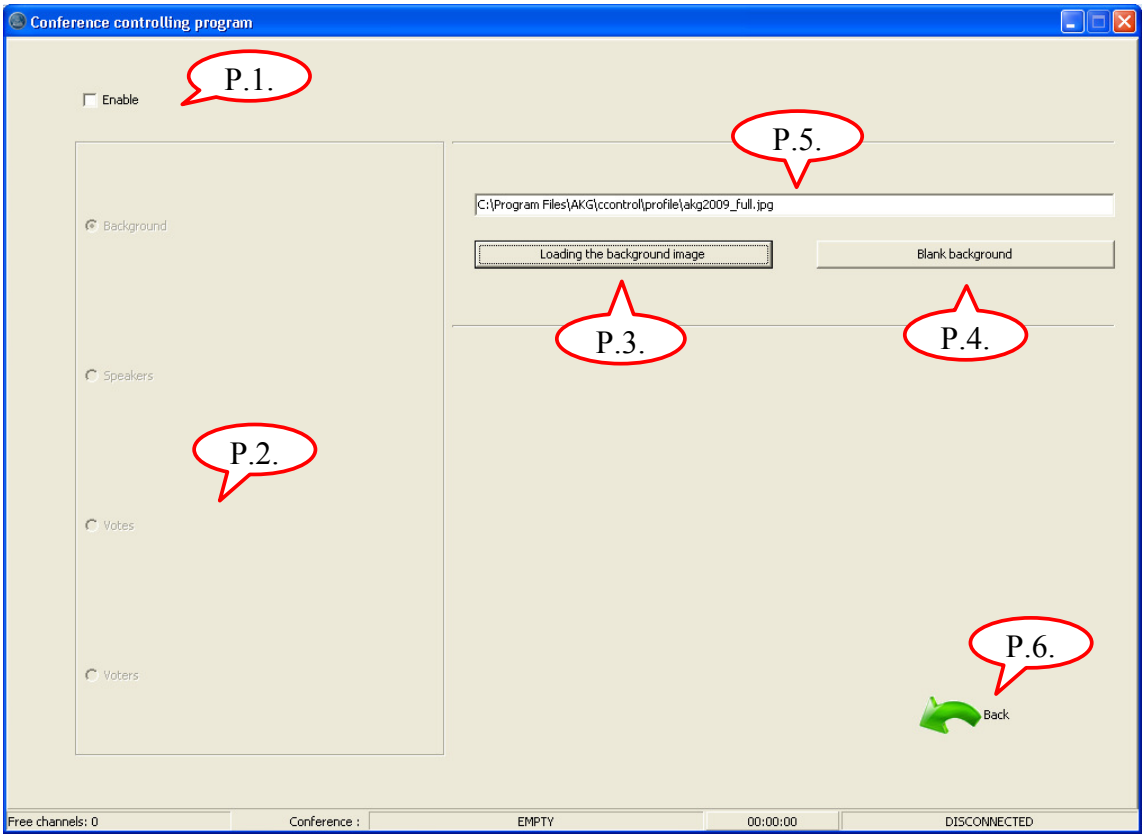

Diagram 18: *Projection – Secondary Display (P.)*

In this menu can be reached the following functions:

4.4.14.1. Allowance of projection (P.1.)

The projection function can be activated within *«Projection» (P.)* screen with the aid of *«Enable» (P.1.)* field only if the secondary monitor function is switch on in Windows operation system (with desktop expansion).

The setting of the secondary monitor in case of Windows Vista can be done via: *Start menu - Control panel –Personalization –Display settings* (see Diagram 19).

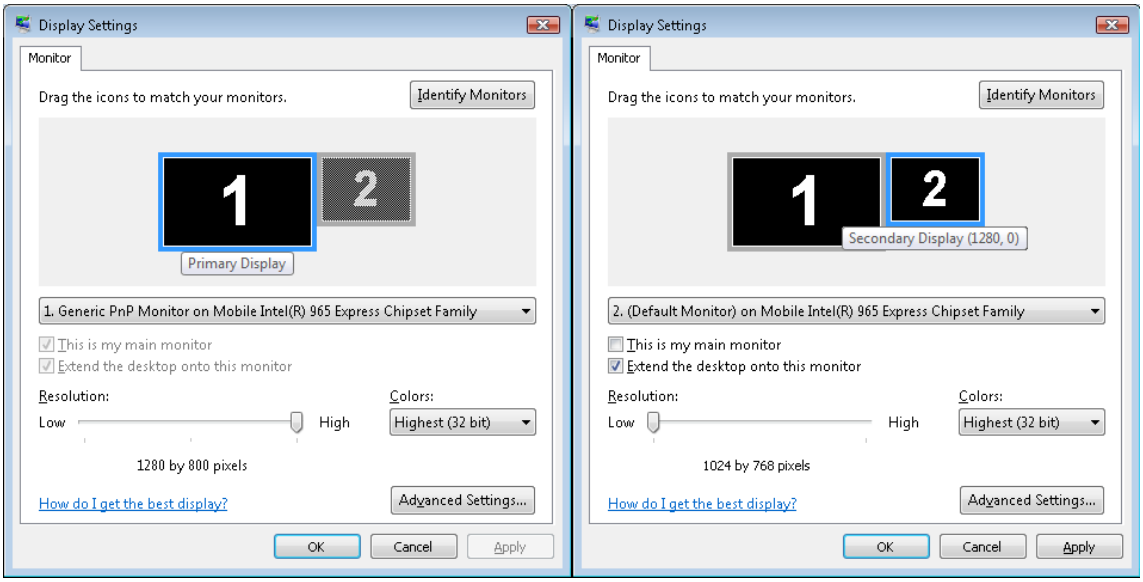

Diagram 19: *Setting the Secondary Display*

The controlling program of the conference system appear on the primary display. The settings of this can be seen on the left side page of the Diagram 19. The right side page of the diagram shows the settings for the secondary display. Here must be selected the resolution (min. 1024x768 pixels) for the image wanted to be seen on the projector. At the same time the checkbox of *«Extend the desktop onto this monitor»* must be marked then the button *«Yes»* must be pressed.

Note: the secondary monitor appears on the above diagram only if the video card of the controlling PC has 2 VGA outputs. Otherwise the control of the projection is not possible.

Note: In case of operation system Windows XP the secondary monitor can be activated via following path: *Start menu – Settings – Control panel – Display – Settings*.

As long as the secondary monitor is not switch on previously the warning message *«Secondary Monitor not available!»* appears on the monitor of the PC controller instead of activation of the *«Enable»* field.

The secondary monitor can be connected to the VGA output (15 pin DSUB) of the controlling PC via a VGA cable.

4.4.14.2. Selecting the mode of projection (P.2.)

This field can be activated only if *«Enable» (P.1.)* field was set up On this page (projection) can be set up the image which is needed for to be seen on the default page from following options:

4.4.14.3. Background image (P.3. – P.4.)

By selecting this mode it is possible to display on the projector an arbitrary background image. By clicking on the button *«Loading the background image» (P.3.)* it is possible to choose form the pop-up list the needed picture.

Once the picture is loaded, then the access of it can be reached without to load the picture every time is needed.

The program store the source path of the background image (the path for the last selected picture as background). Once the picture is loaded, the access of it can be reached without loading the picture every time the picture is needed. The simplest way for to reach the picture is to store the image in *c:\Program Files\AKG\ccontrol\profile* directory.

After enable first projection Diagram 20 appears on the projector.

Diagram 20: *Factory default for background image after enable the first projection*

By pressing the *«Blank background» (P.4.)* button no image will appear on the projector and the path of the last selected picture will be deleted. The image (picture) will remain available in the source path. Only the path will be deleted not the image.

