

THE PUCK RGBAW CM



blizzard
LIGHTING

Blizzard Lighting, LLC
www.blizzardlighting.com
Wisconsin, USA
Copyright (c) 2011

TABLE OF CONTENTS

The Puck™ RGBAW LED PAR Can	1
1. Getting Started	3
What's In The Box?	3
Getting It Out Of The Box	3
Powering Up!	3
Getting A Hold Of Us	3
Safety Instructions (Don't Stick Your Hand In The Toaster!)	4
2. Meet The Puck™ RGBAW LED PAR Can	5
Features	5
DMX Quick Reference (12-Channel Mode)	5
DMX Quick Reference (3-Channel Mode)	6
DMX Quick Reference (5-Channel Mode)	7
The Puck™ RGBAW Pin-up Picture	7
3. Setup	8
Fuse Replacement	8
Connecting A Bunch Of Puck™ RGBAW LED PAR Cans	8
Data/DMX Cables	8
4. Operating Adjustments	9
DMX Mode & DMX Mode Selection	9
Master/Slave Mode	9
Sound Active Mode	9
Custom Color Display	9
Color Preset / Color Strobo Mode	9
Fixture running hour display	10
Menu Conventions	10
Quick Tips & Tricks	11
Troubleshooting	12
5. Appendix	13
Keeping The Puck™ RGBAW LED PAR Can As Good As New	13
Returns (Gasp!)	13
Shipping Issues	13
Tech Specs	14

1. GETTING STARTED

What's In The Box?

- 1 x Puck™ RGBAW Flat LED PAR Fixture
- 1x IEC Power Cord
- This Lovely User Manual

Getting It Out Of The Box

Congratulations on purchasing one way cool, way THIN LED PAR fixture! Now that you've got The Puck™ RGBAW (or hopefully, *Pucks!*), you should carefully unpack the box and check the contents to ensure that all parts are present and in good condition. If anything looks as if it has been damaged in transit, notify the shipper immediately and keep the packing material for inspection. Again, please save the carton and all packing materials. If a fixture must be returned to the factory, it is important that the fixture be returned in the original factory box and packing.

Powering Up!

All fixtures must be powered directly off a switched circuit and **cannot be run off a rheostat (variable resistor) or dimmer circuit, even if the rheostat or dimmer channel is used solely for a 0% to 100% switch.**

AC Voltage Switch - Not all fixtures have a voltage select switch, so please verify that the fixture you receive is suitable for your local power supply. See the label on the fixture or refer to the fixture's specifications chart for more information. A fixture's listed current rating is its average current draw under normal conditions. Check the fixture or device carefully to make sure that if a voltage selection switch exists that it is set to the correct line voltage you will use.

Warning! Verify that the voltage select switch on your unit matches the line voltage applied. Damage to your fixture may result if the line voltage applied does not match the voltage indicated on the voltage selector switch. All fixtures must be connected to circuits with a suitable Ground (Earthing).

Getting A Hold Of Us

If something is wrong, just give us a call or send an email. We'll be happy to help, honest.

Blizzard Lighting
W220 N1531 Jericho Ct. Suite E, Waukesha, WI 53186 USA
support@blizzardlighting.com
www.blizzardlighting.com
866-493-6025

SAFETY INSTRUCTIONS



Please read these instructions carefully. They include important information about the installation, usage and maintenance of this product.

- Please keep this User Guide for future use. If you sell the unit to someone else, be sure that they also receive this User Guide.
- ALWAYS make sure that you are connecting to the proper voltage, and that the line voltage you are connecting to is not higher than that stated on the decal or rear panel of the fixture.
- This product is intended for indoor use only.
- To prevent risk of fire or shock, do not expose fixture to rain or moisture.
- Make sure there are no flammable materials close to the unit while operating.
- The unit must be installed in a location with adequate ventilation, at least 20in (50cm) from adjacent surfaces. Be sure that no ventilation slots are blocked.
- ALWAYS disconnect from the power source before servicing or replacing fuse and be sure to replace with same fuse size and type.
- ALWAYS secure fixture using a safety chain. NEVER carry the fixture by its cord. Use its carrying handles.
- DO NOT operate at ambient temperatures higher than 104°F (40°C).
- In the event of a serious operating problem, stop using the unit immediately. NEVER try to repair the unit by yourself. Repairs carried out by unskilled people can lead to damage or malfunction. Please contact the nearest authorized technical assistance center. Always use the same type spare parts.
- NEVER connect the device to a dimmer pack.
- Make sure the power cord is never crimped or damaged.
- Never disconnect the power cord by pulling or tugging on the cord.
- Avoid direct eye exposure to the light source while it is on.

