

INSTALLATION & PROGRAMMING MANUAL

COMMERICAL SMARTPAD LCD™ TOUCH-SCREEN PANEL CONTROLLER

Models CSPLCD39G, CSPLCD64G & CSPLCD64V

New Feature Addendum Included



CSPLCD39G



CSPLCD64V

SAFETY INSTRUCTIONS - READ BEFORE OPERATING EQUIPMENT



The lightning flash with arrowhead symbol, within an equilateral triangle, is intended to alert the user to the presence of un-insulated “dangerous voltage” within the product’s enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.



The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

WARNING TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS APPLIANCE TO RAIN OR MOISTURE.

This product was designed and manufactured to meet strict quality and safety standards. There are, however, some installation and operation precautions, which you should be particularly aware of.

1. **Read Instructions** – All the safety and operating instructions should be read before the appliance is operated.
2. **Retain Instructions** – The safety and operating instructions should be retained for future reference.
3. **Heed Warnings** – All warnings on the appliance and in the operating instructions should be adhered to.
4. **Follow Instructions** – All operating and use instructions should be followed.
5. **Water and Moisture** – The appliance should not be used near water – for example, near a bathtub, washbowl, kitchen sink, laundry tub, in a wet basement, or near a swimming pool, etc.
6. **Carts and Stands** – The appliance should be used only with a cart or stand that is recommended by the manufacturer. An appliance and cart combination should be moved with care. Quick stops, excessive force, and uneven surfaces may cause the appliance and cart combination to overturn.



7. **Wall or Ceiling Mounting** – The appliance should be mounted to a wall or ceiling only as recommended by the manufacturer.
8. **Ventilation** – The appliance should be situated so that its location or position does not interfere with its proper ventilation. For example, the appliance should not be situated on a bed, sofa, rug, or similar surface that may block the ventilation openings; or, placed in a built-in installation, such as a bookcase or cabinet that may impede the flow of air through the ventilation openings.
9. **Heat** – The appliance should be situated away from heat sources such as radiators, heat registers, stoves, or other appliances (including amplifiers) that produce heat.
10. **Power Sources** – The appliance should be connected to a power supply only of the type described in the operating instructions or as marked on the appliance.
11. **Grounding or Polarization** – Precautions should be taken so that the grounding or polarization means of an appliance is not defeated.
12. **Power-Cord Protection** – Power- supply cords should be routed so that they are not likely to be walked on or pinched by items placed upon or against them, paying particular attention to cords at plugs, convenience receptacles, and the point where they exit from the appliance.
13. **Cleaning** – The appliance should be cleaned only as recommended by the manufacturer.
14. **Power Lines** – An outdoor antenna should be located away from the power lines.
15. **Nonuse Periods** – The power cord of the appliance should be unplugged from the outlet when left unused for a long period of time.
16. **Object and Liquid Entry** – Care should be taken so that objects do not fall and liquids are not spilled into the enclosure through openings.
17. **Damage Requiring Service** – The appliance should be serviced by qualified service personnel when:
 - A. The Power-supply cord or the plug has been damaged; or
 - B. Objects have fallen, or liquid has spilled into the appliance; or
 - C. The appliance has been exposed to rain; or
 - D. The appliance does not appear to operate normally or exhibits a marked change in performance; or
 - E. The appliance has been dropped, or the enclosure damaged.
18. **Servicing** – The user should not attempt to service the appliance beyond that described in the operating instructions. All other servicing should be referred to qualified service personnel.
19. **FCC Notice** – This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

TABLE OF CONTENTS

SAFETY INSTRUCTIONS - READ BEFORE OPERATING EQUIPMENT	2
TABLE OF CONTENTS	3
SECTION 1: GENERAL INFORMATION & FEATURES	6
GENERAL INFORMATION	6
OPTIONAL ACCESSORIES:	6
SYSTEM OVERVIEW	7
SMARTPAD LCD FEATURES	8
SMARTPAD LCD PANEL AND FEATURE DESCRIPTIONS	9
CSPLCD FRONT PANEL FEATURES AND CONNECTIONS:	10
CSPLCD REAR PANEL FEATURES AND CONNECTIONS:	11
SECTION 2: INSTALLATION & CONNECTIONS	13
INSTALLATION	13
BACK BOX MOUNTING INSTRUCTIONS	13
CSPLCD POWER SUPPLY AND INPUT/OUTPUT WIRING INSTRUCTIONS	15
Power Supply & Standard Xantech IR Output Bus Wiring:	15
External IR Input Wiring:	16
CM8X8/MRC Controller and Expansion Port Wiring:	17
Serial RS422/232 Port Wiring:	18
IR In Zone:	18
INSTALLING CSPLCD INTO BACK-BOX	20
SECTION 3: MAINTENANCE & CALIBRATION	21
CALIBRATION	21
TOUCH SENSE CALIBRATION	21
MAINTENANCE	21
CLEANING	21
SECTION 4: PROGRAMMING THE SMARTPAD LCD™	22
INSTALLING AND CONFIGURING THE DRAGCSPLCD SOFTWARE	22
COMPUTER REQUIREMENTS (MINIMUM)	22
INCLUDED HARDWARE & SOFTWARE ITEMS	22
CONNECTING THE SMARTPAD LCD™ TO THE PC	22
DB9 Serial Connection	22
USB Serial Connection	22
SOFTWARE INSTALLATION	22
STARTING SMARTPAD LCD™ DRAGON DROP-IR™ SOFTWARE	23
SERIAL PORT SELECTION	23
Configuring USB Port	23
Selecting the Proper Com Port	24
Changing the Installed Com Port Settings	24
VERIFYING COM PORT COMMUNICATION	24
STARTING A PROJECT	24
CREATING THE GRAPHICAL USER INTERFACE (GUI)	26
CHOOSING A STYLE	26
Backgrounds	26
BUILDING A PAGE (WORKING WITH GTL'S)	26
Placing Source GTL's	27
Placing Function Button GTL's	27
Inserting Additional Pages for a Single Source	29

Editing GTL Properties.....	30
Inserting Labels.....	31
LEARNING IR COMMANDS (CREATING PALETTE FILES).....	31
BUILT-IN IR CODE LIBRARY.....	31
Testing IR Commands in the IR Library.....	31
LEARNING IR COMMANDS (XIR2).....	34
Finding the Optimal Positioning of the Teaching Remote.....	34
Using the Palette Editor.....	34
Editing Function Names in the Palette Editor.....	35
Testing IR Commands in the Palette Editor.....	36
CREATING A PALETTE FILE.....	36
EDITING BRAND, COMPONENT, AND FUNCTION LISTS.....	37
Adding Brands.....	37
Adding Components and Functions.....	37
GETTING SOURCE COMMANDS FROM THE INTERNET.....	37
Xantech.com.....	37
Remote Central.com (Importing CCF Files and Discrete IR Commands).....	37
ENTERING RS232 COMMANDS (CREATING RS232 COMMAND PALETTE FILES).....	38
ENTERING RS232 COMMAND STRINGS.....	38
Using the RS232 Palette Editor.....	38
Testing RS232 Command Strings.....	39
CREATING AN RS232 PALETTE FILE.....	39
PLACING COMMANDS ONTO THE GTL'S (CREATING MACRO'S).....	41
SELECTING IR PALETTES FROM THE IR CODE LIBRARY.....	41
SELECTING IR PALETTES.....	41
SELECTING RS232 COMMAND PALETTES.....	41
ASSOCIATING COMMANDS TO GTL'S (DRAG AND DROP COMMANDS).....	41
Programming Sequences (Macros).....	41
Timed Delays.....	41
Repeat Commands.....	42
EDITING COMMANDS (IN THE MACRO COMMAND LIST WINDOW).....	42
Delete.....	42
Testing Commands Placed on the Virtual CSPLCD.....	42
TRANSFERRING THE PROJECT.....	43
SECTION 5: ADVANCED PROGRAMMING.....	44
RC68+ IR CODE TRIGGERED SEQUENCER.....	44
PROGRAMMING RC68+ TRIGGERED SEQUENCES.....	45
TEACHING RC68+ TRIGGER COMMANDS TO A UNIVERSAL REMOTE.....	45
PROGRAMMING THE URC-2B/P FOR USE WITH CSPLCD RC68+ TRIGGERED SEQUENCES.....	45
RS232 INPUT TRANSLATOR.....	46
PROGRAMMING IR COMMANDS AND SEQUENCES.....	47
Selecting IR Palettes from the IR Code Library.....	47
Selecting IR Palettes.....	47
Associating RS232 Commands with IR Control Codes.....	47
Testing Commands in the RS232 Input Translator.....	48
SENSE TRIGGER MACRO'S.....	48
PROGRAMMING OF SENSE INPUT.....	48
INTELLIGENT POWER MANAGEMENT.....	48
ASSIGNING BANK TRACK CODES TO SOURCE GTL'S.....	50
FIRMWARE UPGRADES.....	51
DOWNLOADING FIRMWARE FILES FROM THE WEB.....	51
FIRMWARE UPGRADE.....	51

SECTION 6: OPTIONS SETTINGS	52
RC68 CODE GROUP	52
BANK TRACK CODE GROUP	53
STATUS LED SETTINGS	53
STATUS LINE ROLE SETTING	53
INPUT	54
OUTPUT	54
BACKLIGHT CONTROL	54
DISPLAY ORIENTATION.....	54
UP	54
DOWN	54
RS232 SETTINGS.....	55
Baud Rate, Data Bits, Stop Bits and Parity Settings	55
Process RS232 Input	55
SECTION 7: APPENDIX	56
INTERFACING CSPLCD WITH MRC44 & CM8X8/MRC88 (IR CONTROL)	56
PROGRAMMING CSPLCD FOR USE WITH MRC44 (ZONE CONTROL).....	56
PROGRAMMING CSPLCD FOR USE WITH CM8X8/MRC88 (ZONE CONTROL)	57
SMARTPAD LCD 6.4" VIDEO: VIDEO CONNECTION & PROGRAMMING	61
TRANSPARENT BUTTON OVERLAY: FEATURES & PROGRAMMING	62
CM8X8/MRC88 EMULATION MODE: FEATURE DESCRIPTION & PROGRAMMING	66
CM8X8/MRC88 OBJECT PROGRAMMING: ADDING VOLUME BAR, STATUS BAR ETC... ..	69
CONFIGURING CSPLCD IN DRAGON DROP-IR CSPLCD:	70
IMPORTING CUSTOM BACKGROUNDS:	71

Section 1: General Information & Features

GENERAL INFORMATION

The *Commercial SmartPad LCD* series of *touch-screen* panels is Xantech's latest generation of the SmartPad Keypad.

The *Commercial SmartPad LCD* series consists of four, interactive, touch-screen panel keypads – a 3.9", a 6.4" diagonal color graphic keypad as well as a 6.4" diagonal **video** keypad. All functionality and screen graphics are fully programmable using Dragon Drop-IR™ software. The programming interface is via the RS232 or USB ports located conveniently behind the detachable faceplate on the front of the unit. All Keypads come with a *built-in* extensive IR code library as well as the ability to learn IR codes via the *Learning Eye* located on front of the unit.

As with the previous models of SmartPad keypads, these new *touch-screen* panel keypads are designed to be *stand-alone* controllers with the ability to output IR commands onto the standard Xantech four-wire IR bus as well as receive (and pass-through) IR commands via the *built-in* IR receiver. These new touch-screen panels also have the ability to receive and transmit RS232 commands for a wide range of control options. This keypad is also directly compatible with Xantech's CM8X8/MRC88 products for seamless integration with the **Whole-house Audio Video Entertainment** system.

The SmartPad LCD™ Touch-Screen Panel Keypad includes the following components:

- One SmartPad LCD Touch-Screen Panel
- One DB9 RS232 programming cable to connect (Part No. 05913410)
- One USB programming cable
- One front panel designer Bezel (white)
- Keypad Installation Kit which includes the keypad panel back-box enclosure, an installation template (Part No. 09590255), 4 back-box mounting clips and touch-panel mounting screws
- CD-ROM Disc contains the Universal Dragon Drop-IR software
- Commercial SmartPad LCD™ Installation Instructions (Part No. 08905064)
- Two-4 conductor WECO connector plugs (Part No. 05997400)
- One-2 conductor WECO connector plug
- 4 Keypad jumpers (for Zone Termination, Keypad Address and IR Sensor Enable)

Optional Accessories:

- Optional front panel Designer Bezels:
 - Brown
 - Black
 - Almond
 - Bronze
 - Gold
- RS422232 Converter (used for bi-directional RS232 communication between SmartPad LCD and other RS232 devices)
- External IR Receivers
 - 480-00 Dinky Link™ Series IR Receivers
 - 490-90 Plasma Friendly Micro Link™ Series IR Receivers
- 780-90 Plasma Friendly J-Box Series IR Receiver
- 291 Series Hidden Link™ IR Receivers

Note: For a complete list of accessories and Part No.'s, please see the Appendix in the Main CSPLCD manual

SYSTEM OVERVIEW

The *SmartPad LCD* is a complete control system in a single box – meaning, no extra controller box is necessary. Simply connecting a power supply and connecting the *SmartPad LCD* outputs to any standard Xantech IR bus, makes a complete IR Repeater System. By adding the optional RS422/232 converter, you now can literally control almost any Audio Video or Home Automation component. The CCSPLCD is also directly compatible with the CM8X8/MRC-88 **Whole-house Audio Video Entertainment System**.

SmartPad LCD is easily programmed with Universal Dragon Software via an RS232 or USB Port (Program cables and software included). Universal Dragon is used to graphically design your screens and assign IR and/or RS232 Macros. An internal IR Library is also included for ease of programming.

The *SmartPad LCD* can be wired into numerous simultaneous application configurations such as outlined below in **Figure 1**.

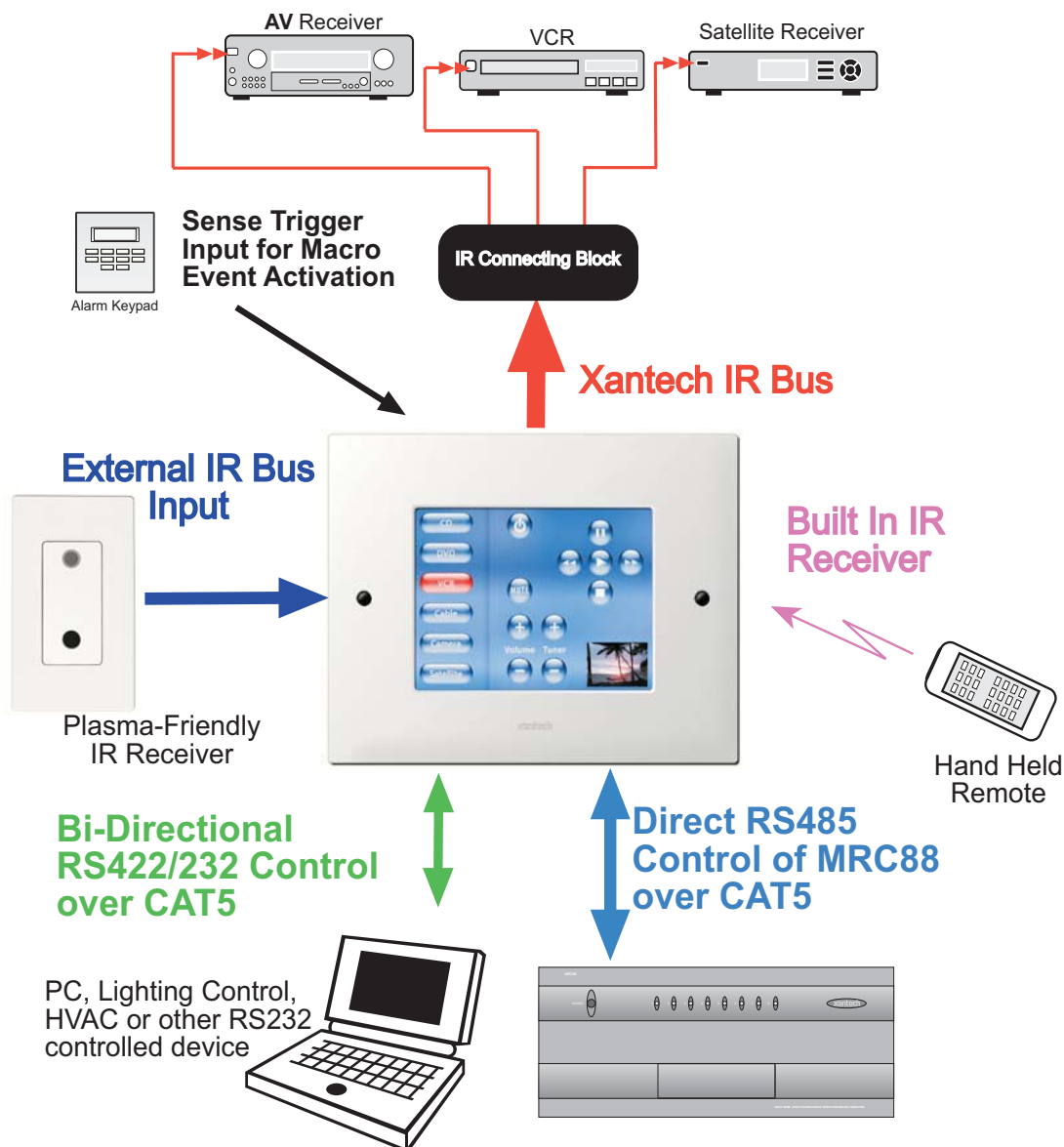


Figure 1 - System Block Diagram

SmartPad LCD FEATURES

- **LCD Touch Screen Interface:** Allows for use of GTL's (Graphical Touch Link). Colorful graphical representation of functional buttons for touch control of IR and RS232 controlled devices
- **Upper and Lower Viewing Angles:** Software Programmable for exact viewing placement
- **Programmable Backlight Control:** Selectable Time-Out for LCD backlight
- **Standard Xantech IR Bus Output:** Allows for easy interface to existing IR networks
- **Internal IR Code Library:** Built in IR Code Library. Contains all Major Brand Component IR commands. No need to 'learn' commands.
- **IR Learning:** IR commands can be learned from external hand-held remotes through the *SmartPad LCD's* built-in IR learning eye to add to the CSPLCD's built-in IR code library.
- **Macros:** can be built using IR, RS232, repeat or delay commands and associated with a specific button or event triggered by a keypad button press, an RC68+ IR code, an MRC88 compatible keypad command, control sense status, or by RS232. Up to 40 IR commands can be issued in a single Macro.
- **IR Receiver:** Broad-band IR Receiver for pass through of IR commands from Hand-Held IR Remotes
- **TalkBack / Status LED:** LED indicates presence of IR and/or programmable STATUS indication of Zone or other user defined power on/off indicator.
- **RC68+ IR Trigger Sequencer:** Trigger IR and/or RS232 Macros via RC68+ IR command received at the built-in IR Receiver
- **Status Input:** Trigger IR and/or RS232 Macros with a voltage between 5-30VDC
- **Status Output:** Send a 12VDC output voltage to trigger the on/off state of another device or indicator
- **Serial IO:** RS232 control over an RS422 line for RS232 control of remotely located RS232 controlled devices (Require optional RS422232 adapter).
- **CM8X8/MRC88 Plug-N-Play:** Direct connect to standard Keypad Input of CM8X8/MRC88CTL for full zone control
- **RS232 Com/USB Com Programming Ports:** Communication Programming Ports located on the front panel of the CSPLCD under the bezel, used to program the system using Universal Dragon Drop-IR™ Software
- **Emitter Output:** Local Emitter port on rear of CSPLCD
- **Full Motion Video Input (CSPLCD64V only):** NTSC/PAL composite video input for full motion video display on PIP display or full screen
- **Firmware Upgradeable for 'Future Proof' Technology:** Upgradeable via RS232 Com Port or USB programming. Firmware upgrades available for easy download by following LINK's within Universal Dragon Drop-IR Software

SmartPad LCD PANEL AND FEATURE DESCRIPTIONS

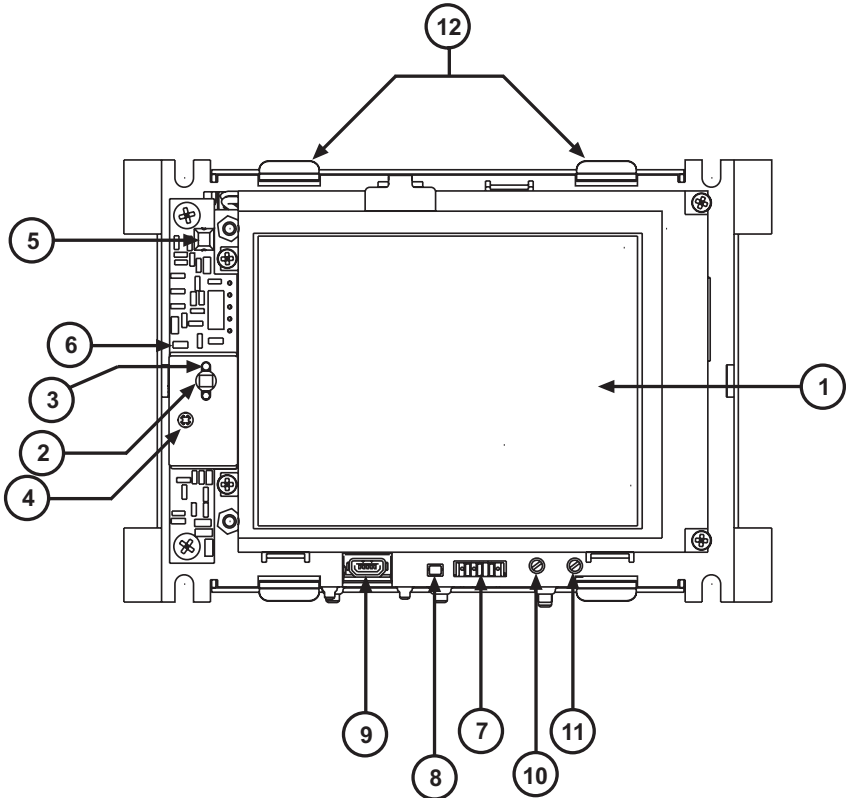


Figure 2a – *SmartPad LCD™* Model CSPLCD39G – Front Panel Features and Functions

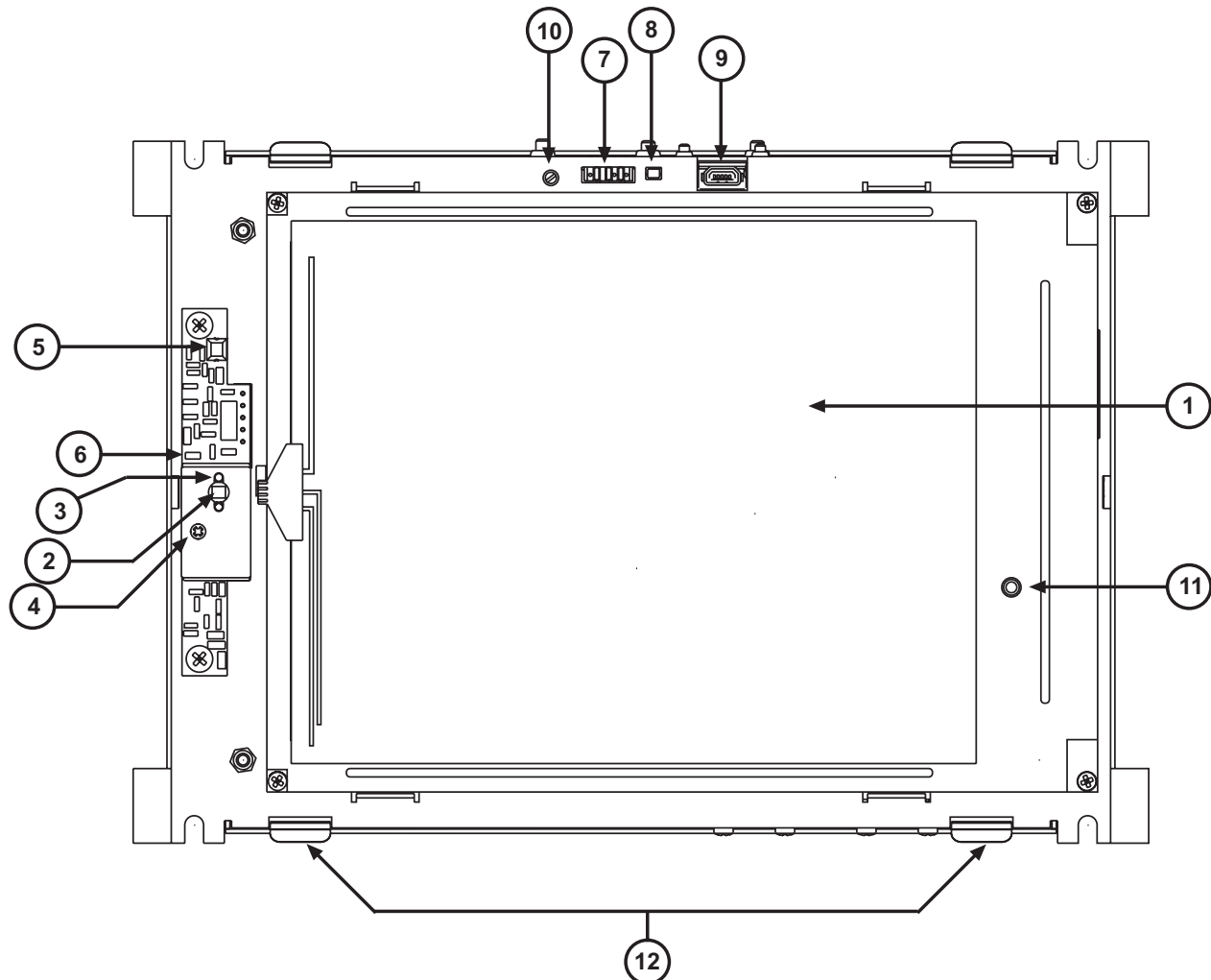


Figure 2c – SmartPad LCD™ Model CSPLCD64G & CSPLCD64V– Front Panel Features and Functions

CCSPLCD FRONT PANEL FEATURES AND CONNECTIONS:

1. **LCD Touch Screen.** Displays Graphical Touch Links (GTL's) for touch initiation of IR and RS232 Macro's.
2. **IR Receiver.** Receives IR from hand-held remotes to control IR devices connected to the CSPLCD panel and to trigger IR and/or RS232 macros when RC68+ IR commands are received. Wide-Bandwidth IR Receiver. Accepts IR with carrier frequencies within the range of 32kHz and 75kHz.
3. **IR Talkback and Status LED Indicator.**
 - **Flashing LED** – Indicates presence of IR at internal IR receiver or External IR input
 - **Steady Green LED** – Indicates Status Line is High either Input or Output
 - **Blinking LED (During Project Download)**– Indicates a Base Unit Transfer is in progress
4. **IR Sensitivity Adjustment.** Carefully adjust for background light level to prevent false triggering of the IR circuits. Slowly turn counter-clockwise to reduce sensitivity.
5. **IR Learning Eye.** The IR Eye on the CSPLCD front panel allows teaching IR Codes to Universal Dragon Drop-IR™ via the Control Amp when connected to a PC 's com port.