The path of the actual background can be seen on the field *(P.5.)* If one picture is not avaiable in the path already given, than the blank background appears automatically.

The rest of the above mentioned projection mode can be activated only in case of an already running conference.

4.4.14.4. Speakers

The names and the pictures of the speakers appear on the projector (see Diagram 21.) which are identical with the names appearing in the list of the *«Speakers» (C.15.)* of the *«Conference controlling program» (C.).*

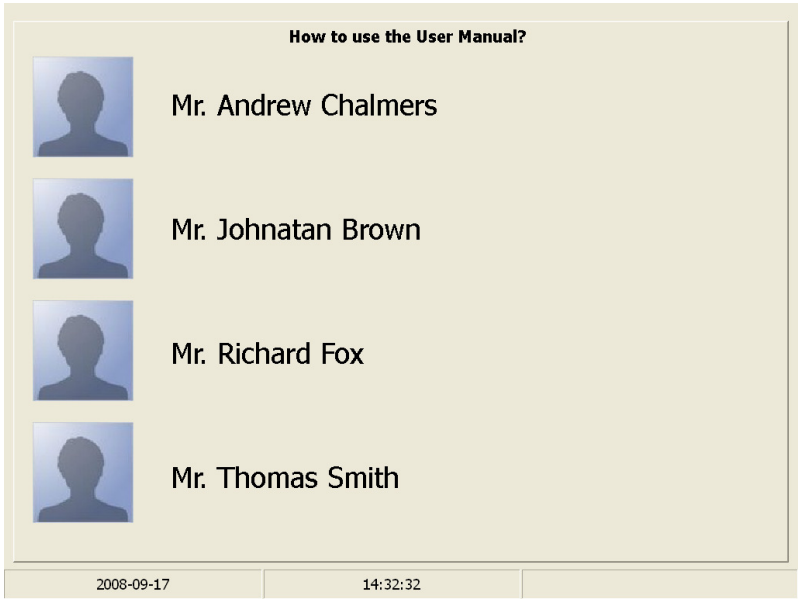

Diagram 21: *«Speakers» projection mode (for up to 4 persons)*

If the number of the speakers is more than 4 then on the projector will appear only the name of the speakers (without theirs pictures). See Diagram 22.

Maximum 30 speakers (theirs names without pictures) can appear simultaneously on the projector.

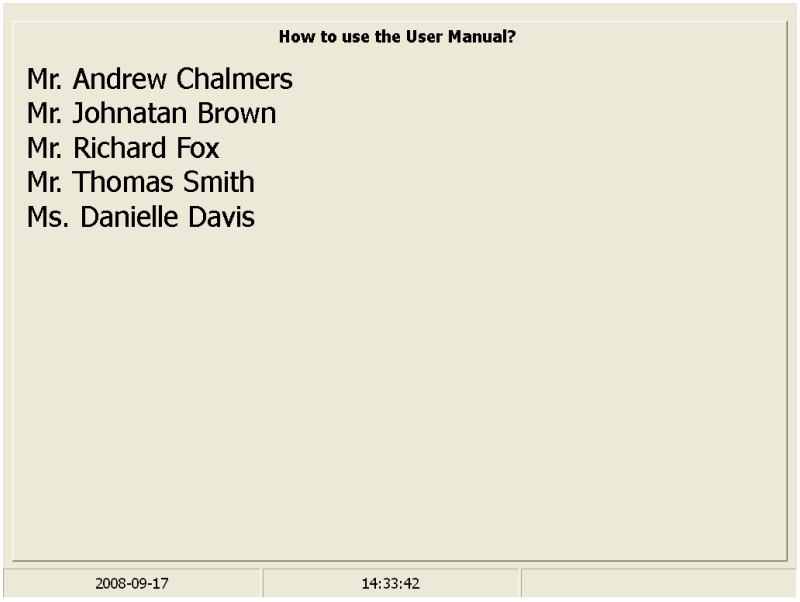

Diagram 22: *«Speakers» projection mode (for more then 4 persons)*

4.4.14.5. Votes

The projection mode *«Votes»* can be activated only if a vote is chosen previously from the tab sheet *«Voting» (C.)* (see chapter 4.3.).

The topic of the vote and the time remaining until the vote is close appear on the projector at the moment the vote was started (see Diagram 23).

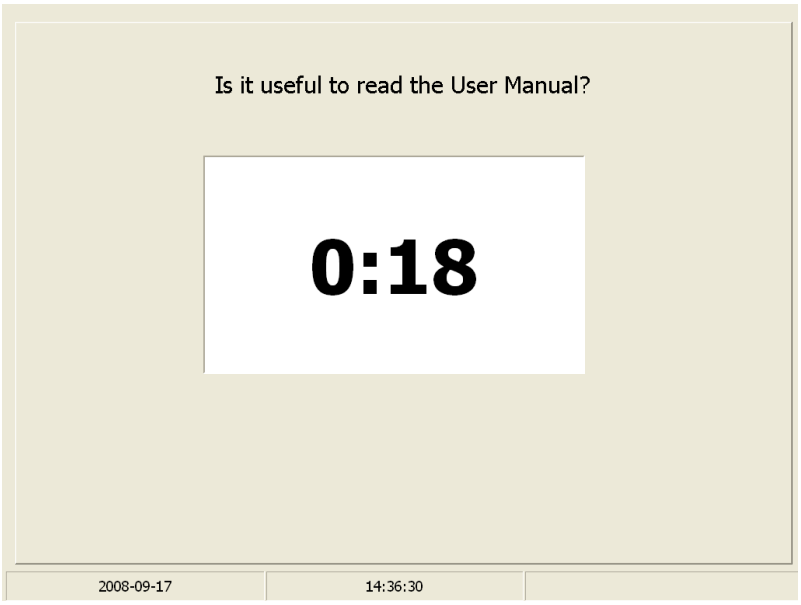

Diagram 23: *«Votes» projection mode (during* vote process*)*

The picture showed below in Diagram 24 containing the topic and the results of the vote in figure, textual and a diagram appears on projector in the moment of closing the vote

Note: The projector switchover automatically this operation mode when the vote is started. For this reason it is no needed the manually switchover by the operator.

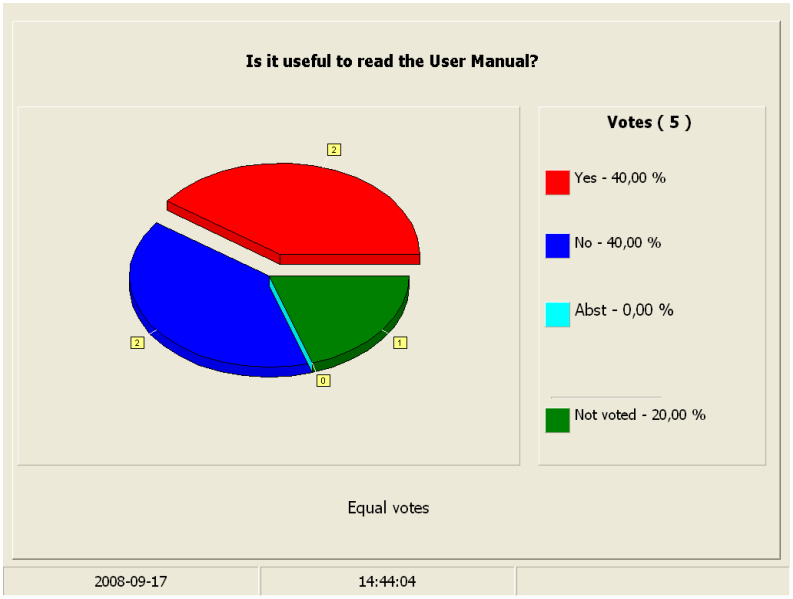

Diagram 24: *«Votes» projection mode (vote results)*

4.4.14.6. Voters

The *"voters"* projection mode has to be activated when the result of the votes is required by name of the voters, when on the projector the list of the voters together with their votes must be seen. (see Diagram 25).