Caution! There are no user serviceable parts inside the unit. Do not open the housing or attempt any repairs yourself. In the unlikely event your unit may require service, please contact Blizzard Lighting at support@blizzardlighting.com.

2. MEET The Puck™ RGBAW Flat LED PAR Can

CONTROL FEATURES

- RGBAW color mixing via 198 10mm R/G/B/A/W LEDs
- Variable electronic strobe
- Variable electronic dimmer
- Built-in automated programs via DMX and master/slave
- Built-in sound active programs
- Full RGBAW color mixing in standalone and master/slave
- Color Preset (3-Channel), RGBAW (5-Channel) and extended (12-Channel) DMX modes

ADDITIONAL FEATURES

- Lightweight and Compact (It kept its New Years' resolution!)
- 4-Button LED control panel for easy programming
- Light source: 198x 10mm LEDs, 36 each
Red/Green/Blue/Amber/White
- Dual bracket for flexibility in mounting
- Power outlet for fixture linking (up to 50 fixtures)

DMX Quick Reference (12-Channel Mode)

Channel	What It Does
1	Dimmer
2	Strobe (0-15 off, 16-255 strobe slow <-> fast)
3	Red Intensity
4	Green Intensity
5	Blue Intensity
6	Amber Intensity
7	White Intensity
8	Color Snap
9	Snap Speed (0-15 off, 16-255 Snap Slow <--> Fast)
10	Color Fade
11	Fade Speed (0-15 off, 16-255 Snap Slow <--> Fast)
12	Sound Active (0-127 off, 128-255 Sound Active)

DMX Quick Reference (3-Channel Mode)

Channel	What It Does					
1	Dimmer (0-15 off, 16-255 Dim <--> Bright)					
2	Strobe (0-15 off, 16-255 strobe slow <-> fast)					
3	Color Select					
	Value	Red	Green	Blue	Amber	White
	001-004	ON				
	005-008		ON			
	009-012			ON		
	013-016				ON	
	017-020					ON
	021-024	ON	ON			
	025-028	ON		ON		
	029-031	ON			ON	
	032-035	ON				ON
	036-039		ON	ON		
	040-043		ON		ON	
	044-047		ON			ON
	048-051			ON	ON	
	052-055			ON		ON
	056-059				ON	ON
	060-062			ON	ON	ON
	063-066		ON		ON	ON
	067-070		ON	ON		ON
	071-074		ON	ON	ON	
	075-078	ON			ON	ON
	079-082	ON		ON		ON
	083-086	ON		ON	ON	
	087-090	ON	ON			ON
	091-093	ON	ON		ON	
	094-097	ON	ON	ON		
098-101	ON	ON	ON	ON		
102-105	ON	ON	ON		ON	
106-109	ON	ON		ON	ON	
110-113	ON		ON	ON	ON	
114-117		ON	ON	ON	ON	
118-120	ON	ON	ON	ON	ON	
121-255 Chase (Slow <--> Fast)						

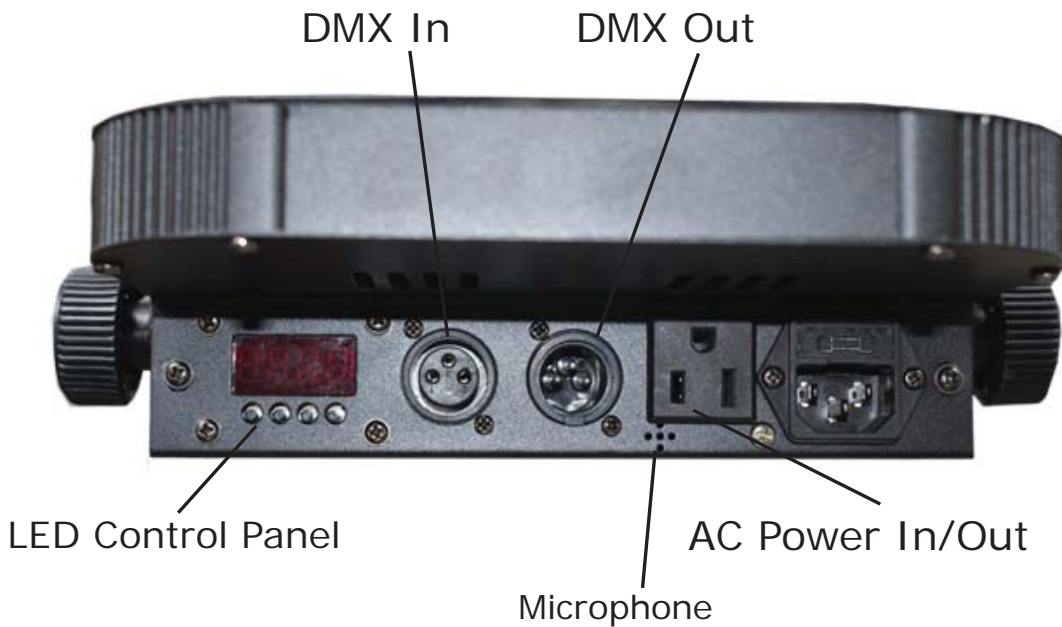
DMX Quick Reference (5-Channel Mode)