6. **IR Learning Eye LED.** Brightness indicates strength of Teaching remote to CSPLCD IR Learning sensor
7. **RS232 Com Port.** 3 Pin Header. Used to program the SmartPad LCD from a PC using Universal Dragon Drop-IR™ Software and for Firmware Upgrades.
8. **RESET Button.** Depressing button with blunt object will recycle CSPLCD to initial POWER ON state
9. **USB Com Port.** Used to program the SmartPad LCD from a PC using Universal Dragon Drop-IR™ Software and for Firmware Upgrades.
10. **LCD Backlight Adjustment.** Adjusts brightness of LCD backlight. Slowly turn counter-clockwise to reduce brightness.
11. **LCD Contrast Control.** Adjusts Contrast of CSPLCD screen. Slowly turn clockwise to increase contrast of images on LCD screen.
12. **Bezel Mounting Clips (4).** Guide clips for mounting Front Bezel onto CSPLCD Display

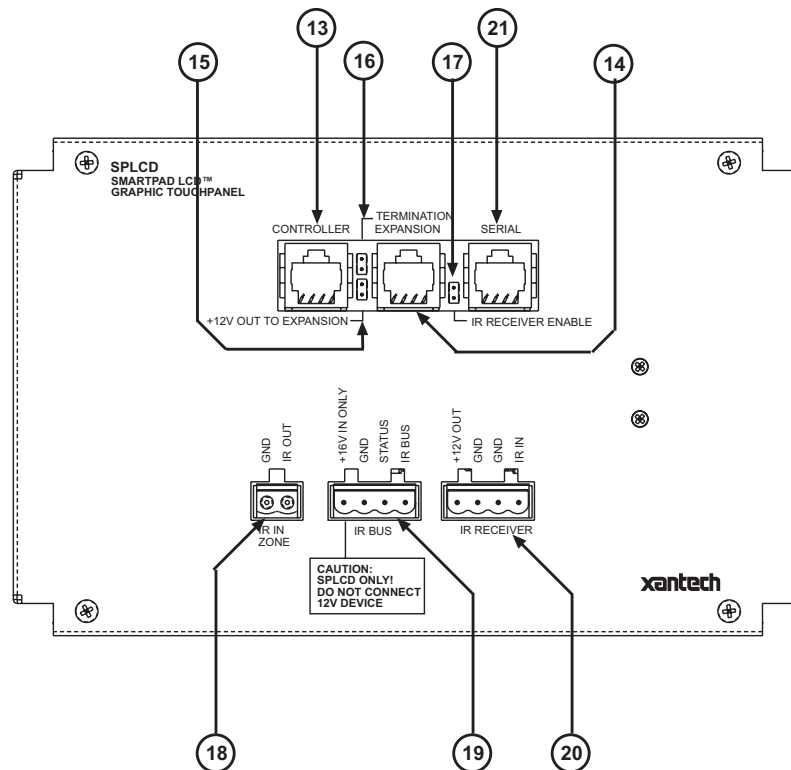


Figure 3 – SmartPad LCD™ – Rear Panel Connections and Functions (Model CSPLCD39G Displayed)

CSPLCD REAR PANEL FEATURES AND CONNECTIONS:

13. **Controller Terminal.** RJ45 Jack. Connects Keypad to zone keypad input on CM8X8/MRC88 Controller via CAT5 cable.
14. **Expansion Terminal.** RJ45 Jack. Allows keypad to be daisy chained to another keypad for multiple control locations within a zone. Up to 4 keypads are supported per zone.

- 15. 12V Out to Expansion:** This jumper should be installed when connecting the Expansion port to another CM8X8/MRC88 Keypad.
- 16. Zone Termination.** Jumper. Do not remove jumper if there is only one keypad in a zone. If there is more than one keypad in a zone, remove from all but the last keypad in the daisy chain configuration.
- 17. IR Receiver Enable.** Jumper. Enables IR sensor on Keypad. Remove when using an external IR receiver or if experiencing IR interference from external sources (Plasma, LCD, Fluorescent lights, Sunlight etc...)
- 18. IR In-Zone.** 2-Terminal WECO style socket - Zone IR out for local 'In-Zone' emitter out. Used for IR control of equipment in the same location as the CSPLCD. Output equivalent to that of Xantech Amplified Connecting blocks. 100mA peak output. Connect directly to Emitter or to Xantech Connecting Blocks (789-44 or 791-44).
- 19. Power Input & IR Output Terminal:**
- a. **+16VDC:** For connection from 16VDC CSPLCD Power Supply (Models SPLCDPS1 & SPLCDPS4)
 - b. **GND:** Power Supply and IR GND connection
 - c. **STATUS:** 5-30VDC Status Input for Macro Trigger or LED power Indication **from** remote device or 12VDC STATUS output from CSPLCD **to** remote device. (Use Universal Dragon Drop-IR to configure terminal as a Status Input or Status Output).
 - d. **IR BUS:** IR Output from CSPLCD to be connected to Xantech Connecting Blocks (i.e. 789-44, 791-44, CB60 etc.)
- 20. External IR Input.** 4-Terminal WECO style socket – Allows connection of other Xantech IR Receivers and/or Keypads to be used in conjunction with the CSPLCD. RC68+ commands received here can trigger internal IR and/or RS232 Macro's to be outputted on IR BUS terminal and/or Serial RJ45 terminal.
- 21. SERIAL:** This is a bi-directional RS422 Serial port that can be run up to 4000ft (1.2KM) to communicate with a remote RS232 device. This uses a standard CAT5 cable terminated in RJ45 connectors on both sides. The RS422/232 converter and a 12VDC Power Supply (both sold separately) are required

Section 2: Installation & Connections

INSTALLATION

BACK BOX MOUNTING INSTRUCTIONS

All four models of the CSPLCD Touch Panel are to be mounted into its corresponding junction box (included). No screws are necessary for affixing this junction box into drywall, lathe & plaster, button board or other surfaces covering a hollow wall. This wall needs to be at least 3.5" (8.9cm) deep.

A Mounting Template Wall-Cutout is included for precise hole dimensions. There are two models, one for each display size (3.9" and 6.4").

NOTE: The mounting hole size is critical as there is a +0.00" inch tolerance for this cutout. It is imperative that the provided mounting template be used to assure proper hole size. Check the table below to be sure you are using the proper Mounting Wall-Cutout Template.

CSPLCD Model #	Mounting Template Part No.
CSPLCD39G	08187158
CSPLCD64G	08187157
CSPLCD64V	08187157

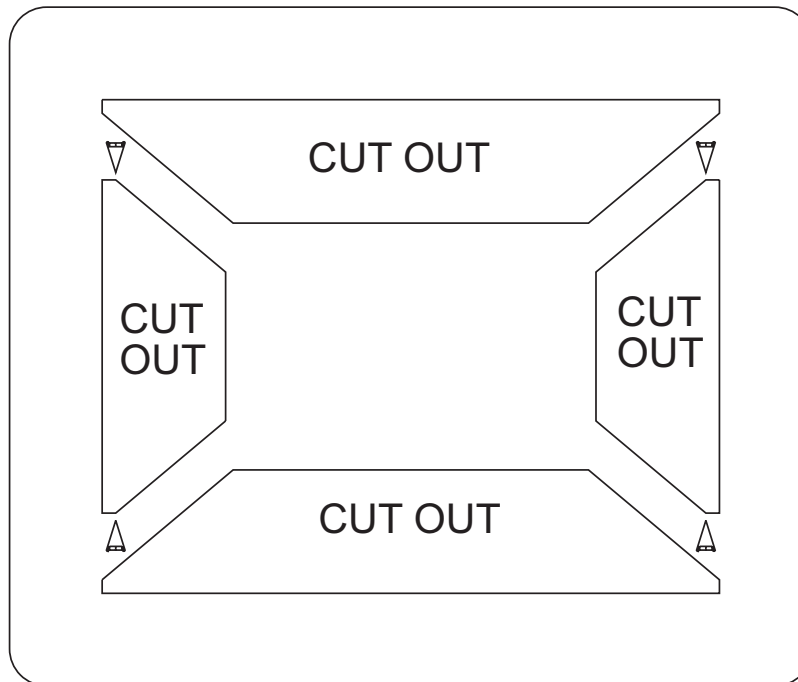


Figure 4 – Back Box Mounting Wall-Cutout Template

Please follow the instructions that follow closely:

1. Place the mounting template on the wall as shown in **Figure 4** above.
2. Make sure the Template is level and gently secure to the wall using a hammer
3. Using a hole saw or other cutting tool, carefully cut along the inner guide lines of the Mounting Template as shown in **Figure 5** below.

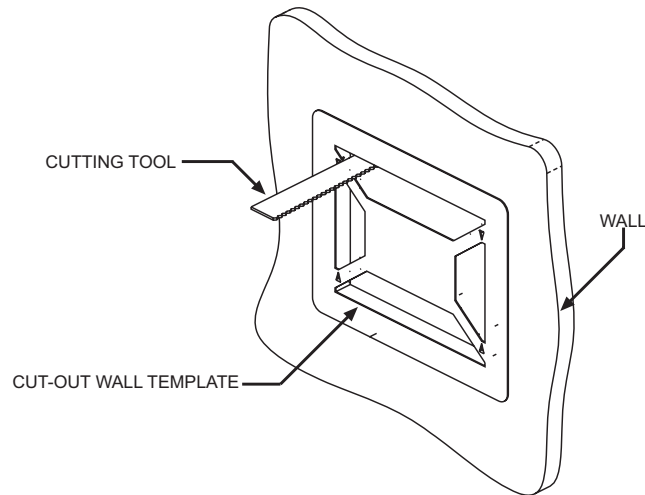


Figure 5 – Cutting Mounting Hole

4. After the four areas are cut out, remove the Cutting-Hole Template and carefully remove the four areas that remain attached. Clean the area of any loose pieces still making sure not to enlarge the hole past the recommended dimensions.
5. Remove the appropriate hole-knockouts on the back box to allow for wiring of the CSPLCD display.

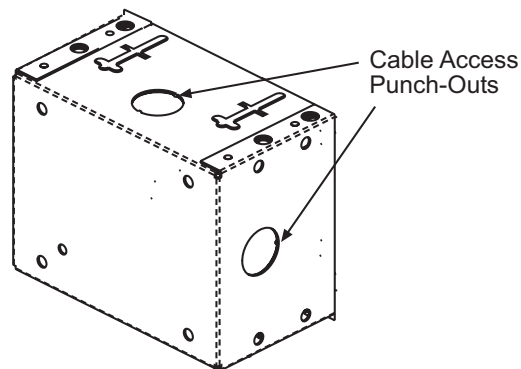


Figure 6 – Back Box Cable Access Point (Back-Box Rear View)

6. Bring cable through wall and desired punch-out access hole in the Back Box.
7. Insert Back Box into the wall and carefully hold in evenly place as to not allow it to fall into the wall.
8. Insert the Mounting Clip into SLOT 'A' and 'B' as shown in Detail 'A' of **Figure 7**.
9. Push the Clip with your thumb in the direction of the arrow. The back of the clip should move down into SLOT 'B'. **Note:** If more pressure is needed, use a screw driver as shown in Detail 'B' of **Figure 7**
10. Repeat for all four clips. A rear view of the Back Box with clips installed is shown below.

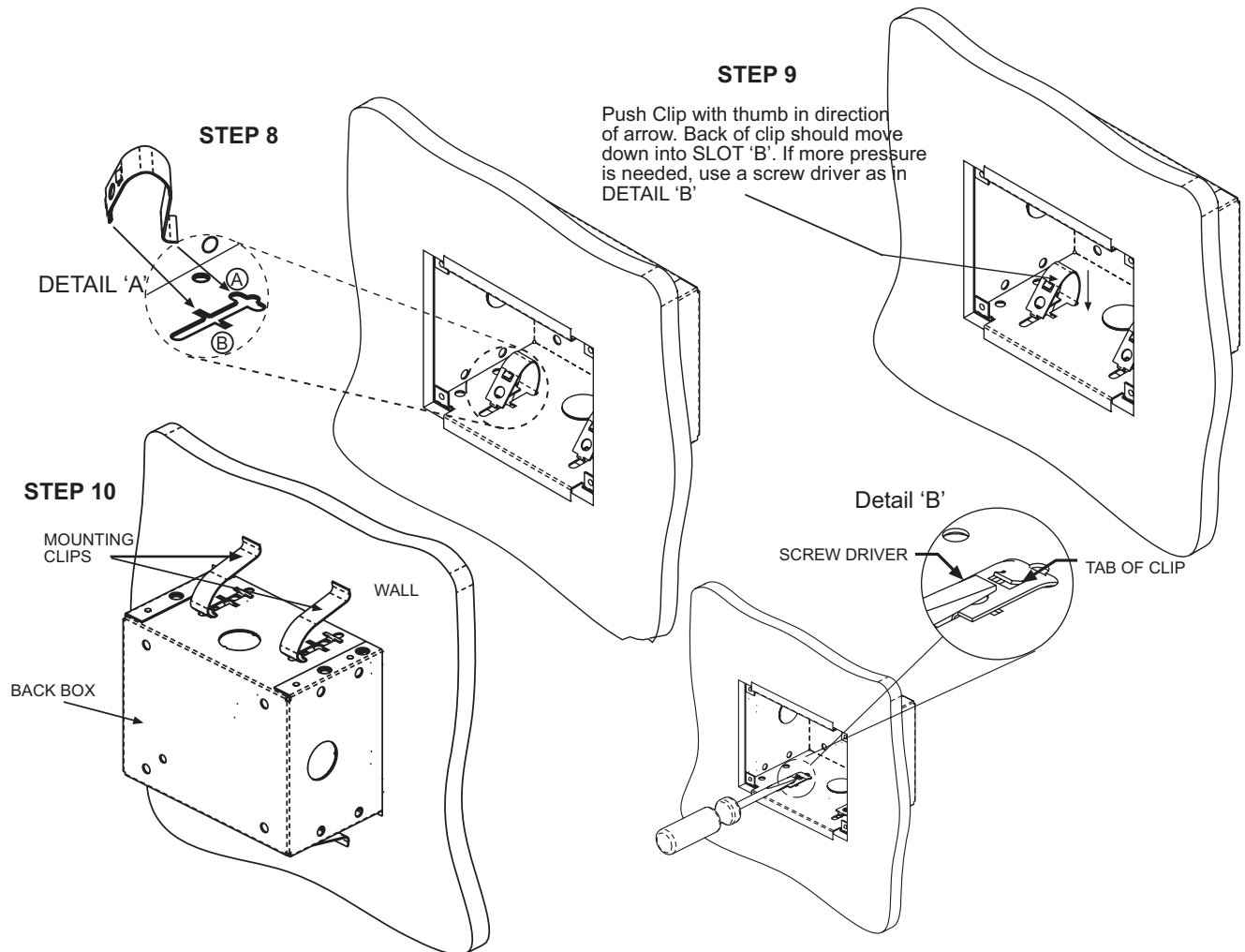


Figure 7 – Installing Back Box Mounting Clips

CSPLCD POWER SUPPLY AND INPUT/OUTPUT WIRING INSTRUCTIONS

The SmartPad LCD can be interfaced in numerous fashions; Standard Xantech IR Bus, RS232, Direct Connect to CM8X8/MRC88, External IR Input, and Local IR (Emitter Output). The following sections below address each of these wiring configurations.

POWER SUPPLY & STANDARD XANTECH IR OUTPUT BUS WIRING: (Figure 3-19)

A 4-Terminal WECO connector is provided with the CSPLCD for the +16VDC, GND, STATUS, and IR OUT connections. For convenience of wiring, it is recommended that the Power Supply and IR Connecting Block be placed at the same location although this is not required. If placed in the same location, 4-Conductor 18AWG is recommended for ease of wiring.

Power Supply Wiring:

The SmartPad LCD series requires a 16VDC Power Supply (Xantech Model #SPLCDPS1).

This is a 16VDC Power Supply @ 1.5A and is sufficient for providing power for one CSPLCD unit.

Connect the 2.1mm Coaxial plug of the power supply into the 16VDC input of SPLCD Connecting Block (Model #SPLCDCB10).

IR Wiring:

Wire 4-Conductor 18AWG from the CSPLCD's IR OUT, GND, STATUS (optional) and +16VDC terminals back to the appropriate terminals of the SPLCD Connecting Block. See **Figure 8** for wiring examples.

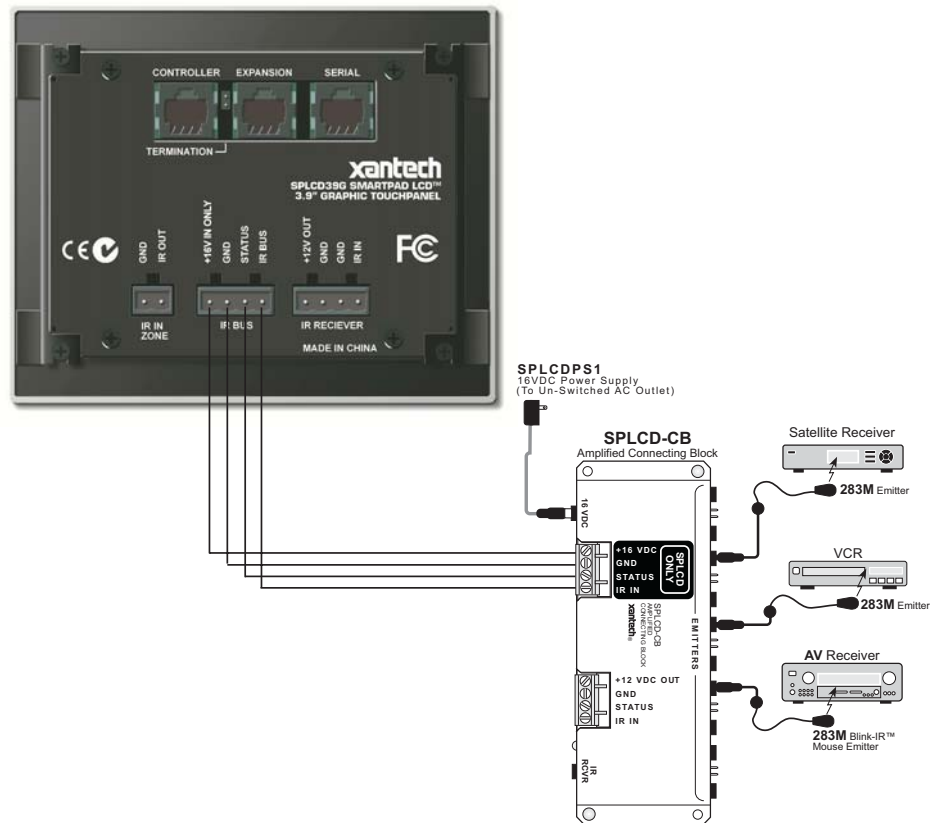


Figure 8 – Power Supply and IR Output Wiring (Model # SPLCDCB Shown)



Caution: Remember, the STATUS output can be either an Input (5-30VDC from remote device) to trigger a Macro within the CSPLCD give LED indication of a unit or Zones power status, or it can be an OUTPUT (+12VDC from the CSPLCD) to trigger some other external device. This is important to note before STATUS wiring is made between the CSPLCD and the other device. **DO NOT CONNECT AN OUTPUT TO ANOTHER DEVICES OUTPUT!**

EXTERNAL IR INPUT WIRING: (Figure 3 – 20)

A 4-Terminal WECO connector is provided for convenient wiring of external IR Receivers (780-90, 291-10, 490-90, etc...) to the CSPLCD display. IR commands received here will be rebroadcast and passed out the Xantech IR Bus of the CSPLCD (Fig. 3 – 19). RC68+ commands received here (of the proper Code Group) can trigger internal IR or RS232 Macros programmed into the CSPLCD display.

- **+12VDC Output:** This is a voltage regulated +12VDC output signal derived internal to the CSPLCD unit from the 16VDC supply voltage. Use this output to power the external IR Receiver. The 12VDC output can power a load of up to 100mA maximum (80mA effective load).



Caution: This is a 12VDC OUTPUT only. Do not connect a 12V power source to this point. This is only an OUTPUT to power an external IR Receiver.

- **GND:** Both GND terminals are internally connected to the same point and represent Chassis Ground of the unit. Use either terminal to the GND of the external IR Receiver.
- **IR Input:** Connect to IR Output of an IR Receiver such as the 4such as the 490-90, 291-10, 480-80 or other.

Use 3-Conductor 18-24AWG wire (4-Conductor if using the STATUS line). Gauge varies by wire run distance. See **Figure 9** for wiring examples.

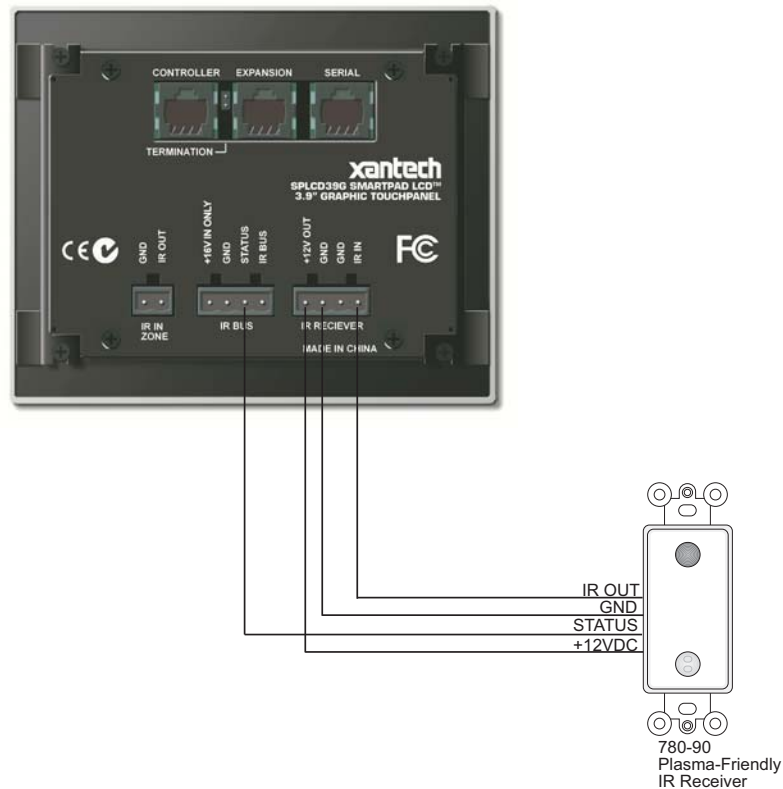


Figure 9 – External IR Input Wiring

CM8X8/MRC CONTROLLER AND EXPANSION PORT WIRING:

(Figure 3 – 13/14)

These RJ45 ports are used for interfacing the SmartPad LCD unit directly to the CM8X8/MRC Controller and/or Expansion CM8X8/MRC Keypads. The CSPLCD can interface to the CM8X8/MRC Products in two fashions via this connection:

1. Via IR along the dedicated IR lines of the MRC's CAT5 connection (Pins 4 & 5) (CM8X8/MRC88 & MRC44)
2. Direct to the CM8X8/MRC88 processor via the internal RS485 communication lines (**Future Feature**)

Controller:

This port is used to connect the CSPLCD either directly to the CM8X8/MRC88 Controller or to an existing CM8X8/MRC88 Keypad's Expansion port. Connect using CAT5 cable terminated at both ends with RJ45 connectors (using the EIA/TIA 568B standard) from the CM8X8/MRC88 Controller/Amplifier (Zone Keypad Connection located on the rear of the unit) into the RJ45 connector marked "Controller" on the rear of the CSPLCD keypad.

Note: When the CSPLCD is the last Keypad connected in line with the CM8X8/MRC88, the Zone Termination Jumper (**Figure 3 – 16**) needs to be installed.



Caution: Power voltage for the keypad is transmitted along this cable! **Incorrect wiring on this cable can destroy the CM8X8/MRC Keypad and/or the CSPLCD Display!** Be sure to test cable for proper connections before making connections.

Expansion:

This port is used to connect the CSPLCD to an additional CM8X8/MRC88 Keypad. Connect using CAT5 cable terminated at both ends with RJ45 connectors (using the EIA/TIA 568B standard) from the EXPANSION connector (**Figure 3 – 14**) on the rear of the CSPLCD Display into the RJ45 connector marked “Controller” on the rear of the CM8X8/MRC88 keypad.

Note: The Zone Termination Jumper (**Figure 3 – 16**) needs to be removed in this configuration and the **12V Out to Expansion** jumper (**Figure 3 – 15**) needs to be installed.

SERIAL RS422/232 PORT WIRING:

(Figure 3 – 21)

This is a bi-directional RS422 port that can be run up to 4000ft. (1.2KM) to communicate with a remote RS232 device. Use CAT5 cable terminated in RJ45 connectors. The RS422232 converter (sold separately) and a 12VDC Power Supply are required located at the remote location within 30ft of the RS232 device to be controlled.

Note: Null Modem Adaptor may be necessary for proper communication. Please consult manufactures specification of device being controlled.

DB9 Pin Out	Function
2	Rx
3	Tx
5	GND

RS422232 DB9 Pin Out

IR IN ZONE:

(Figure 3 – 18)

To wire *local* emitters in-the-zone (emitters used to control components in the same general area as the SmartPad LCD), wire the IR OUT and GND terminals on the rear of the CSPLCD Display to the IR (white stripe) and GND of the emitter cable. To control numerous components in the same area, wire these terminals to an amplified connecting block (Xantech Model 791-44) using 18-20AWG 2-conductor cable. A 2-conductor screw-type removable connector is provided.

Note: IR In Zone port is an CM8X8/MRC88 feature. This is active only when enabled in the MRC88 DragMRC Software or Universal Dragon Software.

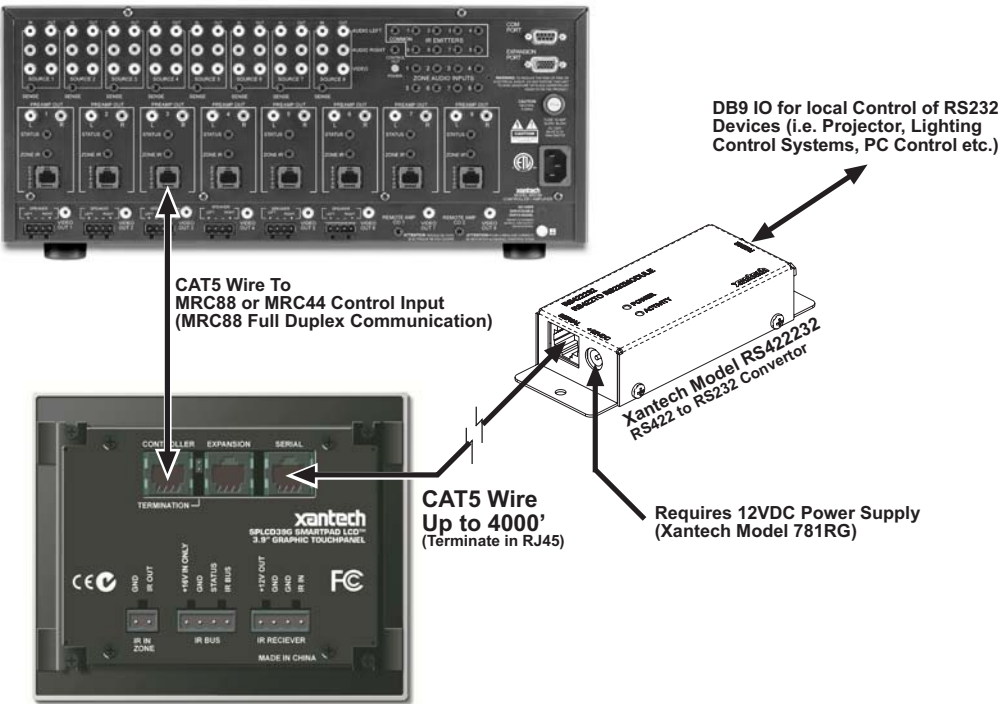


Figure 10 – Interfacing to MRC and Serial Control

INSTALLING CSPLCD INTO BACK-BOX

Note: The SmartPad LCD™ can be programmed for *Upper* or *Lower* viewing angles. Depending upon which viewing angle the display was programmed for, effects the orientation of the display in the back box. Displays programmed for *Upper* viewing angle need to be installed with the IR Receiver PCBA located on the **right** side and displays programmed for *Lower* viewing angle need to be installed with the IR Receiver PCBA located on the **left** side. (see **Figures 3a, 3b & 3c**)

1. Pull all wires through the wire-access hole in the Back Box leaving slack for strain-relief and connect to appropriate ports on rear of the CSPLCD Display.
2. Insert CSPLCD into Back Box oriented according to desired viewing angle so that the unit is flush within the Back Box.
3. Secure with four 6-32x $\frac{1}{4}$ " screws (Part No. 103497). **Note:** Do not completely tighten screws.
4. Make sure display is level within the box and finish tightening screws. Be sure not to *over-tighten*.
5. Install front Bezel making sure all four tabs are properly aligned and inserted into their corresponding Bezel Mounting Clips. (See **Figure – 11 Detail A**)
6. Push Bezel gently into mounting clips until flush with the wall making sure *side* tabs go through slots on metal bracket.