Note: during secret vote the sign *«*****»* appears in front of the mane of each voter.

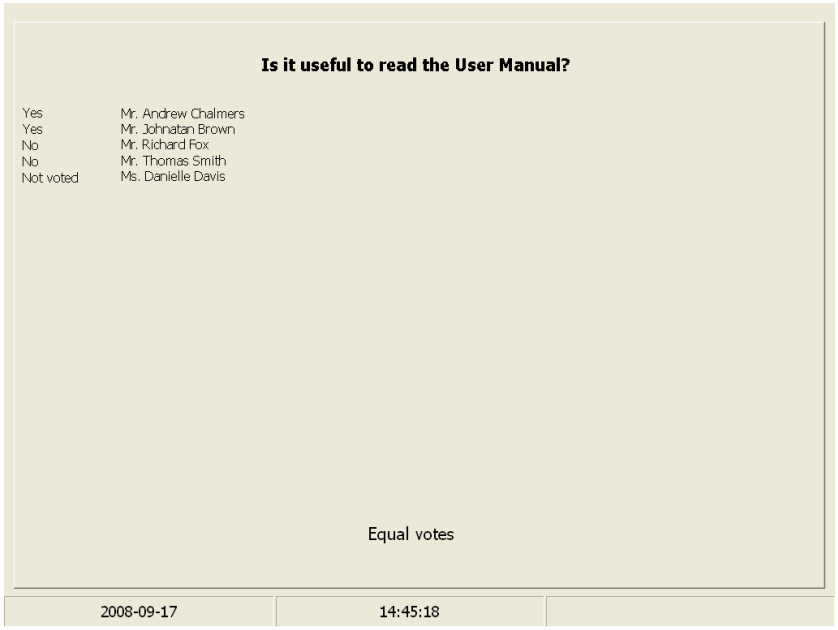

Diagram 25: *«Voters» projection mode*

4.4.14.7. Return to window «Settings» or «Conference» (P.6.)

By clicking the button *«Back» (P.6.)* it is possible to return to window *«Settings» (D.).* if any conference is not loaded otherwise return to window *«Conference»* (C.).

The projection mode set previously remain available.

Exit from projection mode is possible by activating the *«Enable» (P.1.)* checkbox respectively by closing the conference controling program.

4.5. CONFERENCE CONTROLLER (C.)

When clicking on the *«Conference» (C.)* button of the *«Front page» (F.)* (see Diagram 8.) th efollowing window showed in Diagram 26 is displayed.

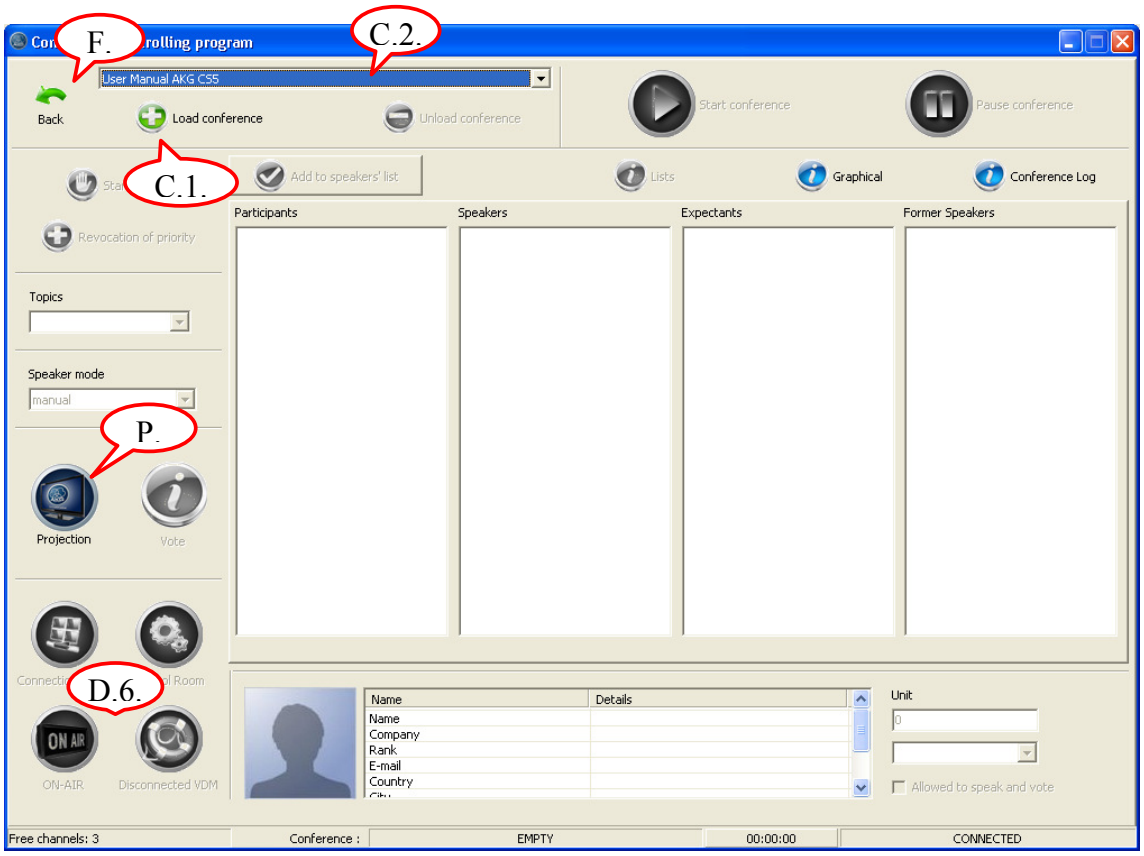

Diagram 26: *«Conference» window (C.)*

The tables ofthe screen contains: *«Participants»*, *«Speakers»*, *«Expectants»* and *«Former Speakers»*.

The photo and detailed data of the selected participants can be seen in the bottom part of the window, and is possible to allocate the delegate unit to a given participant.

With the aid of button *«Add to speakers' list»* it is possible to switch off and on the microphones of the units. The check box coresponding to each participant indicates the speaking and voting right of the given participant.

At the bottom there is the status bar, which shows the number of free channels, the status of the conference and the time passed since the start of the conference.

In this window only button *«Load conference» (C.1.)* is accessible, with the aid of which is possible to load a conference planned previously.

By clicking on the *«Back» (F.)* button the program returns to the *«Front Page» (F.)*.

4.5.1. LOAD CONFERENCE (C.1.)

When clicking on button *«Load conference» (C.1.)* the selected conference from the list of the available conferences *(C.2.)* is loaded and the screen changed into Diagram 27.