Channel	What It Does
1	Red Intensity
2	Green Intensity
3	Blue Intensity
4	Amber Intensity
5	White Intensity

Figure 1: The Puck™ RGBAW Pin-Up Picture



Figure 2: The Rear Connections



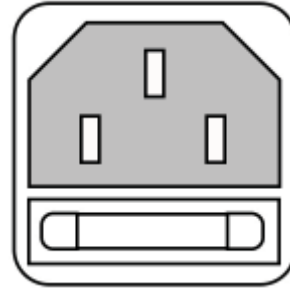
3. SETUP



Before replacing a fuse, disconnect power cord. ALWAYS replace with the same type and rating of fuse.

Fuse Replacement

With a flat head screwdriver, wedge the fuse holder out of its housing. Remove the damaged fuse from its holder and replace with exact same type fuse. Insert the fuse holder back in its place and reconnect power.



Connecting A Bunch of The Puck™ RGBAW Flat LED PAR Cans

You will need a serial data link to run light shows using a DMX-512 controller or to run shows on two or more fixtures set to sync in master/slave operating mode. The combined number of channels required by all the fixtures on a serial data link determines the number of fixtures the data link can support.

Fixtures on a serial data link must be daisy chained in one single line. Also, connecting more than 32 fixtures on one serial data link without the use of a DMX optically-isolated splitter may result in deterioration of the digital DMX signal.

The maximum recommended cable-run distance is 500 meters (1640 ft). The maximum recommended number of fixtures on a serial data link is 32 fixtures.

Data/DMX Cabling

To link fixtures together you'll need data cables. You should use data-grade cables that can carry a high quality signal and are less prone to electromagnetic interference.

For instance, Belden© 9841 meets the specifications for EIA RS-485 applications. Standard microphone cables will "probably" be OK, but note that they cannot transmit DMX data as reliably over long distances. In any event, the cable should have the following characteristics:

2-conductor twisted pair plus a shield

Maximum capacitance between conductors – 30 pF/ft.

Maximum capacitance between conductor & shield – 55 pF/ft.

Maximum resistance of 20 ohms / 1000 ft.

Nominal impedance 100 – 140 ohms

4. OPERATING ADJUSTMENTS

NOTE: After making any change, the unit will return to the correct mode in about 10 seconds.

DMX Mode

Allows the unit to be controlled by any universal DMX controller.

- 1.) The default mode for the fixture is DMX, which appears as *Addr* on the LED Readout. Use the <ENTER> button then the <UP> and <DOWN> buttons to choose a channel between *1* and *512*. Press <ENTER> again to confirm.
- 2.) To change between 3 and 6 channel DMX mode, select *Chnd*, then press <ENTER>. Select either *3Ch*, *5Ch* or *12Ch*, then press <ENTER> again to confirm.

Master/Slave Mode (Auto/Sound Active/Color Preset/Custom):

- 1.) Use standard DMX cables to daisy chain your units together via the DMX connector on the rear of the units.

- 2.) Choose a unit to function as the Master. Select MAST. The master unit must be the first unit. Finally, chain the units together using DMX cable.

Master *SLNd* then *MASt* to confirm.

- 3.) Select slave function by using the <UP>/<DOWN> keys to reach SLAV in the Master/Auto menu on the slave units, and they will react in the same as the Master.

Slave *SLNd* then *SLAV* to confirm.

NOTE: When a unit is set to slave and no master is connected, *Slby* will appear on the LED display.

- 4.) On the master fixture, use the <UP>/<DOWN> keys to reach SHND, which allows you to select the Master/Slave mode.