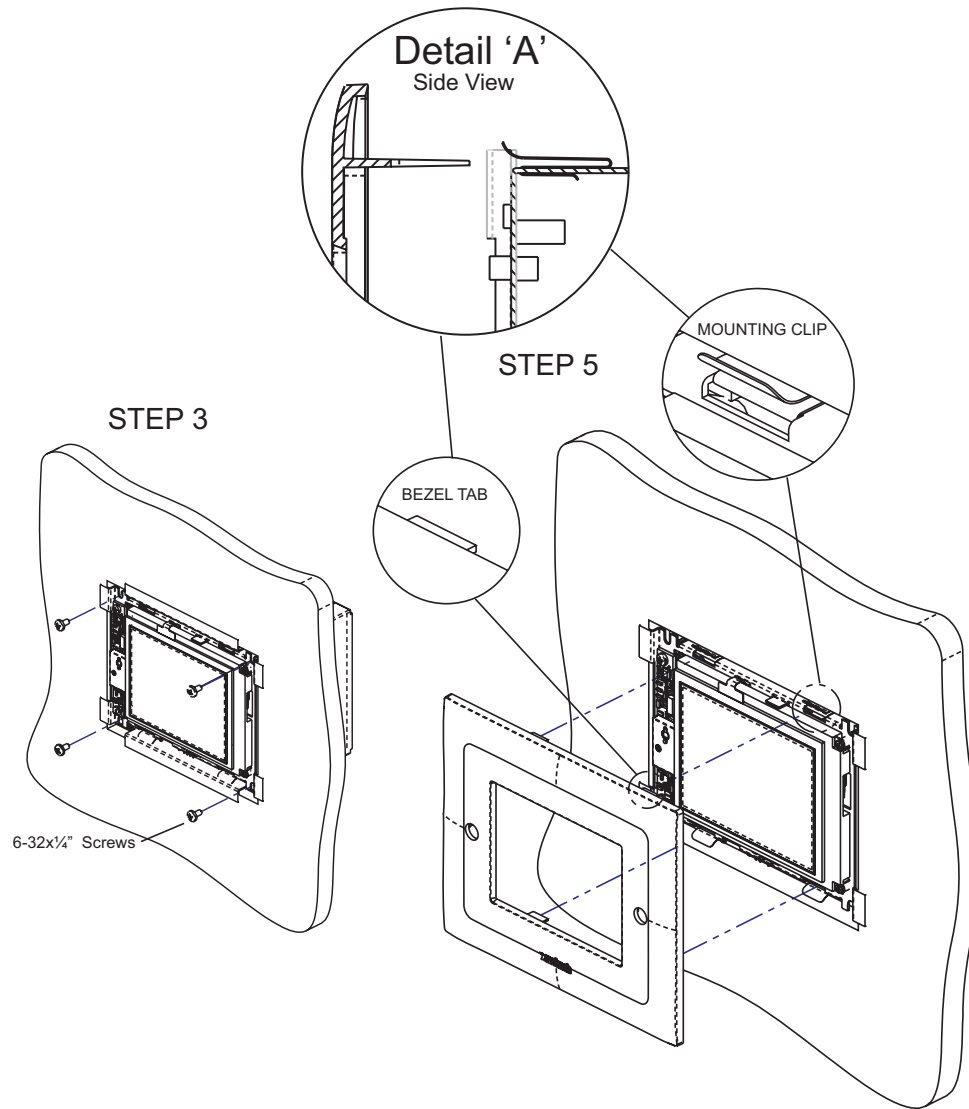


Figure 11 – Installing CSPLCD into Back Box

Section 3: Maintenance & Calibration

CALIBRATION

TOUCH SENSE CALIBRATION

The accuracy of triggering a *Hot-Spot* associated to a GTL (Graphical Touch-Link) can be calibrated using the smallest finger.

To enter Calibration Mode:

1. Power ON the CSPLCD and allow to boot
2. With the backlight out, press and hold any area of the Touch Screen display with your finger. If the display is active (i.e. backlight ON), simply press and hold an area without an active GTL.
3. While keeping contact on the screen with your finger, gently depress the RESET button (**Figure 3 – 8**) of the display with the enclosed stylus.
4. Keep pressure on the screen while the CSPLCD is rebooting. After approximately 3 seconds, the backlight will illuminate.
5. Release the screen and a black 'dot' should appear on the side opposite the built in IR Receiver.
6. With the stylus, touch the center of the 'dot' and release.
7. Another calibration 'dot' will appear towards the middle of the screen. Again, touch the center of the 'dot' and release. One more calibration 'dot' will appear. Repeat as above. (There a total of three calibration points).

After the third calibration point, you can test the accuracy of the calibration. Simply touch anywhere on the screen and a 'dot' will appear in that touched location. If the 'dot' appears far from the 'touch-point' location, repeat steps 3 thru 8.

Exiting Calibration Mode:

After 10 seconds of no activity, the CSPLCD will automatically return to normal operation.

MAINTENANCE

CLEANING

The CSPLCD should be cleaned with a non-abrasive cloth such as that used for eye-glass cleaner. No liquid cleanser is should be used directly on the display. If the unit is powered OFF, gently wipe the face of the display so no fingerprints or dust can be seen.

If the unit is powered ON (active), simply press and hold an area of the CSPLCD Display with no active GTL's. While holding this area, gently wipe the rest of the display as noted above.

Section 4: Programming the SmartPad LCD™

Programming the SmartPadLCD system is a two-step process:

1. Creating the GUI (Graphical User Interface) Screens.
2. Assigning *functions* (marcos) to the GTL's (Graphical Touch Links) to control external devices.

Through Universal Dragon Drop-IR™ Software, both of these tasks are easily performed. The software contains built-in *Style* libraries for creating the GUI screens as well as *IR-Code* libraries for programming each of the GTL's. This makes programming the CSPLCD a very quick and easy process.

INSTALLING AND CONFIGURING THE UNIVERSAL DRAGON SOFTWARE

COMPUTER REQUIREMENTS (MINIMUM)

- 1.5GHz or greater processor (CPU)
- Windows 2000 and Windows XP
- 650 MB Hard Drive space (you will need more as your libraries and projects expand)
- 256 MB RAM (512 MB preferred)
- Mouse

INCLUDED HARDWARE & SOFTWARE ITEMS

The SmartPad LCD Universal Dragon Drop-IR package includes:

- Universal Dragon Drop CD ROM
- DB9 Male to 3 Pin Programming Cable (Part No.03972440). Connects the CSPLCD Programming Port (**Figure 2-7**) to the DB9 COM PORT on your PC.
- USB Programming (Part No.05913660). Connects the CSPLCD USB Programming Port (**Figure 2-9**) to the PC's USB port.

CONNECTING THE SMARTPAD LCD™ TO THE PC

To program the SmartPad LCD™, the unit will need to be connected to a PC.

DB9 SERIAL CONNECTION

Connect the supplied DB9 programming cable to your PC serial port and the other end to the 3 pin connector located under the bezel on the front panel of the CSPLCD – **Figure 2-7**.

USB SERIAL CONNECTION

Connect the *wide* end of the included USB cable to the USB port of your PC and the *small* end to the connector on the front panel of the CSPLCD – **Figure 2-9**.

NOTE: The USB connection requires a 'B' Type connector to interface with the SmartPad LCD™. Connecting a cable into this port will automatically override any device connected to the RS232 COM port on the front of the CSPLCD.

SOFTWARE INSTALLATION

Windows 2000 and Windows XP

Install the Universal Dragon program onto your hard drive as follows:

1. Insert the disc into your computer's CD-ROM drive. If your drive has been set for auto run, a Xantech Welcome Menu will appear. If not, access your CD ROM with Windows Explorer and double click the file "setup.exe".
2. On the Welcome menu, click NEXT.
3. Follow the on-screen instructions as the program installs. It takes approximately one to three minutes to complete, depending on the speed of your machine.

NOTE: For the convenience of the installer, the Universal Dragon Drop™ CD-ROM also contains a complete set of Application Notes, the Xantech Product Catalog, Factory Learned IR Codes.

STARTING SMARTPAD LCD™ UNIVERSAL DRAGON DROP-IR™ SOFTWARE

After the successful installation of the software, double-click the Dragon Drop-IR™(CSPLCD) icon on your desktop or:

1. From START menu, choose Programs.
2. Select Xantech and click on the Universal Dragon Drop-IR™(CSPLCD) Icon from the menu.
3. The program loads and opens to the following Universal Dragon Drop-IR SmartPad LCD opening screen.

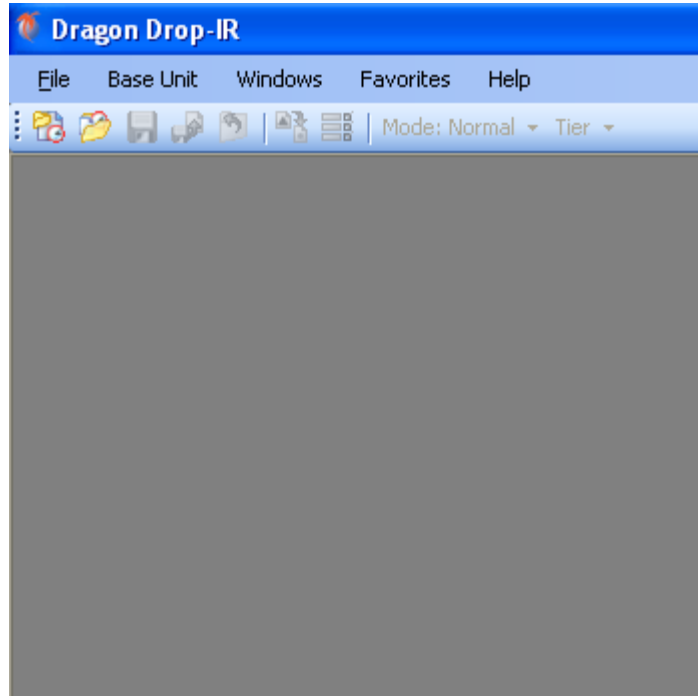


Figure 12 – Universal Dragon Drop-IR (CSPLCD) Opening Screen

SERIAL PORT SELECTION

When first launched, the Universal Dragon Drop-IR software scans the serial ports on your computer and will display the available ports under "Preferences" in the File menu. Unavailable ports will be grayed out.

CONFIGURING USB PORT

To configure the USB Port for the first time, complete the following instructions:

1. Connect 16VDC to the CSPLCD and allow to completely boot.
2. Start the PC and allow to completely boot.
3. Connect the USB cable from the PC to the USB connector on the front of the CSPLCD (**Fig 2-9**).
4. A *New Hardware* window should appear on the PC. Follow the instructions that follow and allow Windows to select the proper driver.

Note: If the Driver is not found, follow the steps below:

4. If the USB Driver is not found, select "Include this location" when Windows prompts you for where to look for the driver.
5. Click on BROWSE and point windows to C:\Program Files\Xantech\Universal Dragon\Drivers

SELECTING THE PROPER COM PORT

Normally you would use Com Port 1 (USB will usually appear as COM 3 or above), but if it is already in use, it will be necessary to use a different one. Select the Com Port as follows:

1. Click Preferences from the File menu or simply press F2 on your keyboard
2. Click on an available port, then OK.

Note: Sometimes when using a USB Port, the PC will set the port to be COM 5 or above. Universal Dragon Drop-IR will only recognize a Base Unit connected to Com Ports 1 thru 4. To verify (or change) the USB Port to Com Ports 1 thru 4, follow the following instructions.

CHANGING THE INSTALLED COM PORT SETTINGS

To change the USB Com Port Settings in Windows,

1. Click on the START button located on the Windows Task Bar and Select CONTROL PANEL
2. Select SYSTEM from the list. **Note:** If using Windows XP™, select CLASSIC View once in CONTROL PANEL and then select SYSTEM from the list.
3. A SYSTEM PROPERTIES window should appear. Select the HARDWARE TAB and then DEVICE MANAGER.
4. Click on PORTS and locate the port labeled USB/SERIAL.
5. It should show the COM PORT # in parenthesis next to the listing. If it shows COM 5 or higher, right-click on USB/SERIAL and select properties from the pop-up menu and then click on the button labeled ADVANCED.
6. You will now be able to select the proper Com Port from the Drop-Down menu.

VERIFYING COM PORT COMMUNICATION

("Who Am I" Base Unit Version Verification)

Before continuing, it is recommended to verify proper COM PORT communication between the PC and the CSPLCD. By checking the units Firmware versions and verifying a response from the SmartPad LCD, you will confirm proper communication and may continue.

1. Power the Unit ON and allow to boot to steady state.
2. Click on the Base Unit Menu and select **Who Am I?**
3. This should return a listing of the Base Unit Firmware Version .
4. Click Finish to complete the verification

Note: If a message is returned stating: "Communication error. Not able to establish link with MRC Unit" this could be due to the following:

1. The Unit is not powered ON. Please check the power state of the unit.
2. There is a communication error between the PC and the CSPLCD Display. Please verify the DB9 or USB cable is properly connected to the unit and there are no Com Port conflicts in your PC.
3. You have selected the wrong Com Port. Select the proper setting in the Preference Menu.

STARTING A PROJECT

With the Universal Dragon Drop software open and the COM PORT communication verified proceed as follows:

1. From the File menu choose "NEW PROJECT" (CTL+N) or choose "OPEN PROJECT" (CTL+O) to modify an existing project file. You may also use the NEW PROJECT or OPEN PROJECT icons located on the Tool Bar at the top of the page.
2. Select the keypad you will be programming. After selecting the keypad, perform a "WHO AM I". This will verify communication between the PC and the CSPLCD. Also, it will tell Universal Dragon to enable to commercial features.

3. The SmartPad LCD System Window will appear in Graphics Mode as shown below in **Figure 13**. You may now begin programming the Graphic Screens.

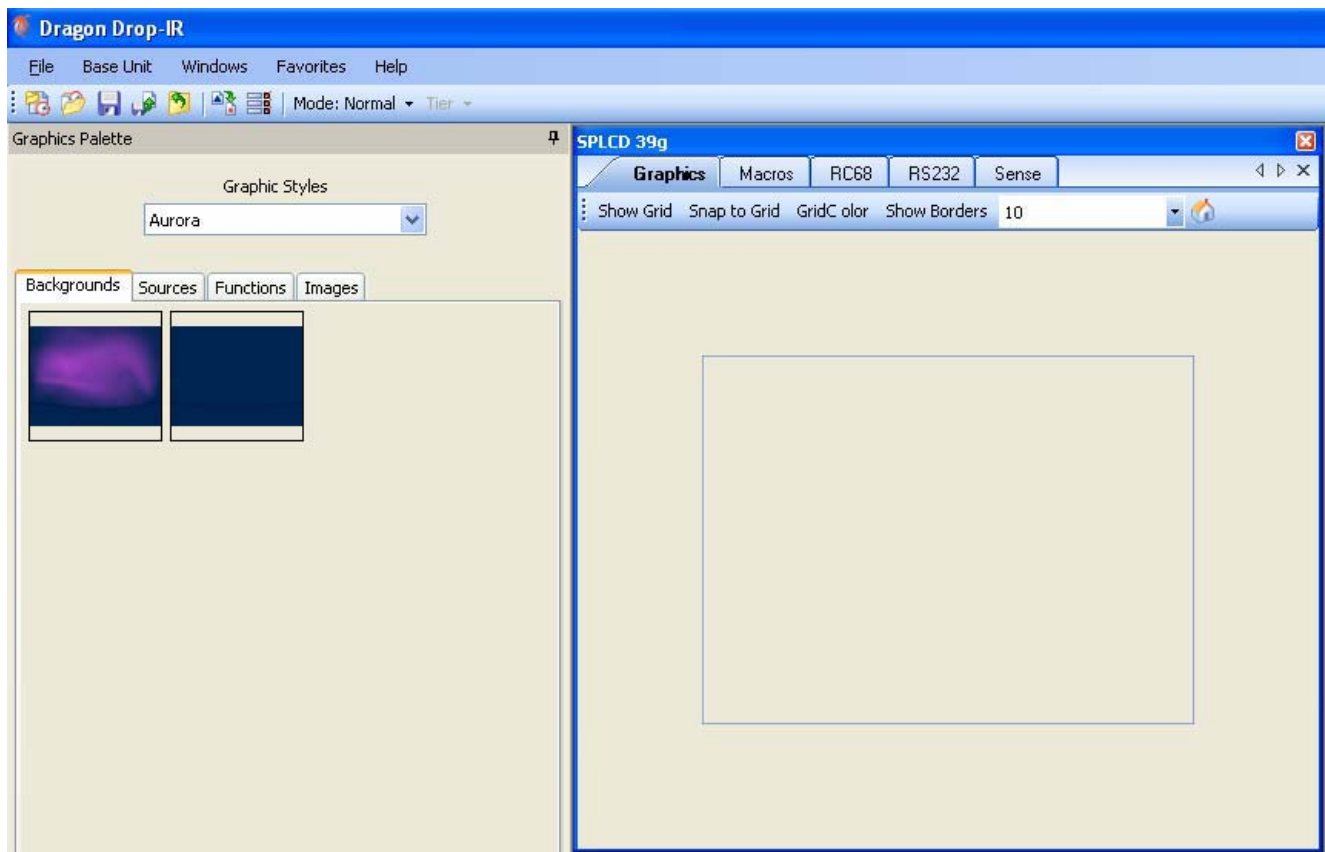


Figure 13 – CSPLCD Graphic Page Edit Screen

CREATING THE GRAPHICAL USER INTERFACE (GUI)

Through Universal Dragon Drop software, you can easily create stylish and intuitive screens in multiple pages for controlling any IR and/or RS232 Device. Once a project is created and a setup environment chosen, you are automatically placed in *Graphics* mode and are now ready to create your GUI (Graphical User Interface) screen.

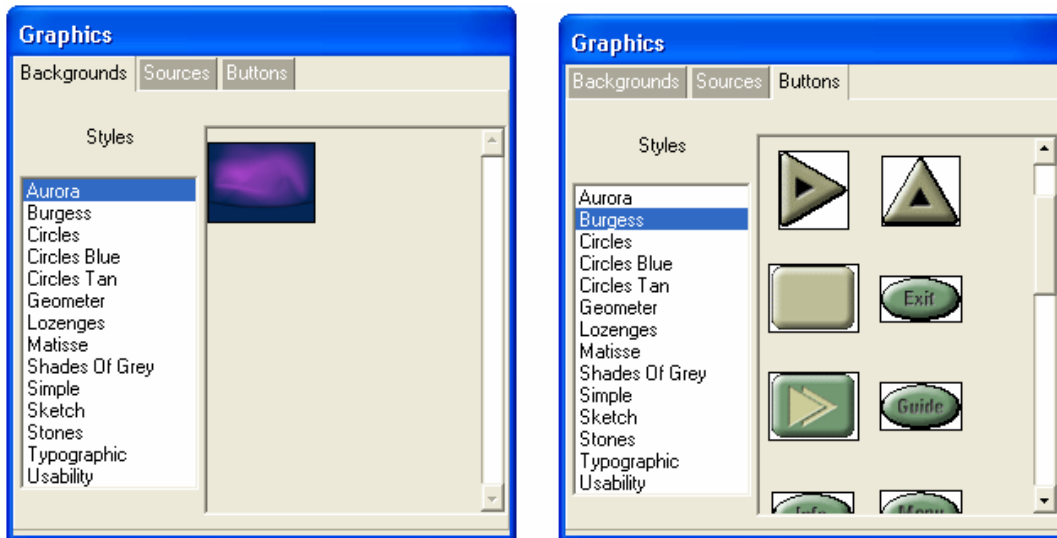


Figure 14 – Graphics Screen (Choosing Styles)

CHOOSING A STYLE

Multiple *STYLES* of Backgrounds, Source Buttons, and Function Buttons are included in a graphics library within the software. Each *STYLE* contains its own set of Backgrounds and GTL's (Graphical Touch Links). Once a *STYLE* is selected, only its associated Backgrounds, Source buttons and Function Buttons (GTL's) will be available.

NOTE: Future versions of software will allow mixing of styles and the creation or importing of GTL's.

BACKGROUNDS

To choose a style:

1. Make sure you are in Graphics Mode. If not click on the Graphics TAB in the SmartPad LCD Systems Window. The GRAPHICS window should now be displayed in the work environment.
2. Click on a *STYLE* from the list and browse the associated Source and Function GTL's shown in the list until a desired style is found.
3. Once a suitable style is found, click on the **Backgrounds** TAB and then *click-&-drag (drag-&-drop!)* the background onto the SmartPad LCD Systems window grid.
4. Now the *Style List* will disappear from the Graphics window and only the associated Source and Function GTL's of that style will be available.

BUILDING A PAGE (WORKING WITH GTL'S)

GTL's (Graphical Touch Links) are in plain terms, a graphical button that can be pressed to initiate a macro of IR and/or RS232 commands or to call up a page of additional GTL's. **Source** GTL's will **always** call up a page of Function GTL's and can also have a Macro associated with it if so desired. **Function** GTL's can initiate Macros, call up an additional page of Functions, or do both with the same touch of the GTL. (i.e. Creating a *MENU* GTL can initiate a macro to call up a menu screen on a DVD player **AND** call up an additional page on the CSPLCD screen containing the Cursor GTL buttons to be used when using the DVD menu.

PLACING SOURCE GTL'S

1. Once the Background is placed in the Systems window, click on the **Sources** TAB in the GRAPHICS window to display the **Source** buttons associated with that *Style*.
2. Select a desired **Source** button (i.e. DVD, SAT, VCR etc..) and in the same manner, *drag-and-drop* the Source GTL onto the grid. **Note:** If a Source button with the proper legend (DVD, SAT, etc..) is not shown in the list, select the *BLANK* Source button (no lettering on the GTL) and drag it onto the Background. *BLANK* GTL's may be edited and customized for text and color. Please see the section **Editing GTL Properties** below for instructions.
3. Once on the Grid, the GTL can be placed anywhere on the screen. To move the GTL either Click and Drag to the proper placement, or simply select the GTL with the mouse and then use the arrow keys on the PC Keyboard to move the GTL around.
4. Repeat Steps 1 & 2 for all desired Source buttons

Note: When a Source GTL is placed on the screen, a new PAGE is automatically inserted for placing Function GTL's associated with that Source. If extra pages are needed for that Source, multiple pages can be inserted for a single source. (Please see **Inserting Pages**)

PLACING FUNCTION BUTTON GTL'S

Once a Source page has been inserted, you may now start placing Function **Buttons** (GTL's) associated with that Source onto the Source Page.

1. Click on the **Source** button located in the SmartPad LCD Systems window. The Source button should now appear *selected*. **Note:** GTL's have an *UP* and *DOWN* graphic associated with them. *UP* depicts the GTL in its *non-selected* state and the *DOWN* graphic depicts the GTL in its *Selected* state. The UP and DOWN graphics can be edited. Please see **Editing GTL Properties** for more information on this.
2. Click on the **Buttons** TAB in the GRAPHICS window. All of the Function Buttons associated with that *Style* will be displayed.
3. Select a **Button** and *drag-and-drop* it anywhere on the Background in the SmartPad LCD Systems window.
4. If a desired **Function Button** is not shown in the list, simply select a *BLANK* button and drag it onto the Background. As mentioned above, this button can be edited to display the desired text and color you wish.

Note: You may also place a **Text Label** onto the Background to describe the function of a button or group of buttons. This may be desired for Volume or Channel Up/Down controls. For more information on placing *Text Labels* on the Background, see the section below entitled **Creating Labels**.

5. Repeat steps 3 & 4 for all desired Function Buttons for that Source.

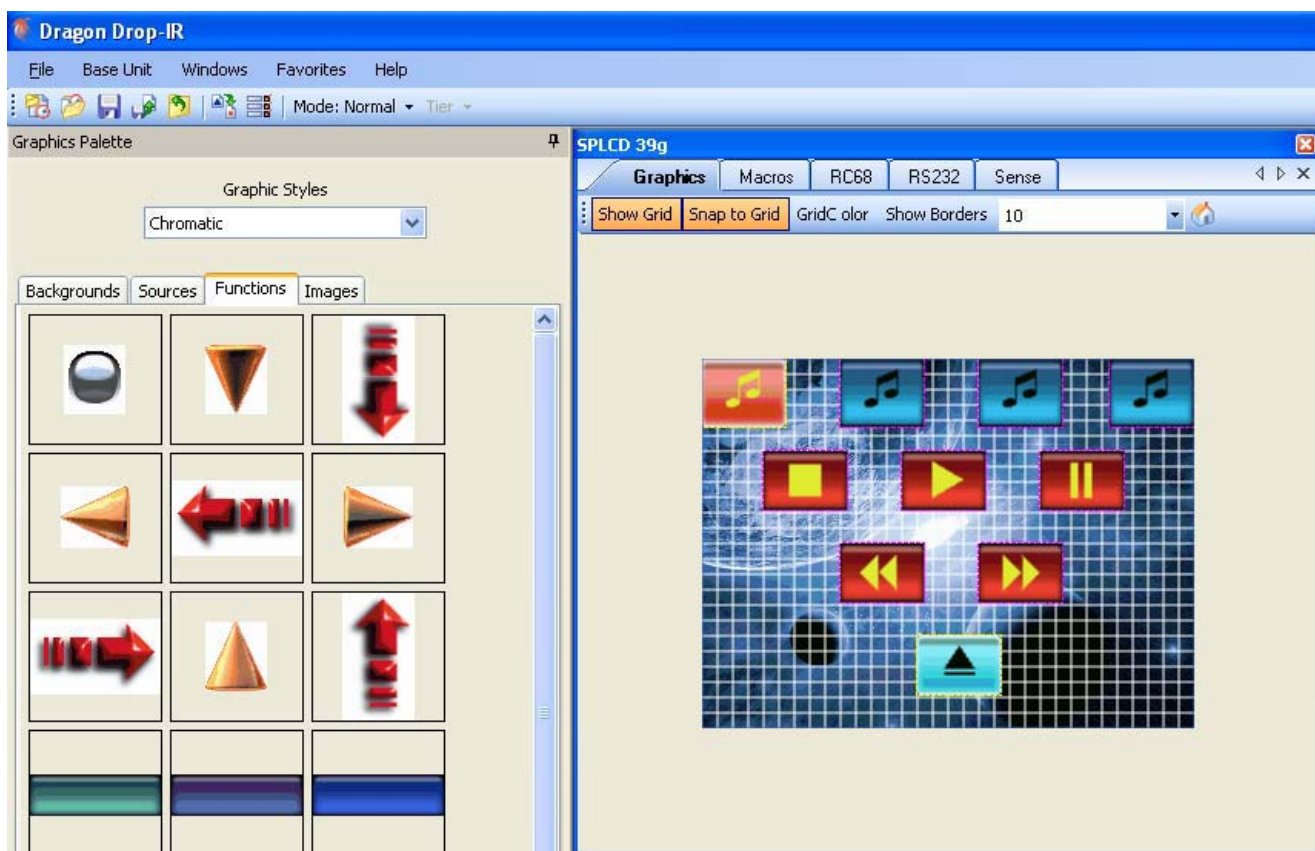


Figure 15 – Building The GUI Screen

INSERTING ADDITIONAL PAGES FOR A SINGLE SOURCE

Additional blank pages can be inserted for a given source. After a blank page is inserted, it may be populated with **Function Buttons** just as in the previous section. This may be useful either when a page becomes full of commands or for easier operation (i.e. separating the Motion Control buttons and Menu Navigation Buttons of a DVD Player on separate pages).

The Blank Page is always inserted *AFTER* the current page you are inserting from.

To insert a page into an existing Source Page, complete the following:

1. Select the Source button of the desired page (if already on the page to be inserted from, go to Step 2).
2. Drag a **Function Button** onto the existing page to be used as a **GO TO PAGE** button.
3. Using the PC mouse or other pointing device, right-click on the GTL button you wish to use to *navigate* to the *next page* and select **Insert New Page** from the drop-down menu.
4. A new page is now inserted and may be filled with additional GTL buttons.
5. You may now insert additional pages in the same manner if so desired or place a GTL button to return to the *previous page*.

To Return to the Previous Page, complete the following:

6. Drag a **Function Button** onto the existing page to be used as a **GO TO PAGE** button.
7. Using the PC mouse or other pointing device, right-click on the GTL button you wish to use to *navigate* to the *previous page* and select **Insert 'Go To Previous Page'** from the drop-down menu.

Note: This button can also have a macro associated with to perform a function on the actual Source Component as well as taking the user to the *Next Page*. For example, a MENU button can be used to call up a menu on the DVD itself and also bring up a page of MENU Cursor buttons on the SmartPad LCD panel for the User to use to navigate through the DVD Menu.