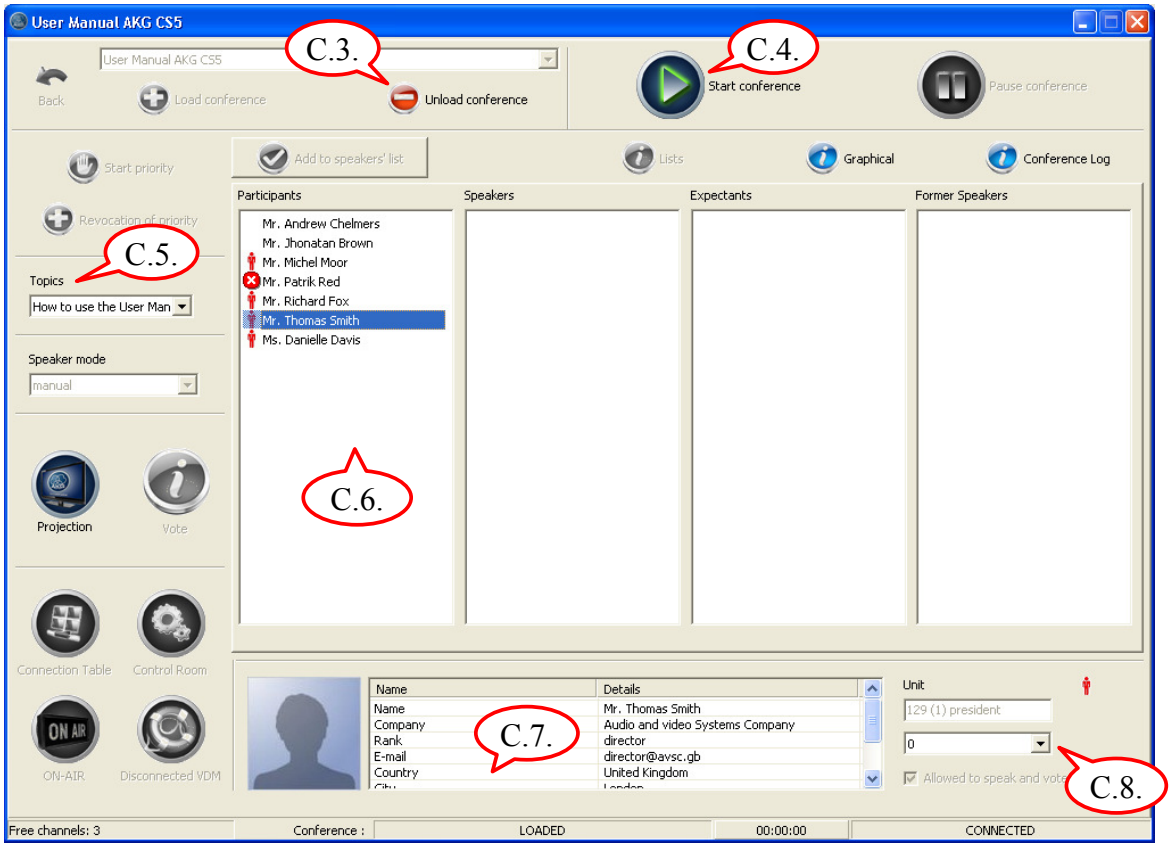

Diagram 27: *«Conference» window (C.) after loading the conference*

After loading the conference, the name of the selected conference is displayed on the title of the window, and every other data related to the given conference are displayed simultaneously.

The button *«Load conference» (C.1.)* became unavailable until you unload the previously loaded conference.

In this menu the below listed functional options are available:

4.5.2. «UNLOAD CONFERENCE» (C.3.)

With the aid of this button is possible to unload a previously loaded conference.

4.5.3. «START CONFERENCE» (C.4.)

With button *«Start conference» (C.4.)* is possible to start a previously loaded conference.

4.5.4. «TOPICS» (C.5.)

The *«Topics» (C.5.)* field contains the list of the topics allocated to the loaded conference. From these topics is possible to select the current topic with the aid of a roll-down window.

4.5.5. «PARTICIPANTS» (C.6.)

The list of participants of the loaded conference is displayed in table *«Participants» (C.6.)*.

In the case of unit based identification if a unit is allocated to the given participant in front of the name of the participant a « » symbol is displayed in field *«Unit» (C.8.)*. The lack of symbol « » means that no unit has been allocated to the given participant, and for this reason he/she is not able to speak to the conference or to vote at the conference.

In the case of chip card identification symbol « » appears in front of the name of the participant belonging to the card when the card is inserted. In case of this form of identification symbol « » does not appear, since inserting the card simultaneously means the presence of the participant and the fact that the given person has a unit as well.

Symbol « » in front of the name of the participant indicates that the given participant does not have a speaking and voting right.

Icon « » symbolizing the switched on microphone is displayed in front of the name of the participant, if he/she got the floor.

In front of the participant whose status is expectant (who requested the floor) symbol « » is displayed.

4.5.6. «PERSONAL DETAILS» (C.7.)

In this table detailed data of the participant selected in field *«Participants» (C.6.)* are displayed with the photo of the participant next to them. The photo is displayed only if the photo of the given participant had been uploaded previously (see Section 4.2. *«Participants»*).

4.5.7. ALLOCATING THE UNITS (C.8.)

With the aid of this field is possible to select from the roll-down list a delegate unit for the participant selected in table *«Participants» (C.6.)* from the list containing the internal addresses of the units that are available (which may be selected).

In the case of chip card identification it is not possible to select a unit here, for this reason this field is inactive. In this case the unit belonging to the given person can be modified only by inserting the card into an other unit.

In the field located above *(C.8.),* the internal address of the unit allocated to the given person can be seen. Next to it in brackets the priority level set within the given unit (on hardware level) is displayed, which can be 0 or 1.

In case of the president unit, next to the priority level indicated in brackets the text *«president»* is also displayed.

In the roll-down list containing the internal addresses of the units *(C.8.)* address 0 is always included, this address is given to those participants, who are included in the list of conference participants *(C.6.),* but did not attend the conference. The same way unit address 0 has to be given to those participants as well, who appeared at the conference, but who did not get any delegate units (more participants than delegate units).

If one would like to modify an already existing allocation and each unit is distributed, then first a 0 address has to be given to that participant, whose unit address (delegate unit) we would like to transfer to an other participant. The released address can be allocated to an other participant only after this.

Allocating the units to participants or modifying their allocation can be done when the conference is loaded and even during the conference at any time. It is also possible to insert and remove the chip card before the conference and also during the conference, in this case the changes are immediately displayed in the *«Participants» (C.6.)* table.

In the box included in the field located below *(C.8.)*, is displayed whether the participant selected in table *(C.6.)* has a speaking and voting right or not. This field is inactive, since the right of the participant cannot be modified. It may be modified only according to Section 4.3.10. *«Assign participants» (B.10.)* with the aid of button *«Allowed to speak and vote» (B.10.6.)*.

4.5.8. *RUNNING A CONFERENCE – WITH LISTED CONFERENCE CONTROL (C.A.)*

After loading the selected conference in order to start the conference, button *«Start conference» (C.4.)* has to be pressed in *«Conference» (C.)* screen introduced in Diagram 27.

At this point the following window – introduced in Diagram 28 – is displayed on the screen, with the listed conference control *«Lists» (C.A.)*.