Sound active *SOUn* then <ENTER> to confirm.

Auto mode *CoLo* then *Auto*, then <ENTER> to confirm.

Color preset *CoLo* then *Col 1 - Col 31*, <ENTER>

Color strobe *StCo* then *0-255* (Slowest <-.-> Fastest)

then *Col 1 - Col 31*, <ENTER>

To set a custom color in Master/Slave / Standalone Mode:

Using this function, you can select any color by adjusting the Red, Green, Blue, Amber and White values from 0-255. You may also adjust the color balance of the fixture.

Please note that modifying the values in this step will affect ALL modes, therefore we recommend resetting all levels to their highest value (255) after using this mode.

- 1.) Select *MAW* from the control panel, then hit <ENTER>.

- 2.) Choose *rEd*, *GrEE*, *blUE*, *AMBE* or *WhiL*, then hit <ENTER> to confirm.

- 3.) Using the <UP>/<DOWN> keys, select the color you wish to display by varying Red/Green/Blue intensity between 0 and 255, then hit <ENTER> to confirm each color choice.

- 4.) Select Color preset mode as instructed above, then select *Col 15*. then <ENTER> to confirm.

To Show the Fixture Running Hours:

1.) Select *FhrS* from the control panel, then hit **<ENTER>** to confirm.

Menu Conventions

Addr = "ADDR," DMX Address Set/Adjust

Chnd = "CHMD," Channel Mode Adjust

3/5/12 Ch = "3 Ch," 3/5/12-Channel DMX Mode

SLnd = "SLMD," Slave Mode Adjust

MASt = "MAST," Master, set the unit to Master Mode.

SLAv = "SLAV" Slave, set the unit to Slave Mode.

Stby = "STBY," Standby, unit is in Slave with no Master Fixture.

SHnd

Soun = "SOUN," Sound Active Mode.

CoLo = "COLO," Color Preset Mode.

Co XX = "CO 1 - CO31," Color Preset X.

AULo = "AUTO," Auto (Color Snap) Mode.

FAde = "FADE," Color Fade Mode.

SP X = "SP 1 - SP 8," Fade Speed 1-8 (Fast <-> Slow)

StCo = "STCO," Color Strobe Mode.

Co XX = "CO 1 - CO31," Color Preset X.

MANu = "MANU," Manual Color / White Point Adjustment Mode.

REd = "RED," Adjust Red Intensity from 0 to 255.

GrEE = "GREE," Adjust Green Intensity from 0 to 255.

BLuE = "BLUE," Adjust Blue Intensity from 0 to 255.

AMbE = "AMBE," Adjust Amber Intensity from 0 to 255.

WhIT = "WHIT," Adjust White Intensity from 0 to 255.

FhrS = "FHRS," Displays Fixture Running Hours

TESt = "TEST," Test Mode.

Quick Tips & Tricks:

Problem: The Puck LED readout says "*SLBY*," (Standby), no output."

Solution: The Puck is in Slave mode with no master fixture connected.

Press <MENU>, select "*SLND*," hit <ENTER>, select "*MAST*" by pressing up or down, hit <ENTER> to confirm. The unit will reset after approximately 10 seconds.

Problem: The Puck is only displaying certain colors (an entire color group of LEDs is dimly lit or entirely off.)

Solution: The manual color adjustments have been set at levels less than the full intensity for each color.

Press <MENU>, select "*MANU*," and ensure that all of the color settings (*red*, *GrEE*, *BLUE*, *ANbE* or *WHIT*) are set to *255*. This is the maximum value and the fixture should be left in this mode unless setting a custom standalone color (See page 9. Should the problem persist, please contact technical support.

Problem: The fade you've selected is too fast/too slow.

Solution: Press <MENU>, select "*SHND*," hit <ENTER>, select "*FADE*," hit <ENTER>, and select the speed by selecting "*SP 1- SP 8*". 1 is the fastest, 8 is the slowest.