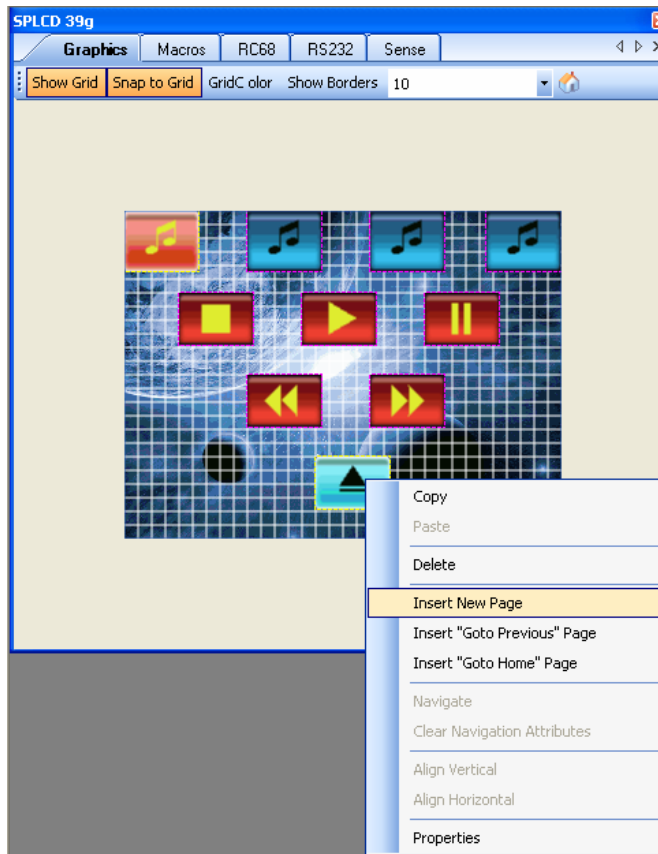


Figure 16 – Inserting a New Page

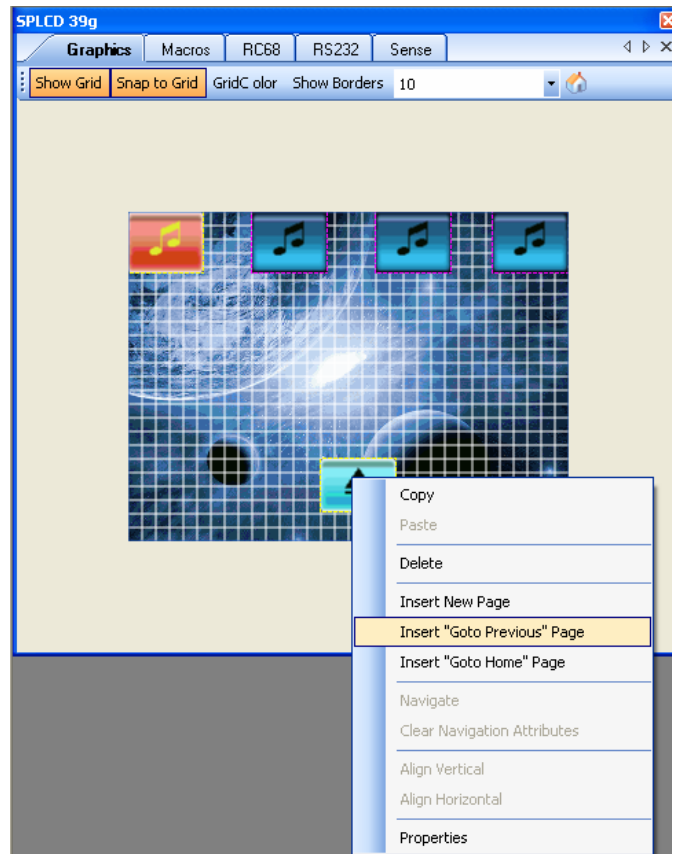


Figure 17 – Returning to Previous Page

EDITING GTL PROPERTIES

Properties of a GTL button can be edited for Text, Font and color. This allows the user to drag a blank GTL button on to the GUI page and edited it to their liking. Each GTL has two states a Down and an Up state. Each of these states can be edited separately to give a unique appearance when either selected or non-selected.

To edit a GTL proceed as follows:

1. Right-click on the GTL to be edited.

Note: Existing TEXT on a GTL cannot be changed or edited. It is preferred to use a *BLANK* GTL for customization.

2. Select *Properties* from the pop-up menu.

3. Click on the *Edit Text / Graphic* Tab

4. To Change or Add text to the button, click inside the *Caption* dialog box and type the desired text.

Note: As previously mentioned above, each GTL button has both an **Up** and **Down** image associated with it. The **Up** image is how the GTL text appears when *not-selected* and the **Down** image is how the GTL text appears when it *is-selected*. Both the Font and Color can be edited for each of these states.

5. Select the *Font* button on either the UP IMAGE or DOWN IMAGE to change the existing Font. The font font size and font style can all be edited here to any True-Type font currently installed on your PC.

6. After the Font type, Size, and Style are selected, click OK to save the settings.

7. To change the Color of the text, click on the COLOR button and select the desired color from the color palette and click OK.

8. If both the UP and DOWN images are to be the same, click on either the *Copy Right* or *Copy Left* arrow buttons.

9. To view the changes before exiting the EDIT window, simply click on APPLY. If no more changes are to be made, click on OK to store the changes.

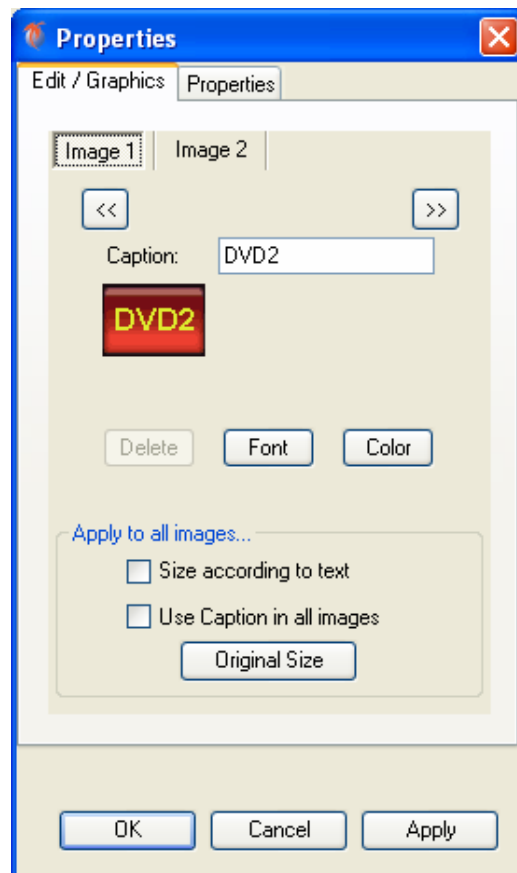


Figure 18 – Edit Text / Graphic TAB

INSERTING LABELS

A Label may be inserted anywhere on the GUI screen to give more detailed description to a GTL or a group of GTL's. The label may even be used as a Function GTL or even as a Source GTL if so desired.

To insert a *Label* proceed as follows:

1. *Right-Click* on any blank area (no GTL's) in the SmartPad LCD Systems window.
2. From the Drop-Down menu, select whether this will be a text **Label**, text-only **Source Button**, or a text-only **Function Button**.
3. Once the label is placed in the *Systems* window, move the label to its desired location.
4. *Right-Click* on the label and select **Properties** from the drop-down menu to edit the text as outlined in the previous section.

LEARNING IR COMMANDS (Creating Palette Files)

IR Codes from Manufactures remotes of each of the components you wish to control from the SmartPad LCD Keypad, may be *learned* into the Universal Dragon software and stored in *Palette* files for placement onto the Keypads. In order to do this, the CSPLCD must be connected to the PC as outlined above (See **Connecting the CSPLCD to the PC**).

NOTE: Before starting this section, included in the Universal Dragon software, is an extensive IR Code Library. Before learning IR commands from multiple remotes, check the IR Library to see if your IR commands for each of the components you wish to control are listed.

NOTE: If you have previously created Palette files in any other versions of Dragon Drop-IR™ Software on your PC (for programming URC-2's, MRC88, etc) these files can be Copied and Pasted using Windows Explorer to the PALETTE folder located under the C:\Program Files\Xantech\Universal Dragon\ directory on your PC. If all of your codes are either located in the IR Code Library or are already *learned* in palettes, please proceed to the section entitled **Placing Commands onto the GTL's**.

BUILT-IN IR CODE LIBRARY

The Universal Dragon software has a built-in IR Code Library. This is basically a large database of Manufactures IR Commands for a whole assortment of components at your disposal. If your manufacture's codes are in our database there might not be any need to 'teach' IR commands into the system. To check the Universal Dragon software's extensive IR Code Library, do the following:

1. Click on the Palette Editor on the right side of the application if it is closed.
2. Click on the mode button to change the "Mode: Palette" to "Mode: Edit".
3. Click on the Manufacturer and then the Component Type (i.e. VCR, DVD etc.)
4. A list of Command Groups for that manufacturer's components IR codes will be displayed.
5. You will need to test commands from these different Command Groups to see which one works with your component. Please see the next section entitled **Testing IR Commands in the IR Library**.

TESTING IR COMMANDS IN THE IR LIBRARY

Once you have located all of the Command Group codes for the appropriate Component/Manufacturer, you will need to test the commands to see which Command Group is associated with your specific component.

NOTE: To test commands out of the Library, the PC running Universal Dragon software must be connected to the SmartPad LCD™ via the RS232 or USB programming port and the IR output of the CSPLCD connected to a Connecting Block as in **Figure 8**.

1. With the IR Library opened to the specific manufacturers list of Command Groups as outlined above, click on the first Command Group listed (i.e. Cmd Group1). A list of all of commands associated with this component should be displayed.
2. Connect an Emitter to the emitter port on the connecting block as in – **Figure 8**.
3. Place the emitter over the sensor window of the component to test.
4. With the PC still connected to the CSPLCD's programming port, select the "TEST" button located in the bottom right of the IR Library window. The TEST button should now be outlined in red.

5. Click on the POWER command or other basic function command as listed in the IR Library. The controlled component should respond to each command sent. (i.e. "Power" turns the source ON or OFF, "PLAY" plays the content etc.)
6. If a component does not respond to a command, click on another Command Group listed under that manufacturer and retest.
7. If the codes for the specified component are present, you are now ready to start creating Macro's under the GTL buttons you created in the previous section. Please see the Section entitled **Placing Commands onto the GTL's**. If no working commands can be found in the IR Library, please proceed to the following section entitled **Learning IR Commands**.

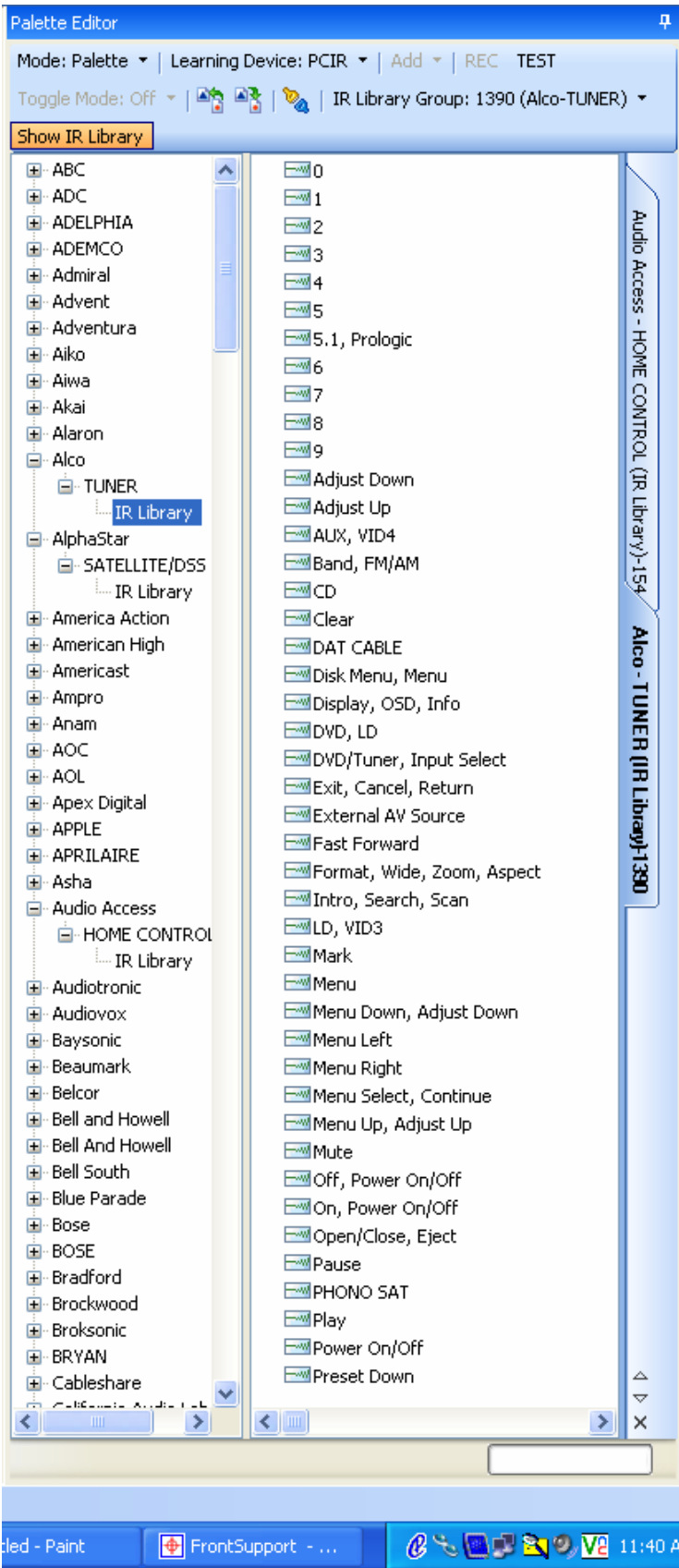


Figure 19 -Built-In Mfg's IR Command Library

LEARNING IR COMMANDS (XIR2)

An IR Learning Eye is located on the front panel of the CSPLCD and is accessible when the Bezel is removed (Please see **Figures 2a-2c** Item #5).

Note: Commands learned through the CSPLCD's front panel learning eye (XIR2 method) are NOT backwards compatible to other Xantech devices (i.e. MRC44/88, URC-2 etc...). This means, palettes created in Dragon Drop-IR CSPLCD cannot be copied to previous versions of Dragon Drop-IR software.

Palettes created in earlier version of Dragon Drop-IR software (XIR1 method) CAN be copied into the CSPLCD software. (i.e. palettes created in DragMRC, Frag450 or Drag460 software CAN be copied and used in Dragon Drop-IR CSPLCD software).

Note: When learning IR commands through the front panel learning-eye, it is suggested that the *environment* be free of any IR interference. This could include Fluorescent or Halogen lighting, sunlight, Plasma or LCD displays and interference from PC Monitor display.

FINDING THE OPTIMAL POSITIONING OF THE TEACHING REMOTE

An IR Strength Indicator LED is also located on the front panel (**Figures 2a-2c** Item #6) to let the user know where the optimal position of the teaching remote should be. Before proceeding, please take the proposed *teaching* remote and keeping it approximately 1-2 inches from the IR Learning Eye, press any button on the remote and look at the brightness of the LED (**Figure #2a-2c** Item #6). Move the Remote slowly up and down past the learning eye and find the location where the LED is at its brightest. This will be the location to be used when recording IR commands.

USING THE PALETTE EDITOR

NOTE: The Palette Editor for IR Commands is available whether a project is opened or not.

1. Click on the Palette Editor on the right side of the application if it is closed.
2. Locate and Select (single click) the desired BRAND as shown in **Figure 20** (i.e. Sony, Panasonic etc). A list of Components will appear. (See later section for 'Adding Brands'.)
3. Locate and Select (single click) the type of COMPONENT as shown in **Figure 21** (DVD, SAT etc) (See later section for 'Adding Components and Functions').
4. The Palette Editor will now be open to the "Brand" & "Component" selected. A list of FUNCTIONS for that type of component will appear as shown in **Figure 22**. Review the list of Functions on the left hand side and compare to the source remote. If your function is not displayed or not named appropriately see the section entitled 'Editing Function Names in the Palette Editor'.
5. Click on the RECORD button in the middle of the Palette Editor. The RECORD button will become highlighted. Universal Dragon is now ready to learn the IR codes for the specific brand/component selected.

Note: Before performing step 6, read steps 6 thru 8 as the RECORD process is a timed function. You will have 10seconds to perform the process before the system times out.

6. Place the *Teaching* remote in the optimal position as found above.
7. Select the command the left side of the Palette Editor (i.e. Power, Play, Stop etc.). A message stating "Waiting For IR" will appear. This process will time-out in 10 seconds."
8. While continuing to keep the source remote within 1" from the IR learning eye, press and release the corresponding command button on the source remote. A red symbol will appear to the left of the selected function indicating that an IR code has been learned.

Note: If you wait longer than ten seconds, a time-out message will appear. Click "Finish" and try again. If you continue to have problems learning commands, please see the Trouble Shooting section at the end of this manual.

Note: When teaching commands in this fashion, only a **quick tap** of the teaching remote is required.

Do not press and hold the button until the message goes away.

9. Repeat steps 6 thru 8 for all of the source functions to be used on the CSPLCD Display.

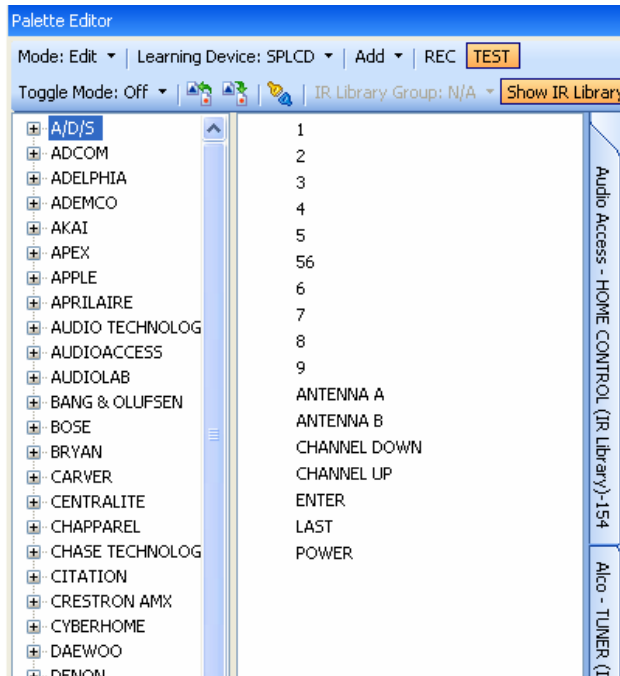


Figure 20

Source BRAND selection in Palette Editor

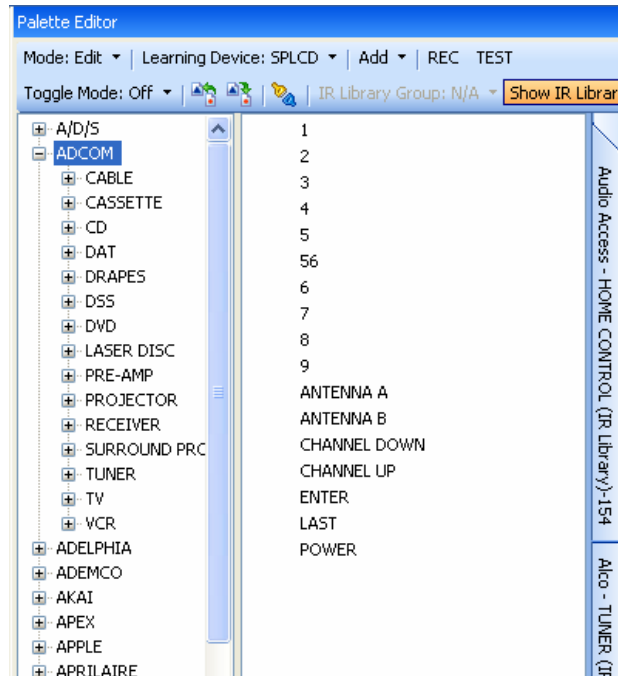


Figure 21

Source COMPONENT selection in Palette Editor

TIPS FOR IR LEARNING

1. Apply a quick 'tap'. Do not press and hold the button on the IR remote. This will give the IR learning eye a short, single command burst.
2. For volume up and down commands (also for channel and scrolling), rapidly press the command button (several times per second).
3. Always carry fresh batteries for the remote control that is to be learned. Though the remote control may function, the actual waveform is not as clean when the remote control has low battery strength.

EDITING FUNCTION NAMES IN THE PALETTE EDITOR

If a function displayed on the Source Components Remote is not displayed in the function list on the left hand side of the Palette Editor window, you can either RENAME an existing function or ADD a new function to the list. Editing function names in the Palette Editor will only effect the Palette File you are currently saving to (i.e. Making a change to a function under DENON DVD will only appear in DENON DVD).

To Rename an Existing Function


1. Right-click on the function to be renamed.
2. Choose RENAME from the drop-down menu.
3. Edit the text as desired and press ENTER on your keyboard to save.

To Add a New Function

1. Scroll down to the bottom of the function list on the left hand side of the Palette Editor.
2. Right-click on a blank area of the list and select NEW FUNCTION from the drop-down menu.
3. Enter the name of the new function as you would like it to appear in the list and press ENTER on your keyboard to save.

TESTING IR COMMANDS IN THE PALETTE EDITOR

Be sure corresponding source for the commands to be tested is ON and connected to the CSPLCD as described in **Figure 8**.

1. Connect an Emitter to the emitter port on the connecting block as in – **Figure 8**.
2. Place the emitter over the sensor window of the component to test.
3. With the PC still connected to the CSPLCD's programming port, select "TEST" in the Palette Editor window. The TEST button text will turn red.
4. Click on each of the command names one-by-one that need to be tested. A red dot will flash just to the left of "TEST" as the IR command executes.
5. The controlled component should respond to each command sent.(i.e. "Power" turns the source ON or OFF, "PLAY" plays the content etc.)
NOTE: Only functions with the  symbol will execute.
6. If a component does not respond to a command, re-learn and re-test the IR command until the component responds.
7. Repeat steps 1 thru 6 for all commands to be tested.

CREATING A PALETTE FILE

A Palette File is a file of learned commands that is ready to be placed under a GTL for use in the CSPLCD Touch Screen Panel system.

Note: As previously mentioned, Palette files created in Dragon Drop-IR software (XIR2 method) cannot be shared with previous versions of Dragon Drop-IR™ Software.

1. Select "Add" to create a new palette file.
2. Then choose to either "Add" a new brand or component (to all brands).
3. Or right-click on the brand/component list on the left side of the palette editor to add a brand or component (to a specific brand selected or to all brands on the list).
4. The new component will show up on the list along with RS232, XIR1, and XIR2 palettes added by default.
5. Choose the palette to work with and then edit the list of commands as needed.
6. Repeat steps 1-9 in 'Using the Palette Editor' and steps 1-6 in 'Creating Palettes' for all components to be used with the CSPLCD display.

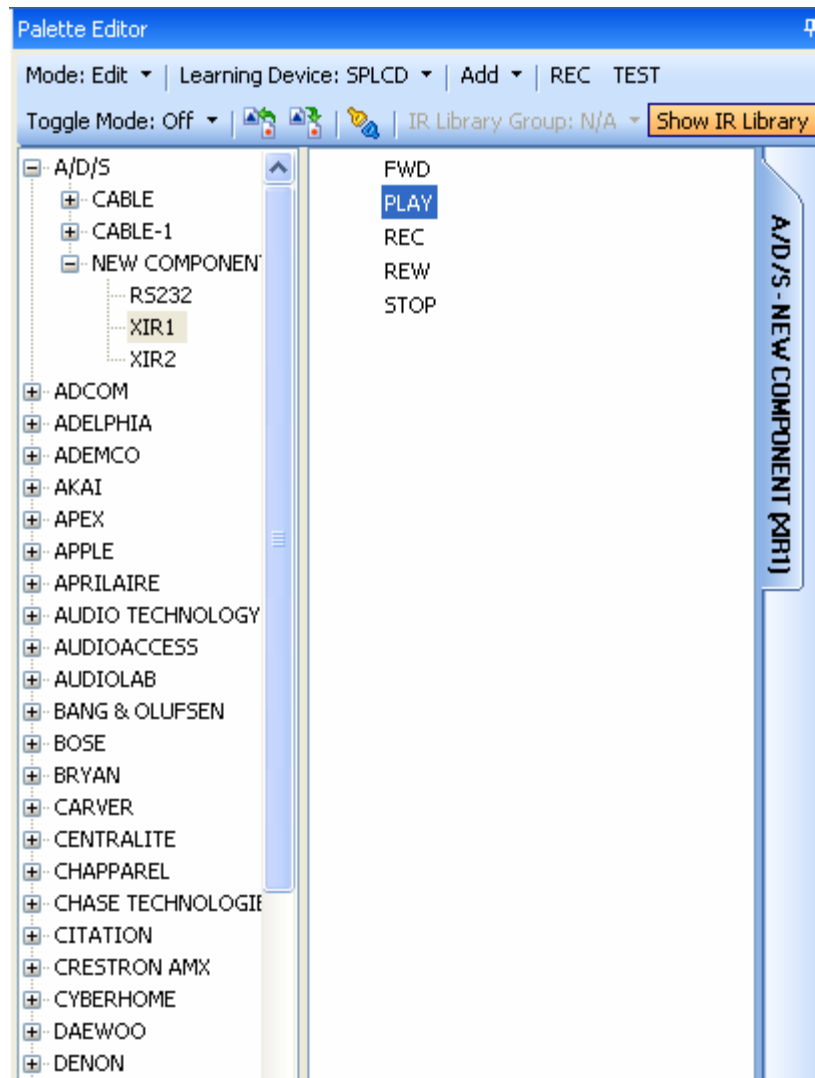


Figure 22: Creating a Palette File

GETTING SOURCE COMMANDS FROM THE INTERNET

XANTECH.COM

There are some IR commands that can be difficult to learn in Dragon. Xantech edits and posts some of these commands at <http://www.xantech.com> located under Support-Downloads-IR Code Libraries. (See website for listings and download instructions.) A direct link to Xantech.com can be found in the “Links” section of the Dragon menu bar.

ENTERING RS232 COMMANDS (Creating RS232 Command Palette Files)

The SmartPad LCD™ Touch Screen panel can be used to control advanced components such as projectors and lighting systems directly from the keypad that would normally be controlled via RS232 with exotic controllers or automated systems.

ENTERING RS232 COMMAND STRINGS

USING THE RS232 PALETTE EDITOR

1. Locate and Select (single click) the desired BRAND as shown in **Figure 20** (i.e. Sony, Panasonic etc). A list of Components will appear. (See previous section for 'Adding Brands'.)
3. Locate and Select (single click) the type of COMPONENT as shown in **Figure 21** (DVD, SAT etc) (See previous section for 'Adding Components and Functions').
4. The Palette Editor will now be open to the "Brand" & "Component" selected. A list of FUNCTIONS for that type of component will appear as shown in **Figure 24**. Review the list of Functions on the left hand side and compare to the source remote. If your function is not displayed or not named appropriately see the section entitled 'Editing Function Names in the Palette Editor'.
5. Click on the RECORD button in the middle of the Palette Editor. The RECORD button will highlight.
6. Select the command the left side of the Palette Editor (i.e. Power, Play, Stop etc.). An RS232Command String Editor window will now appear as shown in **Figure 25**.
7. Place the cursor in the ASCII (or HEX) row under the column labeled '01' and type in the appropriate ASCII (or HEX) characters into the cells needed to execute that command.
NOTE: The maximum number of characters that can be entered into a string is 100 characters.
8. Click the button labeled 'OK' after the entire string is entered. A DB9 Connector Icon will appear to the left of the selected function indicating that an RS232 Commands String has been entered.
NOTE: A Conversion Utility is included within this window. Entering commands of any format into this utility will display the character in all other formats (i.e. Decimal, Hex, Binary, and ASCII).
9. Repeat steps 6 thru 8 for all of the source functions to be used with the CSPLCD.