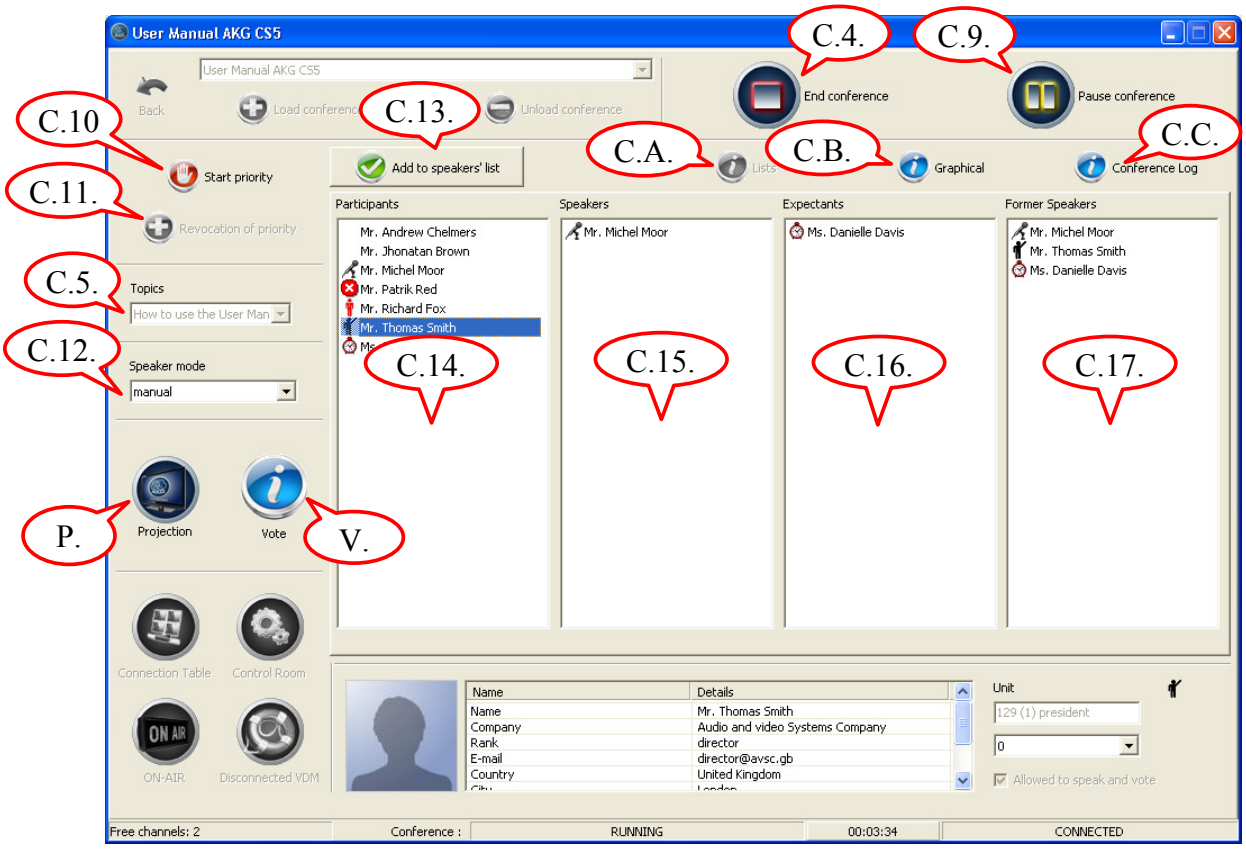

Diagram 28: *Running conference with list control (C.A.)*

In this menu the additional functions listed below are available:

4.5.8.1. *«End conference» (C.4.)*

With button *«End conference» (C.4.)* is possible to stop a conference, for this reason after pressing this button the conference already cannot be continued. If needed is possible to prepare a copy of this conference in Section 4.3.9. *«Copy Conference» (B.9.)*.

4.5.8.2. *«Topics» (C.5.)*

Each speech belongs to a certain topic, for this reason the topic of a conference can be modified in the roll-down list only if tables *«Expectants» (C.16.)* and *«Speakers» (C.15.)* are empty. It is possible to return to a topic on multiple occasions.

4.5.8.3. «Pause conference» (C.9.)

The running of the conference can be stopped with button *«Pause conference» (C.9.),* and then with the repeated pressing of this button *«Continue conference» (C.9.)* it is possible to continue it.

When starting the conference the list of *«Expectants» (C.16.), «Speakers» (C.15.)* and *«Former Speakers» (C.17.)* will be empty. When pause is switched on the tables *«Expectants» (C.16.)* and *«Speakers» (B.15.)* are emptied, which means that requesting the floor is cancelled and the switched on microphones are switched off.

4.5.8.4. «Start priority» (C.10.)

This priority may be initiated from the president unit by pressing the button *«Start priority» (C.10.)*. A presidential prohibition results in the switching off of the microphones of those units that have priority level 0, and it will not be possible to switch on the units of this type till the end of the prohibition. Units of higher priority level (level 1) are not influenced by the presidential prohibition. For terminating the presidential prohibition, button *«End priority» (C.10.)* has to be pressed again, and the delegate microphones may be switched on again, however, the units switched off by the presidential prohibition are not switched on again automatically.

Symbol « » displayed before the name of the participant, who has been switched off by a presidential prohibition indicates the inactive status of the microphone.

During the presidential prohibition the background colour of buttons *(C.10.)* and *(C.11.)* changes to red for attention raising purposes.

4.5.8.5. «Revocation of priority» (C.11.)

In the status of presidential prohibition it is possible to terminate the presidential prohibition by pressing the button *«Revocation of priority» (C.11.)* in such a way that the previously active microphones are automatically switched on simultaneously.

4.5.8.6. «Speaker mode» (C.12.)

From the roll-down menu is possible to select the method of giving-the-word, and this may be *«Manual», «Automatic 1» and «Automatic 2».*

- *«Manual» operation mode*

In this operation mode in case of a speech is initiated by a participant without priority, then the participant will not get the word immediately, only his/her name will be introduced into table *«Expectants» (C.16.)*. At the same time symbol « » is displayed in front of the given participant both in table *«Participants» (C.14.)* and table *«Expectants» (C.16.)*, this symbol indicates the "expectant" status. The word can be given to the participant only by the technician, who operates the conference. First the name of the word requesting participant has to be selected from one of the tables, then button *«Add to speakers' list» (C.13.)* has to be clicked. Simultaneously with this the name of the participant is moved from table *«Expectants» (C.16.)* to table *«Speakers» (C.15.)* and table *« Former Speakers » (C.17.)*, and at the same time symbol « » appears in front of his/her name, which indicates the active status of the microphone.

The participant himself/herself is able to switch off the switched on microphone through his/her own unit, but the technician is also able to do so, if he/she clicks with the mouse on button *«Withdrawing the word » (C.13.)*. At this point the name of the participant disappears from table *«Speakers» (C.15.)* and symbol «» in front of his/her name changes to symbol «» in tables *«Participants» (C.14.)* and *«Former Speakers» (C.17.)*.

An other possible way to give the word is the following: The name of that speaker has to be selected from either table *«Participants» (C.14.)* or table *«Expectants» (C.16.)* or table *«Former Speakers» (C.17.),* to whom we wish to give the word, and then by clicking on it and keeping the button pressed the name has to be dragged to the list of *«Speakers» (C.15.)*. After releasing the left button of the mouse the microphone of the selected participant is switched on and symbol «» appears in front of his/her name. With this same drag and drop method applied in the opposite direction it is possible to switch off an active microphone.

In the above manner it is possible to move to-and-fro the participants freely between the tables, only table *«Expectants» (C.16.)* and table *«Former Speakers» (C.17.)* represent exceptions from under this, since it is not possible to move to these tables a participant, it is only possible to remove a participant from these tables. Also the name of the participant is left in table *«Former Speakers» (C.17.)* after removal, since a participant cannot be removed from here, once he/she has made a speech during the conference.

Participants, who have priority higher than level 0 are always able to switch their own microphones on, if there is a free channel available. In case there is no free channel available, then a higher priority unit takes away the word from that unit with lower priority that has spoken for the longest.

- *«Automatic 1» operation mode*

In this operation mode if there is a free channel then the word requesting participant automatically gets the word. If there is no free channel available and there are a lower priority speakers, then the word will be taken away from that speaker, who has been speaking for the longest, otherwise the word requesting participant is added to the waiting list. If a channel is freed then the participant, who is on the first place on the waiting list will automatically get the word.

- *«Automatic 2» operation mode*

In this operation mode if there is a free channel then the word requesting participant gets the word automatically. If there is no free channel available and there are speakers of lower or identical priority, then the word will be taken away from the speaker from among them, who has been speaking for the longest, otherwise the word requesting participant is added to the waiting list. If a channel is freed then the participant, who is the first on the waiting list will get the word automatically.

The technician may give the word and take away the word from any of the participants in both automatic operation modes.

4.5.8.7. «Add to speakers' list» (C.13.)