Troubleshooting

Symptom	Solution
Fixture Auto-Shut Off	Check the fan in the fixture. If it is stopped or moving slower than normal, the unit may have shut itself off due to high heat. This is to protect the fixture from overheating. Clear the fan of obstructions, or return the unit for service.
Beam is Dim	Check optical system and clean excess dust/grime. Also ensure that the 220V/110V switch is in the correct position, if applicable.
No Light Output	Check to ensure fixture is operating under correct mode, IE sound active/auto/DMX/Etc., if applicable. Contact service for more information.
Chase Speed Too Fast/Slow	Check to ensure proper setup of speed adjustment.
No Power	Check fuse, AC cord and circuit for malfunction.
Blown Fuse	Check AC cord and circuit for damage, verify that moving parts are not restricted and that unit's ventilation is not obstructed
Slow Movement	Verify that 220V/110V switch is in the correct position, if applicable. Also check that speed channels are set appropriately.
No Response to Audio	Verify that the fixture is in "Sound Active" mode. Adjust Audio Sensitivity, If Applicable.
Fixture Not Responding / Responding Erratically	Make sure all connectors are seated properly and securely. Use Only DMX Cables. Install a Terminator. Check all cables for defects. Reset fixture(s).
Intermittant Lamp	Check lamp for properly installation. Relamp, lamp may have reached end of life.
Remote Doesn't Work	Verify remote control cable is installed properly and securely. Verify remote is correct type (CA-9 or other as applicable.)
Fixture Moving On Its Own	Verify proper mode of operation. Is the fixture in "Auto" mode?

If your problem isn't listed, or if problems persist, please contact support: support@blizzardlighting.com.

5. APPENDIX

Keeping Your Puck™ RGBAW As Good As New

The fixture you've received is a rugged, tough piece of pro lighting equipment, and as long as you take care of it, it will take care of you. That said, like anything, you'll need to take care of it if you want it to operate as designed. You should absolutely keep the fixture clean, especially if you are using it in an environment with a lot of dust, fog, haze, wild animals, wild teenagers or spilled drinks.

Cleaning the optics routinely with a suitable glass cleaner will greatly improve the quality of light output. Keeping the fans free of dust and debris will keep the fixture running cool and prevent damage from overheating.

In transit, keep the fixtures in cases. You wouldn't throw a prized guitar, drumset, or other piece of expensive gear into a gear trailer without a case, and similarly, you shouldn't even think about doing it with your shiny new light fixtures.

Common sense and taking care of your fixtures will be the single biggest thing you can do to keep them running at peak performance and let you worry about designing a great light show, putting on a great concert, or maximizing your client's satisfaction and "wow factor." That's what it's all about, after all!

Returns (Gasp!)

We've taken a lot of precautions to make sure you never even have to worry about sending a defective unit back, or sending a unit in for service. But, like any complex piece of equipment designed and built by humans, once in a while, something doesn't go as planned. If you find yourself with a fixture that isn't behaving like a good little fixture should, you'll need to obtain a Return Authorization (RA).

Don't worry, this is easy. Just send an email to support@blizzardlighting.com, and we'll issue you an RA. Then, you'll need to send the unit to us using a trackable, pre-paid freight method. We suggest using USPS Priority or UPS. Make sure you carefully pack the fixture for transit, and whenever possible, use the original box & packing for shipping.

When returning your fixture for service, be sure to include the following:

- 1.) Your contact information (Name, Address, Phone Number, Email address).
- 2.) The RA# issued to you
- 3.) A brief description of the problem/symptoms.

We will, at our discretion, repair or replace the fixture. Please remember that any shipping damage which occurs in transit to us is the customer's responsibility, so pack it well!

Shipping Issues

Damage incurred in shipping is the responsibility of the shipper, and must be reported to the carrier immediately upon receipt of the items. Claims must be made within seven (7) days of receipt.

Tech Specs!

Weight & Dimensions	
Length	8.25 inches (210 mm)
Width	2.5 inches (63.5 mm)
Height	8.25 inches (210 mm)
Weight	4.0 lbs (1.8 kg)
Power	
Operating Voltage	90-230VAC, 50-60 Hertz
Fuse	3A 250V
Power Consumption	20W
Light Source	
LED	198x 10mm Red/Green/Blue/Amber/White 100K hrs.
Optical	
Beam Angle	21 degrees 32 degree field
Luminous Intensity	4,075 Lux @ 1m
Thermal	
Max. Operating Temp.	104 degrees F (40 degrees C) ambient
Control	
Protocol	USITT DMX-512
DMX Channels	5 or 8 (User Selectable)
Input	3-pin XLR Male
Output	3-pin XLR Female
Other Operating Modes	Standalone, Master/Slave, Sound Active, Color Preset, Standalone color mixing
Might As Well	
Jump!	
Warranty	2-year limited warranty, does not cover mal- function caused by damage to LED's.



Enjoy your product!
Our sincerest thanks for your purchase!
--The team @ Blizzard Lighting