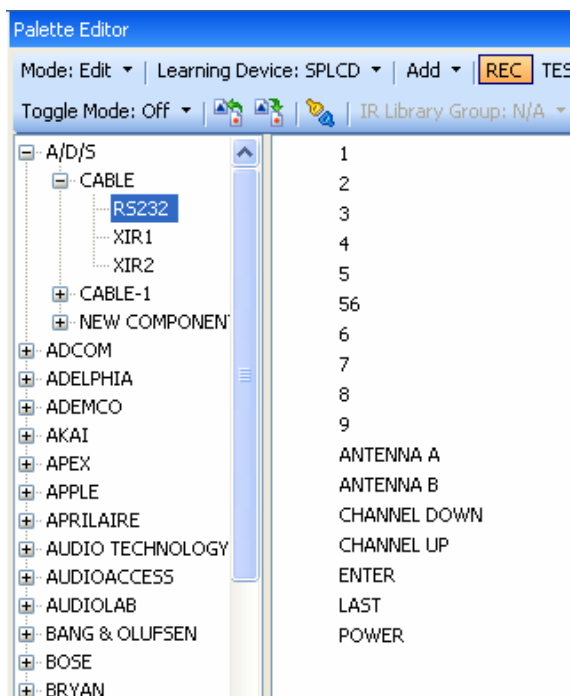


Figure 24
RS232 Palette Editor Window

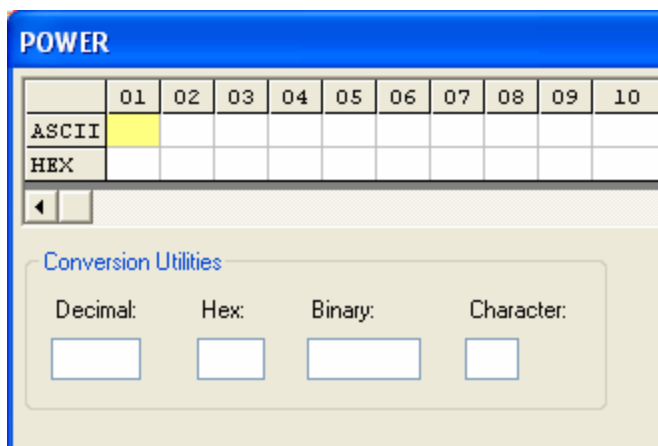


Figure 25
Entering RS232 Command Strings

TESTING RS232 COMMAND STRINGS

There are two methods of testing RS232 Command Strings directly from the RS232 Palette Editor: One is directly out of the PC's Comport and the second method is through the CSPLCD's RS232 Com Port – **Figure 3 Item #21**. Using both methods you can control the component or device directly for confirmation of command string or send the command to an RS232 Utility programming to verify proper output (this is good for Trouble Shooting purposes or for testing the program without the component or device present).

Using PC TEST:

1. Connect the Com Port of the PC running Universal Dragon to the corresponding component or device of the commands to be tested.
NOTE: A "Null Modem" cable may be necessary for communicating with the Component or Device. Please check with the Manufacturer to see if this is required.
2. Click on the 'PC Test' button in the RS232 Palette Editor.
3. Make sure the RS232 Port Settings are set appropriate for the device connected to (refer to the mfg's Instruction Manual of the component or device being tested for the proper communication settings)
4. Click on the command string to be tested on the left-hand side of the RS232 Palette Editor. **Note:** Only commands with the icon will be able to be tested.
5. The Device or Component connected should respond accordingly. If not, check the command string entered and port settings in the Test RS232 Settings window. If still having problems see the Trouble Shooting section to verify RS232 communication.
6. Test all Command Stings in this fashion before placing into a Palette File.

Using CSPLCD TEST:

NOTE: The PC running Universal Dragon needs to be connected to the programming port of the CSPLCD Display and communication verified (Base Unit "Who Am I") before continuing.

1. Connect the Port labeled **SERIAL** on the rear of the SmartPad LCD™ Panel – **Figure 3 Item #21** to the RS232422 Converter (not included) and then connect the DB9 port of the converter to the corresponding component or device of the commands to be tested.
NOTE: A "Null Modem" cable may be necessary for communicating with the Component or Device. Please check with the Manufacturer to see if this is required.
2. Click on the 'CSPLCD Test' button in the RS232 Palette Editor.
3. Make sure the RS232 Port Settings (Baud Rate, Parity, Data Bits, and Stop Bits) are set appropriate for the device connected to (refer to the mfg's Instruction Manual of the component or device being tested for the proper communication settings). Click on PREFERENCES and verify the proper Com Port is selected of the PC for communicating with the CSPLCD Display)
4. Click on the command string to be tested on the left-hand side of the RS232 Palette Editor. **Note:** Only commands with the icon will be able to be tested.
5. The Device or Component connected should respond accordingly. If not, check the command string entered and port settings in the Test RS232 Settings window. If still having problems see the Trouble Shooting section to verify RS232 communication.
6. Test all Command Stings in this fashion before placing into a Palette File.

CREATING AN RS232 PALETTE FILE

A Palette File is a file of learned commands that is ready to be placed onto the CSPLCD Display under a GTL button. These files can be shared with the CM8X8/MRC88 system as well as all future versions of Universal Dragon RS232 capable products. Therefore the procedure of learning and testing these commands and creating the Palette file for an individual source component only needs to be done once. This file can now be added to a library of files that you create or download from our web site and used at any time in the future for later projects.

1. After Dragon has learned the commands for that Source, select "ADD>>". The ADD button text will turn red.
2. Click on a function (i.e. PLAY) to be added to the palette. A "NEW PALETTE" window will open. Type in a file name (i.e. Escient-CD) and click "SAVE".
3. "PLAY" will appear in the right-hand side of the Palette Editor window with the icon.

4. Click on all functions to be added to ESCIENT-CD Command Palette
 5. Click the "CLOSE" button on Palette Editor. Palette Editor will close. ESCIENT-CD.RSL will be saved to the hard drive.
 6. Repeat steps 1-9 in 'Using the RS232 Palette Editor' and steps 1-5 in 'Creating an RS232 Palette File' for all RS232 components to be used with SmartPad LCD™.
-

PLACING COMMANDS ONTO THE GTL'S (Creating Macro's)

All of the IR Codes (Palettes or IR Command Groups) should be confirmed and tested before continuing (Same goes for RS232 Commands - **ADVANCED** only). In the sections to follow, you will be setting up the Keypads for use in controlling the system. This will consist of setting up the Source Icons, placing IR or RS232 commands onto the Virtual Keypad, and setting up power management to name a few.

Selecting IR Palettes from the IR Code Library

1. Click on PALETTE in the Universal Dragon menu bar
2. Click on the mode button to change "Mode: Edit" to "Mode: Palette".
3. Click on the Component Type (i.e. VCR, DVD etc.) and then the Manufacturer.
4. Find the Command Group file previously tested

Selecting IR Palettes

1. Scroll the list (if necessary) and click on the brand of each palette you need for your system. This will expand the tree to show different components (TV, VCR, DVD). Select the appropriate component.
2. Under each component is a list of IR commands that can be programmed to the CSPLCD.

SELECTING RS232 COMMAND PALETTES

1. From the Palette Menu click "SELECT RS232 COMMAND PALATTE"
2. Follow steps 2 & 3 above under Selecting IR Palettes

ASSOCIATING COMMANDS TO GTL'S (DRAG AND DROP COMMANDS)

1. Select the MACRO's tab in the SmartPad LCD™ systems window
2. Click the desired Source button on the CSPLCD GUI Display.
3. Click the Function button you wish to place a command under and select the applicable command from the palette for that component function. The code name (function/brand/component) for that button will appear in the Macro Command List on the CSPLCD Programming Module.
4. To add additional commands to the same button (i.e. creating a Macro Sequence), just repeat steps 2 & 3. Up to 40 Commands can be placed under each programmable button (See: "Programming Sequences")
5. Repeat for all GTL Function buttons and Source Buttons.

PROGRAMMING SEQUENCES (MACROS)

All programmable buttons on the CM8X8/MRC88 Keypad can be programmed to send IR sequences of up to 40 commands (all buttons except for Volume UP/DOWN and STATUS).

1. Click the button to be programmed.
2. Open all palettes to be used in the sequence.
3. In the palette, click on the commands in the order of the sequence to be sent.
4. The order of the commands in the sequence can be changed by simply *dragging* the command towards the desired position in the list. Press and hold the left mouse button with the cursor over the desired command. While holding, drag the command to the desired position in the list and release.

NOTE: As you drag a command upward in the list and you want the command between two existing commands, drop it on the lower one. As you drag downward, drop it on the upper one.

TIMED DELAYS

Timed Delays can be placed in a sequence. This is desired in macros where a *delay* is needed between two commands to allow for a unit to respond completely to the previous command (i.e. After a POWER ON command is given a Delay is usually necessary before the next command will be recognized or when entering multiple digit channel commands to a CBL or SAT box).

1. Click the left < and right > arrows under "DELAY" in the Macro Command List window for the number of seconds you want up to 30 seconds (i.e. 2 = 2 seconds) or simply highlight the number in the Delay window and enter the number using the keyboard.
2. Double-click the word "DELAY" or if entering from the keyboard simply hit ENTER on the keyboard. This will place the delay at the end of the Command List and the delay time appears on the list (e.g., Delay 2 Sec).

3. Left Click and Drag the “Delay 2 Sec” line and drop it between any two commands you have placed on the Command List.

NOTE: As you drag a command upward in the list and you want the command between two existing commands, drop it on the lower one. As you drag downward, drop it on the upper one.

REPEAT COMMANDS

Commands can be repeated to extend the amount of time the command is being issued. This is sometimes necessary for STOP commands or any commands that seem to be intermittent with a short button press.

1. To repeat an IR command for any reason, just use the arrows to set the number of times to repeat a code.
2. Double Click in the word “REPEAT”. This will place a “cycle” symbol and the words “Repeat 3 Times” (if 3 is selected) at the bottom of the Macro Command List.
3. Left Click on the “Repeat 3 Times” line and drag it directly ahead of the code to be repeated.

EDITING COMMANDS (IN THE MACRO COMMAND LIST WINDOW)

Right-clicking on a command placed in the Macro Command List window will bring up a pop-up menu allowing an individual command to be deleted, routed to a specific Zone emitter output or to a Source emitter output (see **Figure 27** above). Each of the functions available are described below.

DELETE

Highlighting a single command in the Macro Command List and *right-click* the command with the mouse. Select *Delete* from the pop-up menu will remove the command from the Macro Command List.

TESTING COMMANDS PLACED ON THE VIRTUAL CSPLCD

Commands placed under buttons in the Virtual Keypad window may be tested prior to downloading to the CSPLCD Display. To test commands, the Universal Dragon PC must be connected to the front panel COM PORT or USB Port and emitters must be placed in the proper IR Emitter output ports of the Connecting Block.

1. Select the appropriate GTL button in the SmartPad LCD™ Systems window with the IR codes placed under it to test. (i.e. The PLAY button:). The button should now appear selected.
2. Click on the TEST button located in the upper-middle of the CSPLCD Macro Command List window. Commands listed under the Macro Command List for that selected Command should now be executed in order of appearance out of the proper Ports on the connecting block connected to the IR output of the CSPLCD Display.

TRANSFERRING THE PROJECT

The project can now be transferred to the SmartPAD LCD™ Touch Screen Panel.

NOTE: Before continuing, make sure the PC is connected to the CSPLCD display and a 'BASE UNIT WHO AM I' can be performed. For Advanced systems you may also transfer the project at this time for a System Test before getting into more complex system features.

To transfer the project to the CSPLCD, complete the following procedure.

1. Click on BASE UNIT and select 'WHO AM I' from the menu list. Verify a valid response is received.
2. Click on FILE and select 'Base Unit Transfer' from the menu list or simply press CTRL + B on the PC keyboard.
3. A file transfer dialog box should appear and start showing progress of the transfer process. During this time, the STATUS LED on the CSPLCD (**Figure 2a – 2c Item #3**) will flicker to indicate a transfer is in process.

Section 5: Advanced Programming

RC68+ IR CODE TRIGGERED SEQUENCER

The SmartPad LCD™ Touch Screen Controller can generate IR code (and/or RS232) sequences triggered by single RC68+ command received at the CSPLCD's IR Receiver (**Figure 2 – 2**). This feature can be useful in eliminating long sequence execution from hand-held controllers and also allow a wider range of programmable remotes that can be used with the CSPLCD (i.e. Remotes that do not allow sequence programming).

When the CSPLCD Touch Screen receives certain RC68+ commands (Default Code Group C9), via its IR sensor or an external IR sensor, the system will output a sequence of IR commands. The sequence can be any combination of IR Commands, Internal CSPLCD Controller Commands, and **RS232** commands. This means a basic programmable remote can trigger any command (IR or RS232) to communicate with all devices connected to the CSPLCD. A total of 55 Macro's can be triggered in this fashion.

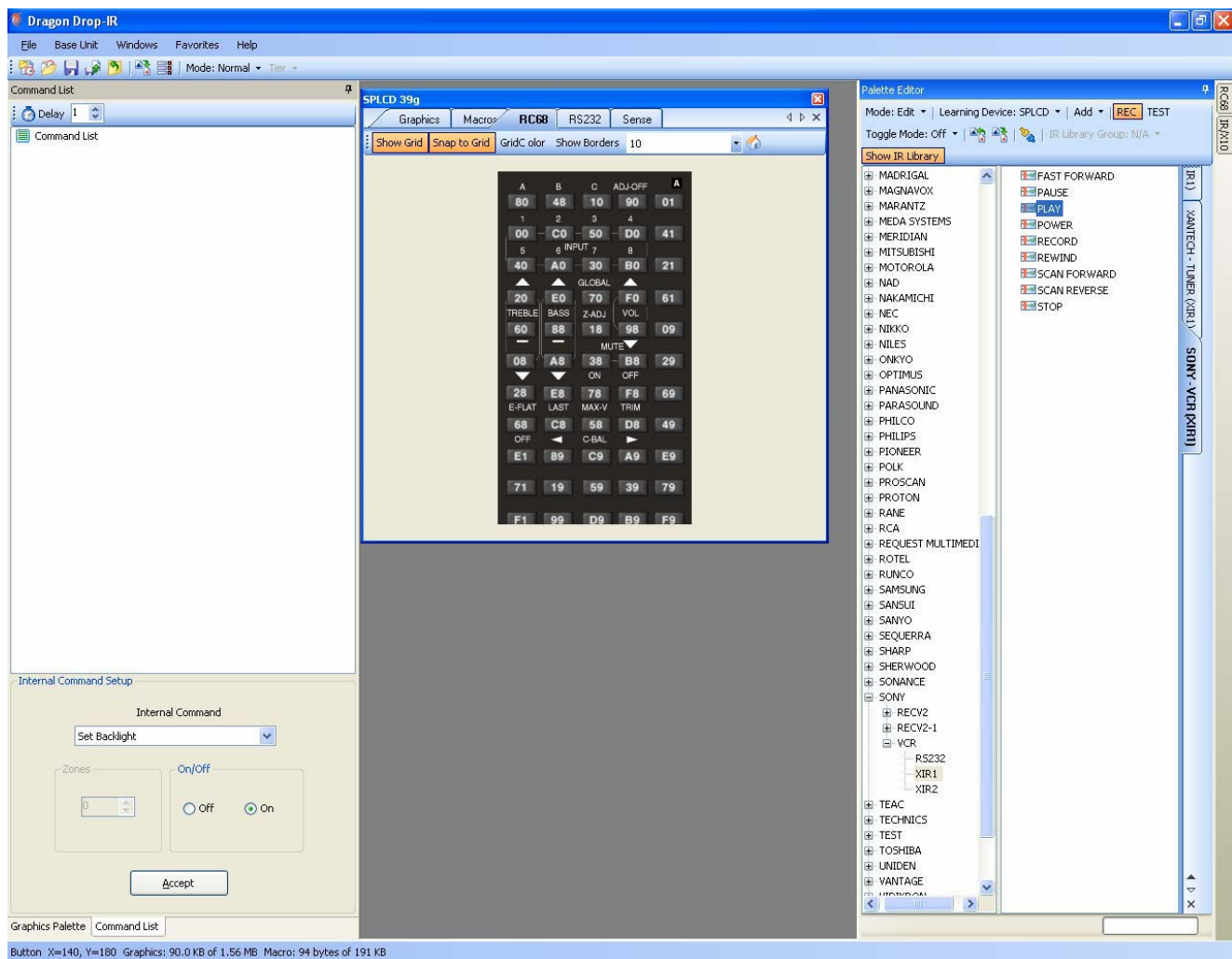


Figure 27 –RC68 IR Code Triggered Sequencer

PROGRAMMING RC68+ TRIGGERED SEQUENCES

Programming the RC68+ Triggered Sequencers is similar to programming macros under GTL buttons.

1. Click on the RC68 TAB in the SmartPad LCD Systems window.
2. Open all the IR and RS232 palettes and IR Library commands for the devices to be controlled in the sequence.
3. Select the RC68+ Sequence Trigger Command to be programmed. (i.e. click on the button 80 or any of the other 54 buttons shown below under the RC68 TAB so it is highlighted in blue.)
4. In the appropriate palette of CMD list of the IR Library, click on the command to be associated with the selected RC68 Trigger command. The code name (function/brand/component) of that command will appear in the Macro Command List window.
5. Repeat for all commands to be associated to this trigger command. A maximum of 40 commands or may be placed under each RC68+ Trigger. This includes Delay commands).
6. Repeat steps 3 thru 5 for any of the desired 55 RC68 Triggers.

Note: It is recommended to write down the RC68 Trigger command button and a brief description of it's macro function (i.e. Button 80 = Turn on Recv and CD, Select CD and hit play). Use TABLE 1 in Appendix A to record the descriptions of these commands.

TEACHING RC68+ TRIGGER COMMANDS TO A UNIVERSAL REMOTE

The Macro's created above must be triggered by RC68+ commands as issued from a Universal Remote or another Keypad or IR Receiver connected to the CSPLCD's IR IN bus (**Figure 3 – 20**). This requires the use of the RC68+ Handheld Programmer (sold separately) or Dragon Drop-IR Software (Xantech programmable devices only).

1. On the rear of the RC68+ Hand-Held Programmer, set the Code Group Dials to 'C9'. (No Overlay needed)
2. Set up the desired Universal Remote to learn commands according to the Manufacturers instructions.
3. Select a desired button on the Universal Remote to issue the RC68+ Trigger Command and locate the properly numbered RC68+ button on the RC68+ Hand Held Programmer (i.e. Button 80).
4. Transfer the command from the RC68+ Hand Held Programmer to the Universal Remote according to the Universal Remotes instructions.
5. Repeat steps 2 thru 4 for all of the desired RC68+ Trigger Commands programmed.

PROGRAMMING THE URC-2B/P FOR USE WITH CSPLCD RC68+ TRIGGERED SEQUENCES

Programming Xantech Model URC-2B/P (Black or Platinum) Universal Remote to trigger the programmed RC68+ sequences can be done in two different methods: either identical to the procedure above (teaching directly with the RC68+ Hand Held Programmer) or by using Dragon Drop-IR Software.

To program the URC-2 for operation with the CSPLCD using Dragon Drop-IR software, please do the following:

Note: Drag450 Version 2.0 or higher will be required.

1. Open Drag450 Programming Software by double clicking on the Icon on the desktop.
2. Either open an existing URC-2B/P project or create a new project.
3. Once the URC-2B/P Base unit is open, click on Palettes and select RC68+ Command Palette from the Drop Down Menu (or simply press the F5 button)
4. Click on the OPTIONS TAB on the RC68+ Command Palette.
5. Under Xantech Model select CSPLCD.
 - a. If CSPLCD is not found in the Drop Down list, select MAC1 as shown in **Figure 27a** on the right.
 - b. Change the Code Group under the Options Tab to **C9**.
6. Verify the Code Group setting is set to **C9**
7. Click on the Palettes TAB
8. Click on the desired button on the virtual URC-2 you wish to trigger the macro created on the CSPLCD (i.e. CD Button as shown in **Figure 27b** below).

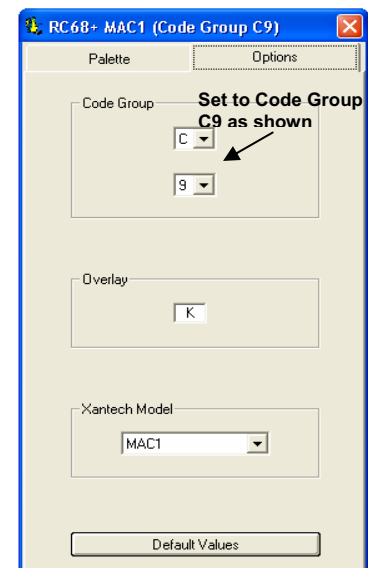


Figure 27a:
RC68 Palette Settings in Drag450

9. Select the same RC68+ Trigger Command button from the RC68+ Command Palette that corresponds to the Macro programmed on the CSPLCD (i.e. button 80).
10. Confirm the proper RC68+ command is shown in the Macro Command List.
11. Repeat steps 8 thru 10 for all RC68+ Triggered Sequences programmed on the CSPLCD

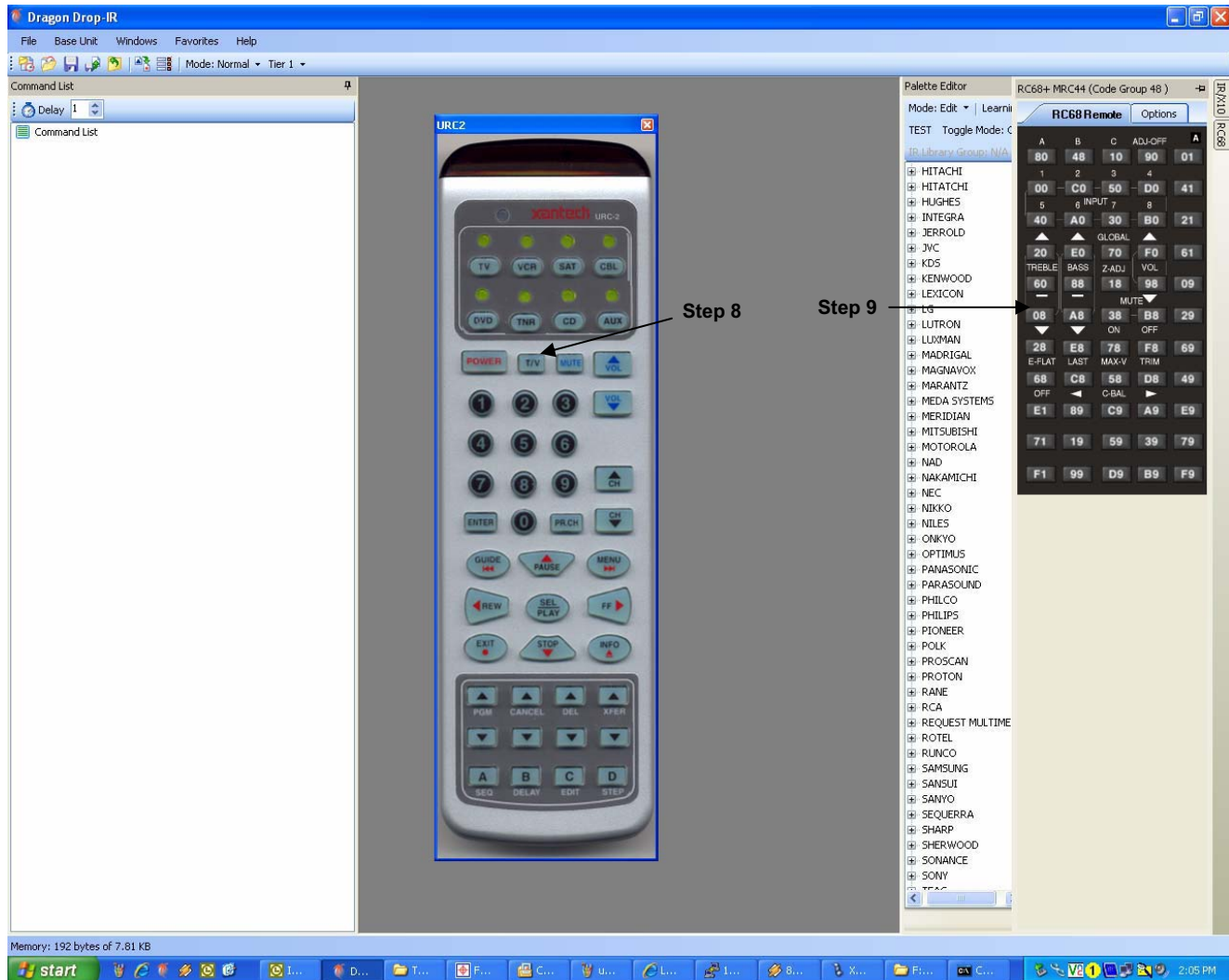


Figure 27b – URC-2Drag450 Programming

RS232 INPUT TRANSLATOR

The CSPLCD Touch Screen Controller has the ability to receive specific RS232 XANTECH ASCII strings and associate them to an IR Macro to control any number of IR controlled devices. This can give the ability for a central PC (or other RS232 unit) to control any IR device connected to the CSPLCD Connecting Block.

Note: For RS232 Communication the RS422232 Converter accessory is required (sold separately). For RS232 Connections, please see **Figure 10** in Section 2 of the manual. Null Modem cable may be required. Please check with manufacturer of RS232 device for proper requirements.

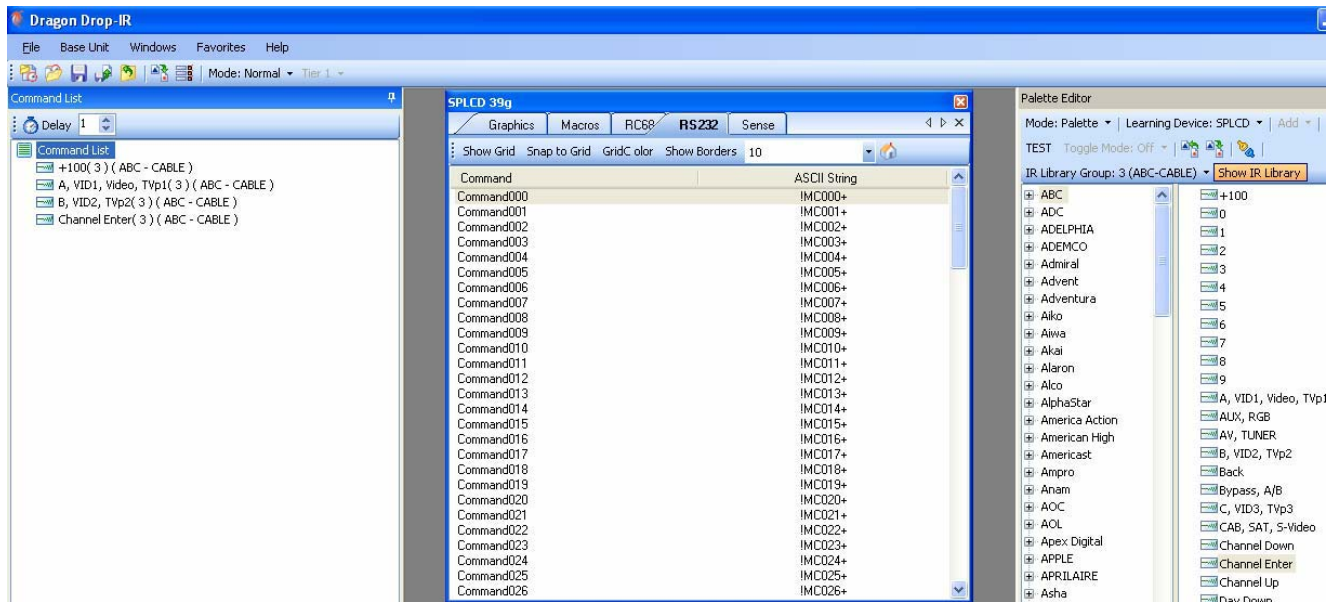


Figure 28 –RS232 Input Translator

PROGRAMMING IR COMMANDS AND SEQUENCES

The RS232 Input Translator gets programmed in the same manner as programming macros under GTL buttons or as outlined above in the RC68+ Sequencer programming. Codes from the IR Library (or stored Palette files) are used to associate commands with any of the 128 available ASCII strings. This gives the ability to program up to 128 different command strings to control external IR devices.

SELECTING IR PALETTES FROM THE IR CODE LIBRARY

1. From the Palette Editor, click on the Component Type (i.e. VCR, TV etc.) and then the Manufacturer.
2. Select IR LIBRARY from the menu tree.
3. Select the proper Command Group (CMD).
4. Repeat for all components/commands being used in the macro

SELECTING IR PALETTES

1. From the Palette menu, click “SELECT IR COMMAND PALETTE” or press (F4) on the keyboard. A list of palettes file names appears to the right with Select Palette in the title bar.
2. Scroll the list (if necessary) and click on the filename of each palette you need for your system (i.e. pioneercd.pal, rcadss.pal, etc).
3. As you click on each file name, the palettes will appear with the list of corresponding IR Commands.

ASSOCIATING RS232 COMMANDS WITH IR CONTROL CODES

1. Select an ASCII COMMAND string in the RS232 window numbered Command !MC000+ to Command !MC127+. It will be highlighted in a blue background. (See **Figure 27.**)
2. In the appropriate palette, click on the command to be associated to the selected ASCII Command string.
3. The code name (function/brand/component) for that ASCII string will appear in the Command List.
4. Repeat for all commands to be associated to this Command String. A maximum of 40 Commands may be placed under each string.
5. Repeat steps 1 thru 4 for all desired ASCII Strings (128 in all)

NOTE: It is recommended to write down the ASCII command string and a brief description of its corresponding MACRO function. Each ASCII String will need to be entered into the controlling PC device as it appears opposite the COMMAND Number. (i.e. to trigger ‘Command 000’ you will need to issue **!000MC+** as the ASCII command string from the controlling PC). Use TABLE 2 in Appendix A to record the descriptions of these commands.