With the aid of this button it is possible to give the word to or withdraw the word from a participant, and this operates both in manual and automatic operation modes. Button *«Add to speakers' list» (C.13.)* is active only if the selected participant has an own unit, or his/her card has been inserted into the card reader of one of the units, and presenting a speech is permitted for the given participant and there is a free channel or the word may be taken away from a unit of lower priority.

In addition to the above with button F5 of the keyboard it is also possible to give or take away the word from the selected participant.

4.5.9. RUNNING A CONFERENCE – WITH GRAPHIC CONFERENCE CONTROL (C.B.)

Clicking on the *«Graphical» (C.B.)* button in the window introduced above in Diagram 26-28, displays the following window (see Diagram 29).

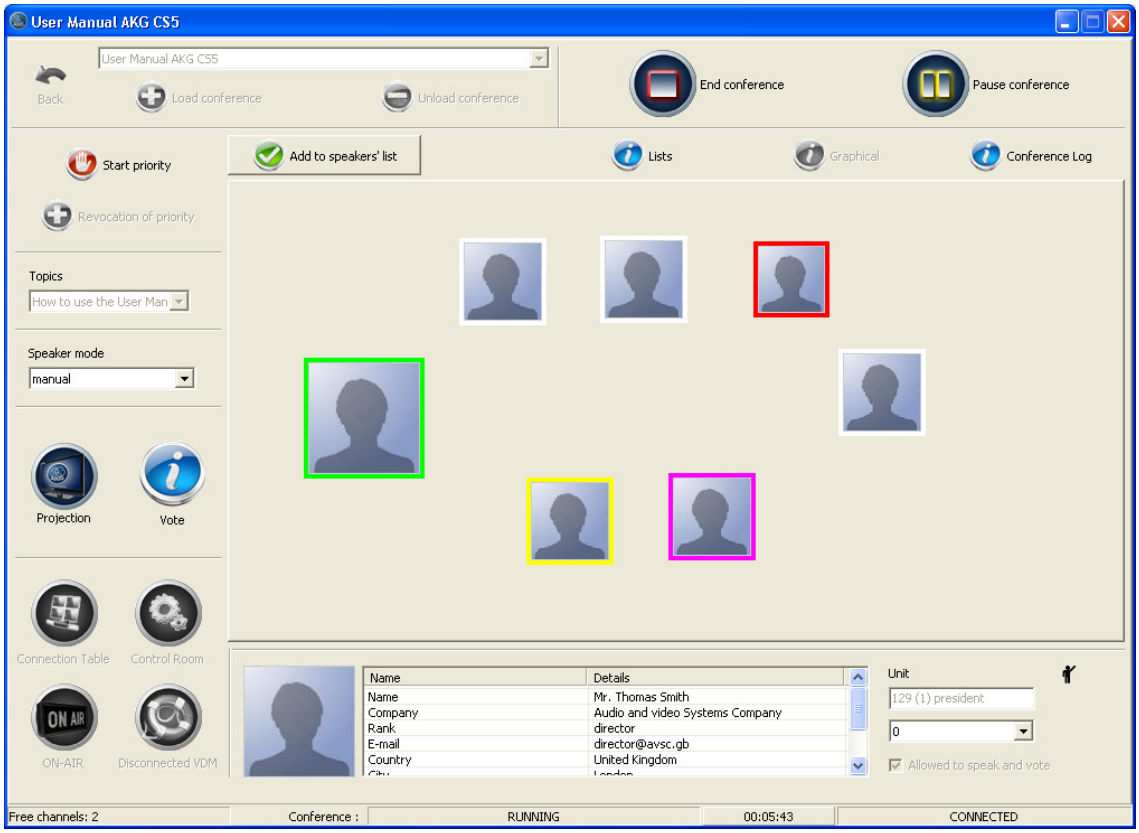

Diagram 29: *Running conference with graphic control (C.B.)*

The operation of this menu is completely identical with described in the previous section with the difference that here instead of table 4 a graphical interface appears with the photos of the participants. It is possible to switch between the list-based and graphic presentation at any time, since the two controlling modes do operate completely simultaneously (the changes made in one of them do appear immediately in the other version as well).

Graphic presentation can be used only for conferences up to 300 participants, in case the number of participants is higher only the list-based control is available.

4.5.9.1. Method of conference control

The photos of the participants of the loaded conference appear in the place of the tables, which in the default case all have a white frame.

When clicking on a participant the frame of the photo turns to purple, which shows that the given person has been selected, and the detailed data of the selected person do also appear in the lower part of the window.

The status of requesting the word is indicated by the red frame of the photo, which turns to green when the word is given, that happens when the microphone is switched on.

In case of presidential prohibition the active microphones having 0 priority levels are switched off, which is indicated by the blue colour frame of the photo.

A yellow frame is displayed around the photos of those participants, who do not have a speaking or voting right.

In the case of a participant, who is selected by the mouse always a purple frame can be seen. The colour that indicates the status of the given microphone (white – switched off, green – switched on, red – requesting the word, blue – presidential prohibition, yellow – the lack of the right to speak) is visible only if this selection is cancelled. Selection may be cancelled also by clicking with the mouse on any such arbitrary part of the graphic field, which does not contain any photo.

The data of the participant do appear in the lower part of the window even without being selected, if we move the mouse cursor above the photo of the participant.

In the right lower corner of the window a symbol indicating the status of the participant selected by the mouse is displayed, the symbols used are identical with the ones that are used in the tables of list-based conference control.

4.5.9.2. Managing the graphic interface

The photos of the participants of the loaded conference can be arbitrarily reorganized in the field available with the aid of the mouse cursor (drag and drop with left button) to the place that is suitable for the user.

When the cursor is moved above the photo of the participant and the right side button of the mouse is pressed menu bar *«Enlarge F8»* and *«Shrink F9»* are opened. With the aid of these bars it is possible to enlarge and reduce the size of the given photo. As appropriate it is possible to change the size of the selected photo with the aid of buttons F8 and F9 of the keyboard as well.

Moving the cursor above the part of the graphic interface that does not contain any photo it is possible to set the background image, which may be loaded or deleted by pressing the right mouse button with the aid of the window opening - *«Loading the background image »* and *«Blank background »*. The background can be modified only in the case of an already loaded but not started yet conference.

After loading the conference always the background image that is set in Section 4.3.3. *«Planning a new conference» (B.4.)* is displayed in this field.

4.5.10. RUNNING A CONFERENCE – CONFERENCE LOG (C.C.)

When clicking on the *«Conference Log» (C.C.)* button in window Running *Conference* in Diagrams 26-28 the window introduced below in Diagram 30 is opened.

