

SpinetiX HMP100

Product Brief



The World's First Hyper Media Player

Overview

The HMP100™ is the unique alternative to proprietary, PC based solutions for digital signage. With the HMP100, SpinetiX® offers a new and simplified way to schedule, combine, update, stream and display content, whether it be audio, video, vector graphics, pictures, or text. The HMP100 allows for simple and cost effective implementations for applications as wide-ranging as advertising, transportation, hospitality, finance, and live events.

Small & Robust

The HMP100 stands out with its amazingly compact size. You can hide it nearly anywhere. The HMP100 is exceptionally robust and especially well suited for harsh environments thanks to the fanless design and the absence of any moving hardware parts.

Time Synchronized

All HMP100 devices on the network are time synchronized and work together seamlessly. Video walls of any size can be created and managed with ease.

Open

The digital signage solution of SpinetiX is based on open protocols and formats. As a result, with standard web based skills and freely available technologies, integration is straightforward and cost-effective.

Green

The power consumption of a HMP100 in action is only 2W. That's 50x less than a typical digital signage PC, which uses around 100W!

Serverless & Standalone

The HMP100's do not require a proprietary server. So with SpinetiX, you will never have to pay expensive recurring license fees.

Standard Benefits

- · Horizontal and vertical digital displays
- · Video walls
- · Interactive displays
- · Hyper-Media-enabled: on-the-fly content generation
- · Open platform for integration
- · Pull mode for seamless operation across NAT routers and firewalls (including log harvesting)
- · Comprehensive scheduling options
- · HDMI and VGA connectors
- · Internal storage
- Various USB extension possibilities: touch screens, keyboards, I/O devices, 3G modems, flash drives, hard disks
- · RS232 interface for multi-purpose I/O: monitor control, GPS, RFID, etc.
- · Ethernet network connectivity
- · Digital & analog audio
- · Very low power consumption
- · Suitable for tough environments
- · Cost effective, without expensive recurring license fees

Specifications

Digital Display Compatibility

Aspect ratio 16:9, 16:10, 4:3 (horizontal & vertical) Video output 50/60 Hz: 720p (1280x720), XGA (1024x768

50/60 Hz: 720p (1280x720), XGA (1024x768), WSVGA (1024x640), WVGA (768x480), 576p (720x576), 480p (720x480), SVGA (800x600), VGA (640x480), EDID 24/25 Hz: 1080p (1920x1080; only for semistatic content)

Video connectors HDMI (incl. digital audio), DVI via adapter. VGA (DB15 HD connector). Simultaneous use of HDMI and VGA possible

Media Format

Description language SVG Tiny 1.2+ (Scalable Vector Graphics)

Media synchronization SMIL 2.1 (Synchronized Multimedia Integration Language)

Still image formats JPEG, PNG, GIF, SVG

Supported video codecs Up to SD resolution: MPEG-4 ASP, MPEG-2, MPEG-1, H.264, MJPEG, Microsoft VC-1 (Windows Media Video 9)

Supported audio codecs MPEG audio layer 1/2/3 (MP3), ITU G.711, G.722, G.729,PCM, Microsoft WMA, Real Audio

Media container formats AVI, WMV/WMA, VOB, AIFF, OGG, WAV, MOV (Quicktime)

Streaming media protocol MMS, RTSP, RTP, SDP, HTTP; Uni- & multicast

Import filters provided for Flash 9, Microsoft PowerPoint presentations, BMP, TIFF, XPM, WBMP, PNM bitmaps

Scripting language PHP5, JavaScript, ECMAScript

Content scheduling iCalendar (RFC2445)

Graphic Effects Engine

Graphic effects language SVG Tiny 1.2+

Vector graphics primitives Rectangles, polygons, paths with lines, elliptical arcs and Bezier curves, text areas, linear and radial gradients

International text support Unicode standard compliant with bidirectional text support

Animation capabilities Color, gradients, transparency level, audio volume, motion along a path, translation, scaling, rotation, clipping

Animation modes Discrete, linear, paced and spline interpolation

Specialized Applications

Kiosk applications

Touch screen, keyboard/joysticks/gamepads/mouse, HID

I/O devices via USB 2.0 or user defined serial port, with

touch screen calibration

Event management Real-time event communication for triggering content changes on-demand

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Time synchronized Millisecond accuracy, for unconstrained

video wall configurations

Streaming Video and audio streaming compatibility, including

live TV streamers

Network

Connectivity Ethernet 10/100 Mbit/s (RJ-45), IEEE 802.3u, 802.3x

3G connectivity through USB modem stick;

Protocols DHCP or fixed address; IPv4; IPv6;

Remote configuration HTTP(S) configuration server, password protected

Content administration WebDAV server, password protected Other protocols SNMPv1/v2c, NTP, Zeroconf Content updates Pull mode, push mode, server based

Storage

Weight

Internal storage 2GB solid state

External storage Flash drives and hard disks via USB 2.0 port

Physical Specification

ze 105(W) x 26(H) x 83(D) mm 4.13'(W) x 1.02'(H) x 3.27'(D)

4.13'(W) x 1.02'(H) x 3.27'(D 190g / 6.7 oz

Power supply 5V DC, typ. 0.4A (2W)

Power supply input 100-240V 50-60 Hz, max input current 0.6A

Operating temperature 0-40°C / 32-104°F; 10-90% RH

Storage temperature -25°C to 45°C / -13°F to 113°F; 10% to 90% RH
Real time clock Min. accuracy 1 minute/month free running, battery

backed

Serial RS232, up to 115200 bauds, mini-jack 3.5mm

Analog audio output Line level, stereo, mini-jack 3.5mm

Warranty

Coverage Life-time

(For "General Terms and Conditions", visit our web site)

Front & Rear View



HDMI"

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