TESTING COMMANDS IN THE RS2322 INPUT TRANSLATOR

Commands placed under ASCII Commands in the RS232 Input Translator window may be tested prior to downloading to the CSPLCD Controller. To test commands, the Dragon PC must be connected to the front panel COM PORT or USB Port and emitters must be connected to the IR Bus of the CSPLCD Display.

1. Select the ASCII Command String with the IR codes placed under it to test. (i.e. Command MC000+). The command should now be hi-lighted.
2. Select the TEST button located in the middle of the Macro Command List window. Commands listed under the Macro Command List for that selected ASCII Command should now be executed in order of appearance out of the IR BUS output on the back of the CSPLCD.

Note: RS232 commands may also be placed under the RS232 trigger macro to go back to the issuing RS232 device. For testing RS232 commands placed under this macro, the device needs to be connected to the DB9 serial output of the RS422232 converter as shown in **Figure 10**.

Note: Be sure the CSPLCD is configured to *Process RS232 Input* commands. This setting can be found in the RS232 Settings window under the OPTIONS TAB.

SENSE TRIGGER MACRO's

The STATUS line located on the rear of the CSPLCD (**Figure 3-19c**) may also be utilized to trigger a Macro (IR and/or RS232). Two macro's can be triggered when the incoming STATUS voltage is either High (5-30vDC) or Low (0vDC). This is very useful for numerous applications such as a Doorbell trigger circuit to MUTE a particular zone or to set a preferred lighting scene when a component is turned on or turn off all lights and A/V equipment when an alarm system is activated.

PROGRAMMING OF SENSE INPUT

1. Select the SENSE tab in the CSPLCD's Systems window.
2. Select the Trigger Macro ON button in the Sense Setup window. The button should be outlined in blue.
3. Select the appropriate IR or RS232 command(s) to be associated with a *Positive* sense input (applied voltage = 5 to 30VDC).
4. Select the Trigger Macro OFF button in the Sense Setup window. The OFF button should be outlined in blue.
5. Select the appropriate IR or RS232 command(s) to be associated with the *absence* of a Sense Input (i.e. 0VDC applied to the STATUS line).

INTELLIGENT POWER MANAGEMENT

The STATUS input can also be used for sensing the Power State of an external device or rack of equipment and preventing unwanted Power Commands from being issued when not desired. If the device has a Status Output (or a switched AC outlet with a DC Power Supply), whenever the device(s) are OFF (STATUS Line = 0VDC), a pre-programmed POWER ON Macro can be initiated when a Source GTL is pressed.

This feature will allow for a system Power Macro to be initiated whenever a Source GTL is pressed if the STATUS line is low (STATUS = 0V). Whenever the STATUS Line is HIGH (STATUS = 5 to 30VDC), the macro will not be played.

To Program Intelligent Power Management:

1. Select the Intelligent Power Management under the SENSE Tab in Dragon Drop-IR (CSPLCD) software.
2. Open all palettes to be used in the POWER ON macro and place the commands into the Macro Command List Window.

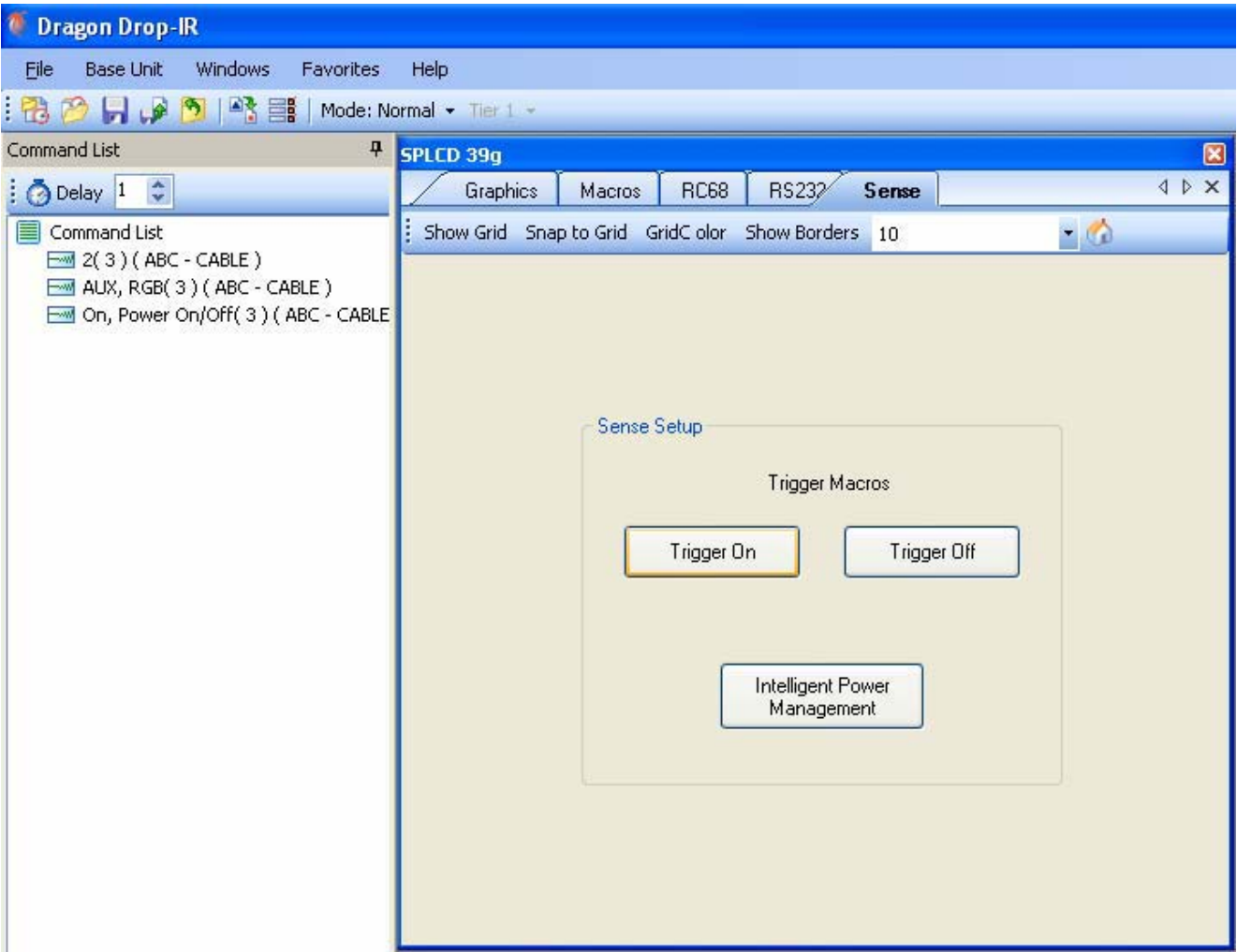


Figure 29 – Sense Trigger Setup

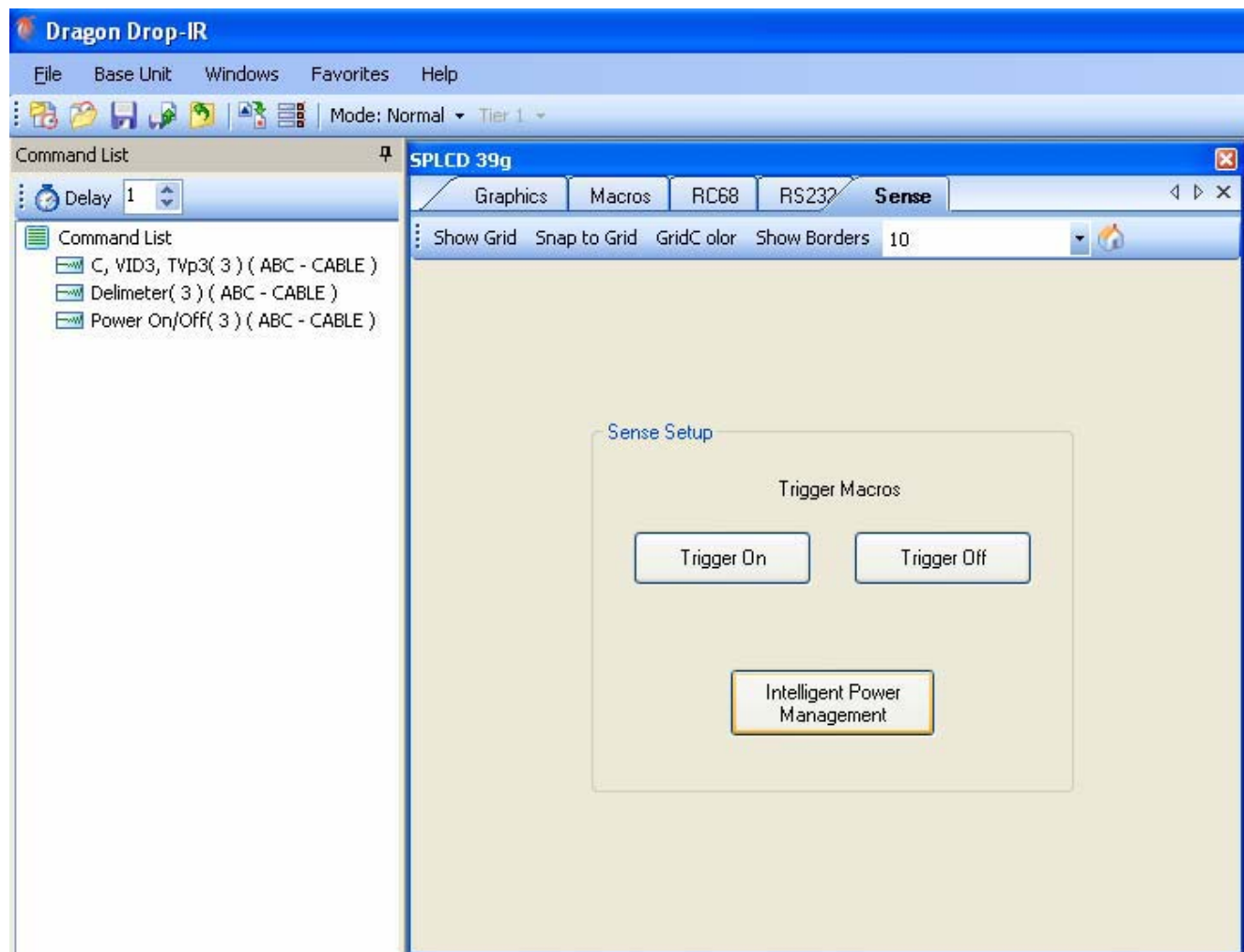


Figure 29a – Intelligent Power Management

ASSIGNING BANK TRACK CODES TO SOURCE GTL'S

By assigning discrete *Bank Track* Codes to each source button, the CSPLCD can work in conjunction with accompanying learning hand held remotes (similar to Xantech Model URC-2P/B) or other CSPLCD panels in the same zone. When a source is changed on the accompanying hand held remote (or another CSPLCD panel), the Source Pages will change in unison to remain in sync with the current Source selection.

To program a Bank Track Code:

1. Right-click on a source button and select PROPERTIES
2. Click on the Drop-Down menu for Bank Tracking
3. Select the desired Bank Track Code to be assigned to this Source Page

Note: Default Code Group for Bank Track codes is D8

Note: The URC-2P/B is pre programmed with Bank Track Codes 1 thru 8 and is directly compatible with the CSPLCD Bank Track Code system

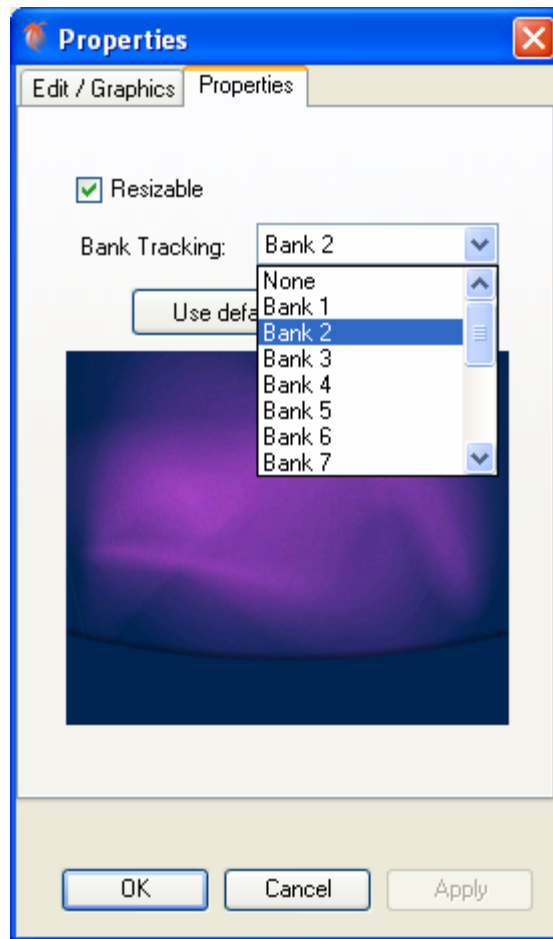


Figure 30 – Assigning Bank Track Codes to Source GTL's

FIRMWARE UPGRADES

The SmartPad LCD™ has been designed to be "Future Proof". As product feature improvements are developed, new System Firmware versions will be available. Periodically monitor www.xantech.com for upgrades.

DOWNLOADING FIRMWARE FILES FROM THE WEB

1. Open the **Universal Dragon** software. Make sure you have an Internet connection as well as having the CSPLCD connected to your computer's COM port (or USB port).
2. Select the Base Unit pulldown from the menu bar. Select Upgrade Firmware and SmartPad LCD.
3. A pop-up window will open allowing you to select the firmware file to be loaded in the SmartPad LCD display. You should see the file that was just downloaded in Step 6 above. Double-click on that firmware to begin the update process.
4. After the firmware transfer is completed, select the Base Unit menu item and then select Who Am I... and SmartPad LCD. It should now display the correct firmware version that you just loaded into the CSPLCD unit. If this is true, the new firmware has been successfully installed and is ready for use.

Section 6: Options Settings

Under the OPTIONS Tab in the Dragon Drop-IR (CSPLCD) Software, the user can change the default settings for RC68 Code Group, Bank Track Code Group, STATUS Line and LED Operation, Backlight Control, Display Orientation, and RS232 Port Settings.

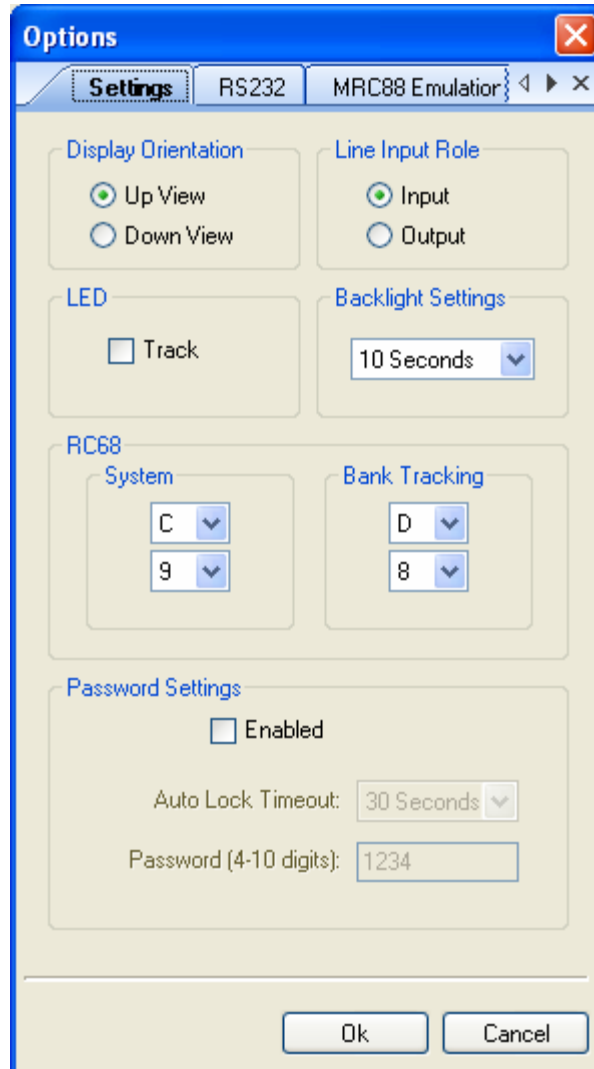


Figure 31 – CSPLCD Options Settings

RC68 CODE GROUP

The RC68+ Code Group setting refers to the group of IR codes that will be used to trigger RC68 Sequences as discussed in Section 5. The number associated with this Code Group refers to the *dial setting* on the rear of the RC68+ handheld programmer (See **Figure 32** below). The Default Code Group the CSPLCD will respond to is **C9**. This setting only needs to be changed if numerous SmartPad LCD™ Panels or if there is an IR code group conflict with some other device used in the same system.

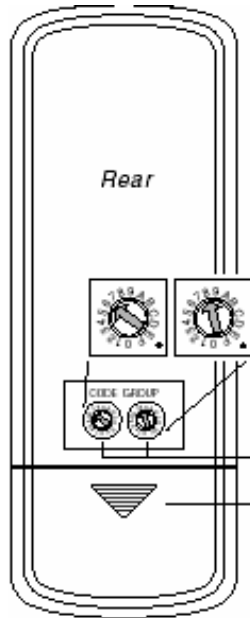


Figure 32 – RC68+ Handheld Programmer Code Group

BANK TRACK CODE GROUP

When the SmartPad LCD™ is used in a system in conjunction with other controllers (i.e. Handheld remotes or other CSPLCD panels) in which the equipment can be controlled from multiple locations, the CSPLCD panels have the ability to track source selections simultaneously for in-sync operation with the current source selection.

i.e. If the user walks in a room and selects DVD on the CSPLCD and then decides to select CD using a handheld remote, the CSPLCD will automatically switch to the CD source page. This works the same if multiple CSPLCD's are used in a large room and a selection is made on one panel, the other panels will automatically switch to the same source page currently selected.

The default Bank Track Code Group is **D8**.

STATUS LED SETTINGS

The Status LED (**Figure 2-3**) can be configured to track the STATUS line on the rear of the CSPLCD (**Figure 3-19C**). If this is desired the TRACK LED SETTINGS dialog box should be set to YES. The Default setting is NO.

When the TRACK LED SETTING is set to YES, the STATUS LED will turn ON whenever a positive voltage (5-30VDC) is present at the STATUS Terminal on the rear of the CSPLCD. Whenever this voltage is LOW (0VDC) the LED will turn OFF.

This works in conjunction with the STATUS LINE role setting.

STATUS LINE ROLE SETTING

The Status Line on the rear of the CSPLCD (**Figure 3-19C**) can be configured as either an **INPUT** to sense a state of an external device or as an **OUTPUT** to control some external device.

INPUT

When **INPUT** is selected under the STATUS LINE ROLE SETTING and a 5 to 30VDC signal is present on the STATUS terminal on the rear of the CSPLCD, the following event/actions can be triggered:

1. The STATUS LED on the front of the CSPLCD Panel will be turned ON (Requires **TRACK LED SETTING** to be set to **YES**).
2. Initiate a SENSE TRIGGER MACRO (if one is programmed under the **ON** button)
3. Utilize INTELLIGENT POWER MANAGEMENT (needs to be selected under the **SENSE TAB**)

Note: Items 1&2 or 1&3 may be programmed to occur simultaneously.

OUTPUT

When **OUTPUT** is selected, the STATUS Line can be programmed to transition to a 12VDC signal via an Internal Command (STATUS LINE SET) placed under a GTL. This can be utilized to control an external component via a 12V trigger whenever a GTL is pressed (i.e. Control a Screen Drop or Lift via a 12VDC Trigger or turn on a remote amplifier).

Note: The STATUS output is rated at 15mA maximum.

BACKLIGHT CONTROL

Set the Backlight to stay ON for a specified amount of time after the last touch. The Backlight can be set to stay ON from 1 to 30 seconds or to stay ON always.

Note: The IR receiver is disabled whenever the Backlight is ON. Therefore if **ALWAYS ON** is selected, the IR Receiver will not be active.

DISPLAY ORIENTATION

The LCD Display needs to be configured for the proper viewing angle according to the position it will be installed with regard to the user.

UP

Select this setting if the CSPLCD will be installed at a height equal to or above the users eye level.

DOWN

Select this setting if the CSPLCD will be installed at a height equal to or below the users eye level.

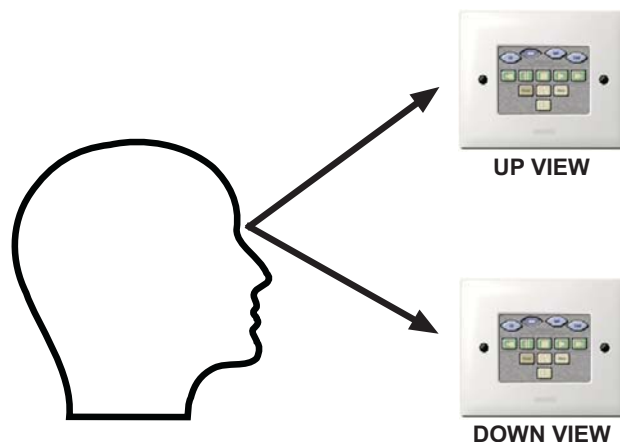


Figure 33 – Display Orientation

RS232 SETTINGS

To configure the settings of the SERIAL Port located in the rear of the CSPLCD Controller –**Figure 3-(21)**, click on the RS232 SETTINGS button under the OPTIONS tab. This will display all configurable settings for the RS232 control port. See **Figure - 34** below for reference.

The screenshot shows the 'Options' dialog box with the 'RS232' tab selected. The 'Router' section contains two unchecked checkboxes and two dropdown menus. The 'Settings' section contains four dropdown menus and one 'Driver' dropdown menu. The 'Ok' and 'Cancel' buttons are at the bottom.

Figure 34 - RS232 Port Default Settings

BAUD RATE, DATA BITS, STOP BITS AND PARITY SETTINGS

To change Baud Rate, Data Bits, Stop Bits or Parity settings, click on the corresponding ▾ to access the drop-down menu and click on the desired setting. Default settings for all are shown above in **Figure 34**.

PROCESS RS232 INPUT

(Factory Default = "ENABLED")

This setting should be enabled when the RS232 port will be used to receive data from a PC or other RS232 device (i.e. using the RS232 Input Translator). If the RS232 port will only be used to control an external device from the Keypad (projector, thermostat controller, lighting system etc..), disable this setting to prevent the CSPLCD system from misinterpreting erroneous data.

Section 7: Appendix

INTERFACING CSPLCD with MRC44 & CM8X8/MRC88 (IR Control)

The SmartPad LCD™ allows direct integration with Xantech MRC Products via the CONTROL and EXPANSION RJ45 Terminals on the rear of the panel (See **Figure 3-13** & **Figure 3-14**). Connecting either of these terminals to the Keypad Connection on the rear of the MRC44 or MRC88 will allow IR control of the MRC unit and any components connected to the MRC Controller.

Note: External 16VDC Power wiring is still required via the Power Terminals. See **Figure 3-19a & 19b**)

PROGRAMMING CSPLCD FOR USE WITH MRC44 (ZONE CONTROL)

1. Open a new Project (CTRL+N)
2. Choose the Base Unit (3.9G, 6.4G/V)
3. Select the Style
4. Place 4 Source GTL's onto the SmartPad LCD Systems Window
5. Open the RC68+ Command Palette (Hit **F5** on the Keyboard)
6. Select the OPTIONS TAB on the RC68+ Command Window
7. Under MODEL select MRC44 and verify the Code Group setting is the same as that of the MRC44 (Default Code Group = 48). Click on the Palette TAB to return to the RC68 Command window.
8. Click on a Source Button GTL in the CSPLCD Systems Window that will select the component connected to INPUT 1 on the MRC44 (i.e. **CD** as shown in **Figure 35**).
9. Select INPUT 1 on the RC68+ (00 Button) and verify the proper command description is shown in the Macro Command List Window * **INPUT 1 (Xantech - MRC44)A,48**
10. Repeat for all Source Input GTL's
11. Add a Source GTL and Label for OFF (if desired).
 - a. With the OFF GTL selected, press OFF (button 68) on the RC68+ Command Window and verify the command as shown in the Macro Command List window.
12. Under each Source Page add Volume Buttons, MUTE or other commands as desired and place the appropriate RC68+ command under the GTL button.

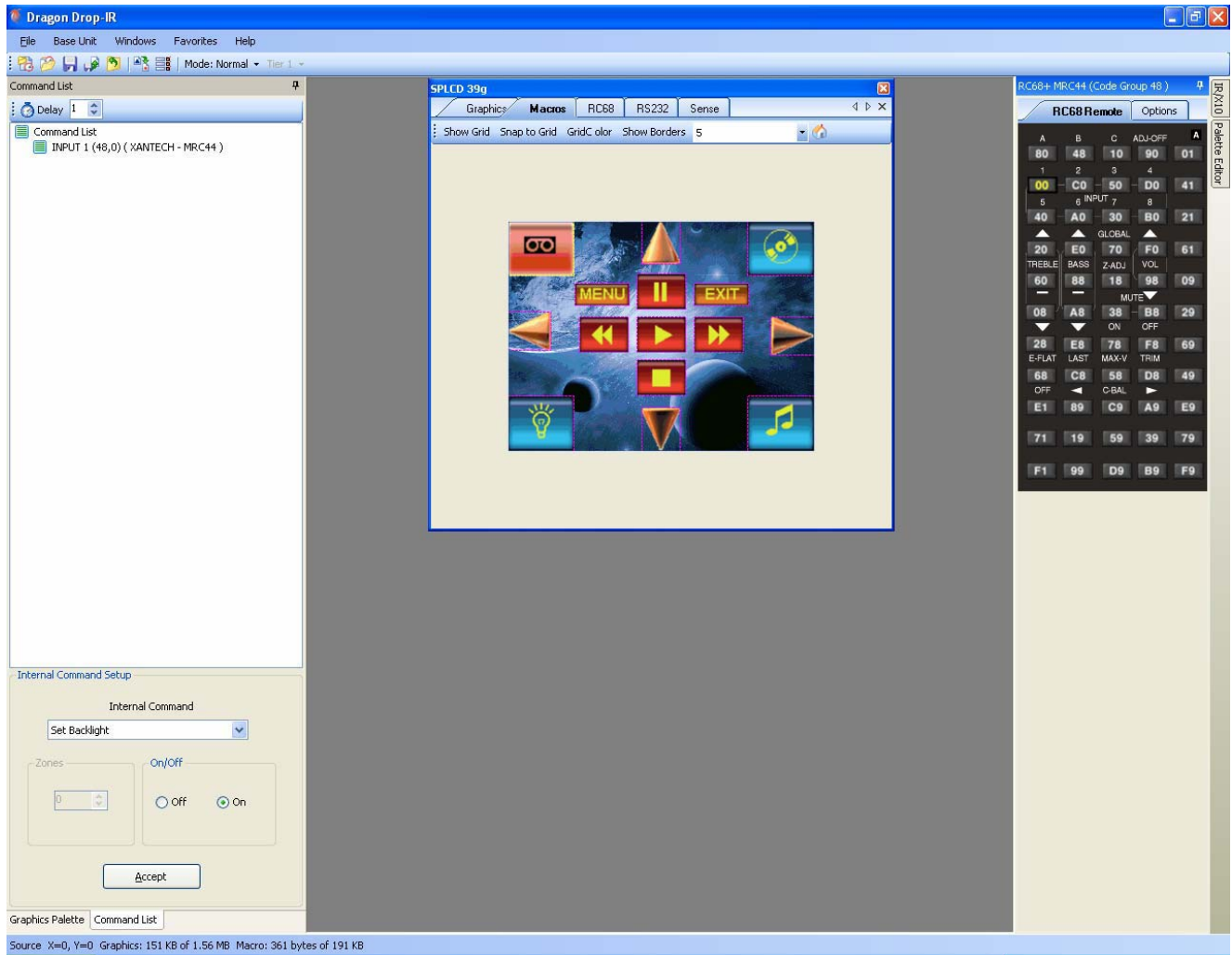


Figure 35 – Programming CSPLCD for MRC44 IR Control

PROGRAMMING CSPLCD FOR USE WITH MRC88 (ZONE CONTROL)

1. Open a new Project (CTRL+N)
2. Choose the Base Unit (3.9G, 6.4G/V)
3. Select the Style
4. Place 8 Source GTL's (or as many as needed for that Zone) onto the SmartPad LCD Systems Window
5. Open the RC68+ Command Palette (Hit **F5** on the Keyboard)
6. Select the OPTIONS TAB on the RC68+ Command Window
7. Under MODEL select MRC88 and verify the Code Group setting is the same as that of the Zone on the MRC88 (Default Code Group = **A8**). Click on the Palette TAB to return to the RC68 Command window.
8. Click on a Source Button GTL in the CSPLCD Systems Window that will select the component connected to INPUT 1 on the MRC88 (i.e. **CD** as shown in **Figure 36**).
9. Select INPUT 1 on the RC68+ (00 Button) and verify the proper command description is shown in the Macro Command List Window * **INPUT 1 (Xantech - MRC88)A,A8**
10. Repeat for all Source Input GTL's
11. Add a Source GTL and Label for OFF (if desired).
 - a. With the OFF GTL selected, press OFF (button 68) on the RC68+ Command Window and verify the command as shown in the Macro Command List window.
12. Under each Source Page add Volume Buttons, MUTE or other commands as desired and place the appropriate RC68+ command under the GTL button.