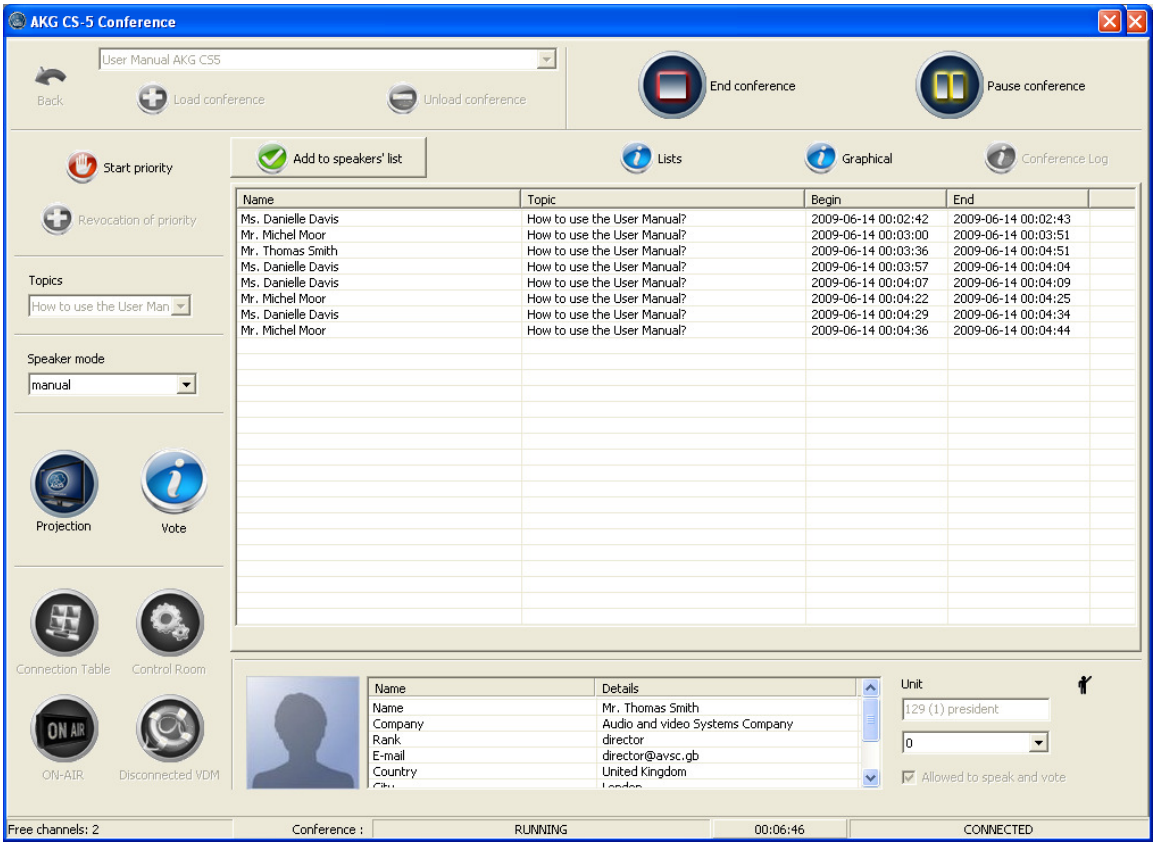

Diagram 30: *Running Conference – Conference Log (C.C.)*

In this menu the completed speeches of the just running conference can be seen grouped by topics. In the table in addition to the name of the speaker and the topic of the speech the starting and ending time of the speech are also indicated.

Speeches that are in process –not completed yet – are not included in this table.

4.6. *VOTING (V.)*

In the window shown in Diagram 28, displayed after starting the conference next to tab *«Conference» (C.)* there is a *«Vote» (V.)* button. When clicking on *«Vote» (V.)* button the following window containing voting related information containing is opened (see Diagram 31).

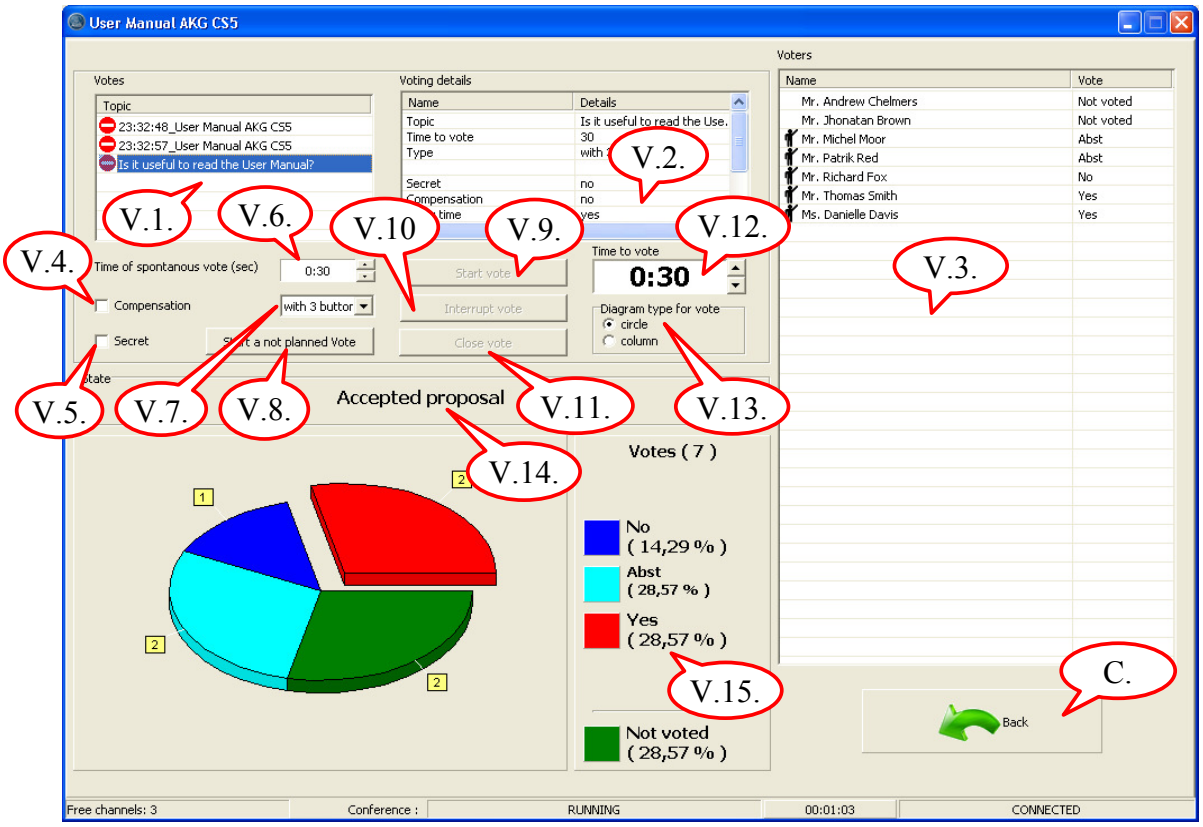

Diagram 31: *«Vote» window (V.)*

In this menu the functions listed below are available:

4.6.1. TOPIC OF THE VOTE (V.1.)

In the given table the topics of the votes planned in advance for the conference running and of the votes held spontaneously during the conference are displayed. The name of spontaneous votes is generated automatically and consists of the following: the name of the current conference and the time when voting started.

In front of the name of the vote the following symbols may be displayed:

- planned, but yet not held vote
- interrupted vote (a non closed vote, which can be restarted)
- completed vote (only the result of the vote can be seen)

4.6.2. VOTE DETAILS (V.2.)

The detailed data (topic, voting time, type, secret, compensation, planned) of the vote selected in table *(V.1.)* can be seen in this field *(V.2.)*.

4.6.3. VOTERS (V.3.)

The result of the vote selected in table *(V.1.)* can be seen in this list by names, where the following symbols may appear in front of the names of the participants:

- participant with voting right

- participant without voting right

- participant without a unit or participant absent

4.6.4. COMPENSATION (V.4.)

If check box *« Compensation»* is marked, then when the result is evaluated the *«Abst»* votes are added to the *«No»* votes. Otherwise the number of abstainers is displayed independently in field *«Abst»*.

4.6.5. SECRET (V.5.)

This check box is for setting the *«Secret»* votes. By marking this box the result of the vote will not be visible by names in table *(V.3.)*. In this case next to each participant, who submitted a vote in the vote column the sign *«*****»* is displayed.

4.6.6. TIME OF SPONTANEOUS VOTE (V.6.)

With the aid of the arrows is possible to set the time of a spontaneous vote between 10 and 240 seconds to an arbitrary value with 5 second steps. During a vote in process the voting time cannot be modified.

4.6.7. NUMBER OF VOTING BUTTONS (V.7.)

It is possible to select from the roll-down menu whether the given vote should take place with 1, 3 or 5 buttons.

4.6.8. START A NOT PLANNED VOTE (V.8.)

It is possible to start spontaneous vote by clicking on this button. During the time of voting this button is inactive.

4.6.9. START VOTE (V.9.)

By clicking on button *«Start Vote» (V.9.)* is possible to start the vote selected in table *(V.1.)* and which had been planned in advance or which had been interrupted previously. This button is active only if one of the voting events has been selected in the previously mentioned table. During a vote in process this button is inactive.

4.6.10. INTERRUPT VOTE (V.10.)

It is possible to interrupt with this button a vote in process, and the interrupted vote may be restarted later on. The result of the interrupted vote is not saved. This button is active only during the time of voting.

4.6.11. CLOSE VOTE (V.11.)

This function is for properly closing a vote before the voting time expires. This button can be used only during the time of voting.

4.6.12. TIME TO VOTE (V.12.)

This function shows the voting time that had been set for the planned vote in advance. The duration of voting can be set with the aid of the arrows within 10 and 240 seconds to an arbitrary value with 5 second steps. During a vote in process the voting time cannot be modified.

Before voting the time that had been set previously may be modified and this modified value is stored.

After starting the vote this field displays the time remaining till the end of the voting time.

After starting a spontaneous vote the time set for spontaneous vote is introduced here and the count-down lasting till the end of the vote is displayed.

4.6.13. DIAGRAM TYPE FOR VOTE (V.13.)

With the aid of this field is possible to set the format of the diagram which displays the result of the vote, which may be either pie-based or column-based. It is possible to switch between the diagrams even during the voting time. The diagram shows the current status of the vote on continuous basis.

In the yellow little boxes located next to the columns or pie slices of the diagram the number of votes cast are displayed broken down by the type of votes.

4.6.14. DISPLAYING THE RESULT OF THE VOTE (V.14.)

In this field the text based evaluation of the vote can be seen, and this may be the following:

- *«Non closed vote »* : planned, started, but interrupted vote
- *«Invalid vote »* : less than 50 % of the participants voted
- *«Unsuccessful vote »* : the voting is valid, but everybody abstained
- *«Refused proposal »* : the number of *«No»* votes is more than 50%
- *«Equal votes »* : the numbers of *«Yes»* and *«No»* votes are equal
- *«Accepted proposal »* : the ratio of *«Yes»* votes is between 50-66.6 %
- *«2/3 majority »* : the ratio of *«Yes»* votes is between 66.7-74.9 %
- *«3/4 majority »* : the ratio of *«Yes»* votes is between 75-99.9 %
- *«Unanimous majority »* : the ratio of *«Yes»* votes is 100%

4.6.15. VOTES (V.15.)

This field shows the percentage distribution of the votes cast according to the type of the votes (*«Yes», «No», «Strong Yes», «Strong No»* and *«Abst»)*. During the duration of the vote always the current status is displayed.

At the bottom the percentage proportion of those participants is displayed, who did not cast their votes.

4.6.16. EXIT (C.)

In order to exit the voting operation mode the *«Back» (C.)* button has to be clicked.

5. INSTALLING THE SYSTEM

5.1. GENERAL INTRODUCTION

Present user manual contains only information related to the installation and operation of the **CS5 ConferControl** computer based controlling program.

For this reason before installing and using the program by all means the User Manual of conference system **CS5** has to be read and only after understanding its contents it is possible to start using **CS5 ConferControl**.

***Attention!* In the switched on status of the system no cabling of any kind may be executed. Cable removal and connection under voltage may cause the failure of both the complete system and the failure of the individual devices.**

5.2. STRUCTURE OF THE SYSTEM

For the computer based controlling of conference system **CS5** a Personal Computer equipped with operation system Microsoft© Windows© XP or Windows© Vista and a **CS5 ConferControl** controlling program is needed

Conference controller PC can be connected only to a CS5 conference system that is complemented with a basic unit. Controlling the system may take place through the «SERIAL» or «USB» ports of the computer, which ports are to be connected to the same type of ports of the BU with the aid of the appropriate cables. Using the «USB» port is recommended primarily for controlling the system.

The «USB» cable that is needed for connecting PC and BU is an accessory of CS5 system.

In the interest of fully exploiting the functional options ensured by computer based controlling it is recommended that primarily delegate units and voting units to be used.

5.3. SWITCHING ON

5.3.1. FIRST START UP

First conference system CS5 has to be installed and commissioned. It is possible to start to connect computer based controlling only after programming all the delegate units and functionally checking the complete system and its error-free operation. For this end first the Basic Unit (BU) of the conference system should be switched off.

Switch on the controlling computer, on which controlling program **CS5 Confer Control** had been installed already previously according to the contents of Section *«3. Installation»*. It is not needed to start the controlling program itself for the time being.

Connect the «USB» cable delivered for the system to both the computer and the basic unit (BU) of the conference system, then switch on the power supply unit.

At this point wait until the system synchronize itself, which is indicated by the termination of the flashing of the yellow LEDs labeled as *«REMOTE»* and *«NOM LIMIT»* that are located on the front panel of the basic unit (BU). At the same time the yellow LED labeled as *«POWER»* has to be on continuously.

After this Windows detects the new hardware and requests the driver program of the new device, which is located in library *«usb2xxxx»* of the installation CD. This has to be given as the access path for installing the driver.

The operation described in the previous paragraph has to be repeated once again.

Windows communicates that *«New device is ready for being used »*, if installation has been successful.

Subsequently controlling program **CS5 ConferControl** may be loaded. The information that should be known in respect of managing this program are included in section *«4. Description of the controlling program»*.

In case controlling is executed through the *«SERIAL»* port, there is no need to install the driver.

Attention! Connecting the serial cable is permitted only in the switched off status of the conference system and of the controlling computer.

5.3.2. SWITCHING ON AND OFF SEQUENCE

When switching on and off the conference system equipped with computer based controlling that had been already fully installed and commissioned previously, the following sequence must be followed step by step:

Switching on

- Switch on the conference system
- Wait until the system synchronize itself
- Switch on the computer
- Load controlling software **CS5 ConferControl**

Switching off

- Close and exit controlling software **CS5 ConferControl**
- Switch off the computer
- Switch off the conference system

5.3.3. IMPORTANT TO KNOW

- While the controlling program is running it is forbidden to disconnect or modify any of the cable connections.
- In the interest of higher reliability using an uninterrupted power supply (UPS) is recommended, this way the data of a currently running conference are not lost even in the case of voltage fluctuations or power dropout, and the conference started can be properly closed.
- In case disconnecting the cables is nevertheless needed, then it may be done only after proper switching off as described in Point 5.3.2..
- In case of hardware modification (e.g. changing the internal address or priority of a unit) the conference controlling program has to be closed and it has to be exited as described in the previous section, but as a minimum breaking the connection to the conference system is essential with the aid of press button *«Connect/Disconnect» (D.7.),* see in section 4.4.7.
- Before each hardware modification the given conference has to be closed by all means, then after completing the changes for the purpose of continuing the conference a copy has to be made, since a closed conference already cannot be continued.

The manufacturer does not undertake any kind of liability for damages that are caused by improper use and from the non observance of the contents of the User manual!

6. ERROR PREVENTION GUIDE

6.1. PROGRAM UPDATING

After program updating, the factory default languages (English, Russian, Hungarian) are reset to their original version, for this reason it is not practical to change the expressions used in the factory defaults languages. In case this is absolutely needed, we recommend to save the languages under an other name (e.g. angol-2 //English-2//) and in this case the update will not overwrite this language.
In case the controlling program is not used with factory defaults language then the text *«List index out of bounds (....)»* may be displayed on the screen. This happens when after program updating the program detects that such new expressions were introduced in the factory defaults languages which do not have their corresponding versions in the language used by the user. In this case after selecting one of the factory defaults languages as the source language the new expressions have to be given in the language of the user as described in Section *4.4.11. Language Editor (D.11.)*.