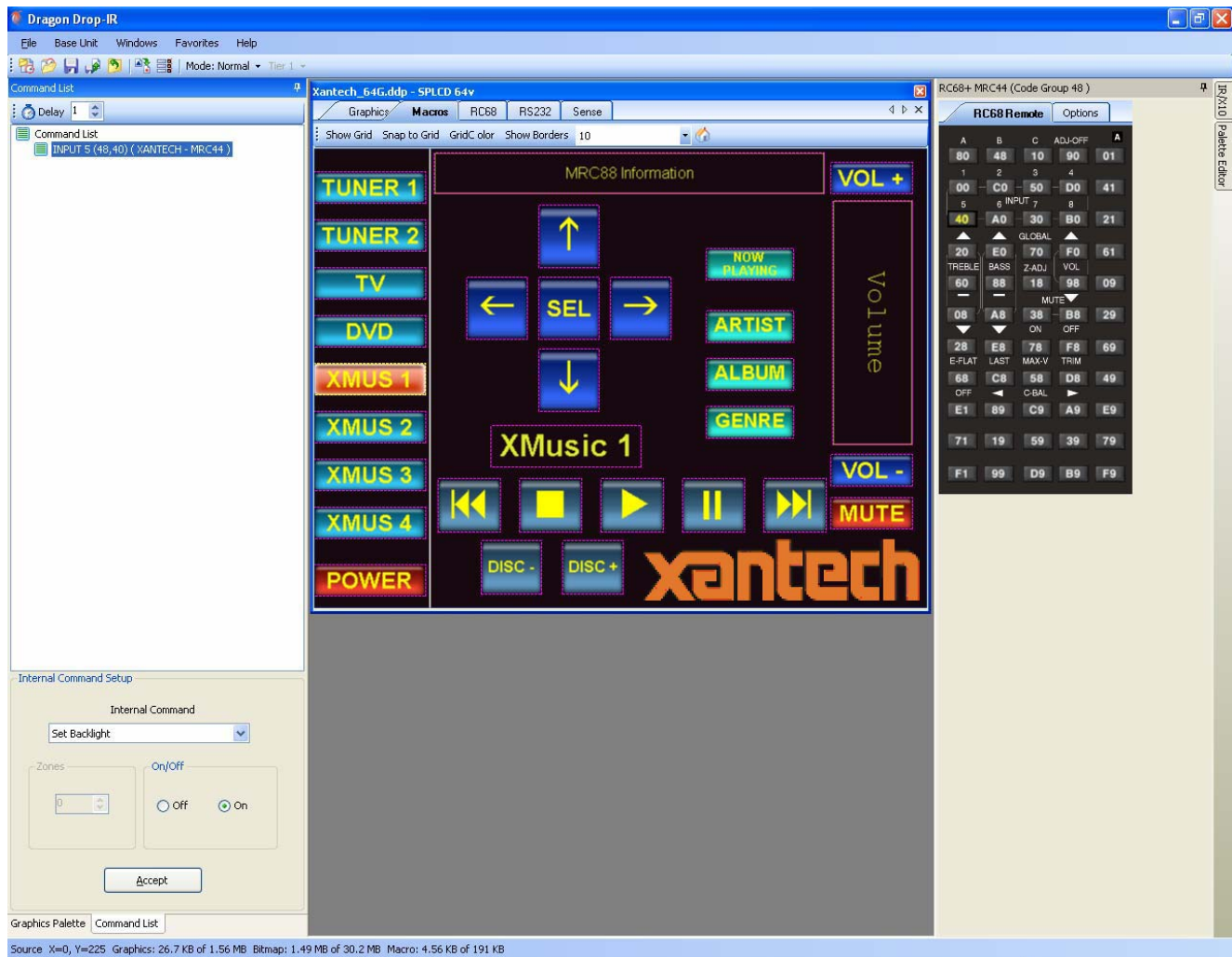


Figure 36 – Programming CSPLCD for MRC88 IR Control

Note: To create *Toggle* POWER or MUTE commands, program the MRC88 (or 44) for *Toggle* POWER or MUTE **Internal Amplifier Commands** under the RC68+ Trigger Sequencer within the DragMRC software (Refer to the MRC88 Manual; Section 5: RC68+ IR Code Triggered Sequencer) See **Figure 37a** below. Place the same RC68+ IR commands under the designated GTL button in the CSPLCD Software. See **Figure 37b** below.

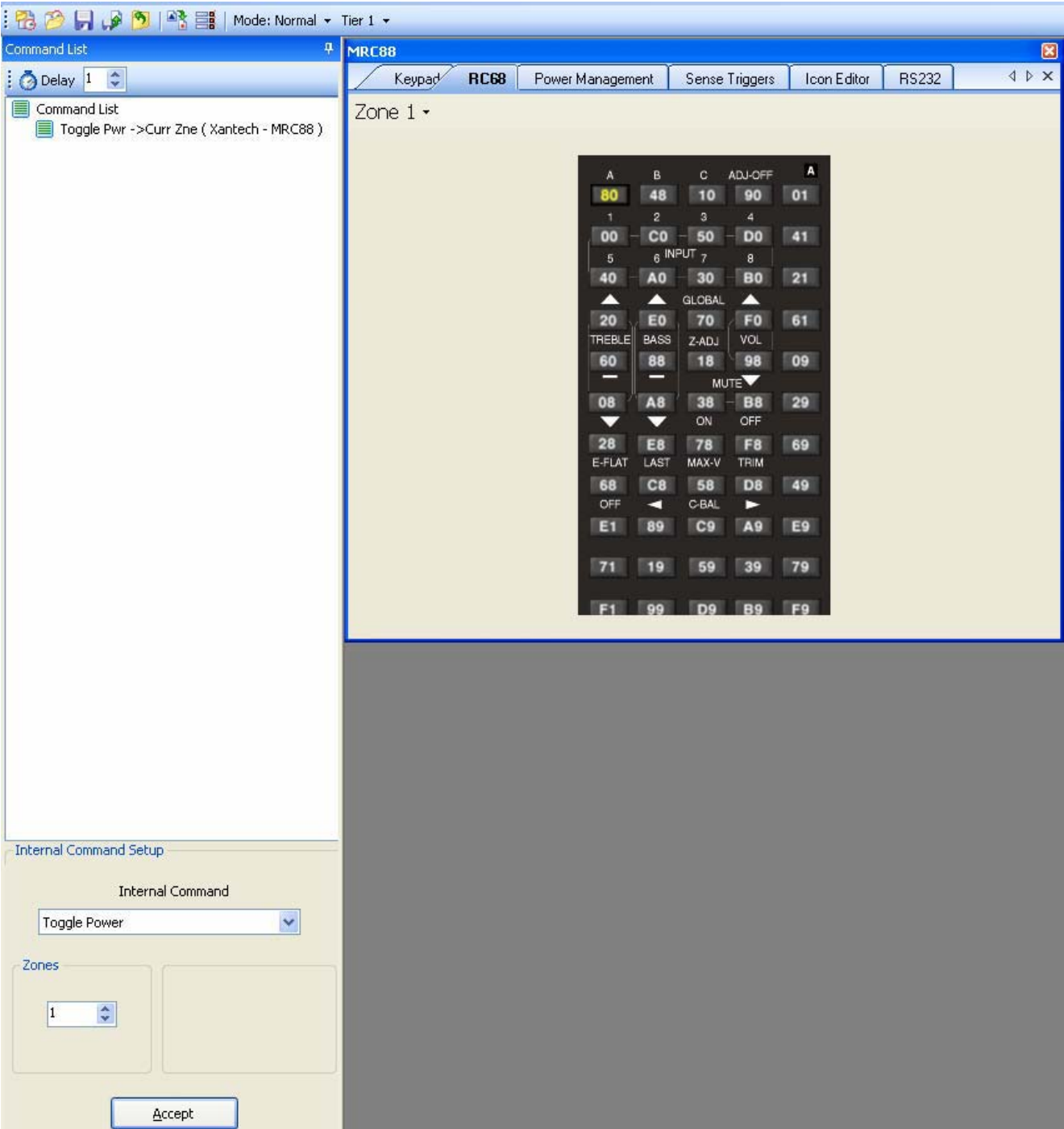


Figure 37a - MRC88 Toggle Power Programming

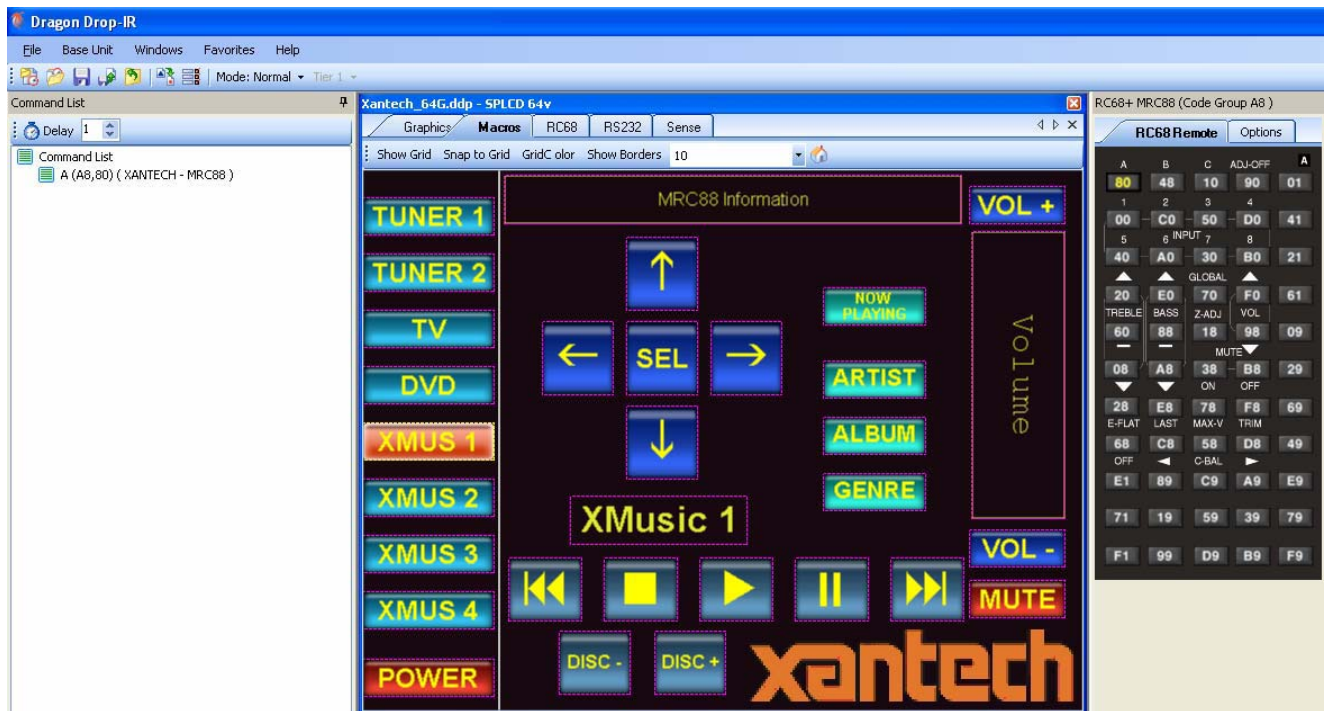


Figure 37b - CSPLCD-MRC88 Zone Toggle Power Programming

SmartPad LCD 6.4" VIDEO: VIDEO CONNECTION & PROGRAMMING

SmartPad LCD™ 64V:

The SmartPad LCD 64V includes the same features as the 64G (Graphics version) now with *PiP* and *Full Screen* video display. This version also allows for "Transparent Button" Overlays presenting a clear & seamless integration for video menu device control.

Software Note:

This panel and its features must be accompanied with **Dragon Drop-IR (CSPLCD) Version 1.2.0** or above and **Firmware Version 1.29** or above.

Checking Software Version:

To check the software version, open Dragon Drop-IR (CSPLCD) and click on the *HELP* Menu and select *ABOUT*. The Software version shall be noted at the top of the pop-up window. If it is not noted or the version does not read 1.2.0 or higher, please see www.xantech.com and download the latest version of Dragon Drop-IR CSPLCD.

***Checking Firmware Version:***

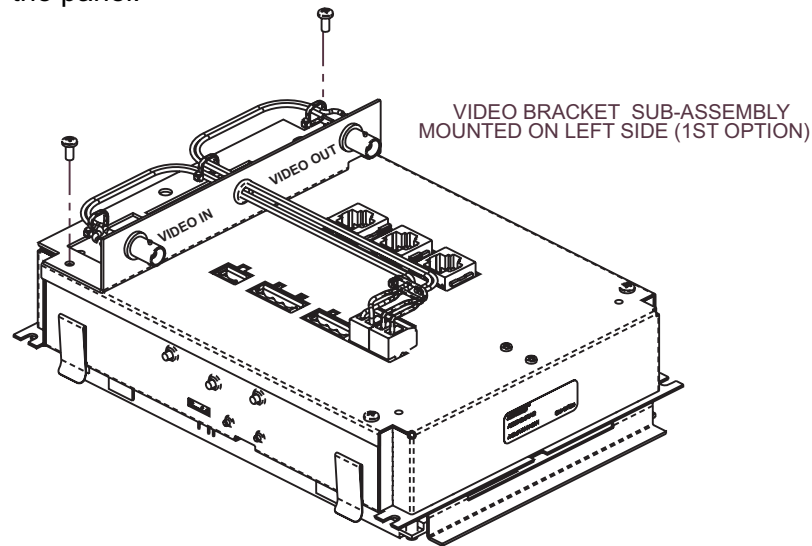
To check the CSPLCD64V for proper firmware version, connect the panel to the PC running Dragon Drop-IR (CSPLCD) and click on the *Base Unit* Menu and select *WHO AM I* from the drop-down menu.

Video Connections:

Connect the composite video signal to the CSPLCD 64V via the BNC connection labeled *VIDEO IN* on the rear of the panel.

A buffered composite video signal can also be run OUT of the panel to a main Video Monitor in the Zone if desired. To do this, connect a coax cable to the BNC connection labeled *VIDEO OUT* on the rear of

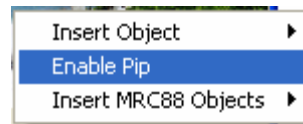
the panel.



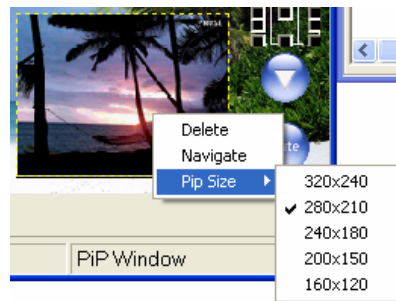
Picture-In-Picture Mode (PiP):

A PiP window can be opened on any GTL (Graphical Touch Link) Page desired. To enable a PiP:

1. Right-Click on a blank space and select *Enable PiP* from the pop-up menu.



2. Click-&-Hold the *PiP* and Drag to the desired location on the GTL page.
3. To resize the PiP, right-click on the *PiP* and select the desired screen size.



Enabling Full-Screen Video Mode:

Once the project is downloaded to the CSPLCD 64V base unit, the *PiP* can be touched to enable *Full Screen* video mode.

To Return to PiP Mode:

Simply touch the middle of the video screen to return back to *PiP* mode.

TRANSPARENT BUTTON OVERLAY: FEATURES & PROGRAMMING

Transparent Button GTL Overlay

This feature allows for transparent 'invisible' button GTL to be placed on the video screen during *Full-Screen Video* mode or any screen desired. This is extremely useful for Music Server Control with feedback display on units that output a Video Menu

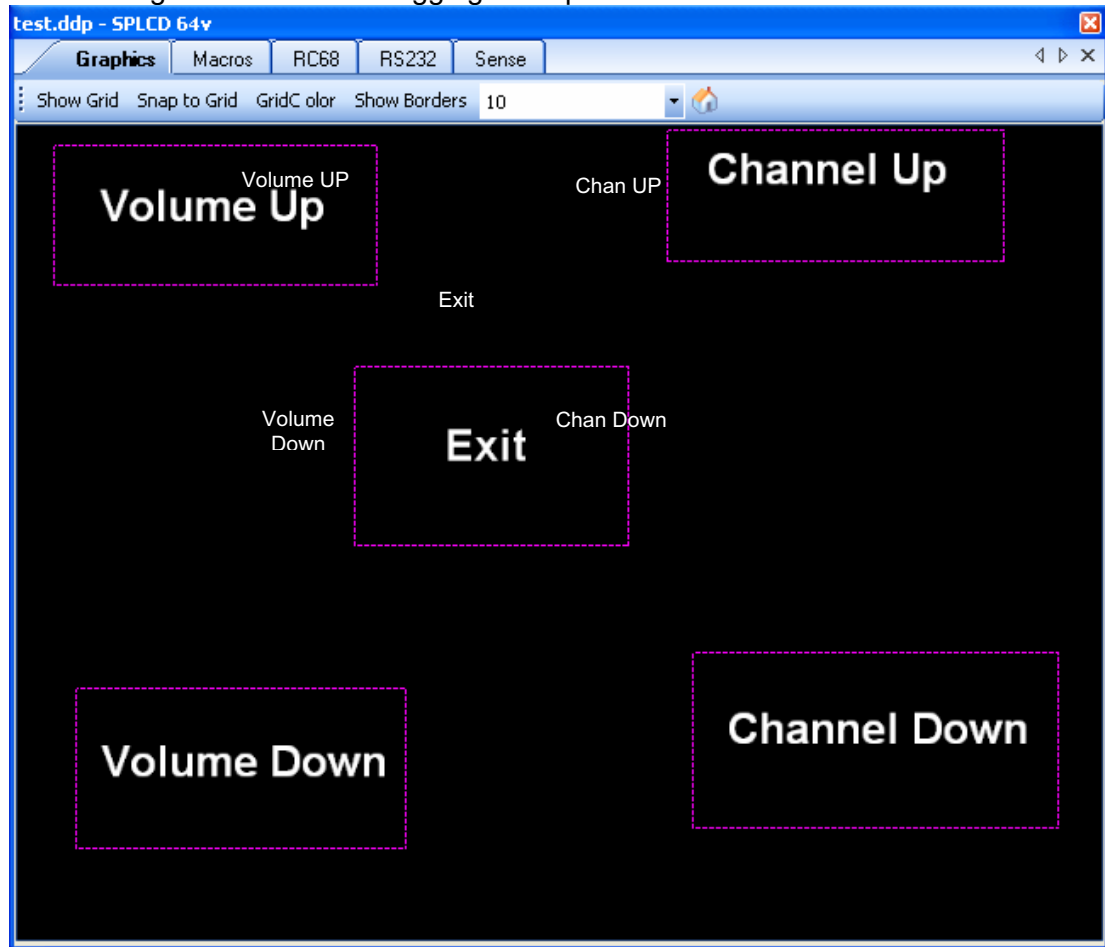
Feature: (theme) with buttons imbedded in the video. This is also useful for *hiding* Volume UP & DOWN or Channel UP & DOWN functionality to be available even when in Full-Screen Video mode.

For Full Screen Transparent Button Overlay Functionality:

1. Right-click on the PiP screen and select *NAVIGATE* from the pop-up menu.

Note: A Full Screen page will appear with a transparent button object displayed in the middle. This object is the *Return to PiP* button and cannot be removed. This button can be resized and moved to any desired location.

2. To add a *Transparent Button GTL* simply right-click anywhere on the blank area of the screen and select *Insert Object* from the pop-up menu.
3. Select *Insert Transparent Button* from the pop-up menu. A Transparent Button will appear outlined on the screen.
4. Click-and-drag the button to the desired location (must be in GRAPHICS Mode)
5. The button can be re-sized easily by clicking on one of the blue squares outlining the button and dragging the square to the desired size.



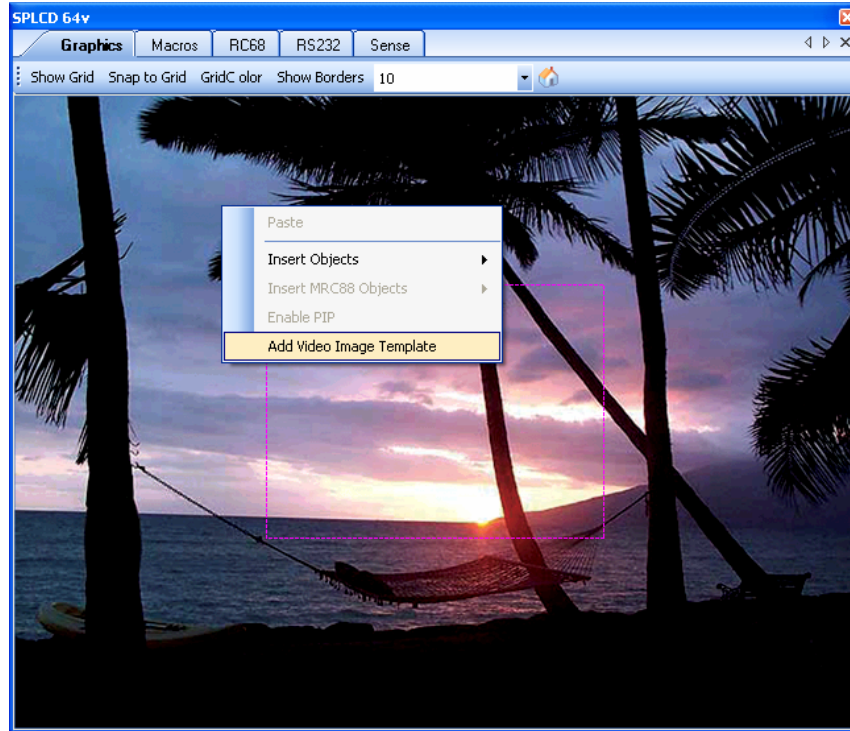
6. After all desired buttons are placed and sized appropriately on the PiP Video screen, you can now assign IR and/or RS232 Macro's to these buttons in the same manner as a standard GTL. (I.e. Assign top right and bottom right buttons as Channel UP/Down or Volume UP/DOWN.)

**Transparent
Button GTL
Music
Server
Integration:**

To interface to a Music Server Video Menu Screen (or any other products Video Menu Screen), follow the steps below. If the product interfacing to has a BMP (bitmap) file for reference, you can display this image in the software and *drag and drop* transparent buttons over it for seamless control of the device.:

1. Right-click on the PiP screen and select *NAVIGATE* from the pop-up menu.
Note: A Full Screen page will appear with a transparent button object displayed in the middle. This object is the *Return to PiP* button and cannot be removed. This button can be resized and moved to any desired location.
2. Right-Click anywhere on the blank area of the screen and select *Add Video Image Template* from the pop-up menu.





3. Select the BMP image that represents the video menu to display.
4. Follow steps 3 thru 6 as displayed above to add Transparent GTL's to the template PiP and assign functionality to the GTL's.

***Other Uses
for
Transparent
GTL's:***

The transparent GTL feature is available for use on ALL versions of the SmartPad LCD™ Controllers (CSPLCD39G, 57G, 64G, and 64V). Transparent GTL's can be placed anywhere over an object such as a picture used as a backdrop, Volume Bars etc...

See the example below illustrating how Transparent GTL buttons can be placed over areas of a custom background for realistic visual functionality:



Note: Please see section on IMPORTING BACKGROUNDS for instructions. After the desired background is placed on the SmartPad LCD™ Systems window, place Source buttons as you would normally and then follow the instructions below for adding Transparent Button GTL's:

1. To add a *Transparent Button GTL* simply right-click anywhere on the blank area of the screen and select *Insert Object* from the pop-up menu.
2. Select *Insert Transparent Button* from the pop-up menu. A Transparent Button will appear outlined on the screen.
3. Click-and-drag the button to the desired location.
4. The button can be re-sized easily by clicking on one of the blue squares outlining the button and dragging the square to the desired size.

MRC88 EMULATION MODE: FEATURE DESCRIPTION & PROGRAMMING

MRC88/SmartPad™ LCD Emulation Mode:

The full line of SmartPad™ LCD Controllers can be seamlessly integrated into a new or existing MRC88 System over the standard CAT5 cable. This allows the SmartPad LCD™ Controller to access any macro programmed in the MRC88 Controller without the use of IR commands. All Macro Programming resides in the MRC88 allowing for ease of initial programming and any upgrades that should occur.

***Connecting the
CSPLCD to the
MRC88 Controller:***

1. Connect one end of the CAT5 to the **Keypad** port on the rear of the MRC88 Controller and the other end to the **Controller** port on the rear of the CSPLCD Panel.
2. 16Vdc Power must still be run directly to the +16VDC and GND Terminals on the rear of the CSPLCD panel.

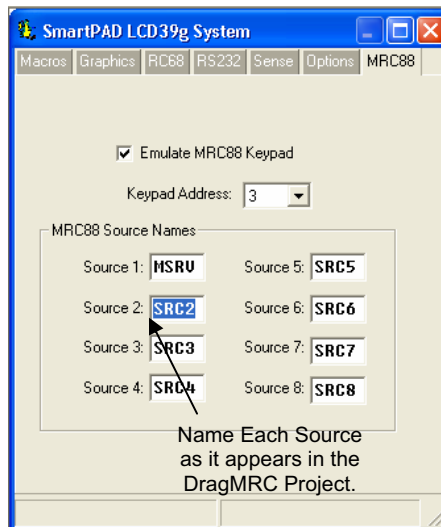
Note: The CSPLCD cannot be powered directly from the MRC88 Controller.

3. If using multiple keypads in a single Zone, the last keypad in line must have the Zone Termination Jumper installed.

Note: The CSPLCD comes with the Zone Termination Jumper installed by default.

***Configuring
Dragon Drop
CSPLCD for MRC88
Emulation Mode:***

1. Program the MRC88 as you would for a standard MRC88 Keypad using both the Tier1 and Tier2 of the buttons for added functionality.
2. Create the graphic layout for an CSPLCD project in Dragon as you would normally.
3. After all of the GTL's are layed out as in a standard CSPLCD project, click on the TAB labeled **MRC88** in the CSPLCD Systems Window.
4. Check the box labeled **Emulate MRC88 Keypad**
5. If you are using Multiple Keypads in a single zone, set each keypad to a unique **Keypad Address**. Up to four keypads can be used together in a single zone. **Note:** If using standard MRC88 Keypads in conjunction with the CSPLCD in the Zone, you must set the MRC88KP Address Jumper to the specific address.
6. Under **MRC88 Source Names** enter the names as they appear in the MRC88 Software. **Note:** This is necessary for proper Source Name display when using the MRC88 **STATUS** function.



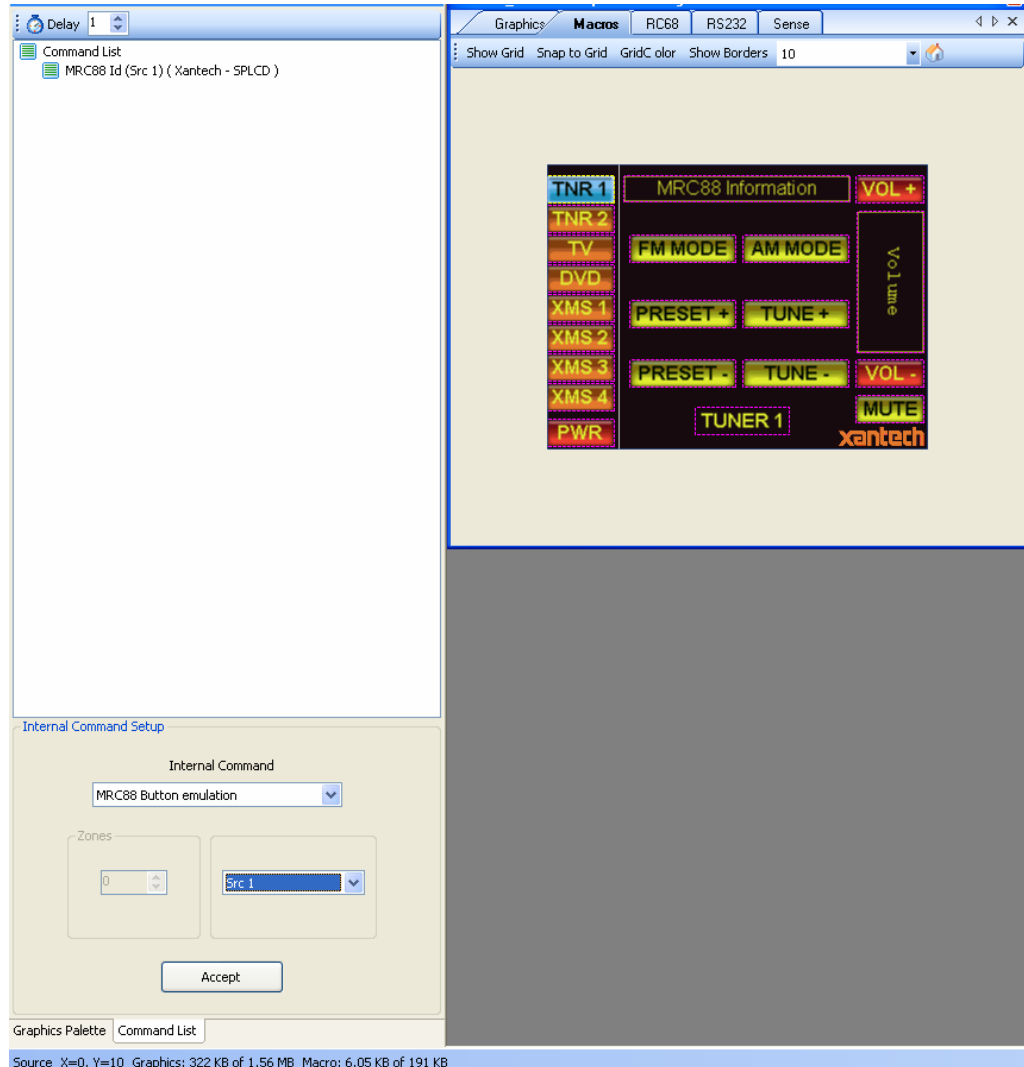
***Programming
CSPLCD for MRC88
Functionality:***

Once Dragon Drop CSPLCD is configured for MRC88 Keypad Emulation, you can now point each GTL on the SmartPad LCD™ to a specific macro within the MRC88 Controller.

1. Click on the MACROS Tab to lock in the current GTL button layout.
2. Select a Source Button in the CSPLCD Systems Window.
3. Click on the PALETTES menu and select **Internal Commands** from the drop-down menu.
4. Click on **Backlight Set** in the Internal Command Window and select MRC88 Button Id from the drop-down menu.

These are pointers to buttons within the MRC88 Controller. Whatever Macro is programmed within the MRC88 under these buttons, the CSPLCD can now execute these Macro's.

5. Scroll through the list and associate CSPLCD buttons to Macros programmed under specific buttons within the MRC88 Controller. I.e. Click on a Source Button and then select **Src 1** from the MRC88 Button Id list as in the example below.



6. Repeat above for all of the Source Buttons.
7. Repeat the same procedure for PLAY STOP PAUSE etc.....
8. You can even assign CSPLCD GTL Buttons to an MRC88 Tier 2 Macro. For example: Assign the 5 Motion control buttons to as Tier 1 PLAY STOP PAUSE etc... In your MRC88 Project program Tier 2 of the PLAY STOP PAUSE etc.. buttons as MENU Navigation buttons and now select a CSPLCD Button for ENTER and assign it the PLAY TIER 2 Button Id.
9. Continue this for all buttons on the CSPLCD (i.e. MRC88 Volume Up, Down OFF MUTE etc....) that you want to control the MRC88.
10. If more button control is needed from the CSPLCD you can still program standard buttons to pass IR through the CAT5 and MRC88 Controller as you would in a standard project.

For Macro functionality, use RC68 IR Trigger codes within the MRC88 Software. Therefore the CSPLCD only needs to send a single IR command to trigger a long

macro within the MRC88. This keeps all of the Macro programming within the MRC88.

***Placing MRC88
Objects on the
CSPLCD:***

You can also place MRC88 graphic objects on the page. Objects that can be displayed are as follows:

- **STATUS** Display: Displays Zone Status, Source Icons, and Zone Linking information from the MRC88
- **INFORMATION** Display: **Xantech XDT Tuner** Feedback display, MUTE and ZONE OFF status, Priority Lockout, etc.
- **Horizontal Bars**: Horizontal bar for Volume display or EQ/ Balance level display
- **Vertical Bars**: Vertical Bar for Volume display or EQ/Balance display.

To display one or more of these objects,

1. Right-click on a blank area of the background.
2. Select ***Insert MRC88 Object*** from the drop-down menu.
3. Choose from Horizontal or Vertical Volume, EQ/Balance bars, Informational Display, or Status Display.

Note: Once placed on the CSPLCD Systems window, these objects can be moved to any desired location and the border colors can be modified to fit the desired style.

Horizontal and Vertical Bars can be resized for length and width. STATUS and INFORMATION displays cannot be resized.

MRC88 OBJECT PROGRAMMING: ADDING VOLUME BAR, STATUS BAR ETC...

***Transparent
GTL's and
MRC88
Emulation:***

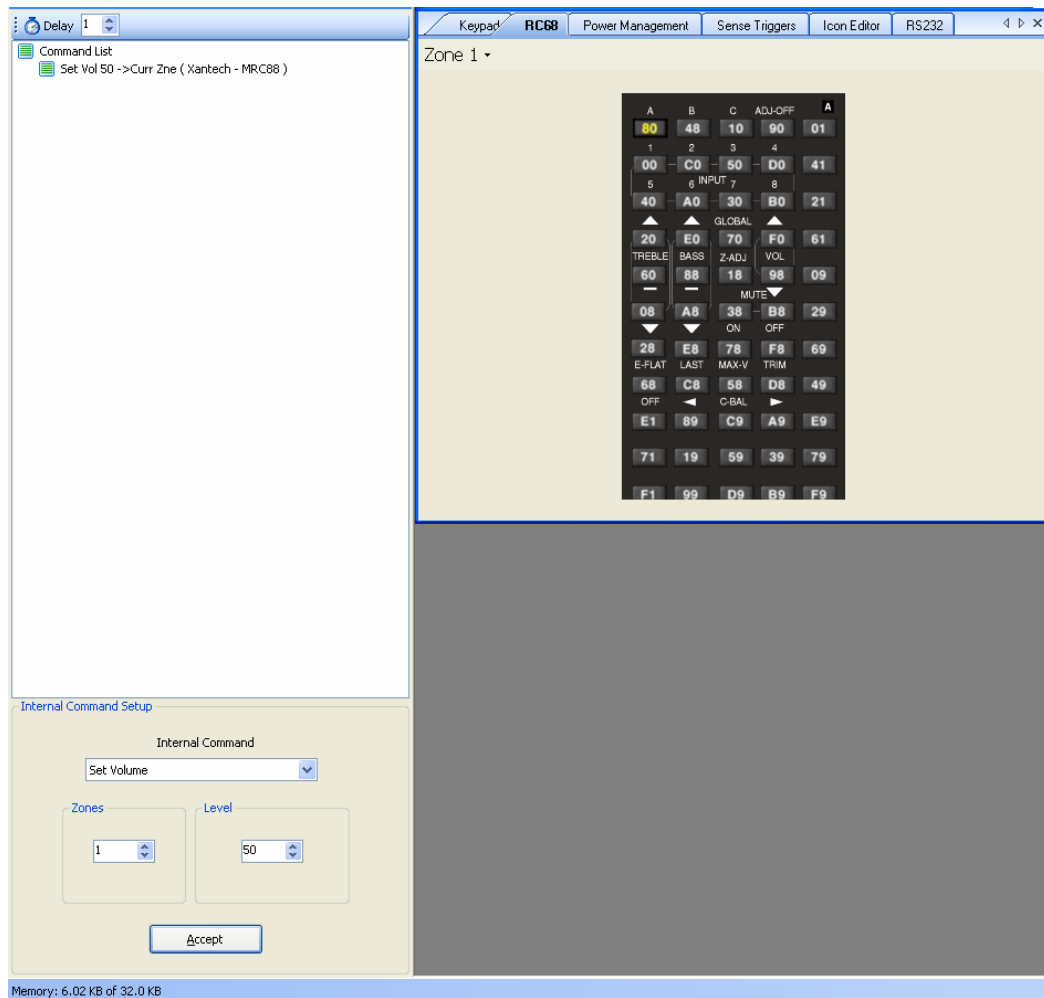
Combining these two features allows for unique programming possibilities.

Below is an example for creating Interactive Volume Bars so the user can press different areas of the Volume bar and have the Zone Volume Level *jump* immediately to that level. In this particular example we will separate the Volume Bar into three sections, Low Level, Mid Level and High Volume Level.

This will require programming in both DragMRC and Dragon Drop-IR CSPLCD.

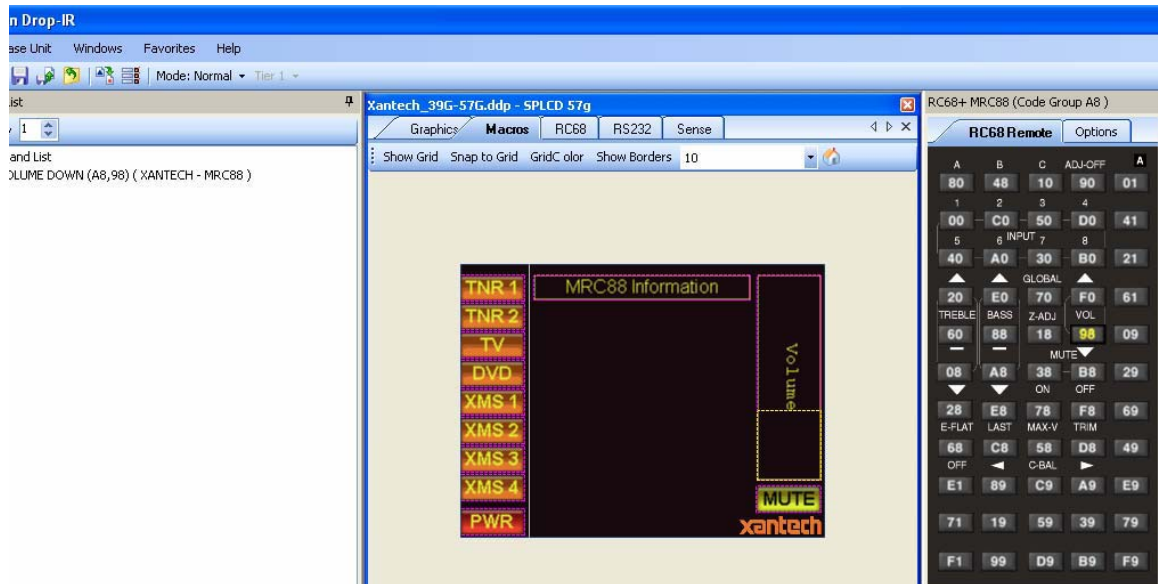
MRC88 Volume Level Programming:

(Refer to the MRC88 Manual; Section 5: RC68+ IR Code Triggered Sequencer for further explanation of the following):



1. Within DragMRC Software, select the Zone Keypad the CSPLCD will be connected to.
2. Click on RC68 on the lower right of the MRC88 Systems Window
3. Click on Palette and select MRC Amplifier Command Generator.
4. Click on the Drop-Down arrow and select Zone Volume Command.
5. Select the Zone # (in this case Zone #1)
6. Select the [80] button on the Virtual RC68 (or any other free RC68 Trigger button).
7. Select a discrete Volume Level for the LOW setting (i.e. 20) and select APPLY.
8. Repeat for two other RC68 trigger buttons for a Mid Volume level and a Hi Volume Level (i.e. place discrete volume level 40 command under button [48] and discrete Volume level 50 under button [10] on the virtual RC68.

Configuring CSPLCD in Dragon Drop-IR CSPLCD:



Placing the Volume Bar:

1. Right-click on a blank area of the background and select **Insert MRC88 Object** from the drop-down menu.
2. Choose from Horizontal or Vertical Volume bar.
3. Place and resize to desired position.

Creating Transparent GTL's over Volume Bar:

1. Right-Click on a blank area of the background and select Insert Object – Insert Transparent Button from the drop-down menu.
2. Resize the box to cover 1/3 of the volume bar and place over the bottom 1/3 of the Volume Bar.
3. Place 2 more Transparent GTL boxes over the middle and upper 1/3 of the section of the Volume Bar

Assigning the Proper RC68 IR Codes to the Transparent GTL's

1. Click on Palettes and select RC68 Command Palette from the menu.
2. Click on the OPTIONS Tab on the Virtual RC68 Palette and choose MRC88 from the Xantech Model drop-down menu.
3. Click on the PALETTE Tab on the Virtual RC68
4. On the CSPLCD Systems window, select the Transparent GTL placed on the lower 1/3 of the Volume Bar.
5. Select the [80] button from the Virtual RC68 Palette (under the Command List Window you should see the command 'A(Xantech-MRC88)A,A8')
6. Repeat steps 4 and 5 for the Middle and Hi level Transparent GTL with the RC68 [48] and [10] commands as shown above.

IMPORTING CUSTOM BACKGROUNDS:

Importing Pictures as Custom Backgrounds:

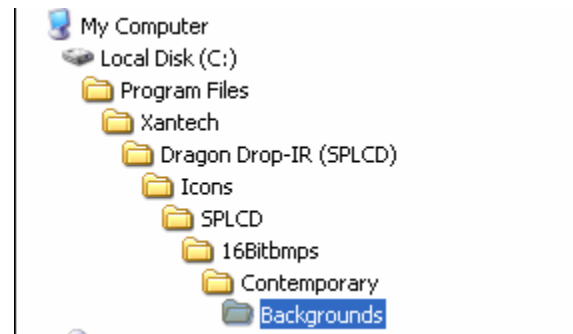
This is easiest performed on the CSPLCD64G and CSPLCD64V units due to increased screen resolution (640x480).

Use the following guide lines when importing user-defined Bitmap images,:

1. The image must be sized to 640x480 pixel resolution.
2. **The image must be saved as a 16Bit 64k color Bitmap Image.**

3. Place the image into the desired Style Background folder

Note: Background Style Directories are located at
C:\Program Files\Xantech\Dragon Drop-IR(CSPLCD)\Icons\CSPLCD folder as
shown below.



4. Re-start Dragon Drop-IR (CSPLCD) software and select the Style imported to and click on the Backgrounds folder and you should see the imported background.

CUSTOM GRAPHICS:

Assemblies Affected: SPLCD 39G/57G/XTR39

Note: Guide to import custom graphics into SPLCD 39G, 57G, and XTR39 projects without getting a palette error.

This method will only work with current Windows installations that have Microsoft Paint® included.

This guide will ensure that your new graphic imports into a workable graphics set without having to make a completely new set.

Not all custom graphics will look acceptable. It is recommended to just use this method to see if a custom graphic will look good in a lower resolution display.

Guide:

1. Find whatever image you wish to use (background, button, object, etc.)
Pictures without too many colors work best (digital images usually work better than photographic images).

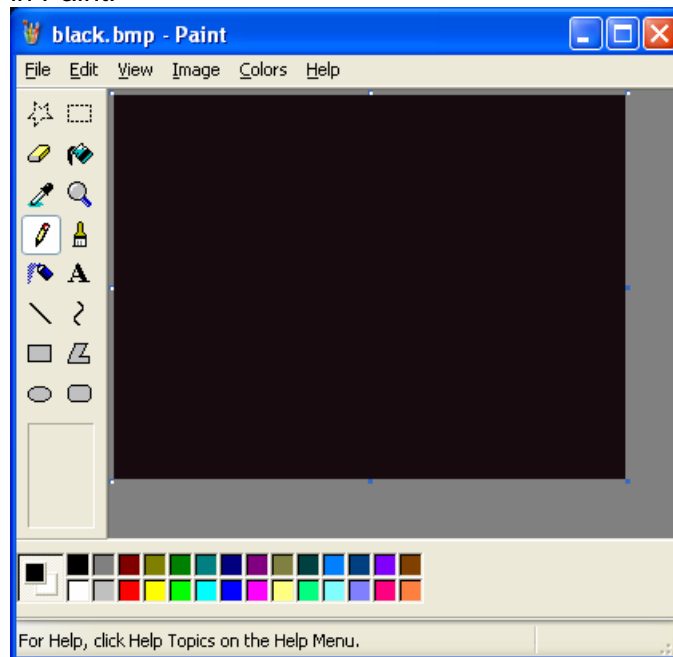


2. Open your image in any paint program. Resize and crop it to the size you wish it to be on the SPLCD device (compare sizes based on existing graphics sets in Universal dragon)

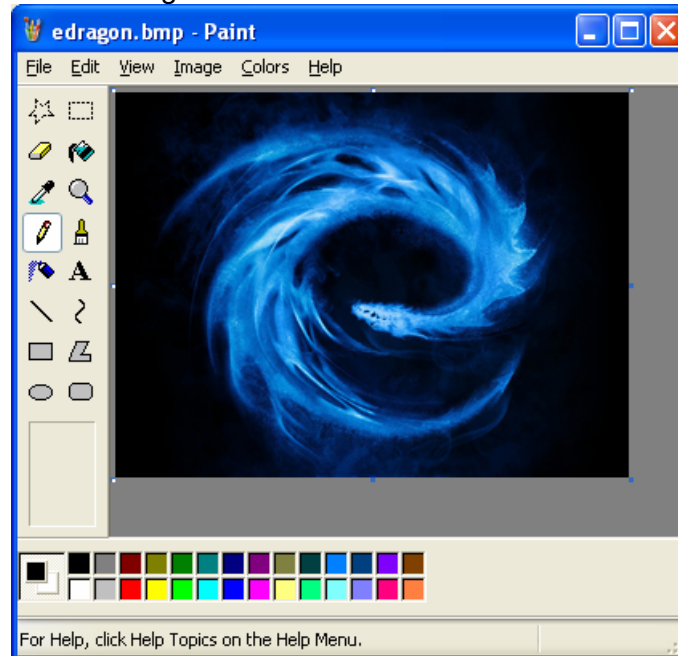


3. Save your image into '.bmp' format (24-bit resolution is fine).

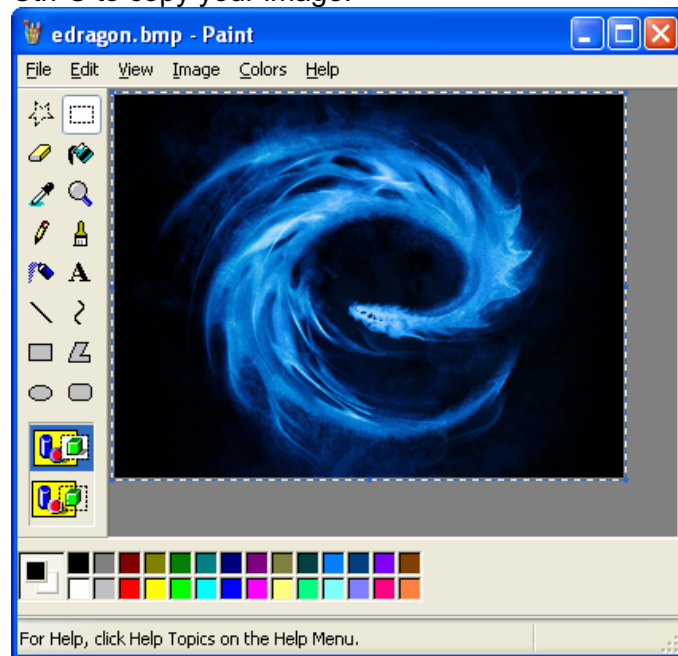
4. Open Microsoft Paint® and browse to 'C:\Program Files\Xantech\Universal Dragon\Icons\SPLCD\8Bitbmps\' (or wherever you have Universal Dragon installed). Then to existing graphics set folder you wish to add your new picture into. Find a graphic that is of equal or smaller size than the new image you are wanting to import and open it in Paint.



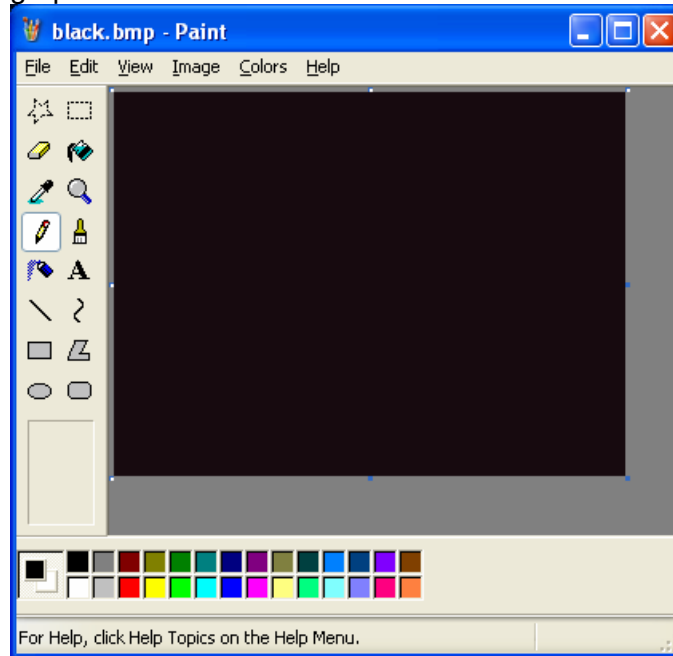
6. Then start another instance of Paint and open your custom image.



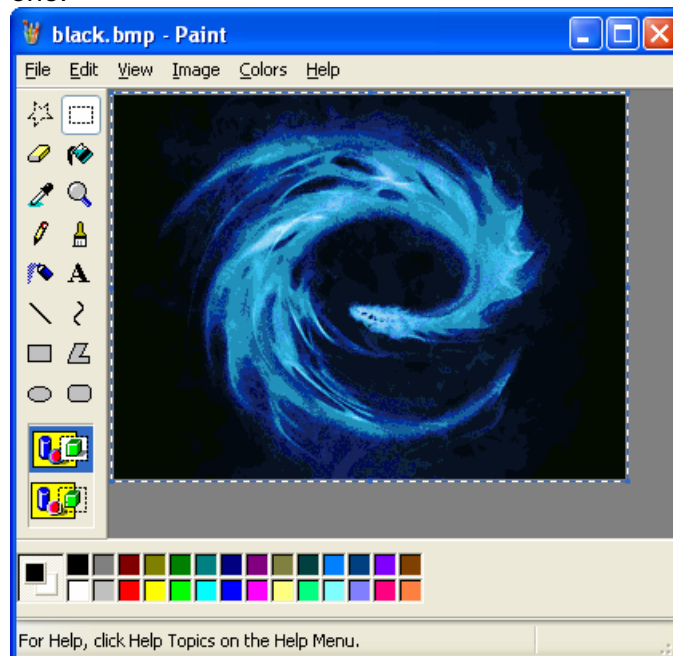
7. Press Ctrl-A to select all of your custom image and then Ctrl-C to copy your image.



8. Switch to the first Paint from the existing Universal graphic.

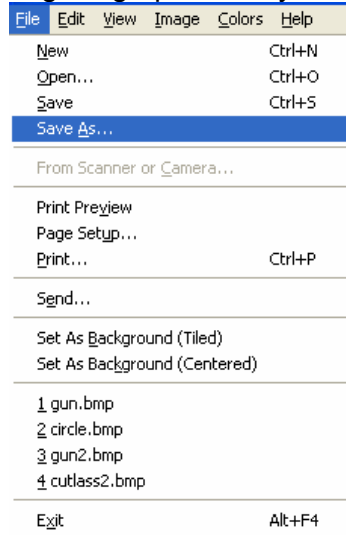


9. Press Ctrl-V to paste your new image over the existing one.



You will notice the image quality may be of lower quality. This is because SPLCD 39G/57G/XTR39 graphics are limited to a lower color palette count.

10. Choose File, Save As... provide a unique file name for your image and save it in the same directory as the original graphics set you used.



Remember to provide and up and down state button with the same file name for custom source or function buttons. Also remember that pure white is transparent in SPLCD buttons.

Xantech Corporation
13100 Telfair Avenue, 2/F
Sylmar, CA 91342
Phone: 818-362-0353, Fax: 818-362-9506

Installation Instructions, CSPLCD
© 2006 Xantech Corporation, Document #08905064A

This document is copyright protected. No part of this manual may be copied or reproduced in any form without prior written consent from Xantech Corporation.

Xantech Corporation shall not be liable for operational, technical, or editorial errors/omissions made in this document.

NOTES

NOTES

Xantech Limited Warranty

(Effective for products sold after July 1, 2006)

Xantech Corporation ("Xantech") warrants to the holder of a valid proof of purchase as the first end-user purchaser ("You"), its products to be free from defects in materials and workmanship for the periods specified below from the date of purchase. This limited warranty extends only to You for product purchased and used in the United States of America. For product purchased outside of the United States of America, the terms of this warranty apply EXCEPT that You must contact the Xantech authorized distributor in your region for warranty services. Product is not intended for end user installation. If within the applicable warranty period above You discover such item was not as warranted above and You promptly notify Xantech in writing, Xantech shall repair or replace the items at its option. Xantech may elect which remedy or combination of remedies to provide in its sole discretion. Xantech may use functionally equivalent reconditioned/refurbished/pre-owned or new products or parts under this limited warranty. This warranty shall not apply (a) to product which shall have been installed by other than an authorized Xantech installer, (b) to installed product which is not installed to Xantech's specifications, (c) to product which shall have been repaired or altered by others than Xantech, (d) to charges for installation or set up or adjustment of customer controls, (e) to product that has suffered normal cosmetic deterioration (f) to product which shall have been subjected to negligence, misuse, abuse, accident, or damage by circumstances beyond Xantech's control, including, but not limited to, lightning, flood, electrical surge, tornado, earthquake, or any other catastrophic events beyond Xantech's control, or (g) to product which shall have been subjected to improper operation, connected equipment failure or malfunction, inadequate packing or shipping damage, maintenance or storage, or to other than normal use of service. The foregoing warranties do not cover reimbursement for labor, transportation, shipping, removal, installation, or other expenses which may be incurred in connection with repair or replacement. All claims for product shipping damage must be processed within 3 days of receipt by You.

A Xantech Return Authorization (RA) must be obtained from Xantech by You, your installer or your distributor for Product covered under this warranty. Covered product must be sent to Xantech together with proof of purchase, RA number, prepaid and insured to Xantech. Freight collect shipments will be refused. Risk of loss or damage in transit is borne by the sender. Xantech's warranty does not cover Products which have been received improperly packaged, altered, or physically damaged. Products will be inspected upon receipt.

Except as may be expressly provided and authorized in writing by Xantech, Xantech shall not be subject to any other obligations or liabilities whatsoever with respect to equipment manufactured or sold by Xantech or services rendered by Xantech.

THE FOREGOING WARRANTIES ARE EXCLUSIVE AND IN LIEU OF ALL OTHER EXPRESSED AND IMPLIED WARRANTIES, INCLUDING BUT NOT LIMITED TO IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE.

ATTENTION: TO OUR VALUED CONSUMERS

To insure that consumers obtain quality pre-sale and after-sale support and service, Xantech products are sold exclusively through authorized dealers and authorized distributors. Xantech products are not sold online. The warranties on Xantech products are NOT VALID if the products have been purchased from an unauthorized distributor or an online E-tailer. In order to determine if your Xantech re-seller is authorized, please call Xantech (800) 843 - 5465.

XANTECH PRODUCT (go to Xantech.com/warranty for model numbers)	WARRANTY DURATION
IR Receivers and IR Emitters	Limited Lifetime
A/V distribution and Control	Limited Lifetime
Remote Control Switchers	Limited Lifetime
Modules and Connecting Blocks	Limited Lifetime
Accessories	Limited Lifetime
Speakers	Limited Lifetime
Volume Controls and Speaker Selectors	5 year Limited
MRC, BX, ZPR and Commercial Products	2 year Limited
Amplifiers	2 year Limited
Control Interfaces	2 year Limited
Hand Held Remote Controls	1 year Limited
SPLCD Product	1 year Limited
Source Components	1 year Limited